

Data Structures Final Examination
3:30pm-5:20pm (110 minutes), Monday, June 22, 2015

1.

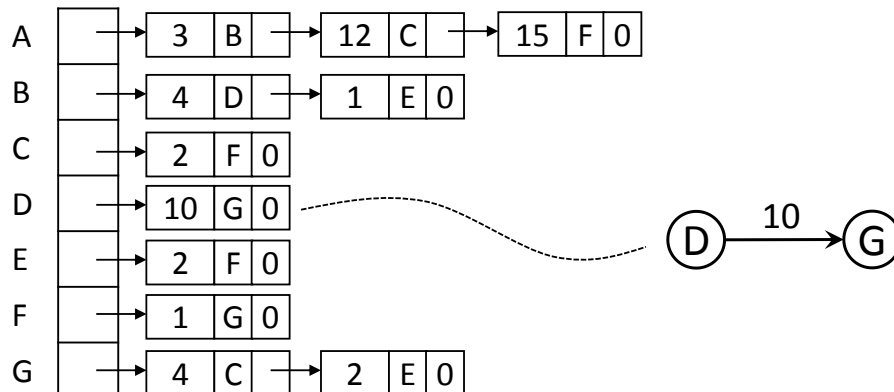
- A. Please perform least significant digit (LSD)-first radix sort (radix = 10) over the following numbers in **non-decreasing** order. (5%)

340	→	340	→	001	→	001
135		620		505		135
620		140		620		140
001		001		324		324
140		324		135		340
324		135		340		365
365		365		140		505
505		505		365		620

- B. Please perform LSD-first radix sort (**radix = 2**) over the following numbers in **non-decreasing** order. (5%)

15	→	1111	→	0110	→	0100	→	1001	→	0011
6		0110		0100		1001		1010		0100
4		0100		1010		1101		0011		0110
9		1001		1111		0110		0100		0111
7		0111		1001		1010		1101		1001
3		0011		0111		1111		0110		1010
13		1101		0011		0111		1111		1101
10		1010		1101		0011		0111		1111

2. Given a weighted directed graph whose adjacency list representation is as follows



- A. Please complete the following table to perform single-source, all-destinations Dijkstra's algorithm starting from vertex A. Please use parenthesis to denote a $\text{dist}[]$ value that is not touched and use "—" to denote that a vertex is already selected. (5%)

Iteration	dist[]						Selected Destination	Path Cost
	B	C	D	E	F	G		
1	3	12	∞	∞	15	∞	B	3
2	—	(12)	7	4	(15)	(∞)	E	4
3	—	(12)	(7)	—	6	(∞)	F	6
4	—	(12)	(7)	—	—	7	D	7
5	—	(12)	—	—	—	7	G	7
6	—	11	—	—	—	—	C	11

or

Iteration	dist[]						Selected Destination	Path Cost
	B	C	D	E	F	G		
1	3	12	∞	∞	15	∞	B	3
2	—	(12)	7	4	(15)	(∞)	E	4
3	—	(12)	(7)	—	6	(∞)	F	6
4	—	(12)	(7)	—	—	7	G	7
5	—	11	(7)	—	—	—	D	7
6	—	11	—	—	—	—	C	11

- B. Please complete the following graph-traversal sequences of the graph. If there are multiple valid traversals, just list one of them. Mark an "X" in a field where the traversal cannot continue. (5%)

Depth-first traversal: A, C, F, G, E, B, D

Breadth-first traversal: A, B, F, C, (D, E), G (D and E can exchange)

or A, B, F, C, G, (D, E) (D and E can exchange)

Topological traversal: A, B, D, X

3. Please fill in the following tables to perform Quick Sort. Table 1 shows **Basic Quick Sort** that always takes the **left-most** key of a list/sublist as the pivot (5%). Table 2 shows **Ideal Quick Sort** in which the selected pivot always ideally splits a list/sublist into equal halves, (i.e., 3, 1, and 5 are sequentially selected as pivots) (5%). Please note that common practices always use a swap to move the pivot to the left-most position if the pivot is elsewhere (e.g., the first swap in Table

2).

