Animation(Gaming)!!!

"B"

-motion

-collision (at least two tests)

- user interface

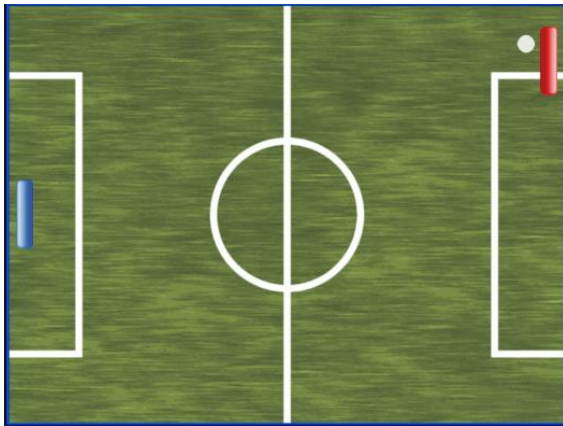-Pong (2D motion, 3 test collision-ball and paddle, mousemove- paddle)

"A"

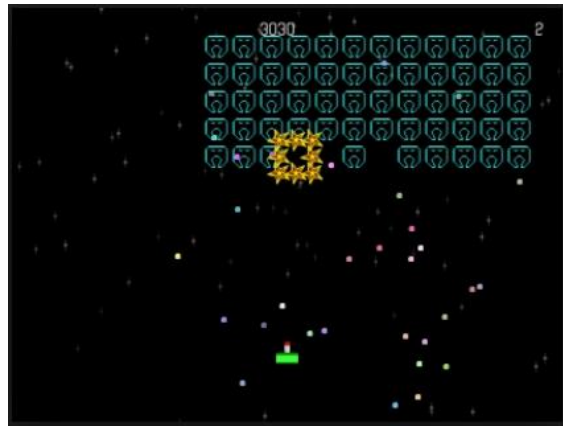-several objects moving in several directions (Frogger, Space Invaders, etc.)

-higher order of collision testing (one moving object colliding with another moving object-4 tests)

- save top score(s)

Possible Forms:

Pong

Space Invaders

Frogger