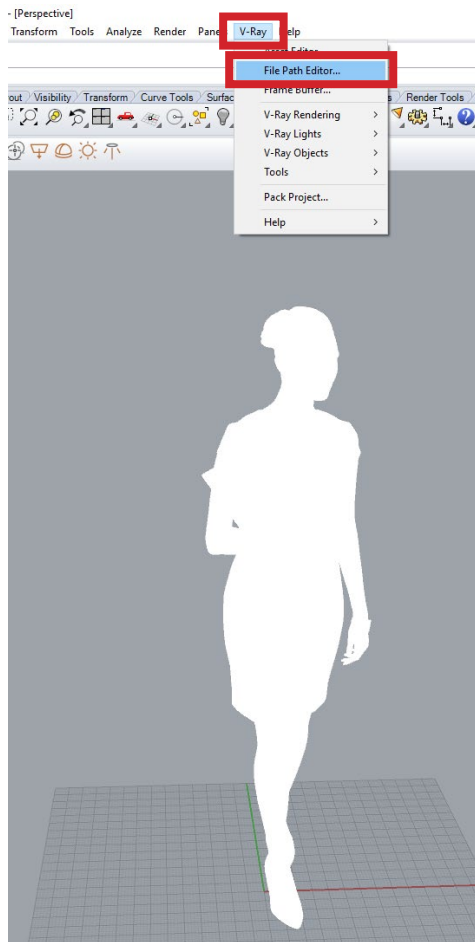
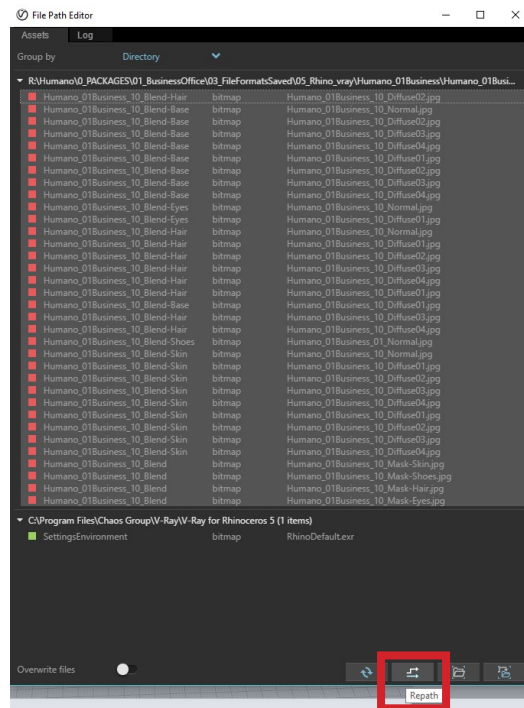


## TEXTURES MISSING? WHAT TO DO?

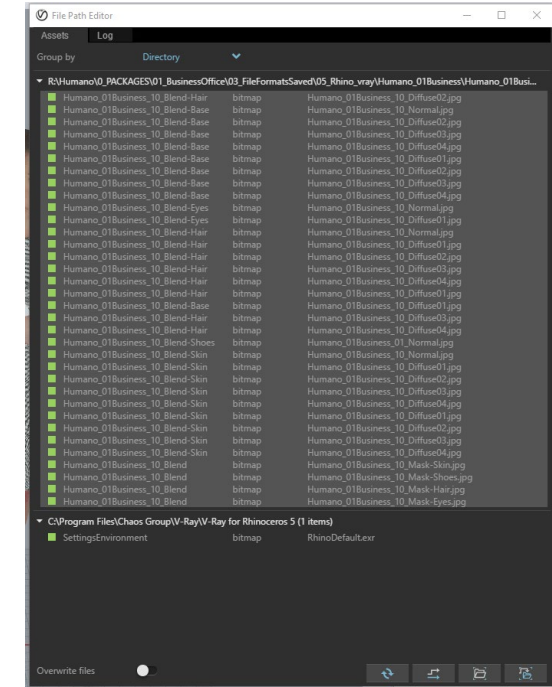
1. Select in top menu > V-ray > File Path Editor



2. Select all missing textures and click Repath

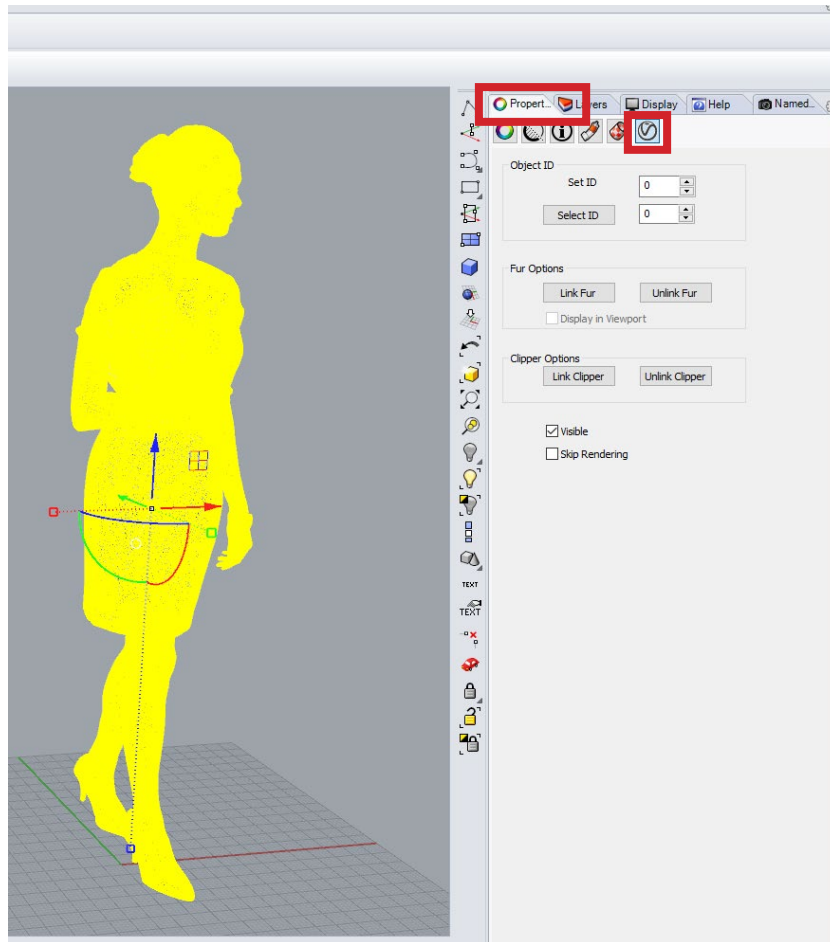


3. Select Folder, where textures are located and it's done!



## HOW TO CHANGE COLOR VERSIONS OF THE MODEL?

1. Select model. Go to Properties tab and choose V-RAY tab



2. Now in Object ID > Set ID change numbers from 0-3 to change color options accordingly from options 1-4.

