Programming Assignment 5: Complex Number Overloading

The **complex number** a+bi, contains two real numbers, the *real part* a and the *imaginary* part b. Write a C++ project that defines **class** Complex of complex numbers with overloading operations. The class contains two constructors:

- 1. Default constructor with default value 0.0+0.0i.
- 2. Copy constructor of a Complex parameter.

There are five complex number arithmetic operations:

- 1. Complex addition: (a+bi)+(c+di) = (a+c)+(b d)i
- 2. Complex subtraction: (a+bi)-(c+di) = (a-c)+(b-d)i
- 3. Complex multiplication: $(a+bi)\times(c+di) = (a\times c-b\times d) + (a\times d+b\times c)i$
- 4. Complex division: $(a+bi)\div(c+di) = ((a\times c+b\times d)+(-a\times d+b\times c)i)\div(c^2+d^2)$
- 5. Complex absolute value: $|a+bi| = (a^2+b^2)^{1/2}$

Also, there are four supporting methods:

- 1. Get real part of a complex number: getRe()
- 2. Get imaginary part of a complex number: getlm()
- 3. Set real part of a complex number: setRe(r)
- 4. Set imaginary part of a complex number: setlm(s)

Use overloaded operator member functions and friend functions to define and implement arithmetic operations a+b (addition), a-b (subtraction), a×b (multiplication), a÷b (division), and and comparing relations a==b (equal to), a!=b (not equal to), where a and b is either a real number or a complex number, but not both of them are real numbers.

Use overloaded operator member functions to define and implement assignment statement of complex numbers and its variations, including, $\langle \text{variable} \rangle = \langle \text{expression} \rangle$, $\langle \text{variable} \rangle += \langle \text{expression} \rangle$, $\langle \text{variable} \rangle -= \langle \text{expression} \rangle$, $\langle \text{variable} \rangle *= \langle \text{expression} \rangle$, and $\langle \text{variable} \rangle /= \langle \text{expression} \rangle$. The left-hand-side $\langle \text{variable} \rangle$ is a complex reference and the right-hand-side $\langle \text{expression} \rangle$ is either a **double** object or a complex object.

Overload I/O stream operators << and >> to enable output and input of complex numbers.

Use **class** Complex to write an application program to solve a quadratic equation and verify the two roots. In your output, print a real numeral four digits after the decimal point. When verify the two roots, consider the precision error up to six digits after the decimal point, *i.e.*, the absolute value the result of substituting a root to the quadratic equation is less than 0.000001.

The Dev++ project files are complex_overloading.dev, complex_overloading.h, complex_overloading.cpp, and quadratic_equation_verifier.cpp. Compress the .dev, .h, and .cpp program files in a file named Assignment_5_DXXXXXXXX.YYY, where YYY is zip, rar, or 7z. Write an assignment report Report_5_DXXXXXXXX.pdf. In the report, (1) explain the differences in programming complex number assignments using C and C⁺⁺ and (2) discuss the advantages and/or disadvantages of programming in C⁺⁺. Submit the assignment report Report_5_DXXXXXXXX.pdf and the compressed program file Assignment_5_DXXXXXXXX.yyy, where DXXXXXXXX is your student ID. The assignment is due by 23:59 pm, Wednesday, May 15, 2024.

Add #include <iomanip> and "cout << fixed << setprecision(4);" to print double type data in the fixed point format and 4 digits after the decimal point. Program execution example: