

% 6.1.1 A concrete example

% a supply & Demand example in Table of p. 128

```
c = [3 12 10; 17 18 35; 7 10 24];
```

```
x = [4 0 0; 6 6 0; 0 3 5];
```

```
total = c .* x    % pointwise operation
```

```
sum(total)
```

```
sum(sum( total ))
```

```
%=====
```

% 6.1.2 Creating matrices

% 1-D subscript is column rank first

```
a = [1 2; 3 4];
```

```
x = [5 6];
```

```
a = [a; x]
```

```
a(3,2)
```

```
a(5)
```

```
a(3,3)
```

```
a(3,3) = 7
```

```
%=====
```

% 6.1.4 Transpose

```
a = [1:3; 4:6]
```

```
b = a'
```

```
%=====
```

% 6.1.5 The colon operator

```
a = [1:3; 4:6; 7:9]
```

```
a(2:3,1:2)
```

```
aa= floor( (rand(6,6).*10))+1
```

```
bb=aa(1:2:5,1:3) % colon generate a subscript vector
```

```
a(3,:) % ':' means all elements
```

```
a(1:2,2:3) = ones(2) % a(1:2,2:3) is a 2*2 matrix
```

```
% To construct a table
```

```
format long
```

```
x = [0:30:180]'; % row vector transpose to a column vector
```

```
trig(:,1) = x;
```

```
trig(:,2) = sin(pi/180*x);
```

```
trig(:,3) = cos(pi/180*x);
```

```
trig
```

```
% replaces the first and third columns of a by the fourth and second columns  
% of b (a and b must have the same number of rows).
```

```
a = [1:3; 4:6; 7:9]
```

```
b = [11:14; 15:18; -4:-1]
```

```
a(:,[1 3]) = b(:,[4 2])
```

```
% A famous operation in Linear algebra is the Gauss reduction
```

```
a=[1 -1 2; 2 1 -1; 3 0 1]
```

```
a(2,:) = a(2,:) - a(2,1)*a(1,)
```

```
% The keyword 'end' refers to the last row or column of an array
```

```
r = ones(1,8)
```

```
sum(r(3:end)) % 'end' means till the last one.
```

% a(:) is different for the right or left,
% on the right: straight out to a single column vector.

```
a=[1 2; 3 4]
```

```
b=a(:)
```

% on the left, a(:) reassign a matrix which is already exist, # of element
% must be the same.

```
a=zeros(3,2)
```

```
a(:)=[ 1:6]
```

```
b = [1:3; 4:6]
```

```
a=zeros(3,2)
```

```
a(:) = b
```

% 1-D sequence ranking of the matrix b is 1 4 2 5 3 6

% reshape it to an 3*2 matrix note that column first

```
c = reshape(b,3,2)
```

```
a(:) = -1
```

```
%=====
```

% 6.1.6 Duplicating rows and columns: tiling by 'repmat'

```
a = [1 2 3]
```

```
a=[ 1 2 ; 3 4];
```

```
b = repmat(a, [2 3]) % repeat matrix a twice in the row & three times in the column
```

% alternative syntax

```
c = repmat(a, 2, 3)
```

```
d = repmat(a, [4 2])
```

```
e = repmat(a, 4, 2)
```

```
%=====
```

% 6.1.7 Deleting rows and columns

```
a = [1:3; 4:6; 7:9]
```

```
a(:,2) = [ ] % notes that it is different from a(:,2) = 0
```

```
% You cannot delete a single element from a matrix
```

```
a(1,2) = [ ]
```

```
% You can delete a sequence of elements from a matrix
```

```
% and reshape the remaining elements into a row vector
```

```
a = [1:3; 4:6; 7:9]
```

```
a(2:2:6) = [ ]
```

```
% You can use logical vectors to extract a selection of rows or columns from a matrix,
```

```
a = [1:3; 4:6; 7:9]
```

```
cc=logical([1 0 1])
```

```
b = a(:, logical([1 0 1]))
```

```
c = a(:, [1 3]) % [1 3] is the subscript vector of the matrix
```

```
%=====
```

