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Deep Learning Methods to Identify Intracranial Hemorrhage Using Tissue Pulsatility Ultrasound Imaging

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Abstract

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TBD

TABLE OF CONTENTS

	Page
List of Figures	ii
Glossary	iii
Chapter 1: Introduction	1
1.1 Background	1
1.2 Data Collection	2
1.3 Signal Processing	4
1.4 Existing System	5
1.5 Problem Statement and Scope	8
Chapter 2: Related Work	9
2.1 Overview	9
2.2 Application	10
2.3 Supervised Learning	10
Chapter 3: Method	21
3.1 Data Description and Preprocessing	21
Chapter 4: Experiment and Result	22
Chapter 5: Conclusion and Future Work	23
5.1 Conclusion	23
5.2 Limitation	23
5.3 Future work	23
Bibliography	24

LIST OF FIGURES

Figure Number		Page
1.1	The planes at which ultrasound data are collected: left or right side of the head and at axial, coronal, or oblique.	4
1.2	The raw RF data are processed using various signal processing techniques to produce displacement data that is synchronized with the heart's cardiac cycle.	6
1.3	Registering a 2D ultrasound scan plane to the 3D CT data. The 2D B-mode scan is shown relative to a point cloud representing the skin surface of the head in the 3D CT data.	7
1.4	CT brain mask constructed by registration with B-Mode ultrasound for patient # 16 at the right oblique plane. (a) B-mode ultrasound data. (b) An overlay of the ultrasound plane on the CT image. (c) Resulting brain mask (cyan) and skull mask (blue).	7
2.1	The U-Net architecture. The left and right side are the encoder and decoder, respectively[38].	11
2.2	The 3D U-Net architecture[49].	13
2.3	The V-Net architecture[34].	14
2.4	Residual connection[20].	14
2.5	RU-Net architecture with convolutional encoding and decoding units using recurrent convolutional layers (RCL) based on U-Net architecture.[5].	15
2.6	The dense block with four layers. The feature maps from previous layers are concatenated together as input to the following layers. BN stands for batch normalization [18].	16
2.7	The U-Net++ architecture. Solid up and down arrows represent the encoding and decoding path, respectively, while dotted arrows represents skip connections. The yellow circles are convolutional blocks [18].	17
2.8	Inception structure or dense atrous convolutional block from CE-Net [17].	18
2.9	The architecture of the attention U-Net [36].	19
2.10	Attention gate from Attention U-Net[36], redrawn by Lei et al. [29].	19

GLOSSARY

CRANIUM: the part of the skull that encloses the brain.

CT: Computer Tomography.

IED: Improvised Explosive Device.

IRB: Institutional Review Board.

INTRACRANIAL HEMORRHAGE: bleeding inside the brain.

LSTM: Long Short-Term Memory.

RNN: Recurrent Neural Network.

TBI: Traumatic Brain Injury.

TPI: Tissue Pulsatility Imaging.

CTBI: closed Traumatic Brain Injury.

PTBI: penetrating Traumatic Brain Injury.

WHO: World Health Organization.

ACKNOWLEDGMENTS

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DEDICATION

To my parents, sister, and dear wife without whose support I would not have been able to achieve my goals.

Chapter 1

INTRODUCTION

1.1 Background

Brain injury may happen in one of two ways: close brain injury (cTBI) and penetrating brain injury (pTBI) [3]. Closed brain injuries happen when an injury is nonpenetrating and does not cause any break in the skull. The source of these injuries are rapid forward and/or backward movements and shaking of the brain inside the bony skull that results in bruising and tearing of brain tissue and blood vessels. Penetrating brain injuries happen when a foreign object penetrates the skull and then traverses through the brain parenchyma. For instance, a bullet travels through the head, piercing the brain.

What why is TBI important for civilians and battle field? TBI in the battle field: A large percentage of deployed U.S. soldiers (40% to 60% of surviving soldiers) suffer from closed-head injuries caused by the blast effect of IED explosion [15]. These injuries could result in intracranial hemorrhage, causing long-term neurological damages if left untreated. For severe TBI cases, the patients must be evacuated to the nearest combat hospital that has equipment to support neurosurgery, airway protection, mechanical ventilation, among other means for critical care. However, severe cTBI patients often do not survive more than one year post injury [15]. Thus, early diagnosis is critical not only to improve the clinical outcome, but also to provide medical personnel with information to make decision when resources are scarce.

Besides the relevance on the battle field, TBI is a pressing public health and medical problem around the world. According to the World Health Organization (WHO), TBI affects an estimate of 10 million people annually [23]. Low and middle income countries face higher risk factors for causes of TBI due to inadequate health care systems.

Early diagnosis and immediate medical care is extremely important in improving the clinical outcomes for TBI patients [4]. Computer Tomography (CT) and Magnetic Resonance Imaging (MRI) are the current standard methods for identifying intracranial hemorrhage [21]. The main disadvantage of these imaging modalities is the complexity, size, and cost of the required equipment, making them inaccessible in the combat settings and in low income countries. In contrast, ultrasound imaging could be used with relatively affordable equipment that are as small as a standard tablet. An example of such systems is a tablet-like device from Terason (the company website is at <https://www.terason.com>). Ultrasound imaging has a major drawback: ultrasound waves do not penetrate bones very well, making ultrasound imaging more suitable for infants up to about 18 months old at which age the craniums are yet fused together [1].

A team of researchers from the University of Washington developed a novel ultrasound technique called tissue pulsatility imaging (TPI) that captures the pulsation of the brain tissue as blood infuses the brain during a cardiac cycle [28]. The team collected data from civilian patients who suffer moderate to severe cTBI. The working hypothesis is that the difference in the movements of brain tissue versus TBI lesion allows one to detect intracranial hemorrhage through computer assisted means. This project aims to employ the power of deep learning to produce an algorithm that can automatically identifying intracranial hemorrhage from TPI data.

1.2 Data Collection

The data used in this project were collected from actual humans, thus the data collection is under controlled by the policies of the University of Washington’s Human Subjects Division. Data collection was approved by the Institutional Review Board (IRB) through a Zipline application, the Human Subjects Division’s e-IRB system.

