```
1 close all; clear all;
 2
 3 %% A simple example using MATLAB
 4 load score_data % input N score
 5
6 N=input(' number of student: ');
 7 score=zeros(2,N);
9% input the name and score of the student evaluate the average score
10 for i=1:N
11
       strl= input('student name:','s');
12
       eval(['name',int2str(i),'=str1;']);
13 %
        if (i=1)
14 %
             name=str1;
15 %
         else
16 %
             name=char(name,str1); % Create a character array.
17 %
18 score(1,i)=input('math score: ');
19 score(2,i)=input('english score: ');
20 avg(i) = (score(1,i) + score(2,i))/2; \% avg(i) = sum(score(:,i))/2;
21 end
22
23 % output value
24 for i=1:N
       eval(['strl=name',int2str(i),';']);
25
26 fprintf('the average score of %s is %3.2f \n', strl, avg(i));
27 end
28 save score data N score
29
30 %% prog 2.3-1 Variable stored as array
31 % Array (scalar, vector, matrix0 in matlab
32 % vectors, and matrices...
33
34
35 \text{ N} = 5
                       % a scalar
36 \text{ v} = [1 \ 0 \ 0]
                          % a row vector
37 \text{ v} = [1;2;3]
                           % a column vector
38 \ v = v'
                           % transpose a vector (row to column or column to row)
39 v
      = [1:.5:3]
                           % a vector in a specified range:
      = pi*[-4:4]/4
                               % [start:stepsize:end]
40 v
      = []
                           % empty vector
41 v
42
43
       = [1 \ 2 \ 3; \ 4 \ 5 \ 6]
                               % a matrix: 1ST parameter is ROWS
44 m
45
                               2ND parameter is COLS
```

Page 2 下午 12:36:59

2020年3月11日

90 who

```
% a matrix of zeros
46 m = zeros(2,3)
47 \text{ v} = \text{ones}(1,3)
                                 % a matrix of ones
48 \text{ m} = \text{eye}(3)
                             % identity matrix
49 \text{ v} = \text{rand}(3,1)
                             % rand matrix (see also randn)
50 save matrix data m
                             % save the variable m to a file named matrix data.mat
51
52 clear all
                             % clear all variables currently used by MATLAB
53
54 load matrix data
                                 % read data from the saved file
                                 % display it - it is still there!
55 m
56
57 \text{ v} = [1 \ 2 \ 3];
                             % access a vector element
58 length(v)
                             % length of a vector
59 v(2:3)
                             % vector(number)
60
61
62 % 2.3.5 subscripts
63 a=[ 1 2 3 4 5 6 7 8];
64 a(2:6)
65 a(2:2:6)
66
67 \text{ m} = [1 \ 2 \ 3; \ 4 \ 5 \ 6; 7 \ 8 \ 9]
68 \text{ m}(1,3)
                             % access a matrix element
69
                         % matrix(rownumber, columnnumber)
70 \text{ m}(2,:)
                             % access a matrix row (2nd row)
71 \text{ m}(:,1)
                             % access a matrix column (1st row)
72
73
                             % size of a matrix
74 size(m)
75 size(m,1)
                             % number rows
76 \text{ size}(m,2)
                             % number of columns
77
78
79 % to chane the value by finding the subscript
81 [i j]=find(m>=3);
82 disp([i j]);
83
84 pp=find(m>=3);
85 \text{ m(pp)} = 0
86
87
88 \text{ ml} = zeros(size(m))
                                 % create a new matrix with size of m
89
                        % list of variables
```

下午 12:36:59

2020年3月11日

```
91 whos
                           % list/size/type of variables
 92
 93 % chap2.5-1 Array operations
 94 % (A) Pointwise (element by element) Operations:
 95
 96 % addition of vectors/matrices and multiplication by a scalar
 97 % are done "element by element"
 98 a = [1 \ 2 \ 3 \ 4];
                               % vector
 99 2 * a
                           % scalar multiplication
100 a / 4
                           % scalar multiplication
101 b = [5 6 7 8];
                               % vector
102 a + b
                           % pointwise vector addition
103 a - b
                           % pointwise vector addition
104 a .^ 2
                           % pointise vector squaring (note .)
105 a .* b
                           % pointwise vector multiply (note .)
106 a ./ b
                           % pointwise vector multiply (note .)
107
                               % pointwise arithmetic operation
108 log( [1 2 3 4] )
109 round( [1.5 2; 2.2 3.1] )
                                  % pointwise arithmetic operation
110
111
113 % (B) Vector Operations (no for loops needed)
114 % Built-in matlab functions operate on vectors, if a matrix is given,
115 % then the function operates on each column of the matrix
116
117 a = [1 4 6 3]
                           % vector
118 sum(a)
                           % sum of vector elements
                           % mean of vector elements
119 mean(a)
120 var(a)
                           % variance (sigma^{2})
121 std(a)
                           % standard deviation (sigma)
122 max(a)
                           % maximum
123
124
125 a = [1 2 3; 4 5 6]
                               % matrix
126 mean(a)
                                      % mean of each column
127 max(a)
                                      % max of each column
128 \max(\max(a))
                               % to obtain max of matrix
129 \max(a(:))
                               % another way to obtain max of matrix
130
131
132 \text{ xx} = 1 \text{inspace}(0, \text{pi}/2, 10)
133
134 \text{ yy} = logspace(0, 2, 10)
135 % ddy=diff(yy);
```

