

Project #2 Alterna Canvas
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Project #2 Alterna-Canvas Interview Template

Interviewer:

Interviewee:

Date:

1. What is your daily usage of Canvas like?
2. What features do you use most often on Canvas?
3. What features have you rarely or never used on Canvas?
4. How do you track assignments/progress on assignments?
5. What is your opinion on the current state of the Canvas UI?
6. Do you know what gamification is?
gamification: [noun] the process of adding games or gamelike elements to something (such as a task) so as to encourage participation.
7. Do you have any experience with using something that has been gamified?
 - a. What did you like about that experience?
 - b. What did you dislike about that experience?
8. If Canvas were to be gamified, what things do you believe should be awarded points for completing?
9. What are some rewards you'd like to see in a gamified Canvas?