REACT NATIVE MUSIC DEMO

Perry Wu 2022/1/12

Establish a lib project.

Reference base project

- https://www.ideamotive.co/blog/how-to-create-your-first-react-native-npm-package-in-typescript
- https://www.npmjs.com/package/react-native-module-template/v/2.3.2

Build step

git clone https://github.com/demchenkoalex/react-native-module-template.git

Rename as you want (optional)

- # mv react-native-module-template demo && cd demo
- # node rename.js

[perry@PerrydeMacBook-Pro library % mv react-native-module-template demo && cd demo
[perry@PerrydeMacBook-Pro demo % node rename.js
[Enter library name (use kebab-case) (default react-native-module-template): MusicDemo
[Enter library short name (used to name Swift and Kotlin classes, use PascalCase) (default RNModuleTemplate): MD
[Enter library homepage (default https://github.com/demchenkoalex/react-native-module-template#readme):
[Enter library git url (default https://github.com/demchenkoalex/react-native-module-template.git):
[Enter author name (default Alex Demchenko):
[Enter author email (default alexdemchenko@yahoo.com):
perry@PerrydeMacBook-Pro demo %

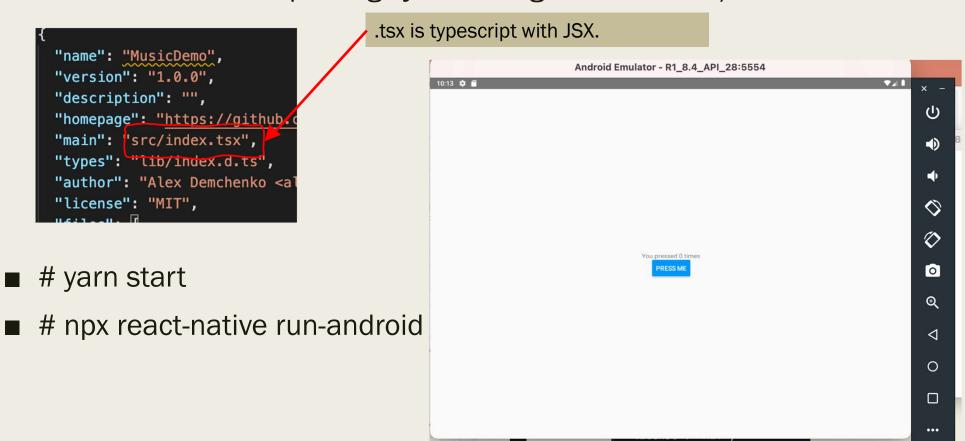
Build step

- # rm rename.js && yarn install
