Author: Jack Hoyle

Objectives for the Design

PURPSOSE OF THE SOFTWARE

This program is for a customisable flyer creator as a means to replace business cards.

The user will be able to:

- Create an online flyer.
- Edit an existing flyer.
- View existing flyers on a windows mobile device.
- Manage existing flyers.

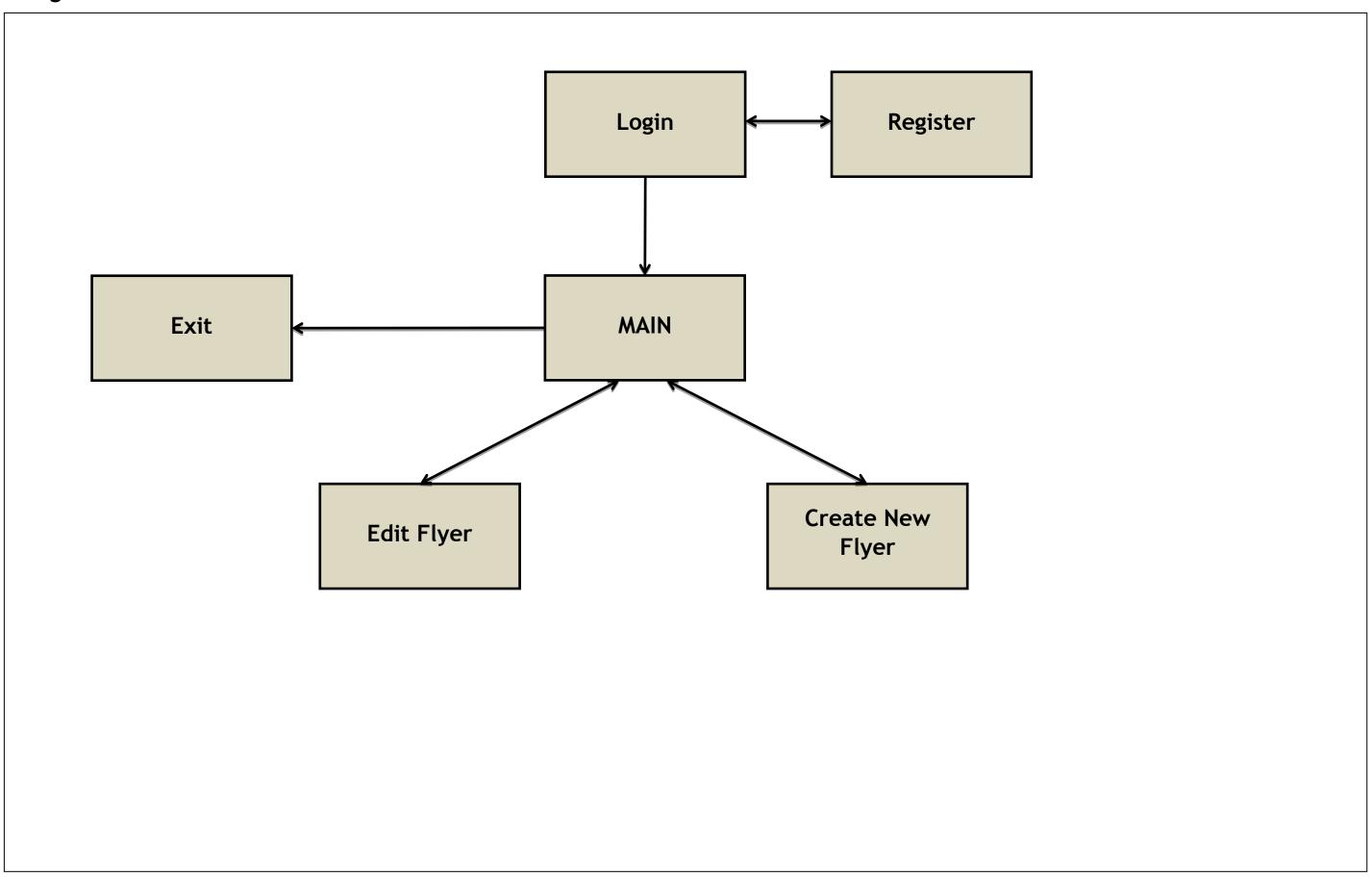
WHO WILL USE THE SOFTWARE

There will be a wide range of users with different skill levels however the main users will be professionals who use business cards on a regular basis.

WHAT WILL BE THE OUTPUTS FROM THE SOFTWARE?

