Project #2 Alterna Canvas
Wednesday, October 25th, 2023
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Friday October 27, asynchronous activity

1. Consider the basic, entry level UI for this project. Discuss with your teammates what may be on this main UI.

2. Sketch several variants of this UI as a team. Use these sketches to plan together, and try layouts and arrangements of the content.

3. For one of these sketches- potentially one close to your final C-level UI- divide the interface into React components.

4. Discuss with your teammates a plan for dividing your work.
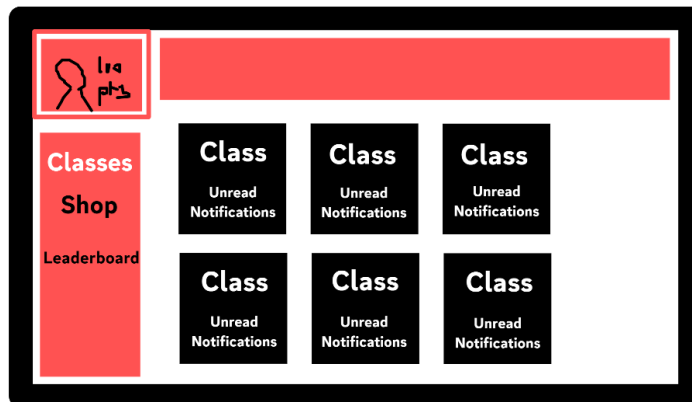
Notes from meeting:

Considerations on basic, entry level UI (what should it have?):
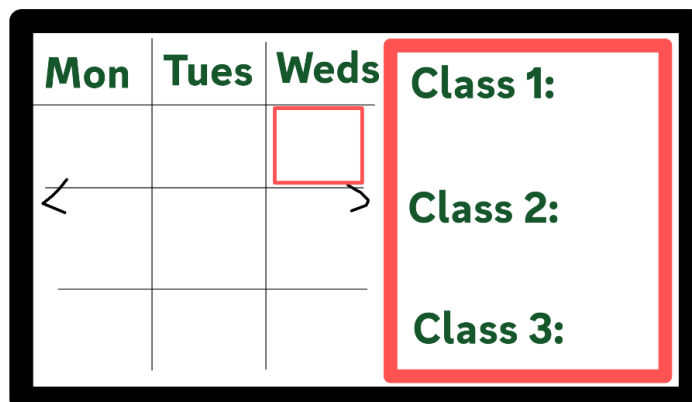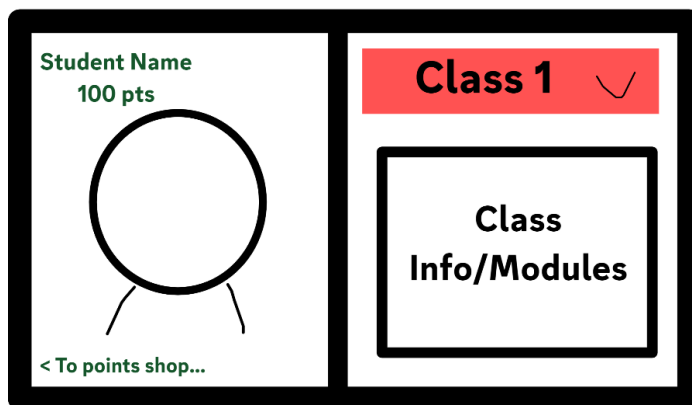Must haves:
- Class list
- Syllabus
- Announcements
- "Modules" tab
- Assignments/course projects

