

Computer Science Department
University of Victoria
Victoria, British Columbia, Canada

miguel@uvic.ca
miguel@migueljimenez.co
<https://migueljimenez.co>

Research Interests

My area of research is Software Engineering with a focus on the design and development of architectures and infrastructures for self-adaptive software systems.

My research interests include self-adaptive systems, continuous software engineering, models at run-time and domain specific languages. I am currently working towards automated software evolution of cloud software applications through quality-driven continuous experimentation.

Education

2016-Present **Ph.D. in Computer Science** - University of Victoria, Victoria, Canada

GPA 3.85/4

Advised by Hausi Müller and Gabriel Tamura

Thesis topic: Continuous software evolution at run-time

2014-2016 **M.Sc. in Software Engineering** - Universidad Icesi, Cali, Colombia

GPA 3.87/4

Advised by Gabriel Tamura

Thesis: A framework for generating and deploying dynamic performance monitors for self-adaptive software systems

2009-2014 **B.E. in Systems Engineering** - Universidad Icesi, Cali, Colombia

GPA 3.21/4 • Engineering Dean's list in semesters VI, VII, VIII and IX

Advised by Angela Villota-Gomez and Gabriel Tamura

Degree project: PaSCAni: A language for run-time V&V of functional requirements (Spanish)

Selected Awards and Honors

2018, 2019 **Travel Scholarship**, CRA-URMD Grad Cohort

2017, 2018 **UVic Graduate Award**, University of Victoria

2017 **Howard E. Petch Research Scholarship**, University of Victoria

2017, 2018 **IBM Advanced Studies Grant**, IBM

2016 **Doctoral Fellowship (full academic scholarship)**, University of Victoria

2014 **Master's Fellowship (full academic scholarship)**, Universidad Icesi

2014 **Student Loan Forgiveness**, Colombian Institute of Educational Credit and Technical Studies

2013 **Top ECAES Exam**, Colombian Institute for the Promotion of Higher Education

2009 **Undergraduate Scholarship (25%)**, Universidad Icesi

2011-2014 **Engineering Dean's list in semesters VI, VII, VIII, & IX**, Universidad Icesi

¹This curriculum vitae was last updated on March 31, 2019. Download the latest version from migueljimenez.co/cv.pdf

Publications

Refereed Journal Articles

Refereed Conference Proceedings

Refereed Workshop Proceedings

Selected Posters and Contributed Talks

Research Experience

- Jan 2018 - ***Project Lead Student***
Present IBM Advanced Studies + Rigi Research Group, University of Victoria, Canada
Advised by Joe Wigglesworth (IBM), Hausi Müller and Gabriel Tamura
- Conduct research and collaborate with the team behind IBM Cloud Automation Manager to develop round-trip engineering mechanisms for infrastructure as code, and automate continuous experimentation for deployments on the cloud.
- Jan 2014 - ***Graduate Research Assistant***
Aug 2016 i2T/DRISO Research Group, Universidad Icesi, Colombia
Advised by Gabriel Tamura
- Identified challenges in dynamic performance monitoring of self-adaptive systems and proposed technical solutions following the SOA philosophy to advance the state of the art
 - Designed and implemented two domain-specific languages for dynamic monitoring and distributed deployment
 - Managed the computing resources of the i2T/DRISO research group's computing grid (15 physical machines)
- Jun 2013 - ***Research Assistant Intern***
Dec 2013 i2T/DRISO Research Group, Universidad Icesi, Colombia
Advised by Gabriel Tamura
- Implemented and conducted quantitative experiments for the matrix multiplication problem.

Teaching and Mentoring Experience

- Spring 2018 ***Graduate Teaching Assistant***
Assistance Centre in Computer Science, University of Victoria
Tutored students and assisted them with programming assignments in one-on-one sessions.
- 2016-2018 ***Graduate Teaching Assistant***
Fundamentals of Programming with Engineering Applications (CSC 111), University of Victoria
Instructor: Hausi Müller

- Lectured weekly labs and assisted students with programming and lab assignments
- Co-led weekly meetings and developed teaching material and quizzes
- Developed [GradeBuddy](#), a program to assist teaching assistants and professors in automating the marking of programming assignments
- Developed a [multi-platform installation assistant](#) to ease the installation of CLion and its dependencies on Windows, Mac and Linux
- Developed [examgen](#), a program to generate examinations along with their solutions from a YAML input file. The resulting files are rendered to either \LaTeX or Moodle. By creating examgen, we stopped printing 2800 quizzes and reduced marking time by 30h per term
- Deployed an online platform to host and mark programming assignments

- Fall 2016 ***Graduate Teaching Assistant***
 Data Structures I (CSC 225), University of Victoria
 Instructor: Ulrike Stege
 Lectured weekly labs, developed scripts to automate marking and graded assignments.
- Spring 2016 ***Technical Advisor***
 Undergraduate degree project, Interactive Media Design Program - Universidad Icesi
 Knowledge management and dissemination: alternative soccer culture
 Student: Juan David Flórez Bautista
- Spring 2015 ***Tutor***
 Undergraduate degree project, Interactive Media Design Program - Universidad Icesi
 Folii: natural and interactive encyclopedia mediated by citizen science
 Students: Juan Pablo Pérez, Mauricio Alberto Toro
- Spring 2011 ***Teaching Assistant***
 Data Structures and Algorithms, Universidad Icesi
 Instructor: Angela Villota-Gomez
 Graded programming assignments.

Invited Talks

Service and Volunteering

- 2011-2012 ***Volunteer instructor for the Web Programming Club***
 Universidad Icesi, Cali, Colombia
 Developed teaching material and lectured members of the programming club on HTML, CSS and JavaScript.

Skills

- | | | |
|--|---|---|
| <ul style="list-style-type: none"> ■ Programming Languages Java, Xtend JavaScript, CSS, HTML C Python Go C# Oz ShellScript | <ul style="list-style-type: none"> ■ Technical Skills Architecture Design Build Automation Containerized Applications Continuous Delivery Data mining (basic) Infrastructure Provision Language Engineering Microservices Architecture Object Oriented Programming Performance Monitoring Service Component Architecture | <ul style="list-style-type: none"> ■ Languages Spanish (Native) English (Fluent) French (Elementary) |
|--|---|---|