

## Evaluating Multivariable Functions

To evaluate a function of two variables, say,  $z = f(x, y)$ , for the values  $x = x_1, x_2, \dots, x_m$  and  $y = y_1, y_2, \dots, y_n$ , define the  $m \times n$  matrices:

$$\mathbf{x} = \begin{bmatrix} x_1 & x_1 & \cdots & x_1 \\ x_2 & x_2 & \cdots & x_2 \\ \vdots & \vdots & \ddots & \vdots \\ x_m & x_m & \cdots & x_m \end{bmatrix} \quad \mathbf{y} = \begin{bmatrix} y_1 & y_2 & \cdots & y_n \\ y_1 & y_2 & \cdots & y_n \\ \vdots & \vdots & \ddots & \vdots \\ y_1 & y_2 & \cdots & y_n \end{bmatrix}$$

When the function  $z = f(x, y)$  is evaluated in MATLAB using array operations, the resulting  $m \times n$  matrix  $\mathbf{z}$  has the elements  $z_{ij} = f(x_i, y_j)$ . We can extend this technique to functions of more than two variables by using multidimensional arrays.

## Height versus Velocity

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The maximum height  $h$  achieved by an object thrown with a speed  $v$  at an angle  $\theta$  to the horizontal, neglecting drag, is

$$h = \frac{v^2 \sin^2 \theta}{2g}$$

Create a table showing the maximum height for the following values of  $v$  and  $\theta$ :

$$v = 10, 12, 14, 16, 18, 20 \text{ m/s} \quad \theta = 50^\circ, 60^\circ, 70^\circ, 80^\circ$$

The rows in the table should correspond to the speed values, and the columns should correspond to the angles.

### ■ Solution

The program is shown below.

```
g = 9.8; v = 10:2:20;
theta = 50:10:80;
h = (v'.^2)*(sind(theta).^2)/(2*g);
table = [0, theta; v', h]

v1=[ 10 12 14 16 18 20]';v2= repmat(v1,1,4)
theta1=50:10:80; theta=repmat(theta1,6,1)
g=9.8;
h=(v2.^2).*(sind(theta).^2)/(2*g);
```

```
%=====
sec. 4.1 some common used build-in functions
% help --> MATLAB --> mathematics --> elementary function
%=====
Some commonly used elementary function
```

---

### Exponential

`exp(x)` Exponential;  $e^x$ .  
`sqrt(x)` Square root;  $\sqrt{x}$ .

### Logarithmic

`log(x)` Natural logarithm;  $\ln x$ .  
`log10(x)` Common (base-10) logarithm;  $\log x = \log_{10} x$

### Complex

`abs(x)` Absolute value;  $|x|$ .  
`angle(x)` Angle of a complex number  $x$ .  
`conj(x)` Complex conjugate.  
`imag(x)` Imaginary part of a complex number  $x$ .  
`real(x)` Real part of a complex number  $x$ .

### Numeric

`ceil(x)` Round to the nearest integer toward  $\infty$ .  
`fix(x)` Round to the nearest integer toward zero.  
`floor(x)` Round to the nearest integer toward  $-\infty$ .  
`round(x)` Round toward the nearest integer.  
`sign(x)` Signum function:  
 $+1$  if  $x > 0$ ;  $0$  if  $x = 0$ ;  $-1$  if  $x < 0$ .

```
x = -1:.1:1;
```

```
figure, plot(x,abs(x),'o')
```

### Trigonometric functions

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#### Trigonometric\*

`cos(x)` Cosine;  $\cos x$ .  
`cot(x)` Cotangent;  $\cot x$ .  
`csc(x)` Cosecant;  $\csc x$ .  
`sec(x)` Secant;  $\sec x$ .  
`sin(x)` Sine;  $\sin x$ .  
`tan(x)` Tangent;  $\tan x$ .

#### Inverse trigonometric†

`acos(x)` Inverse cosine;  $\arccos x = \cos^{-1} x$ .  
`acot(x)` Inverse cotangent;  $\text{arccot } x = \cot^{-1} x$ .  
`acsc(x)` Inverse cosecant;  $\text{arccsc } x = \csc^{-1} x$ .  
`asec(x)` Inverse secant;  $\text{arcsec } x = \sec^{-1} x$ .  
`asin(x)` Inverse sine;  $\arcsin x = \sin^{-1} x$ .  
`atan(x)` Inverse tangent;  $\arctan x = \tan^{-1} x$ .  
`atan2(y,x)` Four-quadrant inverse tangent.