- # cd example && yarn install

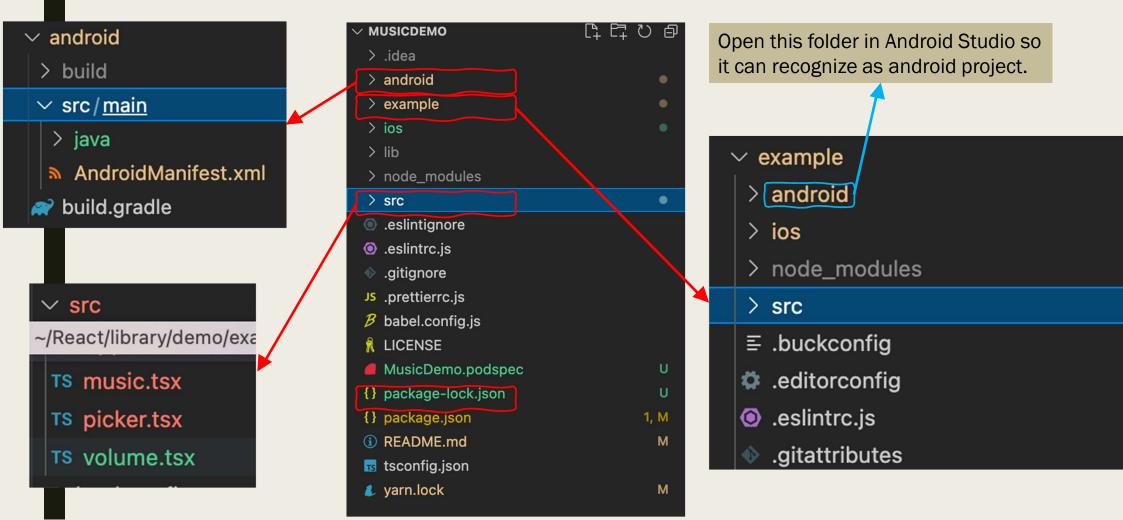
```
perry@PerrydeMacBook-Pro demo % rm rename.js
perry@PerrydeMacBook-Pro demo % yarn install
varn install v1.22.17
[1/4] Resolving packages...
[2/4] 🚝 Fetching packages...
[3/4] D Linking dependencies...
warning " > @react-native-community/eslint-config@3.0.1" has unmet peer dependency "prettier@>=2".
warning "react-native > react-native-codegen > jscodeshift@0.11.0" has unmet peer dependency "@babel/preset-env@^7.1.6".
[4/4] Suilding fresh packages...
$ varn compile
varn run v1.22.17
$ rm -rf lib && tsc -p .
   Done in 1.49s.
    Done in 7.26s.
[perry@PerrydeMacBook-Pro demo % cd example && yarn install
varn install v1.22.17
[1/4] Resolving packages...
[2/4] 🚝 Fetching packages...
[3/4] D Linking dependencies...
warning "react-native > react-native-codegen > jscodeshift@0.11.0" has unmet peer dependency "@babel/preset-env@^7.1.6".
warning " > @react-native-community/eslint-config@3.0.1" has unmet peer dependency "prettier@>=2".
[4/4] \( \text{Building fresh packages...}
    Done in 5.92s.
perry@PerrydeMacBook-Pro example %
```

Build step

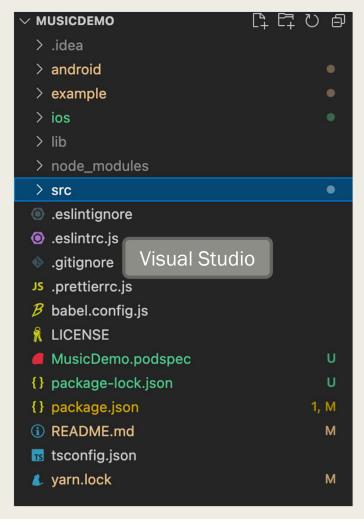
■ In the root folder in package.json change main to "src/index.tsx"

