WIFI CONTROLLER:

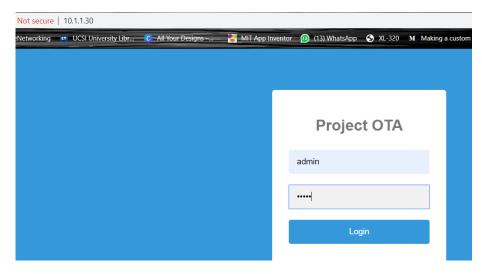
- 1. Make sure ESP32(On Land) and computer connect to same wifi.
- 2. Upload Arduino WIFI code into ESP32 and get IP address. (Press EN to get IP again)
- 3. Change the IP Address in WIFI python code to the IP you have gotten.
- 4. RUN the WIFI python code. (Make sure controller is connected to computer)
- 5. Controller press start to disconnect with ESP32.
- 6. Check EPS32
 - No blue LED=Not connected to wifi
 - Blue LED blinking=Connected to wifi but not connected to controller
 - Blue LED Light Up=Connected to controller
 - Press EN if cannot connect to controller (Mostly due because forgot to disconnect previous controller with ESP32)

OTA WEB UPDATER:

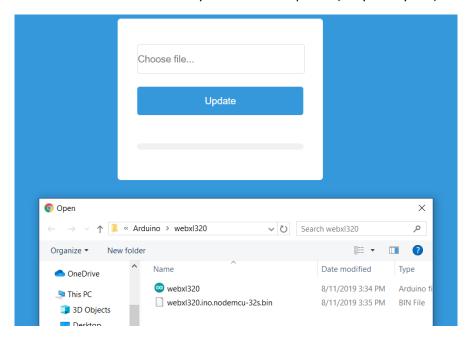
1. IP address for Robotic Fish can be found in the code.

```
// For Lab Wifi
const char* ssid = "fishisgood";//10.1.1.30
const char* password = "fishisgood";
// Set your Static IP address
IPAddress local_IP 10, 1, 1, 30);
// Set your Gateway IP address
IPAddress gateway(10, 1, 1, 1);
```

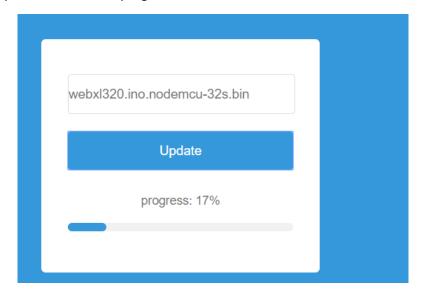
- 2. Input the IP Address into the web search bar.
- 3. Type in the ID and password. (USER ID= admin, password= admin)



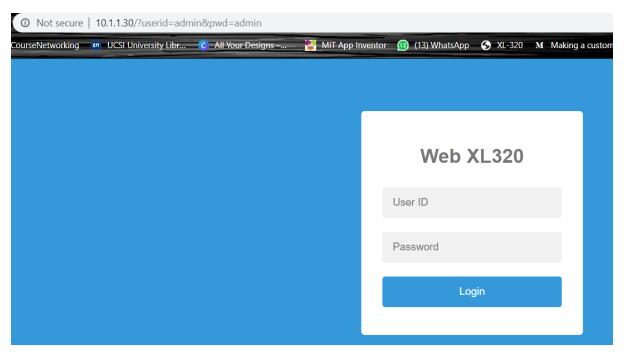
4. Click choose file and choose the file you wanted to upload. (Only Binary File)



5. Press Update and wait the progress till 100%



6. Search the IP address again to check if file was really uploaded. (Check the title)



How to change WEB title and static IP address:

1. For static IP address, change the 30 to other value

```
// For Lab Wifi
const char* ssid = "fishisgood";//10.1.1.30
const char* password = "fishisgood";
// Set your Static IP address
IPAddress local_IP(10, 1, 1, 30);
// Set your Gateway IP address
IPAddress gateway(10, 1, 1, 1);
```

2. For WEB title, change the PROJECT OTA into the name desired

```
/* Login page */
String loginIndex =
"<form name=loginForm>"
"<h1>Project OTA</h1>" //TITLE
"<input name=userid placeholder='Us
"<input name=pwd placeholder=Passwo
"<input type=submit onclick=check(t)
"<script>"
```