% 6.1.8 Elementary matrices

```
a = zeros(3,4)
```

```
a = ones(3,4)
```

```
a = rand(3,4)
```

```
a = eye(3)
```

```
% As an example, eye may be used to construct a tridiagonal matrix as follows.
```

```
a = 2 * eye(5);
```

```
a(1:4, 2:5) = a(1:4, 2:5) - eye(4);
```

```
a(2:5, 1:4) = a(2:5, 1:4) - eye(4)
```

```
%=====
```

% 6.1.9 Specialized matrices

% pascal(n) generates a Pascal matrix of order n.

```
a = pascal(4)
```

```
b = magic(4) % equal sum along any rows or columns
```

```
%=====
```

% 6.1.10 Using MATLAB functions with matrices

% For each column of a where all the elements are true (non-zero) all returns '1', otherwise it returns 0.

```
a = [1 0 1; 1 1 1; 0 0 1]
```

```
b = all(a)
```

% To test if all the elements of a are true, use all twice.

```
c = all(all(a))
```

```
d = any(a)
```

```
e = any(any(a))
```

```
%=====
```

% 6.1.11 Manipulating matrices

% diag extracts or creates a diagonal.

```
a = pascal(4)
```

```
b = diag(a)
```

% fliplr flips from left to right.

```
a = pascal(4)
```

```
b = fliplr(a)
```

% flipud flips from top to bottom.

```
a = pascal(4)
```

```
b = flipud(a)
```

```
% rot90 rotates.
```

```
a = pascal(4)
```

```
b = rot90(a)
```

```
% tril extracts the lower triangular part,
```

```
a = pascal(4)
```

```
b = tril(a)
```

```
% triu extracts the upper triangular part.
```

```
a = pascal(4)
```

```
b = triu(a)
```

```
%=====
```

```
% 6.1.12 Pointwise (Array, element-by-element) operations on matrices
```

```
a = [1:3; 4:6]
```

```
b = a.^ 2
```

```
c = sin(a)
```

```
%=====
```

```
% 6.1.13 Matrices and for
```

```
% the index v takes on the value of each column of the matrix expression a in turn.
```

```
a = [1:3; 4:6; 7:9]
```

```
for v = a(:,1:2)
```

```
disp(v')
```

```
end
```

```
% the index v takes on the value of each row of the matrix expression a in turn.
```

```
for v = a'
```

```
disp(v')
```

```
end
```

```
%=====
% 6.1.15 Vectorizing nested fors: loan repayment tables
%% forming the table of repayments for a loan of $1000 over 15 20 and 25 yrs
% rate%    15 yrs    20 yrs    25 yrs
% 10      10.75     9.65     9.09
% 11      11.37     10.32     9.80
% 12      12.00     11.01     10.53
% 13      12.65     11.72     11.28
%% Exercise to write the expression in p.140 by matlab code
```

```
% Method 1:
A = 1000; % amount borrowed
n = 12; % number of payments per year
disp([' rate%    15 yrs    20 yrs    25 yrs']);
for r = 0.1 : 0.01 : 0.2
    fprintf( '%4.0f%', 100 * r );
    for k = 15 : 5 : 25
        temp = (1 + r/n) ^ (n*k);
        P = r * A * temp / (n * (temp - 1));
        fprintf( '%10.2f', P );
    end;
    fprintf( '\n' ); % new line
end;
```

% The inner loop can easily be vectorized; the following code uses only one for:

```
% Method 2
format short
A = 1000; % amount borrowed
n = 12; % number of payments per year
disp([' rate%    15 yrs    20 yrs    25 yrs']);
for r = 0.1 : 0.01 : 0.2
    k = 15 : 5 : 25; % Now k is a vector 1*3
    temp = (1 + r/n) .^ (n*k); % temp is a vector with the same dim.
    P = r * A * temp / n ./ (temp - 1);
    disp( [100 * r P] ); % [100 * r P] is a 1*4 vector
end;
```

% The really tough challenge, however, is to vectorize the outer loop as well.