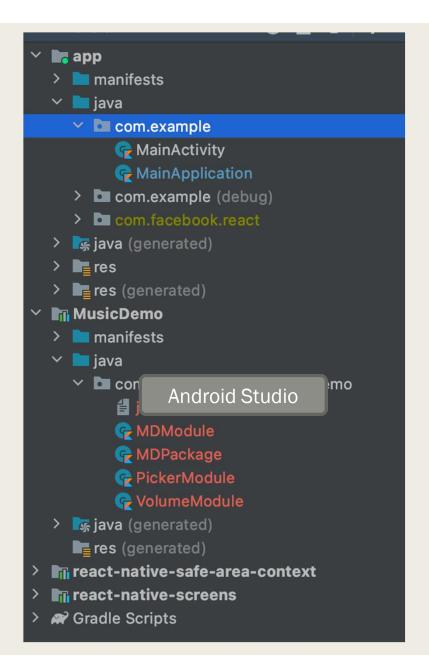


File Structure



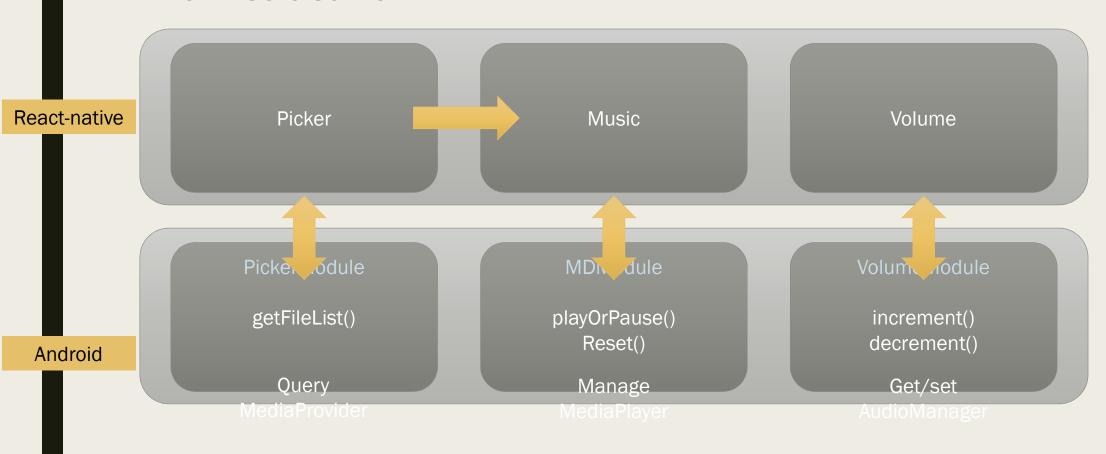
File Structure

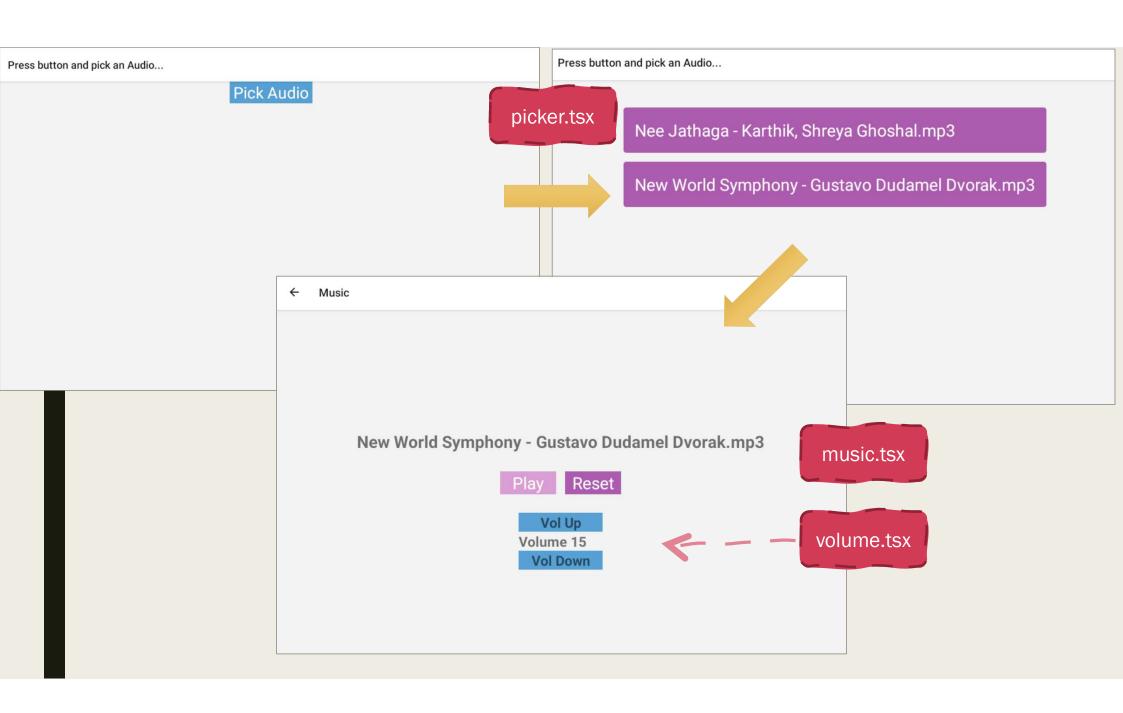




Implementation

Architecture





Call modules

At following slide, react code is surrounded by dotted green frame.

