1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?

-There were more successes than failures in every year

-2015 was the most active year

-Music was the most successful category; Journalism the least

1. What are some limitations of this dataset?

The data is concentrated in the United States. The data only goes back to 2007. The categories are limited as well.

1. What are some other possible tables and/or graphs that we could create?

We could also graph the data comparing the amount of “pledged” dollars VS. “state”.