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\*These functions accept  $x$  in radians.

†These functions return a value in radians.

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**Hyperbolic**

<code>cosh(x)</code>	Hyperbolic cosine; $\cosh x = (e^x + e^{-x})/2$ .
<code>coth(x)</code>	Hyperbolic cotangent; $\cosh x / \sinh x$ .
<code>csch(x)</code>	Hyperbolic cosecant; $1/\sinh x$ .
<code>sech(x)</code>	Hyperbolic secant; $1/\cosh x$ .
<code>sinh(x)</code>	Hyperbolic sine; $\sinh x = (e^x - e^{-x})/2$ .
<code>tanh(x)</code>	Hyperbolic tangent; $\sinh x / \cosh x$ .

**Inverse hyperbolic**

<code>acosh(x)</code>	Inverse hyperbolic cosine
<code>acoth(x)</code>	Inverse hyperbolic cotangent
<code>acsch(x)</code>	Inverse hyperbolic cosecant
<code>asech(x)</code>	Inverse hyperbolic secant
<code>asinh(x)</code>	Inverse hyperbolic sine
<code>atanh(x)</code>	Inverse hyperbolic tangent

---

%% Complex number :

- (1) Definition of a complex number:
- (2) Representation with Cartesian coordinate and polar coordinate
- (3) Translation between these two representation.

% `atan2(Y,X)` is the four quadrant arctangent of the elements

% of X and Y.  $-\pi \leq \text{atan2}(Y,X) \leq \pi$ .

clear all;

x = [1 -1 -1 1];

y = [1 1 -1 -1];

z=x+1i.\*y;

z2=x(2)+1i\*y(2);

mag\_z2=abs(z2);

ang\_z2=atan2(y(2),x(2)) \* 180/pi;

x2=mag\_z2.\*cosd(ang\_z2);

y2=mag\_z2.\*sind(ang\_z2);

% in radian

x2=abs(z).\*cos(atan2(y,x));

y2=abs(z).\*sin(atan2(y,x));

%% in radians

x2=abs(z).\*cos(atan2(y,x));

y2=abs(z).\*sin(atan2(y,x));

%% Exercise

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### Test Your Understanding

**T3.1-3** For several values of  $x$ , confirm that  $e^{ix} = \cos x + i \sin x$ .

**T3.1-4** For several values of  $x$  in the range  $0 \leq x \leq 2\pi$ , confirm that  $\sin^{-1} x + \cos^{-1} x = \pi/2$ .

Use (a)  $z_1 = x_1 + 1i \cdot y_1$  ; with  $x_1=1$  and  $y_1=-2$  to translate between Cartesian coordinate and polar coordinate.

(b) add and multiple two complex numbers  $Z_1$  and  $Z_2$  in polar coordinate

Where  $z_2 = x_2 + 1i \cdot y_2$  ; with  $x_2=1$  and  $y_2=-1$

```
t = clock; % given a variable of current time
fprintf( ' %02.0f:%02.0f:%02.0f\n', t(4), t(5), t(6) );
```

```
x=1:2:7;
cumsum(x')
```

```
cumsum(1:4)
```

