

Jack Brind

Product Designer

www.jackbrind.com

Skills

- Product design
- UI / UX design
- Interaction design
- Design systems
- Product strategy
- Product ownership
- Technical writing
- HTML / CSS

Tools

- Figma
- VS Code
- Linear
- Confluence / Jira

Strengths

- Initiative
- Communication
- Organisation
- Mentorship
- Design thinking
- Systems thinking

Details

- 📍 Kent, United Kingdom
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Summary

Versatile Product Designer with 10+ years of experience delivering high quality UI / UX across desktop, web, and mobile applications. My passion lies in creating elegant solutions to complex problems, crafting thoughtful, high-quality designs and improving design standards by leveraging the latest and greatest tools and methods for product teams.

Experience

Lead Product Designer at itris Recruitment CRM (2023 - 2025)

In this role, I stepped into a leadership position—guiding the product design vision across teams and mentoring a junior designer. I partnered with stakeholders to align design strategy with business goals and improve delivery speed.

Key responsibilities and skills

- Championed the strategic value of design across teams
- Mentored a junior designer and supported their growth
- Defined a long-term design strategy to reduce friction between design, development, and QA
- Streamlined workflows, reducing bottlenecks and increasing delivery speed
- Advocated for high-quality design and scalable systems

Senior Product Designer at itris Recruitment CRM (2020 - 2023)

Took ownership of end-to-end product design across the core CRM. Advocated for design in product strategy, introduced scalable systems, and improved collaboration across teams.

Key responsibilities and skills

- Led design across core product areas
- Contributed to product and strategy discussions
- Introduced efficient design processes and documentation
- Built a scalable design system using design tokens and accessibility standards to facilitate long-term design initiatives
- Wrote specs / PRDs

Product Designer at itris Recruitment CRM (2014 - 2020)

Contributed to the design of the flagship CRM and related tools, with a focus on consistency, usability, and long-term scalability.

Key responsibilities and skills

- Designed UI/UX across desktop, web and mobile platforms
- Applied UCD principles to improve user outcomes
- Conducted user research to inform product decisions

Technical Writer at itris Recruitment CRM (2013 - 2014)

Responsible for improving and rewriting user guides for the training department, focused on enhancing content clarity and visual presentation. In this role, I also identified and suggested product improvements, which led to my transition into the company's first dedicated Designer in 2014.

Education

BA (Hons) Philosophy

Upper Second-Class Honours (2:1)

University of the West of England Bristol (2010 - 2013)

Themes of the course included:

- Critical thinking
- Metaphysics
- Epistemology
- Ethics and Moral philosophy
- Rationalism vs. Empiricism
- Cognitive Science (Neurophilosophy and Phenomenology)

I'm naturally curious, and my Philosophy degree has had a big impact on my design career. It's helped me apply first principles thinking, structured reasoning, and systems thinking—skills that shape how I explore problems and understand how users think, perceive, and experience products.