1. A custom flyer for a user to send to a client.

Navigation



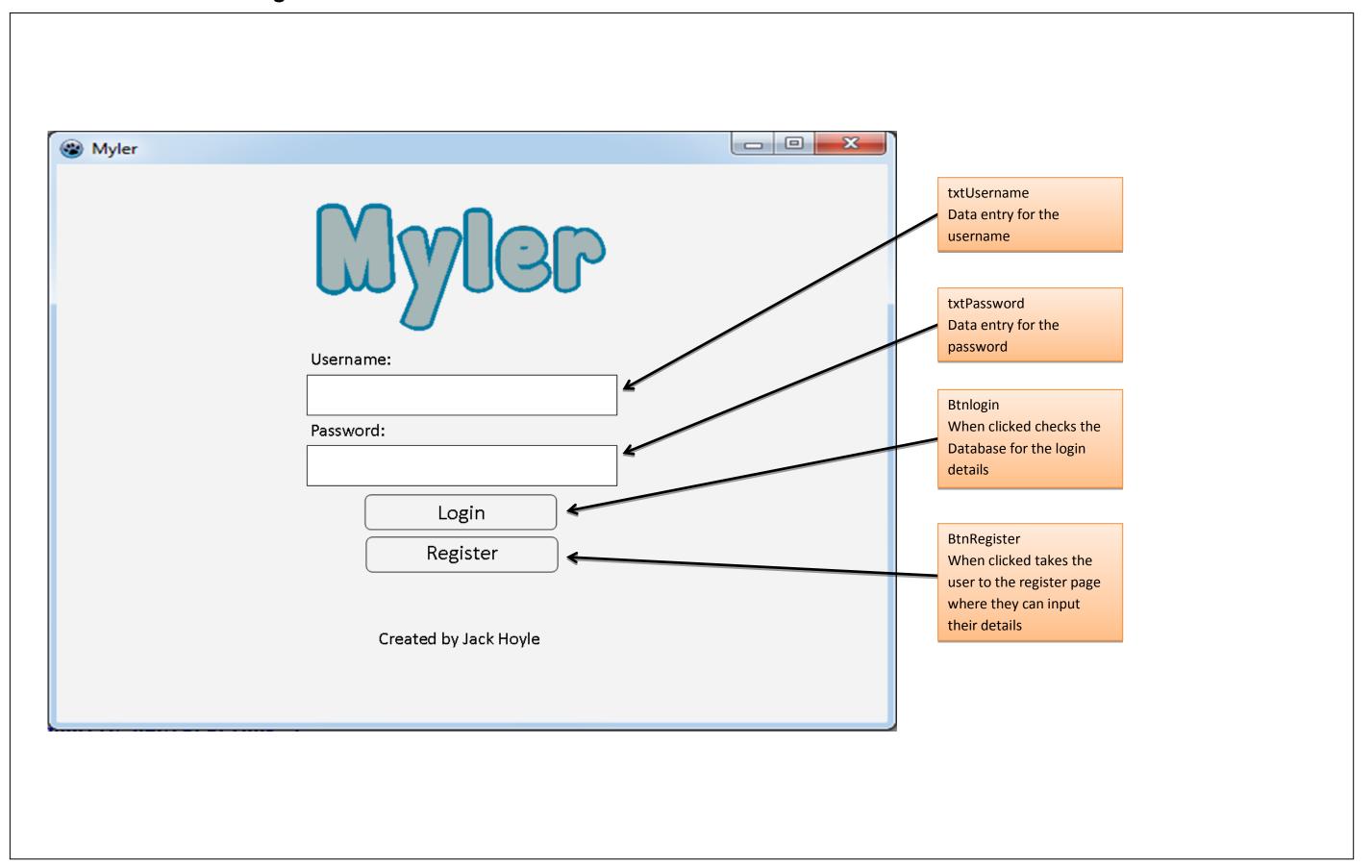
FORM OVERVIEW for: Login

PURPOSE OF THE FORM	EVENTS ON THE FORM
The purpose of this form is for the user to login to the program meaning that only they can manage and edit their flyers.	1. User click on btnlogin will check the username and password in the database and login if they both match.
	2. User click on btnregister will open frmRegister
OTHER NOTES	

FORM LAYOUT for: login

Myler	All text will be Calibri and font colour black
Username: Password:	
Login	
Created by Jack Hoyle	

FORM LABELLING for: Login



ALGORITHMS for: Login

```
Event: onClick of btnLogin
procedure TfrmLogin.btnLoginClick(Sender: TObject);
var strSQL: string;
begin
//generate SQL
strSQL:='SELECT username, password FROM useradmin WHERE username=';
strSQL:= strSQL+chr(39)+txtUsername.Text+chr(39);
//clear any residual SQL
if sqlUsers.Active THEN
sqlUsers.close;
//set the SQL text
sqlUsers.SQL.Text:= strSQL;
//execute the SQL
sqlUsers.Open;
//check if a record has been found
if sqlUsers.recordcount = 0 then
 showmessage('please try again')
 else
  begin
   if txtPassword.text=sqlUsers.fieldbyname('password').AsString then
    begin
     frmOrders.show;
     frmLogin.hide;
    end
   else
    showmessage('please try again');
 end;
end;
```

Event: onClick of btnRegister Begin Hide frmLogin Open frmRegister end

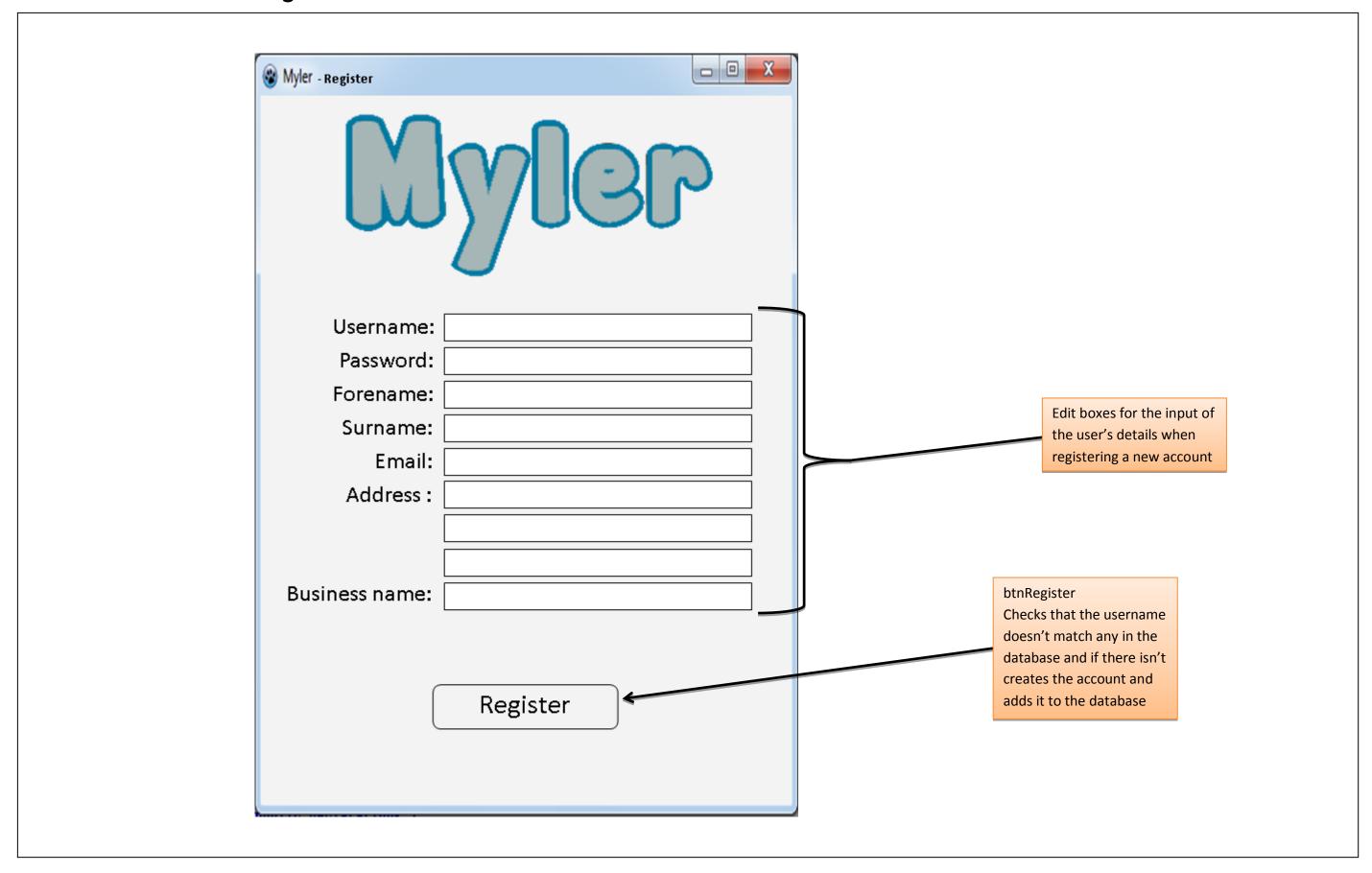
FORM OVERVIEW for: Register

PURPOSE OF THE FORM	EVENTS ON THE FORM
The purpose of this form is for a first time user to create and register a new account so that they can login to the program and do what they will within the program.	1. User click on btnRegister will add the details entered to the database and create an account for them.
OTHER NOTES	

FORM LAYOUT for: Register

Myler - Register Myler - Register	All text will be Calibri and font colour black
Username: Password: Forename: Surname: Email: Address:	
Business name: Register	