Pivot	Keys						
1	1	5	4	2	3	0	6
	1	0	4	2	3	5	6
4	0	1	4	2	3	5	6
3	0	1	3	2	4	5	6
5	0	1	2	3	4	5	6

Pivot	Keys						
3	1	5	4	2	3	0	6
	3	5	4	2	1	0	6
	3	0	4	2	1	5	6
	3	0	1	2	4	5	6
1	2	0	1	3	4	5	6
	1	0	2	3	4	5	6
5	0	1	2	3	4	5	6
	0	1	2	3	5	4	6
	0	1	2	3	4	5	6

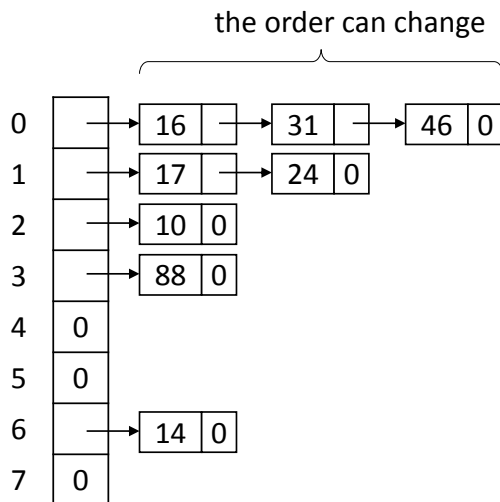
4. Please consider inserting the keys 46, 24, 31, 10, 14, 16, 17, 88 into a hash table. The hash function $h(k) = (k \bmod 23)$.

	46	24	31	10	14	16	17	88
$h(k) = k \% 23$	0	1	8	10	14	16	17	19
$h(k) \% 8$	0	1	0	2	6	0	1	3
$h(k) \% 16$	0	1	8	10	14	0	1	3

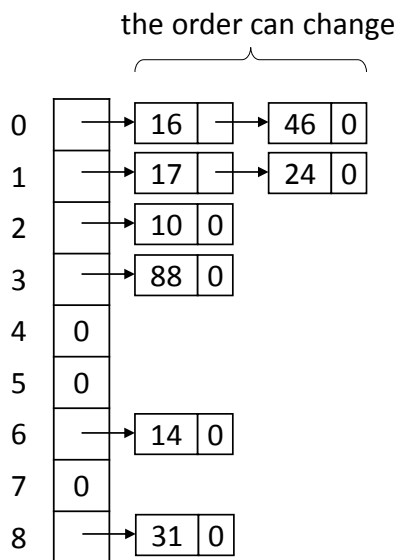
- A. Please show the result if we use an **eight-bucket table, single-slot buckets, three least-significant bits of $h(k)$** , (i.e., $h(k) \bmod 8$), and **linear probing**. (5%)

0	46
1	24
2	31
3	10
4	16
5	17
6	14
7	88

- B. Please show the result if we use an **eight-bucket table, three least-significant bits of $h(k)$** , and **chaining**. (5%)



- C. Please show the result if **chaining** and **directory-less dynamic hashing** is used and the number of buckets increases from eight to nine after 88 is inserted. (5%)



5. We want to perform heap sort to sort an array “5, 19, 25, 15, 20, 16, 10, 30” into non-decreasing order. The first phase of heap sort is to in-place heapify the array as a **max heap**.
- A. Please list the array contents after heapification completes if we use a **binary heap**, in which every parent have two children. (5%)

30	20	25	19	5	16	10	15
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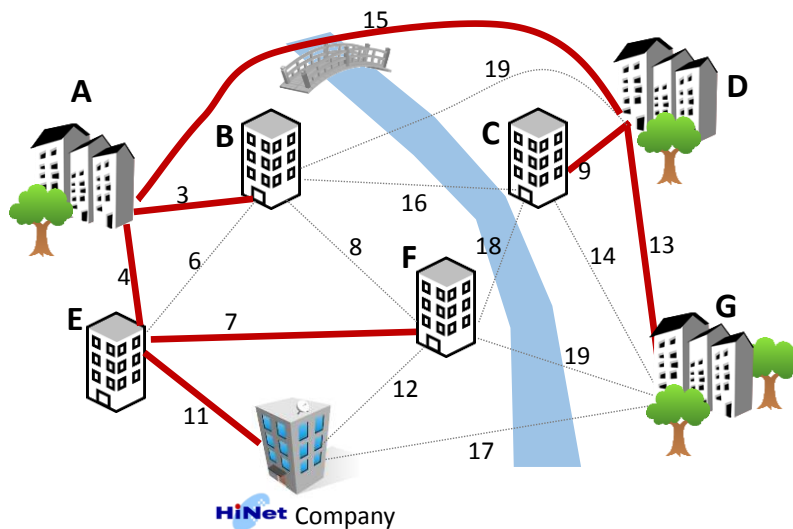
- B. Please list the array contents after heapification completes if we use a **ternary heap**, in which every parent have three children. (5%)