The data was collected from patients admitted to Harborview Medical Center (HMC) in Seattle, the only Level 1 trauma center in the area capable of providing total care for every aspect of traumatic injuries to the brain [2]. The criteria for selecting patients are:

- Moderate to severe cTBI at HMC;s Neuro ICU, with or without polytrauma
- Patients 18 years or older
- Not prisoners
- Not from Native American or non-U.S. indigenous populations through a tribe, tribe-focused organization, or similar community-based organization

The last two criteria are to simplify the Zipline application. When TBI patients arrived at HMC, the patients received life saving treatment if necessary, including diagnosis of TBI via CT imaging. A research coordinator then screened them for the inclusion criteria. If they had an injury the team is interested in, then the coordinator asked them or their family for consent. Ultrasound raw data were collected using a Terason (Burlington, MA) u3200t, a tablet-based, general purpose scanner with a 4V-2 phased array transducer (64 elements, 2.5 MHz RF sampling frequency, 128 scanlines per frame). The scan rate was fixed by the manufacture at 30 frames per second. A certified medical sonographer used the Terason device in the hospital room to collect ultrasound data. Data could come from patients hours after an injury or days after an injury. Data collection happened after the patients were diagnosed using CT or MRI, and did not interfere or interrupt routine hospital clinical care.

The sonographer collected data through the temporal window of the head (See Figure 1.1) without shaving the head, spending approximately five minutes aiming the ultrasound toward the known intracranial hemorrhage with each of the following orientations: coronal, axial, and oblique. The axial is a horizontal slice of the brain at zero degree; coronal is a 90-degree slice of the brain; oblique is a slice at any angle from one degree to 179 degrees excluding the coronal. Data were collected from the left and right side of the head. The sonographer also used a pulse oximeter to capture phases of the cardiac cycle. Any patient identifying information, including name, age, and gender, was removed from the data. Patients are distinguished by three-digit numbers.

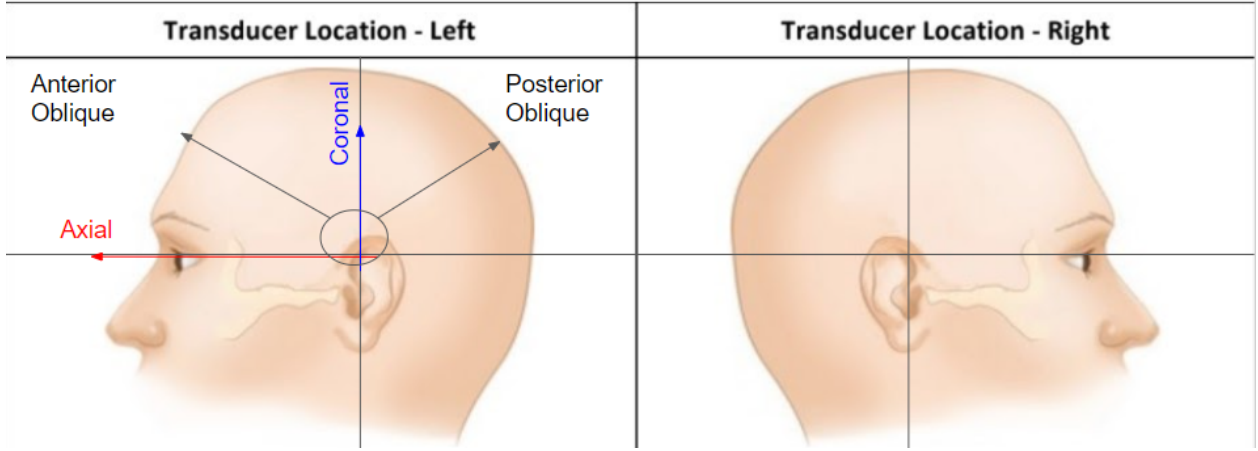


Figure 1.1: The planes at which ultrasound data are collected: left or right side of the head and at axial, coronal, or oblique.

Prior to restrictions imposed due to COVID-19 virus, the sonographer collected 15 scans from each side of the head equally divided between the three scan planes. The amount of data collected following COVID-19 restriction, the data were limited to 1 axial, 1 coronal and 4 oblique scans from each side of the head.

1.3 *Signal Processing*

Signal processing is not in the scope of my project. It was done by an ultrasound signal processing expert, Dr. John Kucwicz. Tissue Pulsatility Imaging (TPI) relies on the deformation of the brain tissue in response to changes in blood volume over a cardiac cycle. During systole, blood accumulates in the tissue due to more blood entering the arterial vasculature than leaving through the venous vasculature. The amount of tissue expansion is by a fraction of a percent. During diastole, more blood leaves through the venous vasculature returning the tissue to presystole volume[42, 7]. The central working hypothesis of the larger research effort is that this pulsation could help distinguished lesion from healthy brain tissue. Dr. John Kucwicz works with the raw ultrasound signals from the Terason device to measure sub-micron tissue displacement. The technique is developed based on plethysmography,

an non-ultrasound method for measuring expansion of tissues due to perfusion [28].

Using well-established ultrasound signal processing techniques and the synchronization to cardiac cycles through pulse oximetry, the raw ultrasound data were converted into displacement data (See Figure 1.2). At a high level, the ultrasound RF signal is converted into velocity of tissue movement, then into tissue displacement. First, the velocity of tissue movement was calculated from the frame-to-frame change in phase of the RF signal. The displacement then was calculated by taking the time integral of the velocity and band-pass filtered. Each scan results in an eight-second time series of tissue displacement at each pixel in a 2D image frame.

Each pixel in the ultrasound plane has a time series of tissue displacement, sampled at 30 Hz. The displacement amplitude at each pixel was computed by using a band pass filter in a narrow band (0.6 Hz wide) centered near the cardiac cycle frequency. A Hilbert transform is then applied to the narrow band filtered signal to extract the instantaneous brain displacement amplitude as a function of time.