% Method 3

A = 1000; % amount borrowed

n = 12; % number of payments per year

r = [0.1:0.01:0.2]' % r is a 11*1 matrix

% Now change this into a table with 3 columns each equal to r:

r = repmat(r, [1 3]) % r is 11*3 matrix

k = 15:5:25 % k is 3*1 matrix

k = repmat(k, [11 1]) % k is a 11*3 matrix

% r (11*3) matrix =

%

% 0.1000 0.1000 0.1000

% 0.1100 0.1100 0.1100

% 0.1200 0.1200 0.1200

% k (11*3) matrix =

%

% 15 20 25

% 15 20 25

% 15 20 25

% show the value of r & k

temp = (1 + r/n) .^ (n * k);

P = r * A .* temp / n ./ (temp - 1)

%% Exercise 1: Ex 6.1 in p.161

% Exercise 2: Do these methods for the Ex. 2-28 in p. 81 for L=10000:10000:50000; and
r=0.1:0.02:0.2, P=1000

%=====

% 6.1.16 Multi-dimensional arrays

a = [1:2; 3:4]

% You can add a third dimension to a with

% then a is a 3-dim matrix

% with a(:,1)=[1:2; 3:4]

a(:,2) = [5:6; 7:8]

%=====

% 6.2 **MATRIX OPERATIONS** : check Table 6.2 for the matrix operation

% 6.2.1 Matrix multiplication

a = [1 2; 3 4]

b = [5 6; 0 -1]

% Note the important difference between the pointwise operation a .* b

% and the matrix operation a * b

c = a*b

d = a.*b

e = [2 3]'

f = a * e

%=====

% 6.2.2 Matrix exponentiation : check the table 6.2

a = [1 2; 3 4]

b = a^2 % it means a*a & it is different from the pointwise operation a.^2

c = a*a

% Again, note the difference between the **pointwise operation** a.^2 and the matrix operation a ^ 2.

d = a.*2

e = a.*a

%=====

% 6.3 OTHER MATRIX FUNCTIONS

a = [5 11; 11 25]

b = det(a) % determinate of a

c = eig(a) % eigenvalues of a

```

d = inv(a)    % inverse of a
% Singular value decomposition of a; if a is a square matrix, then it is
% just a eigenvalue decomposition
b=repmat(a,2,1)
[U,S,V] = svd(b)

```

```

%=====
% 6.4 POPULATION GROWTH: LESLIE MATRICES:  Textbook p.147

```

```

% Leslie matrix population model
n = 3;
L = zeros(n); % all elements set to zero
L(1,2) = 9;
L(1,3) = 12;
L(2,1) = 1/3;
L(3,2) = 0.5;
x = [0 0 1]'; % remember x must be a column vector!
for t = 1:24
    x = L * x;
    p(t) = sum(x);
    disp( [t x' sum(x)] ) % x' is a row
end

figure, plot(1:15, p(1:15)), xlabel('months'), ylabel('rabbits')
hold, plot(1:15, p(1:15),'o')

[a b] = eig(L)

```

```
%=====
```

```
% 6.5 MARKOV PROCESSES : A random walk process
```

```
% check the textbook p. 150
```

```
% After few steps the random walk ended at either home or café
```

	Home	2	3	4	5	Café
Home↵	1.0000	0.3333	0	0	0	0
2↵	0	0	0.3333	0	0	0
3↵	0	0.6667	0	0.3333	0	0
4↵	0	0	0.6667	0	0.3333	0
5↵	0	0	0	0.6667	0	0
Café↵	0	0	0	0	0.6667	1.0000

```
n = 6;
```

```
P = zeros(n); % all elements set to zero
```

```
for i = 3:6
```

```
    P(i,i-1) = 2/3;
```

```
    P(i-2,i-1) = 1/3;
```

```
end
```

```
P(1,1) = 1;
```

```
P(6,6) = 1;
```

```
x = [0 1 0 0 0 0]'; % remember x must be a column vector!
```

```
for t = 1:50
```

```
    x = P * x;
```

```
    disp( [t x'] )
```

```
end
```

```
%=====
```