FORM LABELLING for: Register



ALGORITHMS for Register

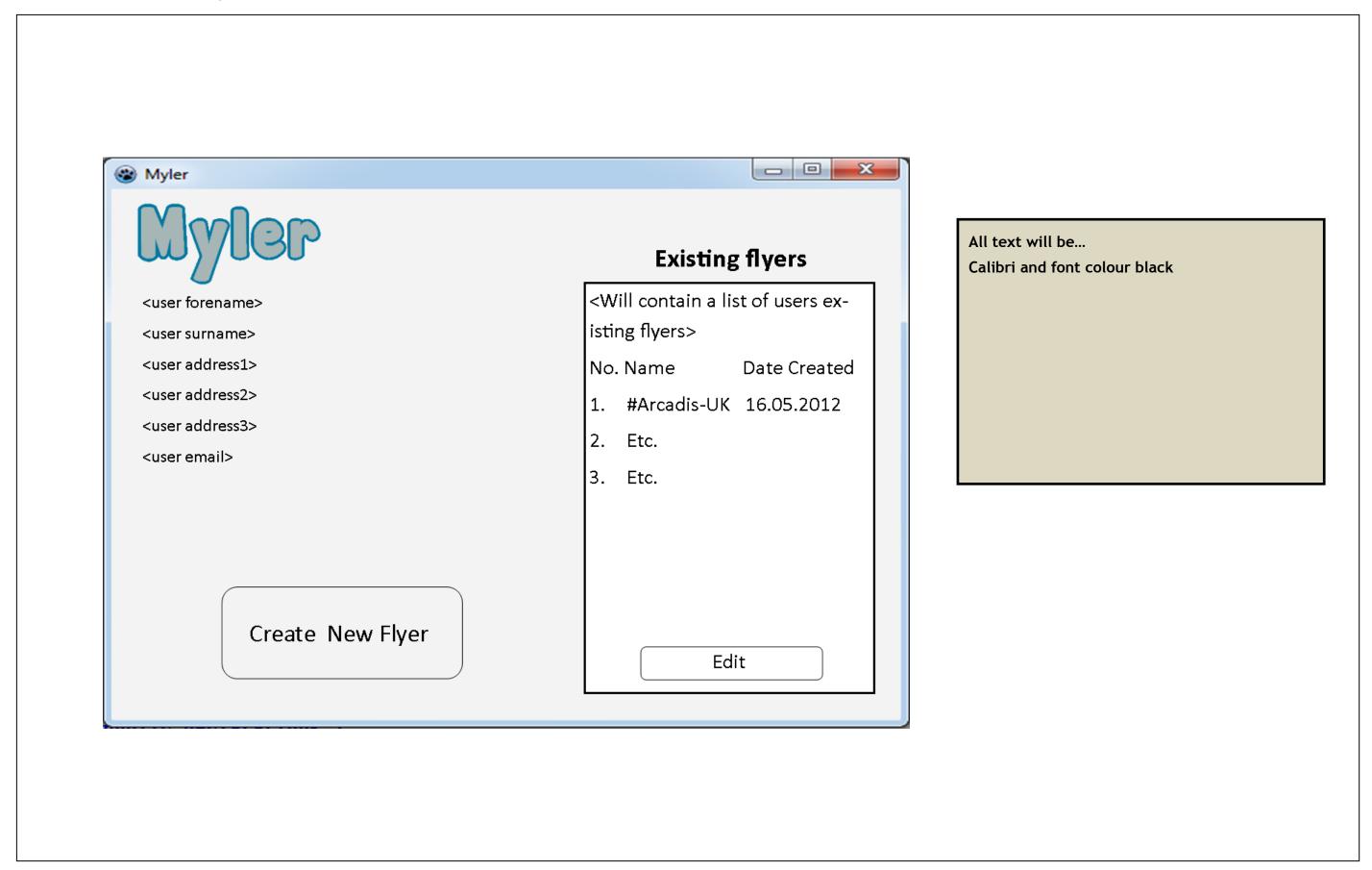
<u> </u>	
Event: onClick of BtnRegisterSubmit	
Connect to database	
Sql ← 'Insert 'username', 'password', 'forename', 'surname', 'email', 'address',	
'businessname'' into User	
Run sql	
Close frmRegister	
Open frmLogin	
end	
ena	

