## REMINDER ON FUNCTIONS

Given any two sets S and T, a function from S to T, written  $f: S \to T$ , is a "rule" that assigns to each element  $s \in S$  a unique element  $t \in T$ . The set S is called the *domain* of f. We will generally consider functions from some set of real numbers to  $\mathbb{R}$ . We often specify functions by formulas; when we do this the take the domain to be the set of all real numbers for which the formula evaluates to a unique real number. In particular,

$$f(x) = 2x + 2$$
 and  $g(x) = \frac{2x^2 - 2}{x - 1}$ 

are *not* the same function, even though their values agree for all  $x \neq 1$ , since their domains are different.

## LIMITS OF FUNCTIONS

**Definition 17.1:** Let S be a subset of  $\mathbb{R}$ . Let  $f: S \to \mathbb{R}$  be a function, and a and L be real numbers. We say that *the limit of* f *as* x *approaches* a *is* L provided:

for any  $\varepsilon > 0$  there exists  $\delta > 0$  such that if  $0 < |x - a| < \delta$ , then x is in the domain of f and  $|f(x) - L| < \varepsilon$ .

If this happens, we write  $\lim_{x\to a} f(x) = L$  to denote this.

- (1) Unpackaging parts of the definition.
  - (a) Describe  $\{x \in \mathbb{R} \mid 0 < |x-2| < 1\}$  as a union of two open intervals.
  - (b) For a general  $a \in \mathbb{R}$  and  $\delta > 0$ , describe  $\{x \in \mathbb{R} \mid 0 < |x a| < \delta\}$  as a union of two open intervals.
  - (c) Focusing on the "domain" part of the definition, if the limit of f as x approaches a is L, then f must at least be defined (where?).
- (2) The  $\varepsilon \delta$  game.
  - (a) Player 0 starts by graphing a function f (like a familiar one from calculus) and specifies an x-value a and a y-value L that (based on previous calculus knowledge) they think makes  $\lim_{x\to a} f(x) = L$  **true**. [The graph should be large.]
  - (b) Player 1 choses an  $\varepsilon$ . This is how close we would like our function to be to L. Thus,  $\varepsilon$  goes up and down from L (corresponding to  $|f(x) L| < \varepsilon$ ). Draw horizontal dotted lines with y-values  $L \varepsilon$  and  $L + \varepsilon$ . [The  $\varepsilon$  should be large enough for people to see and have room to work in the picture.]
  - (c) Player 2 must find a  $\delta$  such that every  $x \in (a \delta, a) \cup (a, a + \delta)$  is
    - $\bullet$  in the domain of f, and
    - has an output f(x) within  $(L \varepsilon, L + \varepsilon)$ .

Draw vertical dotted lines for the x-values  $a-\delta$  and  $a+\delta$ . [Everyone in the team can assist player 2!]

- (d) Repeat with the same graph, players 1& 2 switching roles (and a new  $\varepsilon$ ).
- (3) Draw the graph of  $g(x) = \frac{2x^2 2}{x 1}$ . Play the  $\varepsilon \delta$  game with this function, a = 1 and L = -3. What happens?

Here's a real definition: a function from S to T is a subset  $G \subset S \times T$  of ordered pairs of elements of S and T with the property that for all  $s \in S$  there is a unique  $t \in T$  such that  $(s,t) \in G$ ; we write f(s) for this element t.

- (4) Consider the function  $g(x) = \frac{2x^2 2}{x 1}$ . It is true that  $\lim_{x \to 1} g(x) = 4$ .
  - (a) I claim that for  $\varepsilon=3$ , the choice  $\delta=3$  "works" to make the rest of the definition true. Verify this.
  - (b) Find a  $\delta$  that "works" for  $\varepsilon = 1$ .
  - (c) Find a  $\delta$  that "works" for  $\varepsilon = 1/2$ .
  - (d) Find a  $\delta$  that "works" for  $\varepsilon > 0$ .
- (5) Consider the function  $g(x) = \frac{2x^2 2}{x 1}$ . It is not true that  $\lim_{x \to 1} g(x) = -3$ . I claim that for  $\varepsilon = 1$ , there is no choice of  $\delta > 0$  that "works" to make the rest of the definition true. Verify this.
- (6) Repackage your work from (4) to *prove* that  $\lim_{x\to 1} g(x) = 4$ .
- (7) Repackage your work from (5) to disprove that  $\lim_{x\to 1} g(x) = -3$ . (Warning: Until we prove something else, the conclusion of (6) is irrelevant to this problem... prove what?)