React Source Code

React Native Source Code (Android)

React - App.js

```
import { Platform, StyleSheet, Text, View, Button, NativeModules, NativeEventEmitter } from 'react-native';
                          const { MDModule , PickerModule} = NativeModules;
                                                                      play() {
                                                                       MDModule.playOrPause()
render() {
                                                                        .then( (title: string) => this.setState({tit
 return (
                                                                        .catch( (error: any) => console.error(error)
   <View style={styles.container}>
      <Button onPress={ () => this.play} title={this.state.title}
      <Button onPress={ () => this.reset} title='Reset' />
                                                                      reset() {
                                                                       MDModule.reset()
     <Volume/>
     <Picker />
    </View>
```

Android Native – create module (1/2)

```
class MDModule(private val reactContext: ReactApplicationContext) :
    ReactContextBaseJavaModule(reactContext),
    LifecycleEventListener {
    private var mMediaPlayer = MediaPlayer()
    private var initialized = false
   init {
       reactContext.addLifecycleEventListener( listener: this);
    override fun getName() = "MDModule"
    override fun getConstants(): MutableMap<String, Any> {
        return hashMapOf("initial" to "Play")
```

Android Native – create module (2/2)

• In order to expose a method from a native Java module to JS, just write a method and add @ReactMethod annotation on top of it.

```
@ReactMethod
fun playOrPause(promise : Promise) {
    try {
        if (!initialized) prepare()
        if (mMediaPlayer.isPlaying) {
            mMediaPlayer.pause()
            promise.resolve( value: "Play")
        } else {
            mMediaPlayer.start()
            promise.resolve( value: "Pause")
    } catch (e : Exception) {
        promise.reject( code: "E_ERROR", e)
```

Android Native – register module

```
class MDPackage : ReactPackage {
   override fun createViewManagers(reactContext: ReactApplicationContext):
            MutableList<ViewManager<*, *>> {
        return mutableListOf()
   override fun createNativeModules(reactContext: ReactApplicationContext):
            MutableList<NativeModule> {
        return mutableListOf(
            MDModule(reactContext),
            VolumeModule(reactContext),
            PickerModule(reactContext))
```

Export Constants

```
class MDModule(private val reactContext: ReactApplicationContext) :
    ReactContextBaseJavaModule(reactContext),
    LifecycleEventListener {
    private var mMediaPlayer = MediaPlayer()
                                               export class Music extends Component<Props, State> {
    private var initialized = false
                                                 constructor(props: Props) {
                                                   super(props);
   init {
                                                   this.state = {
       reactContext.addLifecycleEventListener
                                                     title: MDModule.initial
    override fun getName() = "MDModule"
    override fun getConstants(): MutableMap<String, Any> {
        return hashMapOf("initial" to "Play")
```

Promise

```
@ReactMethod
fun playOrPause(promise : Promise) {
    try {
        if (!initialized) prepare()

        if (mMediaPlayer.isPlaying) {
            mMediaPlayer.pause()
            promise.resolve( value: "Play")
        } else {
            mMediaPlayer.start()
            promise.resolve( value: "Pause")
```

■Similar to callbacks, a native module method can either reject or resolve a promise (but not both) and can do so at most once.