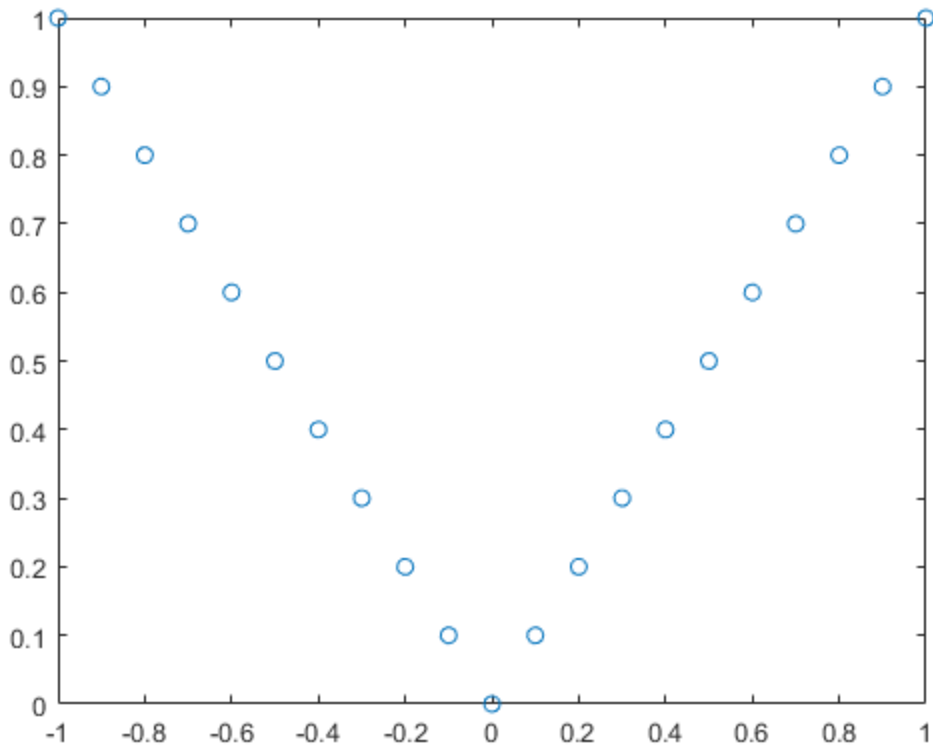
```
date
realmax % largest positive floating number on your
computer
realmin
```

```
rem(19, 5)
% The following statements convert 40 inches this way by
using fix and rem commands:
feet = fix(40/12)
inches = rem(40, 12)
fprintf( ' %d feet %d inches \n', feet,inches );
```

% Exercise 4.6

%% Some useful matlab functions for the functional evaluation  
%% polynomial function & its integration: appendix A

See appendix A for the



## Using hypot

```
[X,Y] = meshgrid(0:10, 0:10);
dist=hypot(X,Y);

%
% Script to compare the acos(x), asin(x), and atan(x)
% functions over the range -1 < x < 1. The values are
% converted to angles in degrees. The results are
% compared graphically.
%
% Script prepared by D. T. Valentine - September 2006.
% Comments modified by D.T.V. .... 2008/2012/2016.
%
% The question raised is: What range of angles, i.e.,
% which of the four quadrants of the circle from 0 to
% 2*pi are the angular outputs of each of the functions?
clc;
% Assign the values of x to be examined:
x = -1:0.001:1;
%
% Compute the arc-functions:
%
y1 = acos(x);
y2 = asin(x);
```

---

```

y3 = atan(x);
%
% Convert the angles from radians to degrees:
%
y1 = 180*y1/pi;
y2 = 180*y2/pi;
y3 = 180*y3/pi;
%
% Plot the results:
%
plot(y1,x,y2,x,y3,x),grid
legend('asin(x)', 'acos(x)', 'atan(x)')
xlabel('\theta in degrees')
ylabel('x, the argument of the function')
% REMARKS: Note the following:
% (1) The acos(x) varies from 0 to 90 to 180 degrees.
% (2) The asin(x) varies from -90 to 0 to 90 degrees.
% (3) The atan(x) varies from -90 to 0 to 90 degrees.
% To check remark (3) try atan(10000000) *180/pi.
%
% Stop

%
%=====
% Sec. 4.2 Import and Export data by load & save commands
%
%=====

A = [1 2 3
     4 5 6]
save myData A % Export binary data
clear all;
load myData

save myData.txt A -ascii % Export ASCII data
B = load('myData.txt')

SS = ['A','B'; 'C', 'D']
save myData.txt SS -ascii
B = load('myData.txt')

%=====
%=====

A = [1 2 3; 4 5 6]
B = 3
C = [8 9 8]

```

---

---

```

save myData A B C

save myData1 A B % selective save
clear

clear all;
load myData