30	20	25	15	19	16	10	5
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- C. Please list the array contents after the sorting algorithm pops the top element from the max heap and places the element at the end of the array (considering a **binary heap**) (5%)

25	20	16	19	5	15	10	30
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6. HiNet company wants to use a fiber network to connect eight buildings, A to G, and the HiNet building, together. The candidate fiber routes and the corresponding cost (in the unit of 100,000 NT\$) are shown as follows.



- A. Please mark the fiber network that has the minimum total cost. (5%)
 B. Please describe an algorithm that can find the network with **the second minimum** total cost (5%).

One algorithm is as follows

- 1) Find an MST, T , in the graph. Using any algorithm such as Kruskal's algorithm is good. We refer to edges that are not part of the MST as non-tree edges.
- 2) For each non-tree edge, add the non-tree edge into T to form T' . T' must contain exactly one cycle.
- 3) Remove an edge that is of the second largest cost in the cycle to form T''
- 4) By separately adding each non-tree edge to T , we get several different T'' . The T'' with the minimum cost is a second-minimum cost spanning tree.

7. omitted

8.

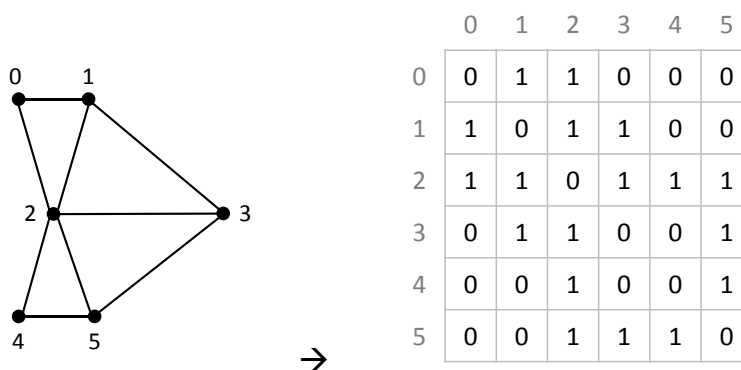
- A. Please design an algorithm (using pseudo code) that takes an undirected graph in adjacency matrix representation as input and determines whether an Eulerian path exists. An Eulerian path is a path in a graph which visits each edge exactly once. A graph has an Eulerian path if and only if the number of vertices that have odd degree is either zero or two. (5%)

```

int nOdd = 0;
int degree;
for (int u = 0; u < n; u++){
    degree = 0;
    for (int v=0; v < n; v++){
        if (input[u][v] == 1) degree ++;
    }
    if (degree%2 == 1) // odd
        nOdd ++;
    if (nOdd > 2) return false; // no Eulerian paths
}
if (nOdd == 1) return false; // no Eulerian paths
else return true; // nOdd is zero or two, Eulerian paths exist

```

- B. Please use an adjacency matrix to represent the following undirected graph. (5%)



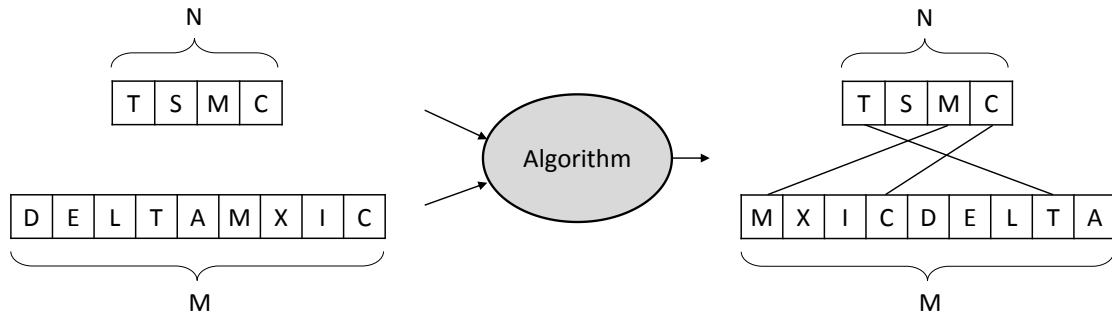
9. Please perform decision tree based algorithm analyses.

