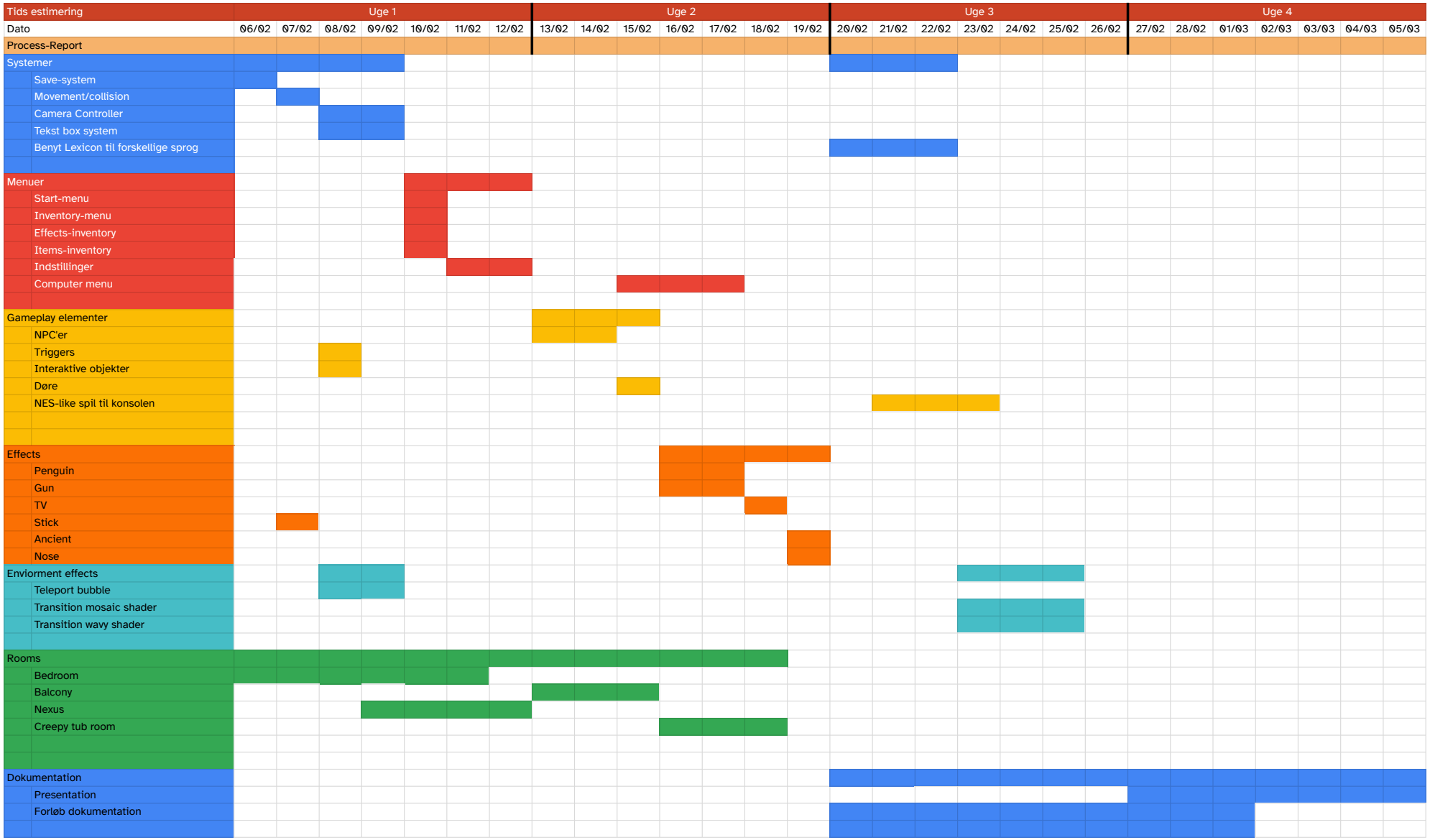
Tids estimering
Uge 1
Uge 2
Uge 3
Uge 4
Dato
06/02
07/02
08/02
09/02
10/02
11/02
12/02
13/02
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26/02
27/02
28/02
01/03
02/03
03/03
04/03
05/03
Process-Report
Systemer
Save-system
Movement/collision
Camera Controller
Tekst box system
Benyt Lexicon til forskellige sprog
Menuer
Start-menu
Inventory-menu
Effects-inventory
Items-inventory
Indstillinger
Computer menu
Gameplay elementer
NPC'er
Triggers
Interaktive objekter
Døre
NES-like spil til konsolen
Effects
Penguin
Gun
TV
Stick
Ancient
Nose
Enviorment effects
Teleport bubble
Transition mosaic shader
Transition wavy shader
Rooms
Bedroom
Balcony
Nexus
Creepy tub room
Dokumentation
Presentation
Forløb dokumentation