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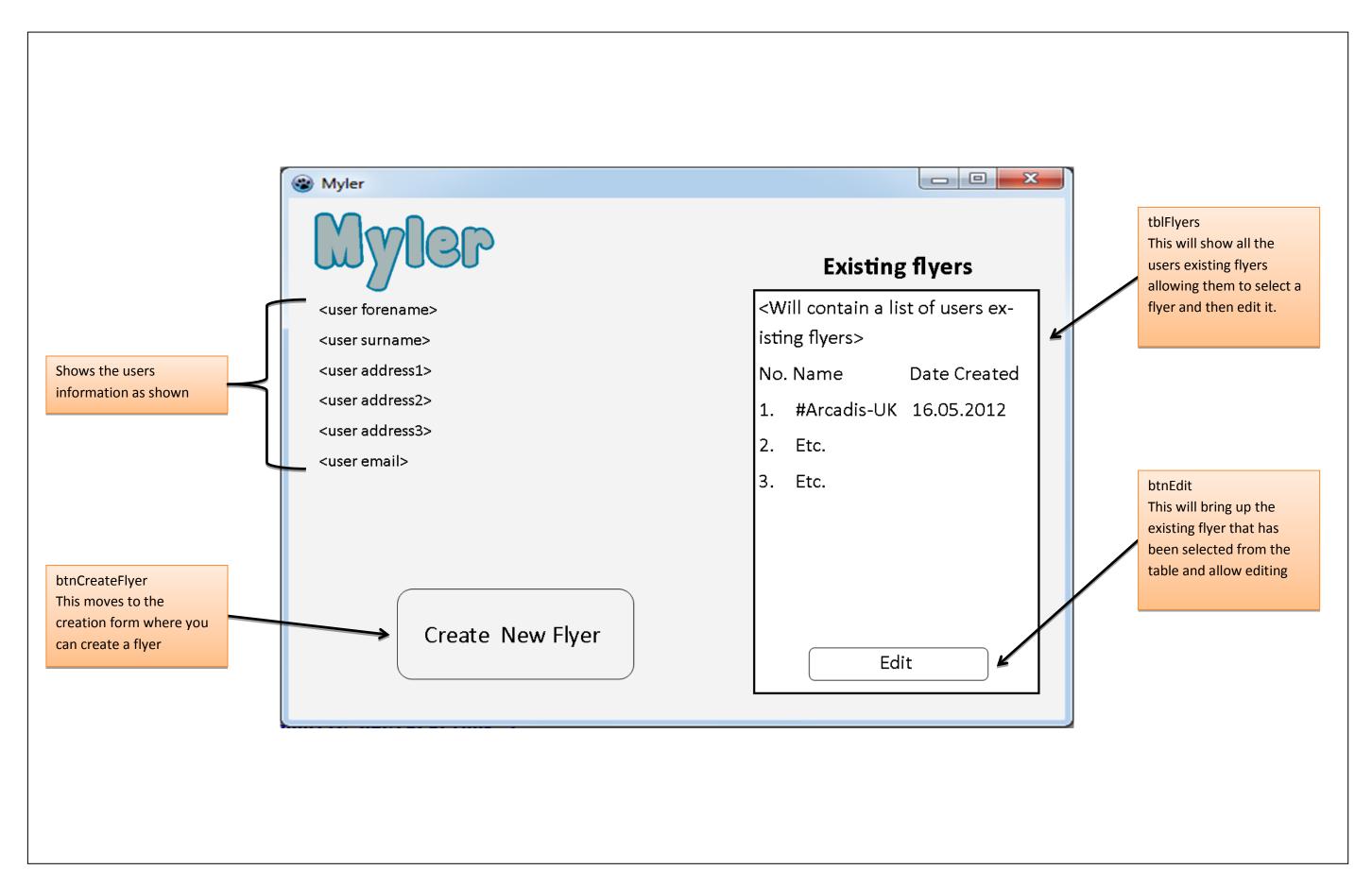
FORM OVERVIEW for: Main

PURPOSE OF THE FORM	EVENTS ON THE FORM
The purpose of this form is as the main form of the program allowing the user to navigate through the program. It also shows all	 User click on btnCreateFlyer will take the user to the flyer creation page.
existing flyers that the user has created and their details.	2. User click on btnEditFlyer will take the user to the flyer creation flyer but with the existing flyer selected.
OTHER NOTES	

FORM LAYOUT for: Main



FORM LABELLING for: Main



ALGORITHMS for Main

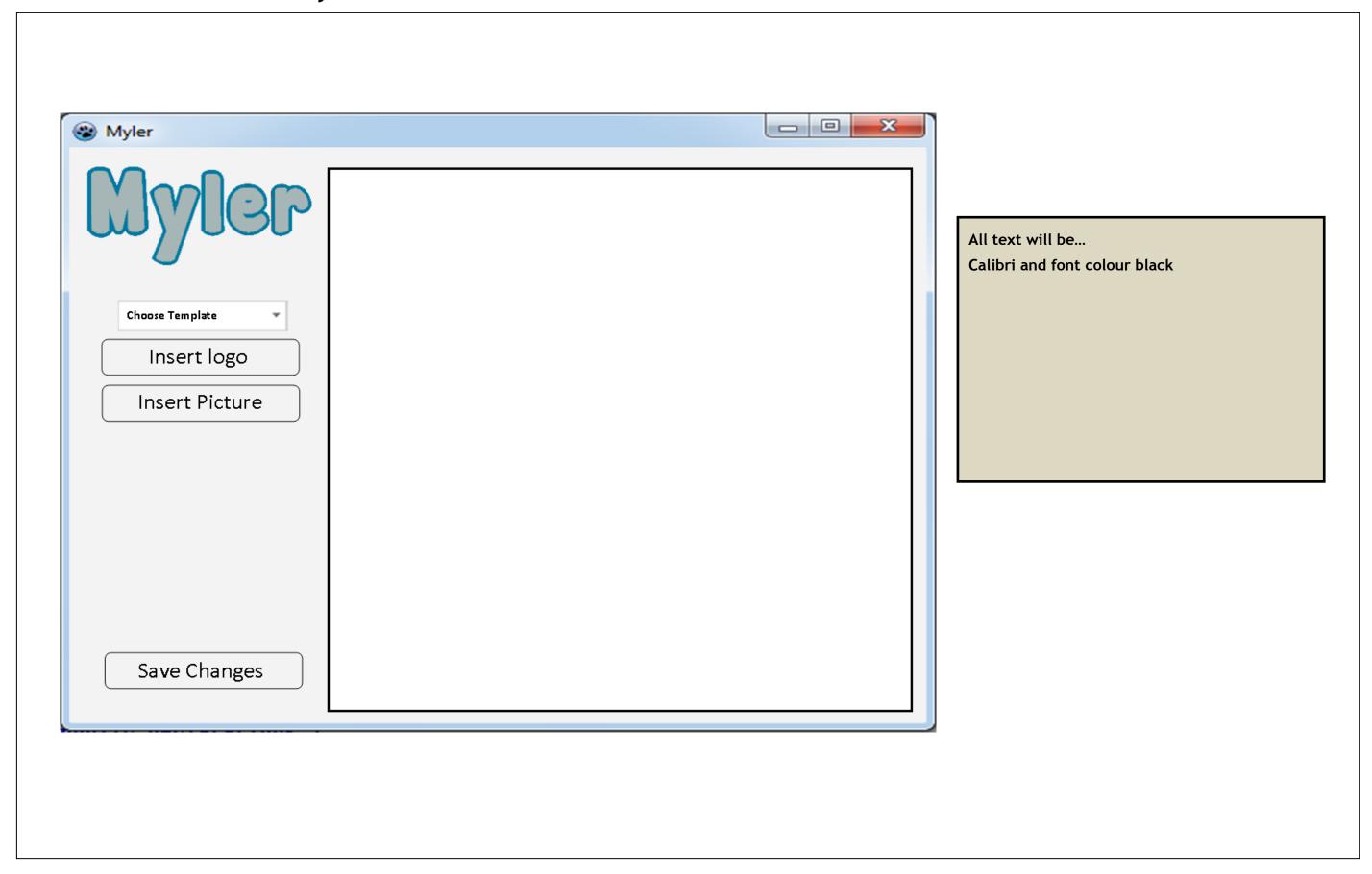
	_	·
Event: onClick of btnNewFlyer		
Begin		
Hide frmMain		
Open frmCreateflyer		
Load a blank flyer		
end		
Event: onClick of BtnEdit		
Begin		
Hide frmMain		
Open frmCreateFlyer		
Load selected Flyer		
end		

