Digital System Design Lab

Lab 13
Finite State Machine Applications

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Date: 2023/12/20

1. Objectives

- To learn how to build a frequency divider

2. Theorem

When designing a frequency division circuit, our goal is to reduce or "divide" the frequency of an input signal. Here's a common method using D-type or T-type flip-flops (also known as inverters or toggle flip-flops) to achieve division:

(1) Choose Flip-Flop Type: The output of a D-type flip-flop is directly equal to the D input, while a T-type flip-flop toggles its output at each clock cycle.

(2) Connect Flip-Flops: Chain multiple flip-flops together so that the output of one flip-flop is connected to the clock input of the next. In this way, the output frequency of each flip-flop is half that of the previous one.

(3) Set Division Ratio: Adding more flip-flops can further reduce the output frequency. For example, if we connect three flip-flops, the output frequency will be one-eighth of the input frequency (because $2^3 = 8$).

(4) Verify Design: Use circuit simulation software to verify whether your design can produce the expected output frequency.

This design method is suitable for digital signals and can be easily expanded to achieve higher division ratios. However, for analog signals, different techniques may be needed, such as mixers or injection-locked oscillators.

3. Experimental Results

(1) Step 1

a. *Think*

i. Build a 1 Hz frequency divider

ii. When positive edge of frequency divider, led shift left or right

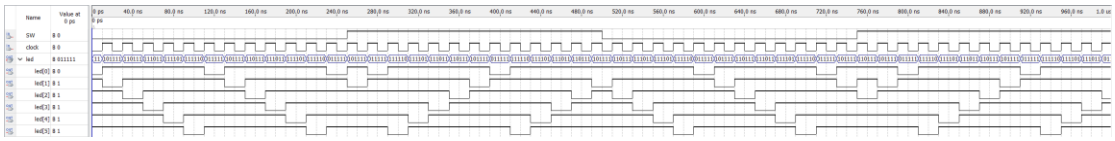
b. *Code*

```
module step_1(clock, SW, led);
        input SW, clock;
        output reg [0:5] led=6'b011111;
        reg Q=1'b0;
        integer count=0 ;

        always @(posedge Q) begin
                case (SW)
                        0: led <= {led[5], led[0:4]};
                        1: led <= {led[1:5], led[0]};
                endcase
        end

        always @(posedge clock) begin
                if (count==24999999) begin
                        Q <= !Q;
                        count <= 0;
                end
                else count <= count + 1;
        end
endmodule
```

c. *Simulation*



(2) Step 2

a. Think

i. Build a 1 Hz frequency divider

ii. Initialize led0~3 according to SW

iii. When positive edge of frequency divider, led0~3 shift left or right

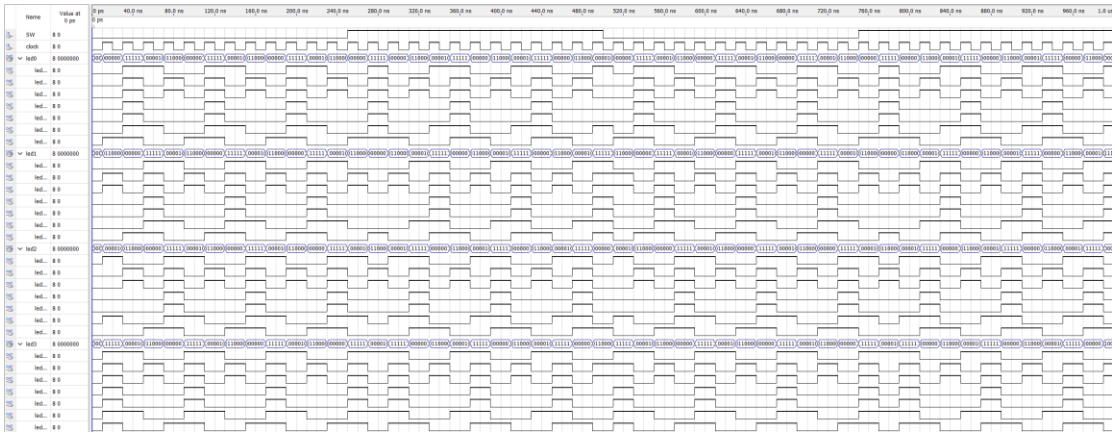
b. Code

```
module step_2(clock, SW, led3, led2, led1, led0);
        input SW, clock;
        output reg [0:6] led3, led2, led1, led0;
        reg Q=1'b0;
        reg last_SW=0;
        integer count=0;
        parameter led_d=7'b1000010, led_E=7'b0110000,
led_0=7'b0000001, led_NULL=7'b1111111;

        always @(posedge Q) begin
                if (last_SW!=SW) begin
                        case (SW)
                                0: begin led3 <= led_NULL; led2 <=
led_d; led1 <= led_E; led0 <= led_0; end
                                1: begin led3 <= led_d; led2 <= led_E;
led1 <= led_0; led0 <= led_NULL; end
                        endcase
                        last_SW <= SW;
                end
                else
                        case (SW)
                                0: begin led3 <= led2; led2 <= led1;
led1 <= led0; led0 <= led3; end
                                1: begin led3 <= led0; led2 <= led3;
led1 <= led2; led0 <= led1; end
                        endcase
        end

        always @(posedge clock) begin
                if (count==24999999) begin
                        Q <= !Q;
                        count <= 0;
                end
                else count <= count + 1;
        end
endmodule
```

c. Simulation



4. Comments

- In Lab 2 step 4, we used a 12 MHz oscillator and connected it to a D Flip-Flop, which divided the frequency and could generate a 6 MHz output.

5. Problems & Solutions

None

6. Feedback

None