The process of creating masks is called registration. It entails matching the CT images for each patients obtained as part of their medical care procedure. The team developed a procedure in MATLAB to insert and refine the placement of a 2D B-Mode data plane into a 3D CT data projection (See Figure 1.3). An example output is shown in Figure 1.4.

1.4 Existing System

A previous student approached the problem of detecting intracranial hemorrhage using a different representation of tissue displacement data, whose description is not in the scope of this writing. The student attempted several different deep learning models, including MobileNetV2 [39], pix2pix [25], and ResNeSt [47]. The architectures of the mentioned models were used unmodified. The loss function used for model optimization was categorical loss entropy. The metrics used for evaluation are precision and recall. The best model was reported to be ResNeSt. with a reported precision score of about 0.07 and recall of about 0.2 after 70 training epochs.

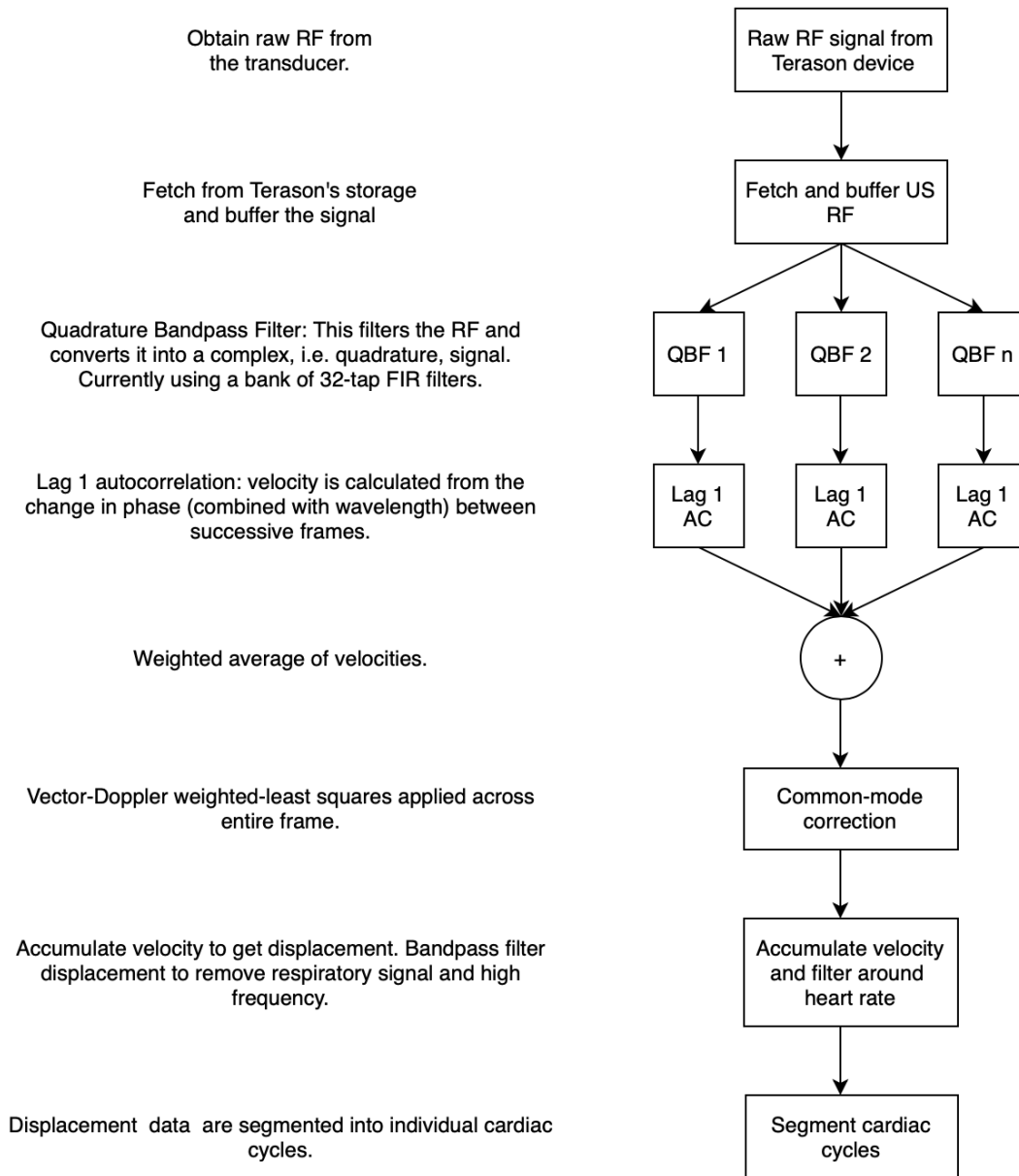


Figure 1.2: The raw RF data are processed using various signal processing techniques to produce displacement data that is synchronized with the heart's cardiac cycle.

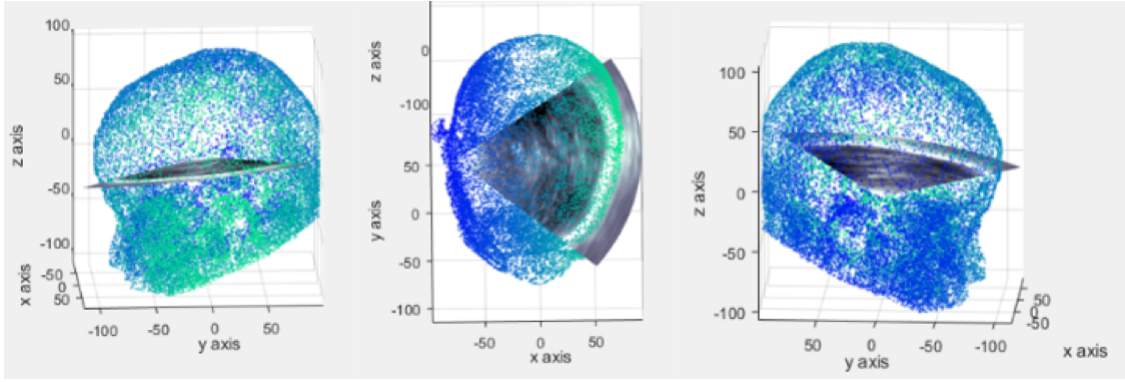


Figure 1.3: Registering a 2D ultrasound scan plane to the 3D CT data. The 2D B-mode scan is shown relative to a point cloud representing the skin surface of the head in the 3D CT data.

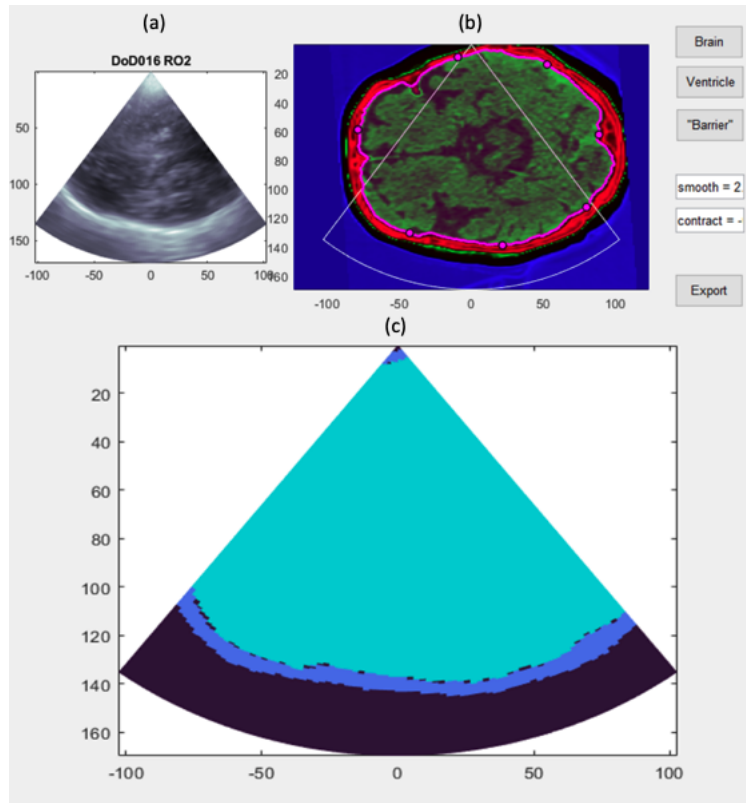


Figure 1.4: CT brain mask constructed by registration with B-Mode ultrasound for patient # 16 at the right oblique plane. (a) B-mode ultrasound data. (b) An overlay of the ultrasound plane on the CT image. (c) Resulting brain mask (cyan) and skull mask (blue).

The evaluation results showed that the previous deep learning methods and data preprocessing might not be suitable for the detection of intracranial hemorrhage from displacement data. In addition, the choice of loss function and evaluation metrics is poor. Categorical loss entropy considers the predicted results of all pixel an image equally. The result is that the loss value could be very low, but the predictive power for a class of interest is very low. The precision and recall scores evaluate the quantity of true positive, true negative, false positive, and false negative in relation to each other, but they do not indicate how well a model learn the correct label of a pixel or how well the ground truth overlaps with the detected area.

1.5 Problem Statement and Scope

This capstone project focuses on the core algorithm that detects the regions of intracranial hemorrhage with in a patient’s brain tissue. The scope is limited to data preprocessing, skull detection, ventricle detection, brain mass detection, and intracranial hemorrhage diagnosis.

1.5.1 Data Preprocessing

1.5.2 Skull Detection

1.5.3 Ventricle Detection

1.5.4 Brain Mass Detection

1.5.5 Hemorrhage Diagnosis

Chapter 2

RELATED WORK

2.1 Overview

Medical image segmentation aims to identify structures such as organs or lesions in an image; it plays a key role in computer aid diagnosis. The two categories of image segmentation tasks are semantic segmentation and instant segmentation [29]. Semantic segmentation involves pixel-level classification, assigning a corresponding category for each pixel in an image. Instant segmentation is more complex, distinguishing instances on the basis of specific categories in addition to outputting the basic semantic segmentation's result. This project focuses on semantic segmentation; for the remaining sections of this writing, image segmentation means semantic segmentation. Depends on the availability of labeled data, different flavors of deep learning (or general machine learning) could be applied to solve a problem, supervised learning, weakly supervised learning, and unsupervised learning. When the data are carefully labeled, supervised learning is the popular choice. The disadvantage of this method is that it is difficult to obtain a large number of labeled medical images. Unsupervised learning does not require labeled data but the difficulty of learning is significantly higher. On the other hand, when a dataset contains both labeled and unlabeled images, weakly supervised learning is another option. Deep learning has been used widely for medical image segmentation with huge success compared to early approaches, including edge detection, template matching techniques, statistical shape models, active contours, etc [29]. This chapter discusses the recent progress in the field of medical image segmentation. The discussion focuses on the applications of deep-learning based medical image segmentation, supervised deep learning techniques, and data augmentation.

2.2 Application

Popular medical image segmentation tasks includes, but not limited to, liver and liver-tumor segmentation [30, 44], brain and brain-tumor segmentation [33, 11], optic disc segmentation [10, 14], cell segmentation [38, 41], lung segmentation and segmentation of pulmonary nodules [45, 37]. The data used for medical diagnosis are commonly 2D gray scale or three-channel RGB images and 3D volumetric data. Deep learning practitioners get their data mostly from the four popular imaging modalities, X-ray, Computed Tomography (CT), Magnetic Resonance Imaging (MRI), and ultrasound [29]. When the structures of interest is at cellular scale, the images often come from Electron Microscopy (EM) [38].

2.3 Supervised Learning

Supervised learning is the most popular method for medical image segmentation tasks. This section reviews the existing methods that deep learning researchers have attempted to solve medical image segmentation problems. Specifically, I will discuss the two important components of a deep learning model, the backbone network and the network block.

2.3.1 Backbone network

The backbone network is the high-level architecture of a deep learning model. It draws a big picture of the way different pixel-level computational operations are chained together to process the input and output a segmentation map. In the last decade, researchers have proposed various backbone architectures for deep learning, U-Net, 3D Net, Recurrent Neural Network (RNN), skip connection, cascade of 2D and 3D models.

U-Net One of the most popular deep learning architectures in the field of general image segmentation is the encoder-decoder structure. U-Net [38], fully convolution network (FCN) [31], and Deeplab [8] are examples of the encoder-decoder structure. As the name suggest, encoder-decoder architectures have two main parts, the encoder and decoder. The encoder

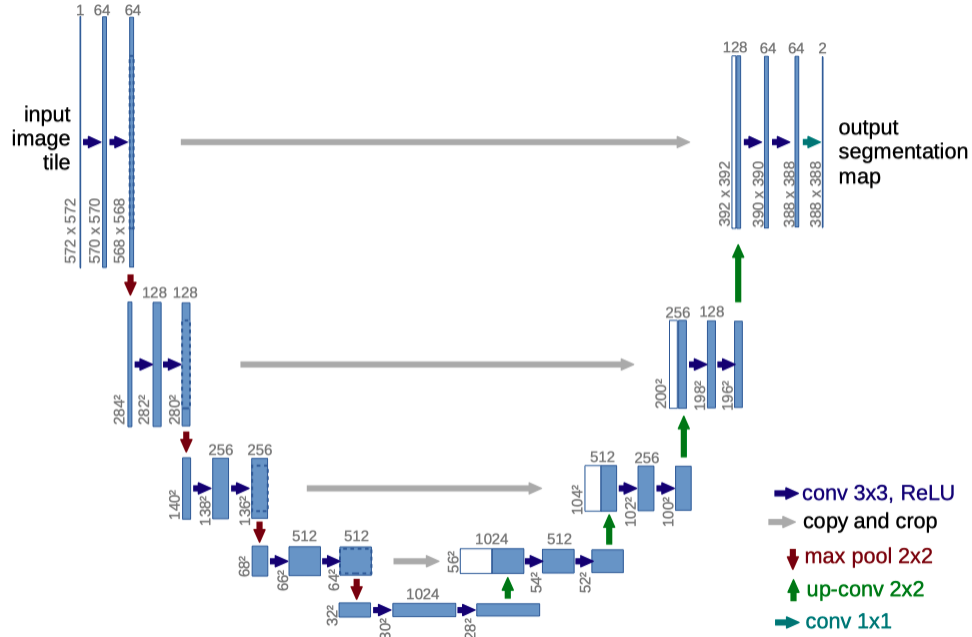


Figure 2.1: The U-Net architecture. The left and right side are the encoder and decoder, respectively[38].

reduces the dimensions of the inputs and extracts image features while the decoder restores these features to the original size and output the segmentation maps. U-Net has been used widely for medical image segmentation and has become the benchmark for most medical image segmentation tasks[1]. Many modern architectures were inspired by U-Net [46, 48, 26, 5]. Figure 2.1 shows the architecture of the U-Net. The left side of the U-Net works as a encoder. It consists of a series of convolutional filters that extract features and max pooling layers that shrink the inputs. The right side is the decoder that recovers the original image dimensions by four up-convolution operations. The U-Net is perfectly symmetric, allowing skip connections to concatenate the input features of the encoder to the features of the decoder. This structure effectively fuses low-level (high resolution) and high-level (low resolution) image features through skip connections. By these connections, the U-Net allows segmentation of medical images, which often contain noise and show blurred boundaries.

3D Net Motivated by the success of U-Net, the author of the U-Net paper extended the architecture to work with 3D medical data [49]. Such data are very common in the form of volumetric CT and MRI data. Inherently, this architecture has more parameters and requires much higher computer resource than the U-Net. Due to insufficient computing capability, the authors limited the 3D U-Net to only three down-sampling layers, reducing the model’s segmentation accuracy when tested. Figure 2.2 depicts this architecture. Milletari et al. proposed a similar structure called V-Net, [34] as shown in Figure 2.3. V-Net was developed to allow stacking more network layers, providing better feature representation. One problem that deep neural networks face is vanishing gradient [20]. The gradients (derivative) of a neural network are found using back propagation during the training process. By the chain rule, the derivatives of the hidden layers are multiplied from the output layer to the input layer to compute the derivative of the initial layer. If the derivatives are small, multiplication causes the gradient to decrease quickly, causing vanishing gradient. Residual connection is one of the solution for this problem [20]. The residual connection (identity), as shown in Figure 2.4, is essentially a skip connection that brings weights from an earlier stage to a later stage. These weights do not go through the activation function, so do not suffer from vanishing gradient. The V-Net employs residual connection in the design, allowing it to have four down-sampling layers.

Recurrent Neural Network Recurrent neural network (RNN) is intended for sequence problems such as voice recognition, language translation, and time-series sequences to name a few. One of the most popular RNNs is the Long Short-Term Memory (LSTM) network, developed by Hochreiter et al. in 1997 [22]. It can mitigate the vanishing gradient problem by introducing self-loop. RNN has been used to model the time dependence of image sequences. Alom et al. proposed the Recurrent Convolutional Neural Network based on U-Net (RU-Net), as shown in Figure 2.5, that improves feature representation for medical image segmentation tasks by recursive residual convolutional layers [5]. Gao et al. proposed the Fully Convolutional Structured LSTM (FCSLSTM), a combination of LSTM and CNN,

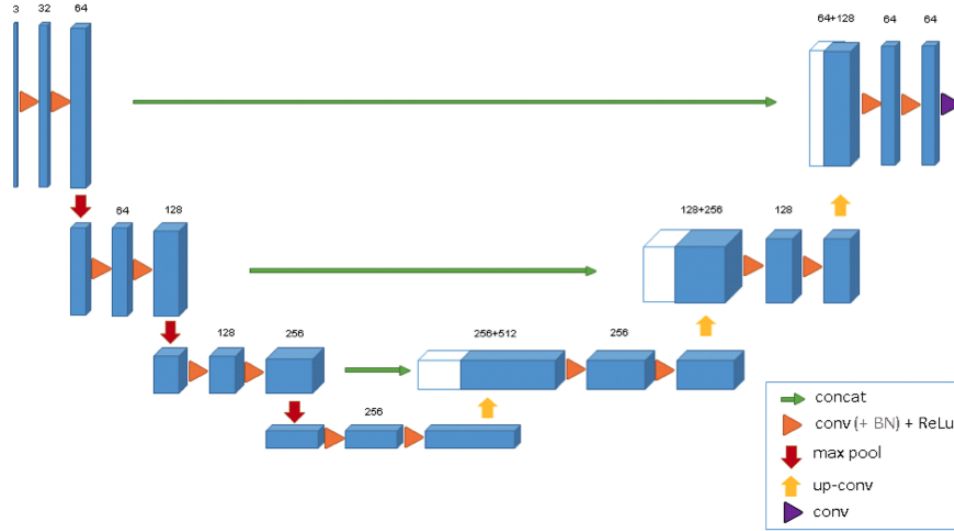


Figure 2.2: The 3D U-Net architecture[49].

