Triangle

Program Description:

Create a program which will test whether three inputted sides will form a triangle. If a triangle is formed output the area, perimeter and type of triangle into label boxes. Adding extra

Rubric:

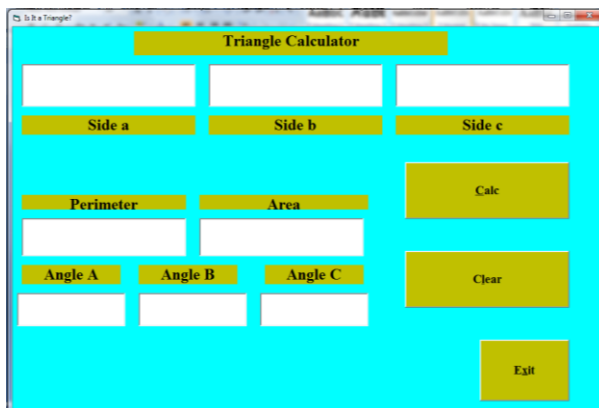### "B"

- area   - perimeter   - type of triangle, e.g., Right, Isosceles etc.

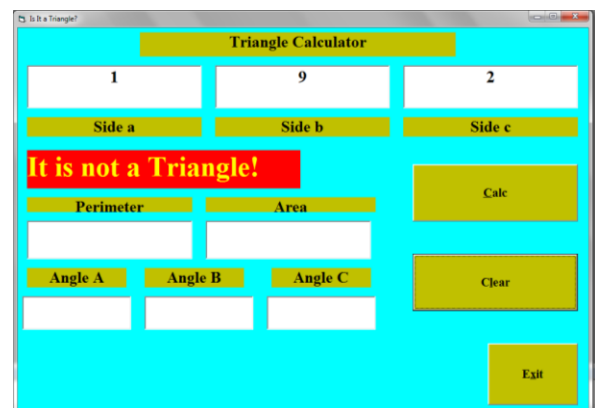### "A"

-graphics   -calculated angles   -animation
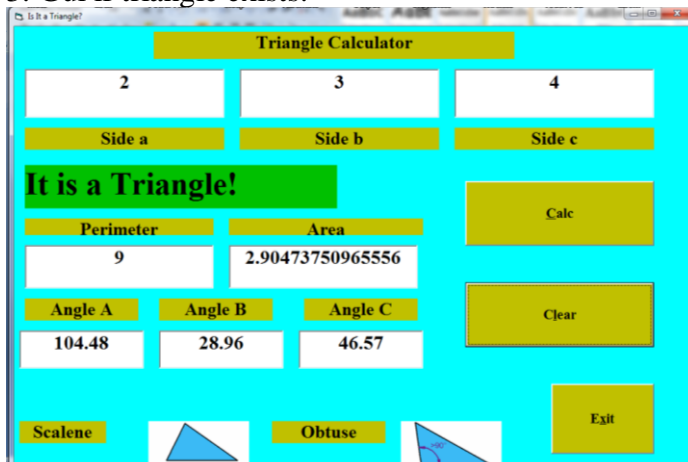
Sample output:

1. Gui before any input: 2. Gui if triangle doesn't exist:

3. Gui if triangle exists:

The clear button should bring the entire gui back to the state it was in before any input (figure 1).

Remember to tabstop the commands so that tabbing moves smoothly