```

```

%=====
%=====

```

```
A =
```

```

    1    2    3
    4    5    6

```

```
B =
```

```

    1    2    3
    4    5    6

```

```
SS =
```

```

AB
CD

```

```
B =
```

```

    65    66
    67    68

```

```
A =
```

```

    1    2    3
    4    5    6

```

```
B =
```

```

    3

```

```
C =
```

# polyval

Polynomial evaluation

## Syntax

```
y = polyval(p,x)
[y,delta] = polyval(p,x,S)
y = polyval(p,x,[],mu)
[y,delta] = polyval(p,x,S,mu)
```

## Description

`y = polyval(p,x)` evaluates the polynomial `p` at each point in `x`. The argument `p` is a vector of length `n+1` whose elements are the coefficients (in descending powers) of an `n`th-degree polynomial:

[example](#)

$$p(x) = p_1x^n + p_2x^{n-1} + \dots + p_nx + p_{n+1}.$$

The polynomial coefficients in `p` can be calculated for different purposes by functions like [polyint](#), [polyder](#), and [polyfit](#), but you can specify any vector for the coefficients.

To evaluate a polynomial in a matrix sense, use [polyvalm](#) instead.

`[y,delta] = polyval(p,x,S)` uses the optional output structure `S` produced by [polyfit](#) to generate error estimates. `delta` is an estimate of the standard error in predicting a future observation at `x` by `p(x)`.

[example](#)

`y = polyval(p,x,[],mu)` or `[y,delta] = polyval(p,x,S,mu)` use the optional output `mu` produced by [polyfit](#) to center and scale the data. `mu(1)` is `mean(x)`, and `mu(2)` is `std(x)`. Using these values, `polyval` centers `x` at zero and scales it to have unit standard deviation,

[example](#)

$$\hat{x} = \frac{x - \bar{x}}{\sigma_x}.$$

This centering and scaling transformation improves the numerical properties of the polynomial.

## Examples

[collapse all](#)

### ▼ Evaluate Polynomial at Several Points

Evaluate the polynomial  $p(x) = 3x^2 + 2x + 1$  at the points  $x = 5, 7, 9$ . The polynomial coefficients can be represented by the vector `[3 2 1]`.

[Open Live Script](#)

```
p = [3 2 1];
x = [5 7 9];
y = polyval(p,x)
```

`y = 1×3`

86    162    262

### ▼ Integrate Quartic Polynomial

Evaluate the definite integral

[Open Live Script](#)



$$I = \int_{-1}^3 (3x^4 - 4x^2 + 10x - 25)dx.$$

Create a vector to represent the polynomial integrand  $3x^4 - 4x^2 + 10x - 25$ . The  $x^3$  term is absent and thus has a coefficient of 0.

```
p = [3 0 -4 10 -25];
```

Use `polyint` to integrate the polynomial using a constant of integration equal to 0.

```
q = polyint(p)
```

```
q = 1x6
```

```
0.6000      0    -1.3333    5.0000   -25.0000      0
```

Find the value of the integral by evaluating `q` at the limits of integration.

```
a = -1;
b = 3;
I = diff(polyval(q,[a b]))
```

```
I = 49.0667
```

## ▼ Linear Regression With Error Estimate

Fit a linear model to a set of data points and plot the results, including an estimate of a 95% prediction interval.

[Open Live Script](#)

Create a few vectors of sample data points  $(x,y)$ . Use `polyfit` to fit a first degree polynomial to the data. Specify two outputs to return the coefficients for the linear fit as well as the error estimation structure.

```
x = 1:100;
y = -0.3*x + 2*randn(1,100);
[p,S] = polyfit(x,y,1);
```

Evaluate the first-degree polynomial fit in `p` at the points in `x`. Specify the error estimation structure as the third input so that `polyval` calculates an estimate of the standard error. The standard error estimate is returned in `delta`.

```
[y_fit,delta] = polyval(p,x,S);
```

Plot the original data, linear fit, and 95% prediction interval  $y \pm 2\Delta$ .

```
plot(x,y,'bo')
hold on
plot(x,y_fit,'r-')
plot(x,y_fit+2*delta,'m--',x,y_fit-2*delta,'m--')
title('Linear Fit of Data with 95% Prediction Interval')
legend('Data','Linear Fit','95% Prediction Interval')
```