to model the temporal relationship between different brain MRI slices [16]. Another work from Bai et al. joined FCN with RNN to extract the spatiotemporal information from aortic image sequences [6].

Skip connection As aforementioned, the skip connection of U-Net fuses low-resolution and high resolutions features to improve feature representation. A disadvantage of the skip connection is that there is a large semantic gap between low-resolution and high-resolution features, leading to blurred feature maps [29]. Ibtehaz et al. improved the original U-Net multiple ways, including replacing the ordinary skip connection with convolution operations on the encoder’s features before fusing with the decoder’s features [24]. They tested the model on five different dataset, including EM images for cell segmentation and endoscopy images for colon cancer detection, and reported better performance than U-Net. Two additional work by Seo et al. [40] and Chen et al. [9] also added convolution operations to the skip connection to improve performance of liver-lesion segmentation tasks.

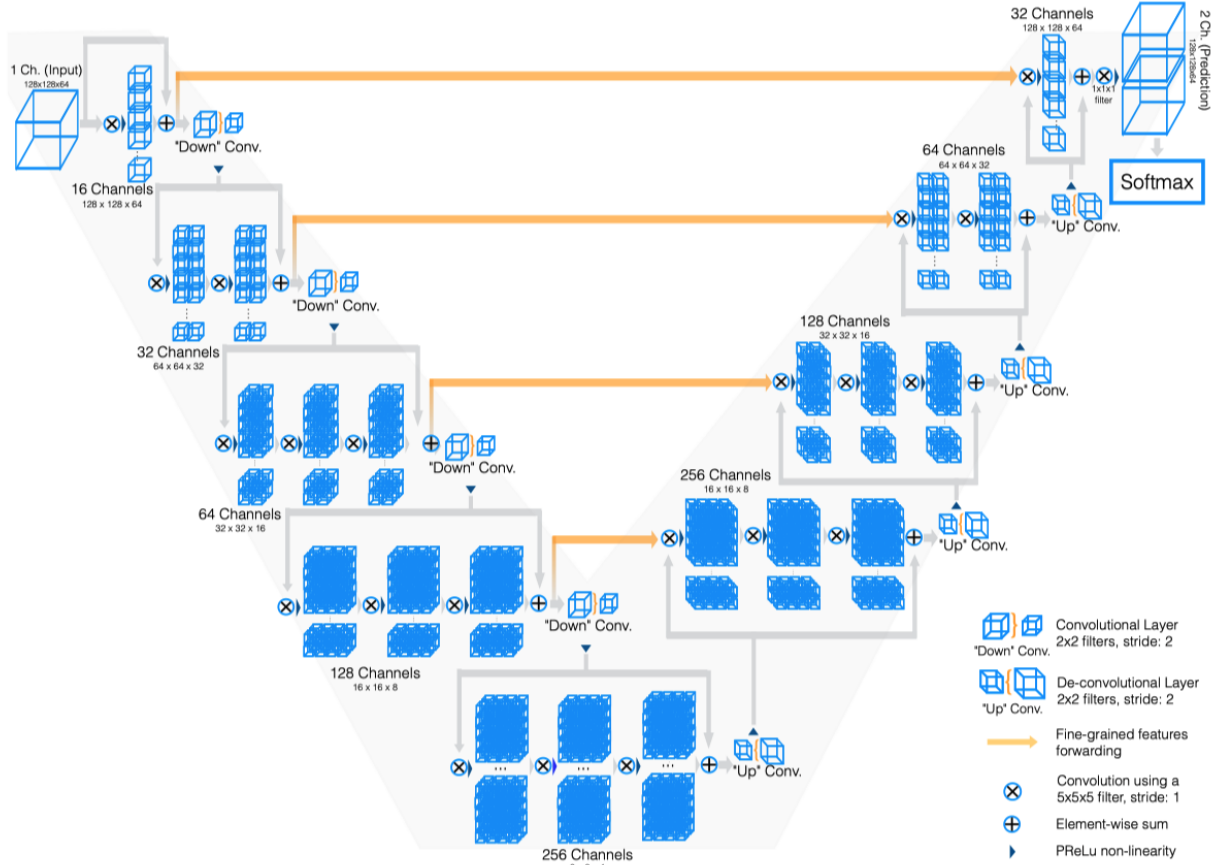


Figure 2.3: The V-Net architecture[34].

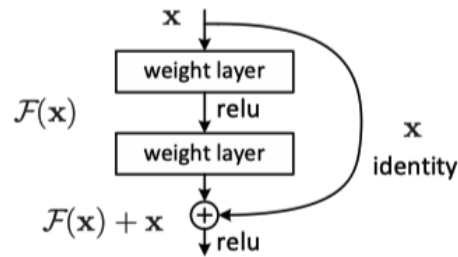


Figure 2.4: Residual connection[20].