<u>2020年3月11日</u> 下午 12:36:59

```
136 % yy1=yy(1:end-1+ddy./2);
137 % figure(1);plot(yy1,ddy)
140 % (C) Matrix Operations:
                                  % row vector 1x3 times column vector 3x1
142 [1 2 3] * [4 5 6]'
                                  % results in single number, also
143
144
                              % known as dot product or inner product
145
146 [1 2 3]' * [4 5 6]
                                  % column vector 3x1 times row vector 1x3
                                  % results in 3x3 matrix, also
147
148
                                  % known as outer product
149
150 a = rand(3,2)
                          % 3x2 matrix
151 b = rand(2,4)
                          % 2x4 matrix
152 c = a * b
                          % 3x4 matrix
153
154 \ a = [1 \ 2; \ 3 \ 4; \ 5 \ 6] % 3 x 2 matrix
155 b = [5 6 7];
                          % 3 x 1 vector
156 b * a
                          % matrix multiply
157 a' * b'
                          % matrix multiply
158
159 %%
160 %(D) Saving your work
162 save mysession
                                  % creates session.mat with all variables
163 save mysession a b
                                  % save only variables a and b
164
165
166 clear a b
                                  % clear variables a and b
167 clear all
                          % clear all variables
168
169 load mysession
                              % load session
170 a
171 b
172
173
174 %% Prog 2.6 format , disp statement
175
176 format long % (1) short e; (2) bank (3) compact
177 x=[ 1e3 1 1e-4]
178
179 % 2.7-1 p. 58 square roots with newton's method
180 \ a = 2;
```

下午 12:36:59

```
181 % a=input('input a number for the computation:');
182 x = a/2;
183 % display a variable
184 disp(['The approach to sqrt(a) for a =', num2str(a)]) % an str variable
185 \text{ for } i = 1:6
186 x = (x + a / x) / 2;
187 \operatorname{disp}(x)
188 end
189 disp( 'Matlab''s value: ')
190 disp( sqrt(a) )
191
192 aa=[1:4] % row vector
193 bb=[5:8]
194 disp([aa' bb']) % a matrix variable of 4*2 matrix
195
196 aa=[-pi:0.25*pi:pi]
197 disp([ aa' sin(aa)'] ) % math. expression
198
199 format
200
202 % 2.7 Prog 2.7-1 Repeating with for statements
203
204 % Example: given a vector v, create a new vector with values equal to
205 % v if they are greater than 0, and equal to 0 if they less than or
206 % equal to 0.
207
208
209 \text{ v} = [3 \ 5 \ -2 \ 5 \ -1 \ 0]; % 1: FOR LOOPS
210 % initialize; generate zero matrix with same dimension
211 u = zeros( size(v) );
212 \text{ for } i = 1:length(v)
        disp([i \ v(i)]); % i=1 then [i \ v(i)]=[1 \ 3]
213
214
        if(v(i) > 0)
215
            u(i) = v(i);
216
       end
217 end
218 u
219
220 \text{ v} = [3 \ 5 \ -2 \ 5 \ -1 \ 0]
                               % 2: NO FOR LOOPS
221 u2 = zeros(size(v));
                               % initialize
222 \text{ ind} = \text{find}(\text{ v}>0)
                               % index into >0 elements
223 \text{ u2(ind)} = \text{v(ind)}
225 % Exercise For loop p.78 translate between Celsius and Fahrenheit
```

2020年3月11日 下午 12:36:59

```
226
227 % input
228 %
         the initial value of the temperture in degree C: 20
229 %
         the final value of the temperture in degree C: 30
230 %
         the step of the temperture in degree C f: 2
231
232 % output using fprintf
233 %
         Celsius 20.00 Fahrenheit 68.00
234 %
         Celsius 22.00 Fahrenheit 71.60
235 % Celsius 24.00 Fahrenheit 75.20
236 % Celsius 26.00 Fahrenheit 78.80
         Celsius 28.00 Fahrenheit 82.40
237 %
238 %
         Celsius 30.00 Fahrenheit 86.00
239
240
242 Avoid "for" loops by vectorizing
243 %%======
244
245 t0 = clock;
246 \text{ s} = 0;
247 \text{ for } n = 1:100000
248 \text{ s} = \text{s} + \text{n};
249 end
250 etime(clock, t0)
251
252 t0 = clock;
253 \text{ n} = 1:100000;
254 \text{ s} = \text{sum}(n);
255 etime(clock, t0)
256
257 %%======
258 %%=====
259 % pp. 62 : sum(1/n^2) for n=1:100000
260 tic
261 \text{ s} = 0;
262 \text{ for } n = 1:100000
263 \text{ s} = \text{s} + 1/\text{n}^2;
264 end
265 toc
266
267 % n is a vector
268 tic
269 \text{ n} = 1:100000;
270 \text{ s} = \text{sum}(1./\text{n.}^2);
```