% 6.6 LINEAR EQUATIONS

```
A = [3 2 -1; -1 3 2; 1 -1 -1]
```

```
b = [10 5 -1]'
```

```
x = A \ b % solve a linear equation Ax=b
```

```
% The same solution can be obtained by the following equation
```

```
z = inv(A) * b
```

```
% A \ b is actually more accurate and efficient
```

% 6.6.2 The residual

```
r = A*x - b
```

% 6.6.3 Over-determined systems

```
% more equations than unknowns (No solution case in L.A.)
```

```
% one can find the minimum meansquare solution (MMSE)
```

```
% which lead the rtotol = sqrt(r'*r), r = A*x - b minimum
```

```
A = [1 -1; 0 1; 1 0]
```

```
b = [0 2 1]'
```

```
x = A \ b
```

```
r = A*x - b
```

```
rtotol = sqrt(r'*r)
```

Example of overdetermined system. For the least square fitting of a straight line.

When $Ax = b$ has no solution, multiply by A^T and solve $A^T A \hat{x} = A^T b$.

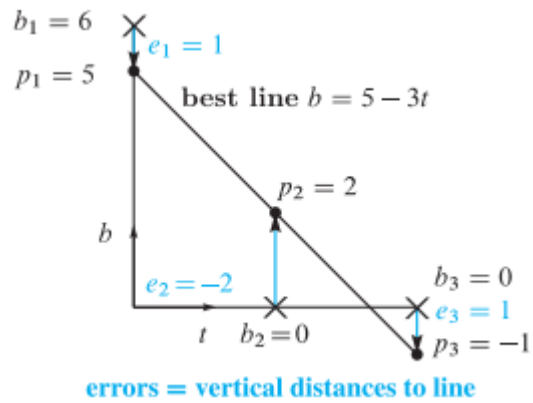
Example 1 A crucial application of least squares is fitting a straight line to m points. Start with three points: Find the closest line to the points $(0, 6)$, $(1, 0)$, and $(2, 0)$.

No straight line $b = C + Dt$ goes through those three points. We are asking for two numbers C and D that satisfy three equations. Here are the equations at $t = 0, 1, 2$ to match the given values $b = 6, 0, 0$:

$t = 0$	The first point is on the line $b = C + Dt$ if	$C + D \cdot 0 = 6$
$t = 1$	The second point is on the line $b = C + Dt$ if	$C + D \cdot 1 = 0$
$t = 2$	The third point is on the line $b = C + Dt$ if	$C + D \cdot 2 = 0.$

This 3 by 2 system has *no solution*: $b = (6, 0, 0)$ is not a combination of the columns $(1, 1, 1)$ and $(0, 1, 2)$. Read off A , x , and b from those equations:

$$A = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 1 & 2 \end{bmatrix} \quad x = \begin{bmatrix} C \\ D \end{bmatrix} \quad b = \begin{bmatrix} 6 \\ 0 \\ 0 \end{bmatrix} \quad Ax = b \text{ is not solvable.}$$



% 6.6.4 Under-determined systems (Infinity many solutions)

```
A = [1 -1 5; 3 1 2] % A 2*3 matrix; two equations, 3 unknown;
b = [2 1]'
x = A \ b
```

% 6.6.5 Ill conditioning

```
A = [10 7 8 7; 7 5 6 5; 8 6 10 9; 7 5 9 10]
b = [32 23 33 31]'
x = A \ b
```

% perturbed b vector

```
b = [32.1 22.9 32.9 31.1]'
x = A \ b
```

% rcond ; is an estimate for the reciprocal of the

% condition of X in the 1-norm obtained by the LAPACK

% condition estimator. If X is well conditioned, rcond(X)

% is near 1.0. If X is badly conditioned, rcond(X) is

% near EPS.

```
rcond(A)
```