

Jose Castro

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[LinkedIn](#) | [Github](#) | [Portfolio](#)

Full-stack Developer

I am passionate about updating and creating new apps that are both fun and useful. With each project, I try to keep the user in mind and adjust things around the user for a better experience. I have worked solo as well as in teams to create various applications, with the use of github to keep our work flowing smoothly. I am excited to start a new career in this field and create some great applications that will one day be a big part of people's lives. I will continue to work hard and gain more knowledge on all of the new libraries and techniques that will further improve my skills.

Skills

Languages: JavaScript, HTML/CSS, SQL

Application: jQuery, React.js, Node Js, MySQL, MongoDB, Git, Github, Heroku, Postman, Mongoose, Express & Handlebars JS, APIs, Third Party Frameworks such as Bootstrap and Materialize.

Software Development Projects

Knight Fall - Story Based RPG

- Full stack application created with react together as a team of 5 people.
- Worked in the back-end creating the routes, databases, server files.
- Helped develop the signup authentication and log in.

[Demo](#)

[Git-Hub](#)

Dream Garage - Website To choose and collect cars

- Full-Stack application built using Node and Express server, a Sequelize database and jawsdb on heroku.
- Utilized data from MarketCheck API to display on our website.
- Applied resources from the Materialize framework.
- We used Handlebars to dynamically create the website and set up all of the reusable code in a separate file.

[Demo](#)

[Git-Hub](#)

WBA - Weather Based API

- Project made with HTML, CSS, Materialize, and Javascript.
- Utilized Google maps and Youtube API's
- Created with the use of Materialize framework

[Demo](#)

[Git-Hub](#)

Minesweeper Game - A replica of the classic minesweeper game

- This project was created with simple HTML, CSS, and Javascript
- Created multiple recursive functions to help with the functionality of the game.

[Demo](#)

[Git-Hub](#)

Professional experience

Home Products International, Chicago, IL

03/2014 - 10/2019

Color Tech

- Maintained and managed operations to stay on schedule.
- Found new ways of enforcing safety measures in hazardous areas.
- Trained over 20 new employees for various positions.
- Assisted supervisors and managers with problem-solving issues e.g lack of inventory, mislabeling of supplies, disputes in the environment.

Material Handler

- Highly team dependent environment and lots of communication needed.
- Communicated and assisted colleagues with machine malfunctions

Machine Operator

- Prevented product loss by problem-solving equipment errors
- Examine materials to make sure they meet quality expectations then assess the final product after production

Education

General Assembly: Software Engineering Immersive

Northwestern, Chicago, IL — Full Stack Coding Certificate

Harold Washington College, Chicago, IL — Associate's in Science

Associate's degree centered on Chemistry and Math.