## **Programming Assignment 5: Complex Number Overloading**

The **complex number** a+bi, contains two real numbers, the *real part* a and the *imaginary* part b. Write a C++ project that defines **class** Complex of complex numbers with overloading operations. The class contains two constructors:

- 1. Default constructor with default value 0.0+0.0i.
- 2. Copy constructor of a Complex parameter.

There are five complex number arithmetic operations:

- 1. Complex addition: (a+bi)+(c+di) = (a+c)+(b d)i
- 2. Complex subtraction: (a+bi)-(c+di) = (a-c)+(b-d)i
- 3. Complex multiplication:  $(a+bi)\times(c+di) = (a\times c-b\times d) + (a\times d+b\times c)i$
- 4. Complex division:  $(a+bi)\div(c+di) = ((a\times c+b\times d)+(-a\times d+b\times c)i)\div(c^2+d^2)$
- 5. Complex absolute value:  $|a+bi| = (a^2+b^2)^{1/2}$

Also, there are four supporting methods:

- 1. Get real part of a complex number: getRe()
- 2. Get imaginary part of a complex number: getlm()
- 3. Set real part of a complex number: setRe(r)
- 4. Set imaginary part of a complex number: setlm(s)

Use overloaded operator member functions and friend functions to define and implement arithmetic operations a+b (addition), a-b (subtraction), a×b (multiplication), a÷b (division), and and comparing relations a==b (equal to), a!=b (not equal to), where a and b is either a real number or a complex number, but not both of them are real numbers.

Use overloaded operator member functions to define and implement assignment statement of complex numbers and its variations, including,  $\langle \text{variable} \rangle = \langle \text{expression} \rangle$ ,  $\langle \text{variable} \rangle += \langle \text{expression} \rangle$ ,  $\langle \text{variable} \rangle -= \langle \text{expression} \rangle$ ,  $\langle \text{variable} \rangle *= \langle \text{expression} \rangle$ , and  $\langle \text{variable} \rangle /= \langle \text{expression} \rangle$ . The left-hand-side  $\langle \text{variable} \rangle$  is a complex reference and the right-hand-side  $\langle \text{expression} \rangle$  is either a **double** object or a complex object.

Overload I/O stream operators << and >> to enable output and input of complex numbers.

Use **class** Complex to write an application program to solve a quadratic equation and verify the two roots. In your output, print a real numeral four digits after the decimal point. When verify the two roots, consider the precision error up to six digits after the decimal point, *i.e.*, the absolute value the result of substituting a root to the quadratic equation is less than 0.000001.

The Dev++ project files are **complex\_overloading.dev**, **complex\_overloading.h**, **complex\_overloading.cpp**, and **quadratic\_equation\_verifier.cpp**. Compress the .dev, .h, and .cpp program files in a file named **Assignment\_5\_Dxxxxxxx.yyy**, where **yyy** is **zip**, **rar**, or **7z**. Write an assignment report **Report\_5\_Dxxxxxxx.pdf**. In the report, (1) explain the differences in programming complex number assignments using C and C<sup>++</sup> and (2) discuss the advantages and/or disadvantages of programming in C<sup>++</sup>. Submit the assignment report **Report\_5\_Dxxxxxxxx.pdf** and the compressed program file **Assignment\_5\_Dxxxxxxxx.yyy**, where **Dxxxxxxxx** is your student ID,The report takes 20% of the scores and the project implementation takes 80% of the scores. The assignment is due by **23:59 pm**, **Wednesday**, **May 17, 2023**.

Add #include <iomanip> and "cout << fixed << setprecision(4);" to print double type data in the fixed point format and 4 digits after the decimal point. Example of program execution: