

**Problem #1 (20 points) - A Moment Generating Function**

Suppose that  $X$  is a "lopsided" double exponential random variable having pdf

$$f(x) = \begin{cases} Ae^{\lambda_1 x}, & \text{when } x < 0 \\ Ae^{-\lambda_2 x}, & \text{when } x > 0 \end{cases}$$

where  $\lambda_1$  and  $\lambda_2$  are two positive parameters. Determine the value of  $A$  and construct the moment generating function for  $X$ . Then use this to compute  $E(X)$  and  $V(X)$ .

**Problem #2 (20 points) - A Sum Of Two Independent Random Variables**

Suppose that  $X$  is exponential with parameter  $\lambda$  and that  $Y$  is uniform between  $a$  and  $b$  with  $a < b$ . Determine the pdf and cdf of  $Z = X + Y$ .

**Problem #3 (20 points) - Playing a Game With Two Coins**

Suppose that A and B have two coins. A's coin has a probability of  $p$  of coming up heads on a single flip and B's coin has a probability of  $q$  of coming up heads on a single flip.

The two players A and B are going to play a game in which A and B take turns at flipping their respective coins until one of them flips a heads and the one that flips a heads first is the winner.

- a.) **(5 points)** If A is the first to flip, compute (in terms of  $p$  and  $q$ ) the probability that A wins and compute (in terms of  $p$  and  $q$ ) the probability that B wins.
- b.) **(5 points)** Determine how  $p$  and  $q$  must be related if the game is to be fair. That is, determine how  $p$  and  $q$  must be related if A and B are to have the same probability of winning the game.
- c.) **(5 points)** Compute (in terms of  $p$  and  $q$ ) the average number of flips required before either A or B wins, which is the average number of flips in a typical game.
- d.) **(5 points)** Verify each of your results above by running a Monte-Carlo simulation of this game being played more than 2000 times.