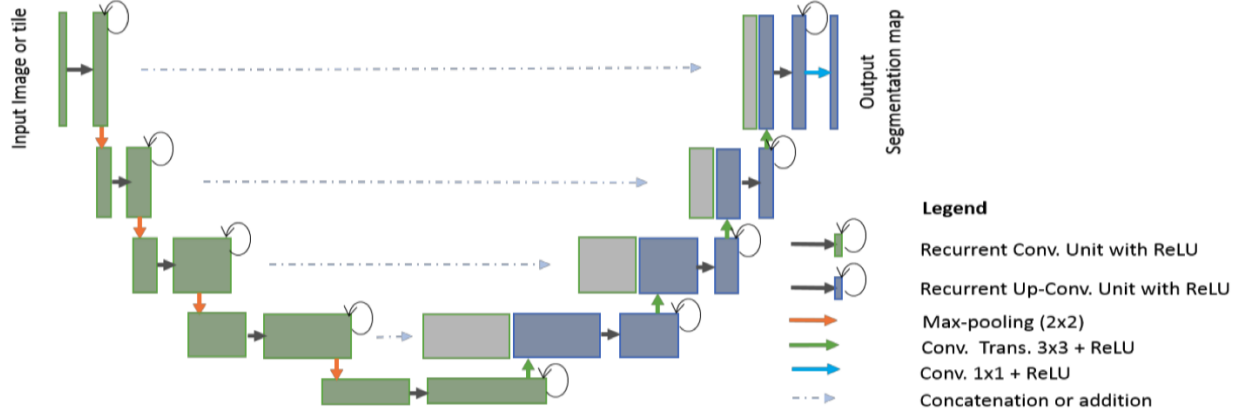


Figure 2.5: RU-Net architecture with convolutional encoding and decoding units using recurrent convolutional layers (RCL) based on U-Net architecture.[5].

Cascade Models The accuracy of segmentation tasks could be improved by training multiple models and chaining their input/output together. This type of architecture has three main categories, coarse-fine segmentation, detection segmentation, and mixed segmentation [29]. In this writing, I am interested mostly in the coarse-fine segmentation type. In coarse-fine segmentation networks, a cascade of two 2D networks is used. The first network provides a coarse segmentation, and the second network refines the coarse segmentation with details. Many researchers have developed this type of networks for liver and liver tumor segmentation using 3D. Christ et al. proposed the Cascaded fully convolutional neural networks (CFCNs) for liver and liver tumor segmentation[12]. In their work, they used an FCN to segment the liver, then fed the result to a second FCN for liver tumor segmentation. Other coarse-fine segmentation networks for liver and liver tumor segmentation are described in [43, 27, 13].

2.3.2 Network Block

Within the larger backbone network, there are the network blocks that perform the computations on the inputs to generate the features maps. For instance, The network blocks of the vanilla U-Net model are simple convolutional layers. Researchers have devised a variety

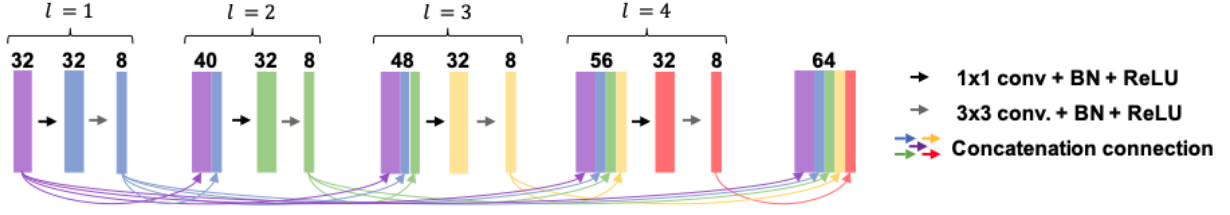


Figure 2.6: The dense block with four layers. The feature maps from previous layers are concatenated together as input to the following layers. BN stands for batch normalization [18].

of network blocks to effectively extract features maps within a larger network from medical images. In this section, I will discuss three of these network blocks: dense connection, inception, and attention mechanism.

Dense Connection In a dense connection network, the input of the previous layers are fed into subsequence layers. Guan et al. replaced the last block in a layer of the U-Net model with a dense block as shown in Figure 2.6 [18]. They named this architecture fully dense UNet (FD-UNet). The architecture was showed to outperform U-Net for removing artifacts from reconstructed 2D photoacoustic tomography images. Zhou et al. [48] extended this idea to the larger model as shown in Figure 2.7 and named the new architecture UNet++. This network contains intermediate layers and skip connections, resulting in a highly flexible feature fusion scheme. The downside is that the number of parameters is much higher than the basic U-Net due to dense connection. UNet++ outperforms U-Net in cell segmentation, brain tumor segmentation, liver segmentation, and lung nodule segmentation.

Inception Deep CNN networks often perform better than shallows ones, but they suffer from problems, including vanishing gradient, difficulty of network convergence, large memory usage [29]. Gu et al. proposed CE-Net by introducing the inception structure into the U-Net architecture before the middle layer [17]. Figure 2.8 depicts this structure. The inception structure contains various atrous convolution blocks to extract features on a wide reception

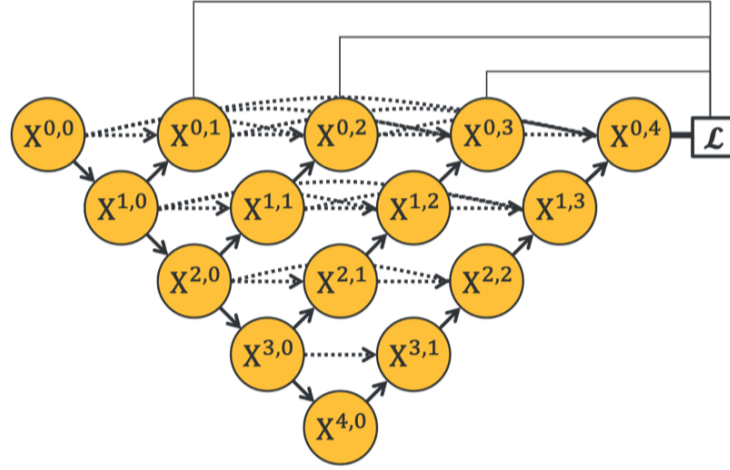


Figure 2.7: The U-Net++ architecture. Solid up and down arrows represent the encoding and decoding path, respectively, while dotted arrows represents skip connections. The yellow circles are convolutional blocks [18].

field. The inception structure improves the problems of deep CNN but is complex, leading to difficulty of model modification [29].