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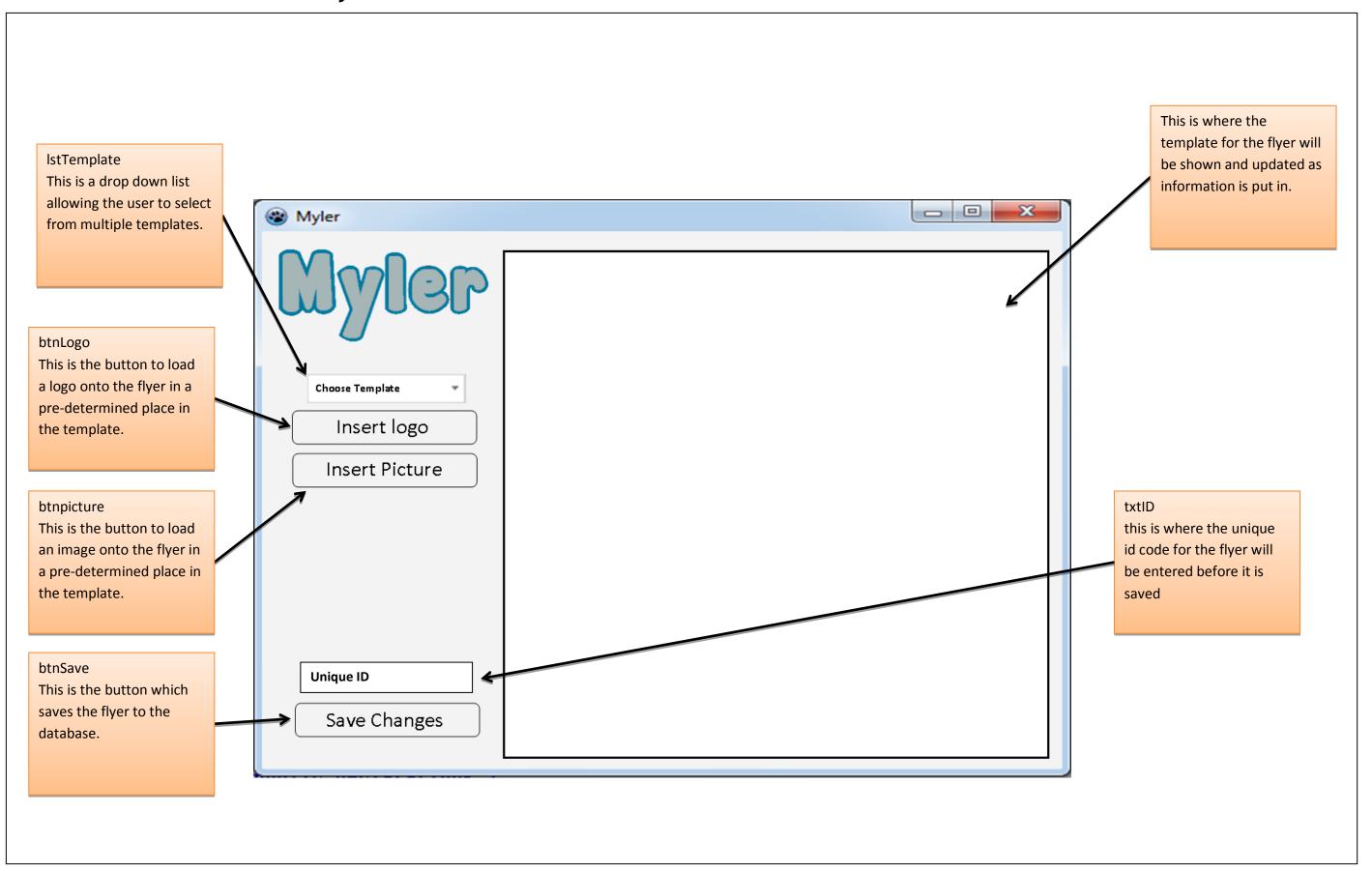
FORM OVERVIEW for: CreateFlyer