Variations on entry level UI:
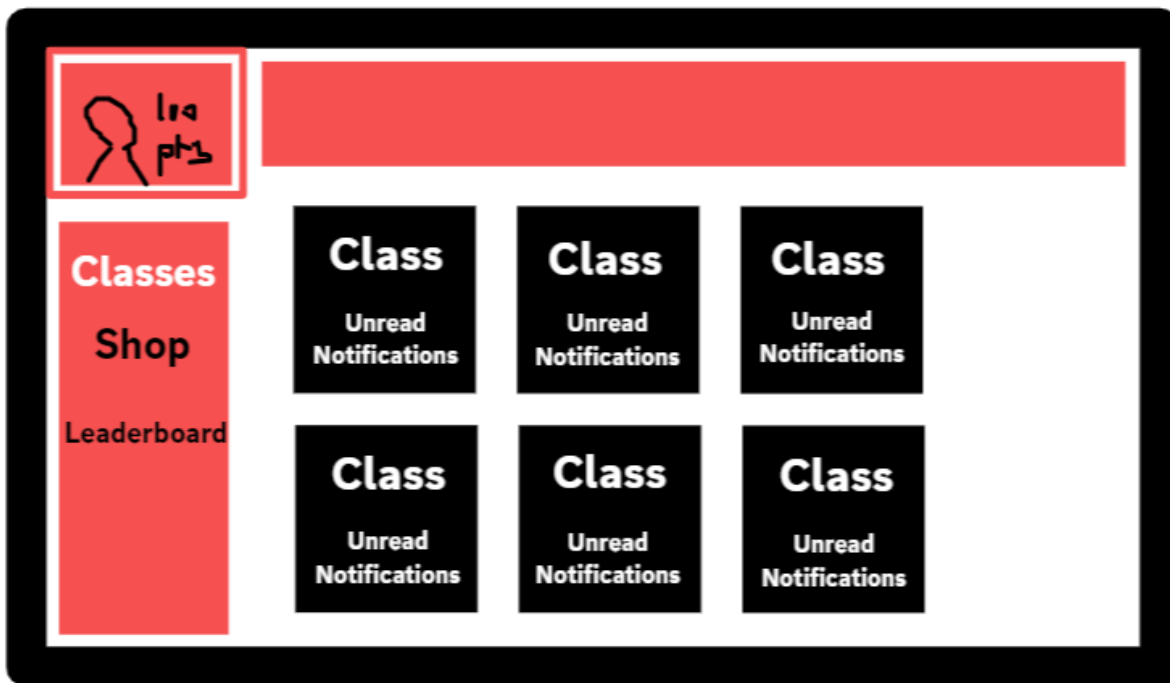
Close to canvas adjacent

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Classes	**Class** Unread Notifications	**Class** Unread Notifications	**Class** Unread Notifications
Shop Leaderboard	**Class** Unread Notifications	**Class** Unread Notifications	**Class** Unread Notifications

Split screen profile/class modules

Student Name
100 pts

Class 1 ⌄

**Class
Info/Modules**

< To points shop...

Mon	**Tues**	**Weds**	**Class 1:**
			Class 2:
			Class 3:

Interface to React components:

- Planning on choosing design 1, react components:
    - Profile
    - Class cards
    - Header
    - Side Bar
    - Footer
    - Buttons
    - Links
    - Image references

Close to canvas adjacent

Plan for working:

Main layout: (Jack)
- Create flex layout for other components to be nested inside of
- Have the main content of the page be dependent on the value of the navigation bar (so we can switch between classes, shop, leaderboard, etc without actually changing navigation)
- Implementing basic style choices and spacing

Top display/side nav bar: (Kody)
- Top display bar that simply displays the title of the page you're currently on (classes, shop, leaderboard)
- Right side nav bar that sets a variable depending on which tab is selected
- Styling that matches main layout, highlighting selected choice

Profile component: (Alex)
- Includes profile picture/avatar image
- Includes number of points current user has (important for C-goals to show the gamification blatantly)
- Click the profile component to open the profile? Or have this as an option on the side navbar?

Class components: (Al)
- Creating a card for each class in the example data JSON
- Include class name, class image if possible, and any unseen notification
- Clicking opens the class page, where materials, assignments, and grades can be seen