- A. Please prove that any comparison-based algorithm requires $\log(N!)$ comparisons in the worst case to sort an N-element list. (5%)

Given N elements to sort, there are a total of $N!$ possible outcomes. Therefore, the decision tree representation of any sorting algorithm must have $N!$ outcomes, too. A decision tree of height k corresponds to at most 2^k outcomes. Therefore, the decision tree representation of sorting N elements must be at least of height $\log(N!)$. Any algorithm

must perform $\log(N!)$ comparisons to sort N elements in the worst case.

- B. Please derive the lower bound of the worst-case number of comparisons any comparison-based algorithm requires to pair two lists, one with N distinct keys and the other with M distinct keys ($N < M$). The following graph shows exemplifying inputs and outputs of such a pairing algorithm. (5%)



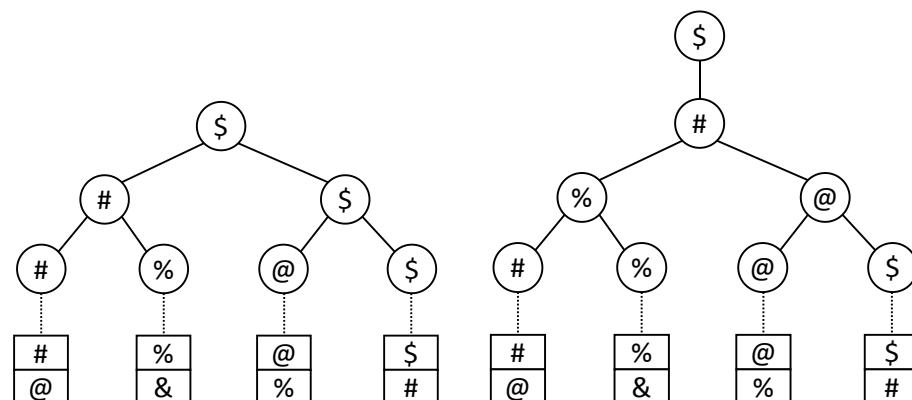
The number of possible outcomes of pairing two lists, respectively having N and M distinct keys, $N < M$, is a product of N terms $(M+1) \times (M) \times (M-1) \dots \times (M-N+2)$. The first term is $(M+1)$ because the first key in the first N -key list can be paired to either one on the M possible keys in the second list or nothing.

Please note that $2NM$ and NM overestimate and underestimate the number of possible outcomes, respectively.

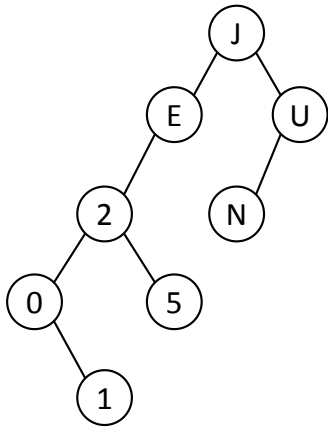
Therefore, similar to the analysis in question A, the worst-case number of comparisons required by any pairing algorithm is $\log((M+1) \times (M) \times (M-1) \dots \times (M-N+2)) \cong N \times \log(M)$

10.

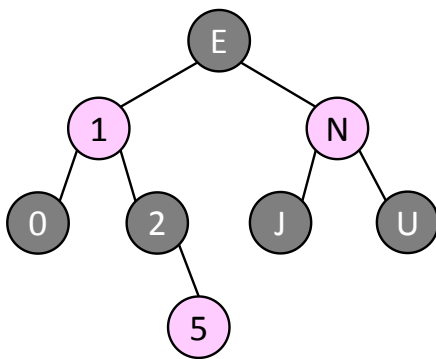
- A. Please complete the following winner and loser trees (5%).



- B. Please plot the result of sequentially inserting eight letters, "J U N E 2 0 1 5", into an empty, **standard binary search tree**. ($0 < 1 < 2 < 5 < E < J < N < U$) (5%)



- C. Please plot the result of sequentially inserting eight letters, “J U N E 2 0 1 5”, into an empty, **red-black tree**. ($0 < 1 < 2 < 5 < E < J < N < U$) (Hint: Check whether two consecutive red nodes appear after insertion; if so, check whether the uncle node is red or black; perform rotation or color changes accordingly; always color the root node black.) (5%)



Thank you for your participation during the class.

Best wishes in your future studies!