2020年3月11日 下午 12:36:59

```
271 toc
272
273
274 %%==
275 %%====
276
277 % p.63
278 \text{ sign} = -1;
279 \text{ s} = 0;
280 \text{ for } n = 1:9999
281 \text{ sign} = -\text{sign};
282 s = s + sign / n;
283 end
284 display(s);
285
286 % n is a vector
287 \text{ n} = 1:2:9999;
288 \text{ s} = \text{sum}(1./n - 1./(n+1))
289
290 % Exercise
291
292 % input the number of the student
293 clear all; close all;
294 N=input(' number of student: ');
295 score=zeros(2,N);
296 % input the name and score of the student evaluate the average score
297 MAXN=10;
298 name=zeros(MAXN, 10);
299 for i=1:N
300 name(i,:)= input('student name:','s');
301 score(1,i)=input('math score: ');
302 score(2,i)=input('english score: ');
303 avg(i) = (score(1,i) + score(2,i))/2; \% avg(i) = sum(score(:,i))/2;
304 end
305 % output value
306 for i=1:N
307 fprintf('the average score of %s is %3.2f \n',name(i,:),avg(i));
308 end
309
310
311 %%======
312 % 2.8.2 p. 66 if-lese statement
314 % Relational operations p.65 table 2,4
315 x = (3 > 2)
```

<u>2020</u>年3月11日 下午 12:36:59

```
316 x = (2 > 3)
317 x = (3 = 3)
318
319 \text{ bal} = 10000 * \text{ rand};
320 if bal < 5000 % relational
321
       rate = 0.09;
322 else
323
         rate = 0.12;
324 end
325 \text{ newbal} = \text{bal} + \text{rate} * \text{bal};
326 disp( 'New balance after interest compounded is:')
327 format bank
328 disp( newbal )
329
330
332 % 2.8.4 p. 67 elseif statement
333 %%======
334
335
336 \text{ bal} = 15000 * \text{ rand};
337 if bal < 5000
338 rate = 0.09;
339 elseif bal < 10000
340
        rate = 0.12;
341 else
342
        rate = 0.15;
343 end
344 \text{ newbal} = \text{bal} + \text{rate} * \text{bal};
345 format bank
346 disp( 'New balance is:')
347 disp( newbal )
348
349
350
351
352 %%=====
353 % multiple logical condition
354 %%======
355 ba1=7000;
356 rate=0;
357 \text{ if } ((5000 < bal) \& (bal < 10000)) \% \text{ if } 5000 < bal < 10000 (wrong)
358 \text{ rate} = 0.12;
359 end
360 newbal = bal + rate * bal;
```

2020年3月11日 下午 12:36:59

```
361 format bank
362 disp( 'New balance is:')
363 disp( newbal )
364
365
366
367 %%======
368 % 2.8.9 p. 71 switsh elseif statement
369 %%=====
370
371 d = floor(3*rand) + 1
372 switch d
373 case 1
374 disp('That''s a 1!');
375 case 2
376 disp( 'That''s a 2!');
377 otherwise
378 disp( 'Must be 3!');
379 end
380
381
382
383 d = floor(10*rand);
384 switch d
385 case {2, 4, 6, 8}
386 disp( 'Even');
387 case {1, 3, 5, 7, 9}
388 disp('Odd');
389 otherwise
390 disp( 'Zero' );
391 end
392
393 % Exercise
394 % (1) score case.
395 % (2) Hw. 1
396 % (3) To write the code for the root of quadratic equation in p. 94
398 % complex number p. 72
399 %%======
400
401 i = sqrt(-1);
402 \text{ circle} = \exp(2*i*[1:360]*pi/360);
403 figure, plot(circle)
404 % axis([-1 1 -2 2])
405 axis('equal')
```

```
406 axis([-2 2 -2 2])
407
408 a=3;
409 b=5;
410 a=[a b];
411 b=a(1);
412 a(1)=[]
413 %%=====
414 %%=====
415
416 a = [1+i 2+2i; 3+3i 4+4i]
417 a'
418 a.'
419
420
422 %
423 tic
424 k=1:40000;
425 s=sum(1./k.^2);
426 disp(sqrt(6*s))
427 toc
428
429
430 clc; clear; close all
432 money=50;%%本金
433 newBalance = zeros(1,12);
434
435 for k=1:12 %% 月份
      436
437
       438
       money=money+50;%每月定存
439 end
440
441 display(['Month' ' New Balance']);
442 display(num2str([ (1:12)' newBalance' ]));
443
444
445 %% Exercise answer
446 close all; clear all;
447
448 \text{ aa} = floor(100*rand(20,1)) + 1
449 for i=1:length(aa)
450
       bb(i)='n';
```