Attention Mechanism Another network block that has been shown to improve a network’s performance for medical image segmentation is the attention block. The basic of the attention block is that it can assign different weights to the input features according to the importance. Oktay et al. incorporated the attention mechanism into the U-Net and proposed attention U-Net [36]. Figure 2.9 shows the overall architecture of attention U-Net. It is very similar to the original U-Net besides the addition of the attention gate, as shown in Figure 2.10. This network block modifies the output of the encoder before it is concatenated to the decoder features. The attention gate effectively controls the feature importance of input pixels.

The U-Net and many of its variations have two important limitations. The first one is low effectiveness: the encoder and decoder depend on local operators; the second is low efficiency: a large amount of feature maps are generated due to doubling of output channels

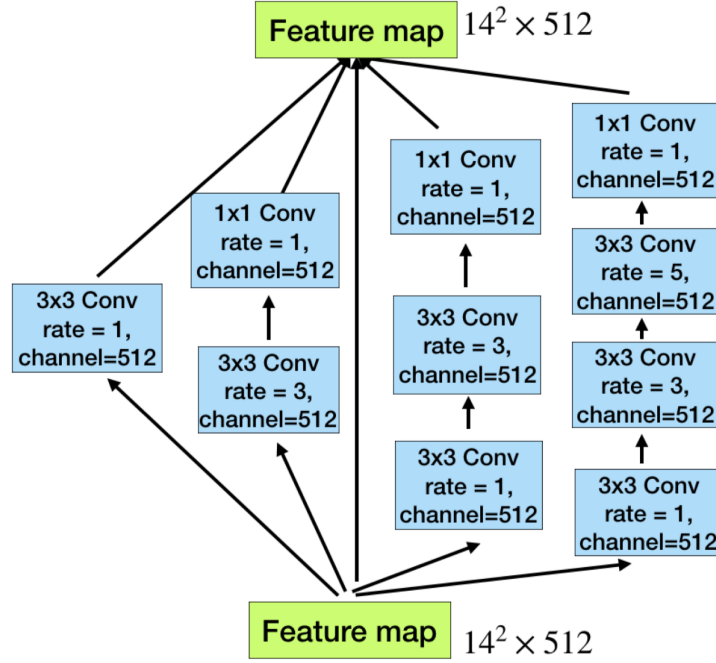


Figure 2.8: Inception structure or dense atrous convolutional block from CE-Net [17].

at each step [46]. Wang et al. proposed Non-local U-Net to solve these problems [46]. Non-local U-Net contains global aggregation blocks based on self-attention operator to aggregate global information without a deep encoder.

2.3.3 Data Augmentation

The quality of the data dictates the segmentation results of deep learning models. However, in the medical field, it is difficult to build high-quality datasets since the cost of data acquisition and labeling is very high [29]. In the absence of large labeled datasets, researchers have to rely on data augmentation. Conditional generative adversarial nets (cGAN) is frequently used to generate additional data for various medical segmentation tasks. Guibas et al. proposed an architecture that contains a GAN and a cGAN to generate synthetic images of retinal fundi images [19]. Another work by Mahapatra et al. employed a cGAN to synthesize realistic chest X-ray images with different disease characteristics by conditioning the model on real

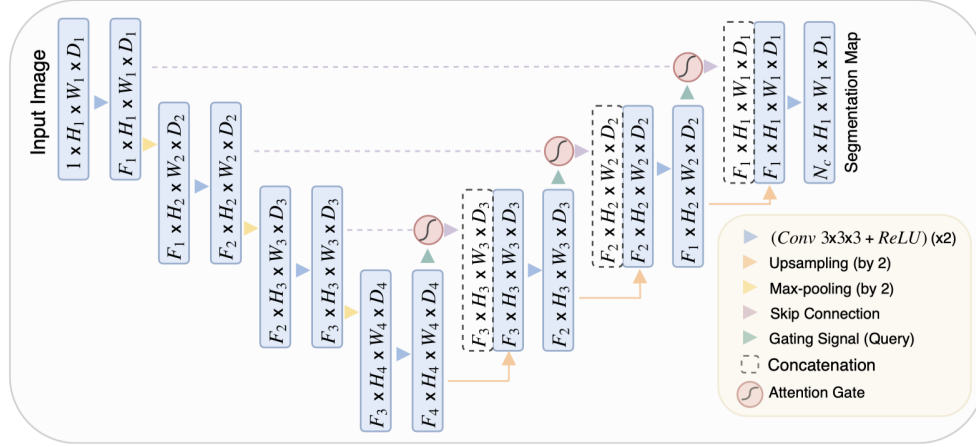


Figure 2.9: The architecture of the attention U-Net [36].

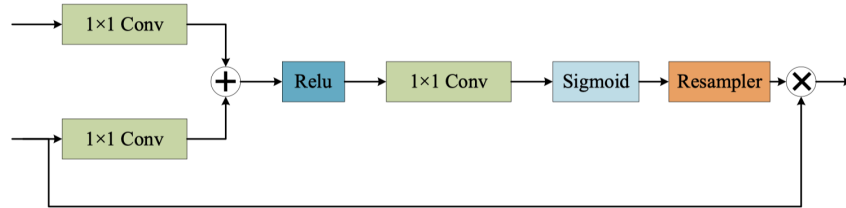


Figure 2.10: Attention gate from Attention U-Net[36], redrawn by Lei et al. [29].

samples [32].

Chapter 3

METHOD

3.1 Data Description and Preprocessing

Chapter 4

EXPERIMENT AND RESULT

Chapter 5

CONCLUSION AND FUTURE WORK

5.1 Conclusion

5.2 Limitation

Talk about the unique differences of bTBI and other cTBI as point out in this paper [15] and that data available to the study are related to cTBI instead of bTBI.

From an interview with the sonographer on the team, one of the many difficulties in this study is that the team do not know the exact time of the injury. If the more data could be collected, she believes that it would be best if data were collected as soon as possible after a patient is admitted. This way, the data would be "fresh", more representative of the data that would be scanned by the medics on the battle field.

5.3 Future work

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