%% minimum values and roots of the function

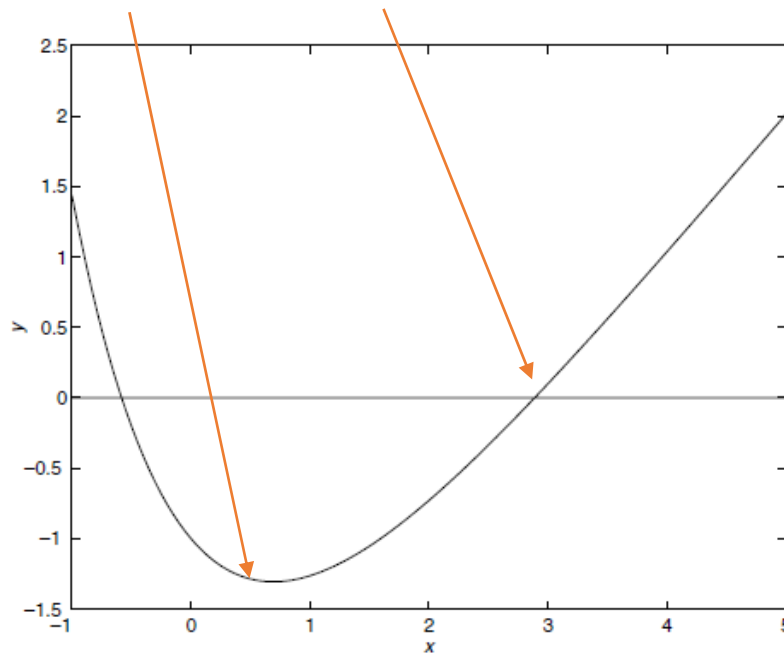


Figure 3.2-1 Plot of the function  $y = x + 2e^{-x} - 3$ .

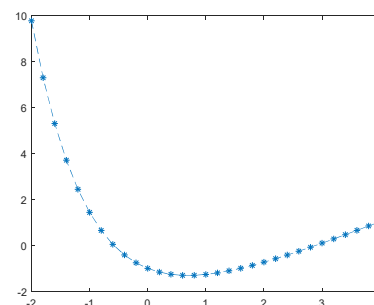
Table 3.2-1 Minimization and root-finding functions

Function	Description
<code>fminbnd(@function,x1,x2)</code>	Returns a value of $x$ in the interval $x_1 \leq x \leq x_2$ that corresponds to a minimum of the single-variable function described by the handle <code>@function</code> .
<code>fminsearch(@function,x0)</code>	Uses the starting vector $x_0$ to find a minimum of the multivariable function described by the handle <code>@function</code> .
<code>fzero(@function,x0)</code>	Uses the starting value $x_0$ to find a zero of the single-variable function described by the handle <code>@function</code> .

```

%% function handle
hy =@(x) x + 2*exp(-x) - 3;
x=-2:0.2:4;
% plot function
figure;plot(x,hy(x),'--*')
% minimum & root
x_min= fminbnd(hy, 0, 4);
x_root=fzero(hy, 0);
% the polynomial
hy2= @(x) (0.025.*x.^5-0.0625.*x.^4-0.333.*x.^3+x.^2);
x=-4:0.2:4;

```



```
figure;plot(x,hy2(x),'--*')  
x_min= fminbnd(hy2, -1, 4);  
x2=fzero(hy2,[-4 -1]);
```

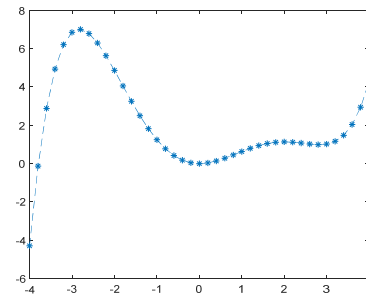


Figure 3.2–3 shows the cross section of an irrigation channel. A preliminary analysis has shown that the cross-sectional area of the channel should be 100 ft<sup>2</sup> to carry the desired water flow rate. To minimize the cost of concrete used to line the channel, we want to minimize the length of the channel's perimeter. Find the values of  $d$ ,  $b$ , and  $\theta$  that minimize this length.