PURPOSE OF THE FORM	EVENTS ON THE FORM
The purpose of this form is for when the user wants to create a new flyer of edit an existing one.	 User click on btnSave will save the created flyer to the database and go back to the main page.
	 User click on btnLogo will insert a selected logo into the allocated position on the flyer User click on btnPicture will insert a selected picture into the allocated position on the flyer User click on lstTemplate will load the selected template as the main base of the flyer.
OTHER MOTES	
OTHER NOTES	

FORM LAYOUT for: CreateFlyer



FORM LABELLING for: CreateFlyer



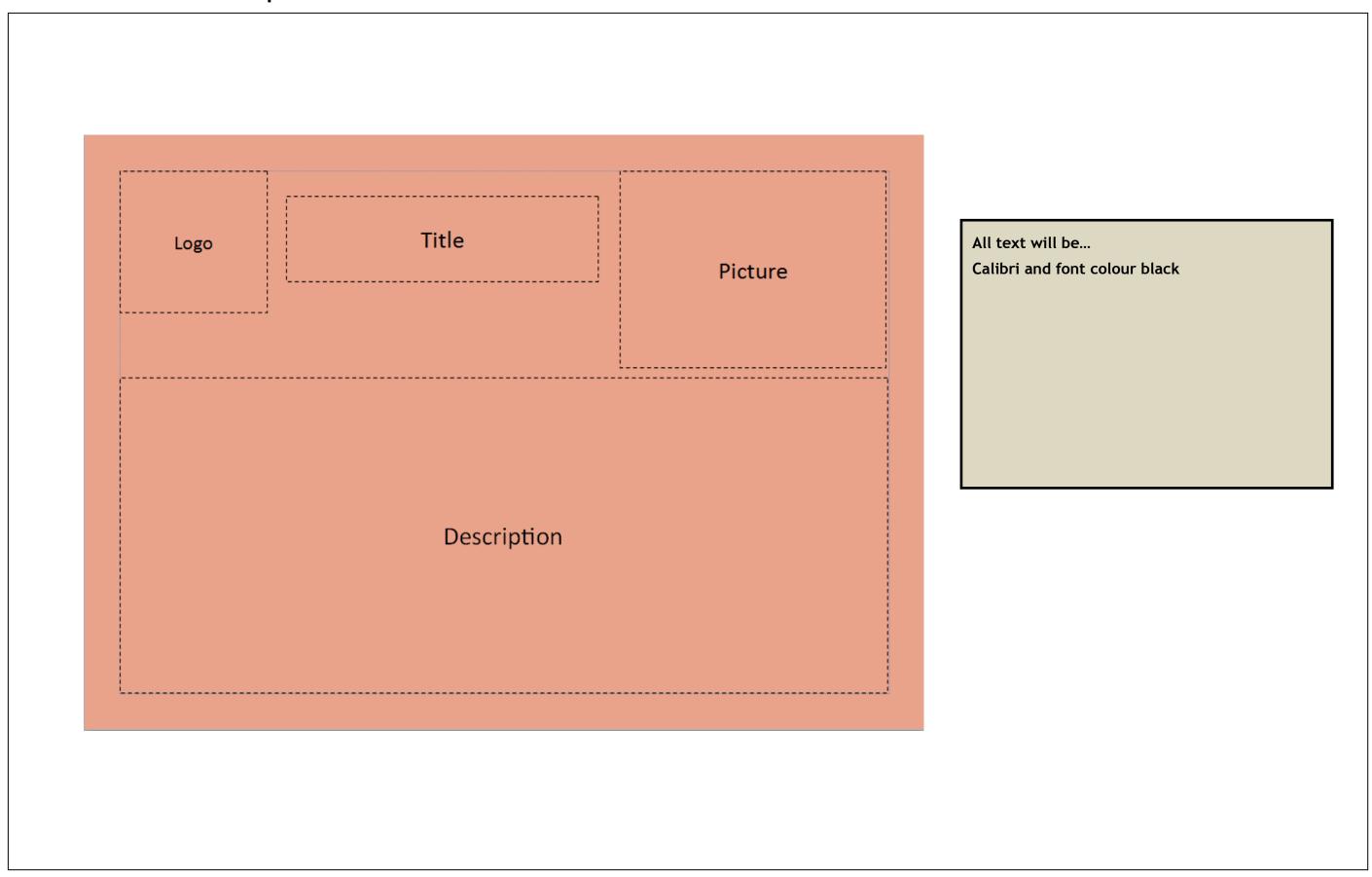
ALGORITHMS for CreateFlyer

Event: onClick of btnLogo	
Begin	
Open filesystem	
Load selected file(logo)	
Insert file in template position	
End	
Event: onClick of btnPicture	
Begin	
Open filesystem	
Load selected file(picture)	
Insert file in template position	
End	
Event: onClick of lstTemplate	
Begin	
Drop down list options	
Load selected template into the flyer	
End	
Event: onClick of btnSave	
Begin	
Save flyer data and ID to users account	
Close frmCreateFlyer	
Open frmMain	
End	