EventEmitter (1/2)

```
private void sendEvent(ReactContext reactContext, String eventName, @Nullable Writab
@ReactMethod
                                        reactContext.getJSModule(DeviceEventManagerModule.RCTDeviceEventEmitter.class)
fun reset() {
                                                 .emit(eventName, params);
   mMediaPlayer.reset()
   initialized = false
   val params = Arguments.createMap()
   params.putString("title", "Replay")
   sendEvent(this.reactApplicationContext,
                                             eventName: "onComplete", params)
private fun prepare() {
   val filePath : String = reactContext.getExternalFilesDir(Environment.DIRECTORY_DOWNLOADS)?.αbsolutePαth + "/head.m4a"
   println("MDModule + $filePath")
   mMediaPlayer.setDataSource(filePath)
   mMediaPlayer.setOnCompletionListener {    it: MediaPlayer!
        println("OnCompletionListener")
        reset()
   mMediaPlayer.prepare()
   <u>initialized</u> = true
```

EventEmitter (2/2)

Native modules can signal events to JavaScript without being invoked directly.

```
const completeEvents = new NativeEventEmitter(MDModule);
const onComplete = 'onComplete'
```

```
UNSAFE_componentWillMount() {
    completeEvents.addListener(onComplete, ({ title }) => {
        this.setState({ title });
    });
}

componentWillUnmount() {
    completeEvents.removeAllListeners(onComplete);
}
```

Listen to Android LifeCycle

```
reactContext.addLifecycleEventListener(this);
```

```
override fun onHostResume() {
    //TODO("Not yet implemented")
}

override fun onHostPause() {
    //TODO("Not yet implemented")
}

override fun onHostDestroy() {
    println("onHostDestroy")
    mMediaPlayer.release()
}
```

Argument Type

For argument types not listed above, you will need to handle the conversion within the native method yourself.

JAVA	JAVASCRIPT
Boolean	?boolean
boolean	boolean
Double	?number
double	number
String	string
Callback	Function
ReadableMap	Object
ReadableArray	Array

Passing Array from Android to UI (1/3)

■ Target : Pass Audio[] to UI

WritableNativeArray()

- - WritableNativeMap()

...

- - WritableNativeMap()

```
data class Audio(
val uri: Uri,
val name: String,
val duration: Int,
val size: Int
) {
```

```
val map = WritableNativeArray()

query?.use{...}

promise.resolve(map)
```

```
val content: WritableMap = WritableNativeMap()
content.putString("uri", audio.uri.toString())
content.putString("name", audio.name)
content.putInt("duration", audio.duration)
content.putInt("size", audio.size)
map.pushMap(content)
```

Passing Array from Android to UI (2/3)

WritableNativeArray()

- - WritableNativeMap()

...

- - WritableNativeMap()

```
data class Audio(
val uri: Uri,
val name: String,
val duration: Int,
val size: Int
) {
```

```
"size":10805746,
"duration": 265561,
"name":"001 - 小幸運.mp3",
"uri": content://media/external/video/media/33"
"size":8797604,
"duration":217757,
"name":"002 - 多遠都要在一起.mp3",
"uri": "content: //media/external/video/media/34"
"size":5604537,
"duration": 232385,
"name":"003 - 愛不需要裝乖 (feat. 王詩安 Diana).mp3",
"uri": "content://media/external/video/media/35"
```

Passing Array from Android to UI (3/3)

WritableNativeArray()

- - WritableNativeMap()

...

- - WritableNativeMap()

```
data class Audio(
val uri: Uri,
val name: String,
val duration: Int,
val size: Int
) {
```

FlatList

```
import { Button, NativeModules, StyleSheet, View, FlatList } from 'react-native'

export const Picker = () => {
    const navigation = useNavigation();
    const [response], setResponse] = useState<AudioInfo[]>([]);

const view = () => {
    PickerModule.getFileList()
    .then( (data: AudioInfo[]) => setResponse(data))
    .catch( (error: any) => console.error(error))
```