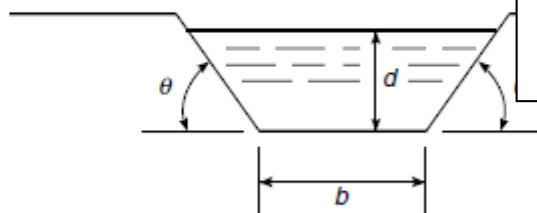
### ■ Solution

The perimeter length  $L$  can be written in terms of the base  $b$ , depth  $d$ , and angle  $\theta$  as follows:

$$L = b + \frac{2d}{\sin \theta}$$

The area of the trapezoidal cross section is

$$100 = db + \frac{d^2}{\tan \theta}$$



```
Lh=@(x) 100./x(1) - x(1)./tan(x(2)) +  
2*x(1)./sin(x(2));  
x0=[20,1];  
x1 = fminsearch (Lh,x0,options);  
% notes that x1 is a local minimum
```

**Figure 3.2–3** Cross section of an irrigation channel

The variables to be selected are  $b$ ,  $d$ , and  $\theta$ . We can reduce the number of variables by solving the latter equation for  $b$  to obtain

$$b = \frac{1}{d} \left( 100 - \frac{d^2}{\tan \theta} \right)$$

Substitute this expression into the equation for  $L$ . The result is

$$L = \frac{100}{d} - \frac{d}{\tan \theta} + \frac{2d}{\sin \theta}$$

We must now find the values of  $d$  and  $\theta$  to minimize  $L$ .

First define the function file for the perimeter length. Let the vector  $\mathbf{x}$  be  $[d \ \theta]$ .

```
function L = channel(x)
```

```
L = 100./x(1) - x(1)./tan(x(2)) + 2*x(1)./sin(x(2));
```

Then use the `fminsearch` function. Using a guess of  $d = 20$  and  $\theta = 1$  rad, the session is

```
>>x = fminsearch (@channel,[20,1])
```

```
x =
```

```
7.5984 1.0472
```

Thus the minimum perimeter length is obtained with  $d = 7.5984$  ft and  $\theta = 1.0472$  rad, or  $\theta = 60^\circ$ . Using a different guess,  $d = 1$ ,  $\theta = 0.1$ , produces the same answer. The value of the base  $b$  corresponding to these values is  $b = 8.7738$ .

However, using the guess  $d = 20$ ,  $\theta = 0.1$  produces the physically meaningless result  $d = -781$ ,  $\theta = 3.1416$ . The guess  $d = 1$ ,  $\theta = 1.5$  produces the physically meaningless result  $d = 3.6058$ ,  $\theta = -3.1416$ .

Exercise 1 :

Using estimates of rainfall, evaporation, and water consumption, the town engineer developed the following model of the water volume in the reservoir as a function of time

$$V(t) = 10^9 + 10^8(1 - e^{-t/100}) - rt$$

where  $V$  is the water volume in liters,  $t$  is time in days, and  $r$  is the town's consumption rate in liters per day. Write two user-defined functions. The first function should define the function  $V(t)$  for use with the `fzero` function. The second function should use `fzero` to compute how long it will take for the water volume to decrease to  $x$  percent of its initial value of  $10^9$  L. The inputs to the second function should be  $x$  and  $r$ . Test your functions for the case where  $x = 50$  percent and  $r = 10^7$  L/day.

Exercise 2 :

The volume  $V$  and paper surface area  $A$  of a conical paper cup are given by

$$V = \frac{1}{3}\pi r^2 h \quad A = \pi r \sqrt{r^2 + h^2}$$

where  $r$  is the radius of the base of the cone and  $h$  is the height of the cone.

- By eliminating  $h$ , obtain the expression for  $A$  as a function of  $r$  and  $V$ .
- Create a user-defined function that accepts  $R$  as the only argument and computes  $A$  for a given value of  $V$ . Declare  $V$  to be global within the function.
- For  $V = 10 \text{ in.}^3$ , use the function with the `fminbnd` function to compute the value of  $r$  that minimizes the area  $A$ . What is the corresponding value of the height  $h$ ? Investigate the sensitivity of the solution by plotting  $V$  versus  $r$ . How much can  $R$  vary about its optimal value before the area increases 10 percent above its minimum value?