FlatList

```
import { Button, NativeModules, StyleSheet, View, FlatList } from 'react-native'

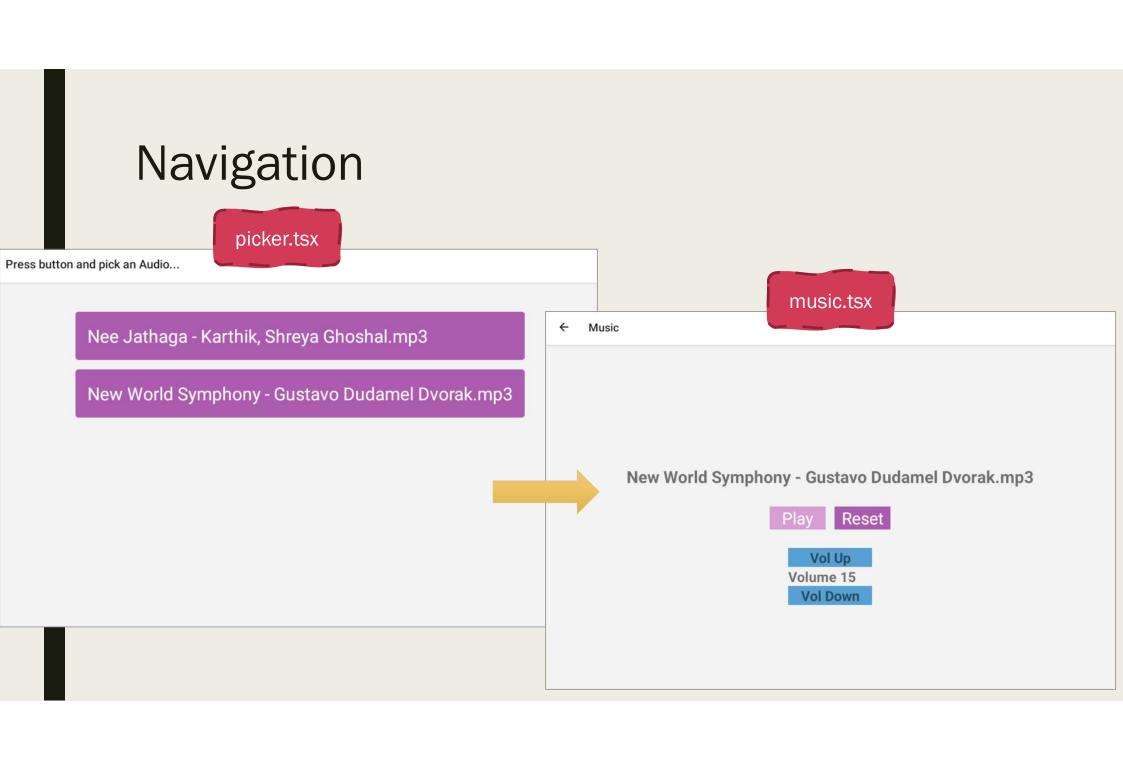
export const Picker = () => {
    const navigation = useNavigation();
    const [response], setResponse] = useState<AudioInfo[]>([]);

const view = () => {
    PickerModule.getFileList()
    .then( (data: AudioInfo[]) => setResponse(data))
    .catch( (error: any) => console.error(error))
```

Navigation (1/3)

npm install @react-navigation/native @react-navigation/native-stack

npm install react-native-screens react-native-safe-area-context



Navigation (2/3)

Navigation (3/3) - Route

```
import { useRoute } from '@react-navigation/native';
```

```
const Music = () => {
  const route = useRoute();
```

```
const play = () => {
  console.log("play...")
  console.log(`${route.params.path}`)

MDModule.playOrPause(route.params.path)
  .then( (action: string) => setAction(action))
  .catch( (error: any) => console.error(error));
}
```

Reference

- https://reactnative.dev/docs/native-modules-android
- https://github.com/mitsuruog/react-native-call-native-module-sample
- https://reactnavigation.org/docs/hello-react-navigation