FORM OVERVIEW for: Template1

PURPOSE OF THE FORM]	EVENTS ON THE FORM
The purpose of this form is as a template for the users' flyer and they can select from the 4 templates given.		
OTHER NOTES	-	

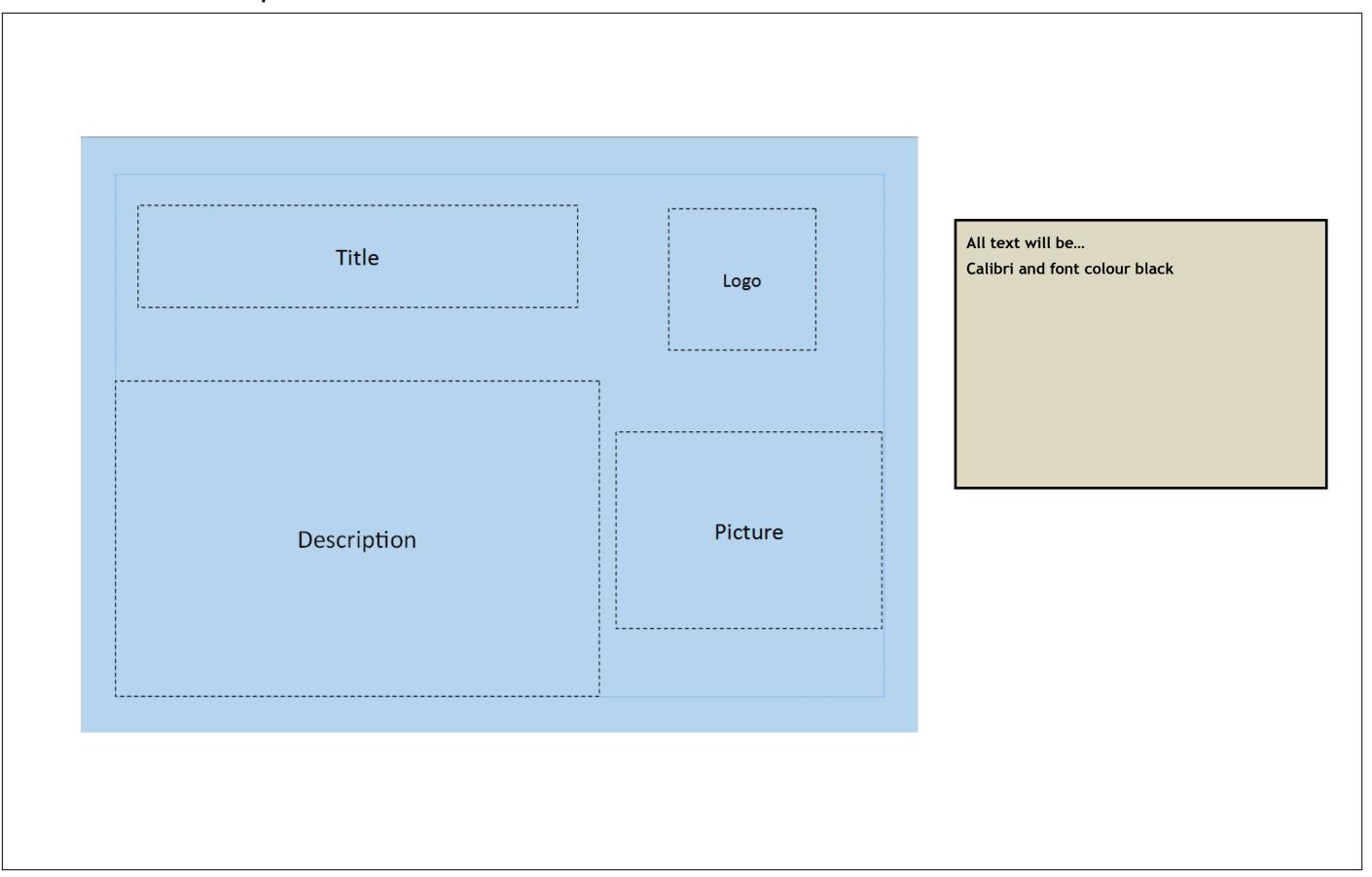
FORM LAYOUT for: Template1



FORM OVERVIEW for: Template2

PURPOSE OF THE FORM		EVENTS ON THE FORM
The purpose of this form is as a template for the users' flyer and they can select from the 4 templates given.		
	_	
OTHER NOTES	_	

FORM LAYOUT for: Template2

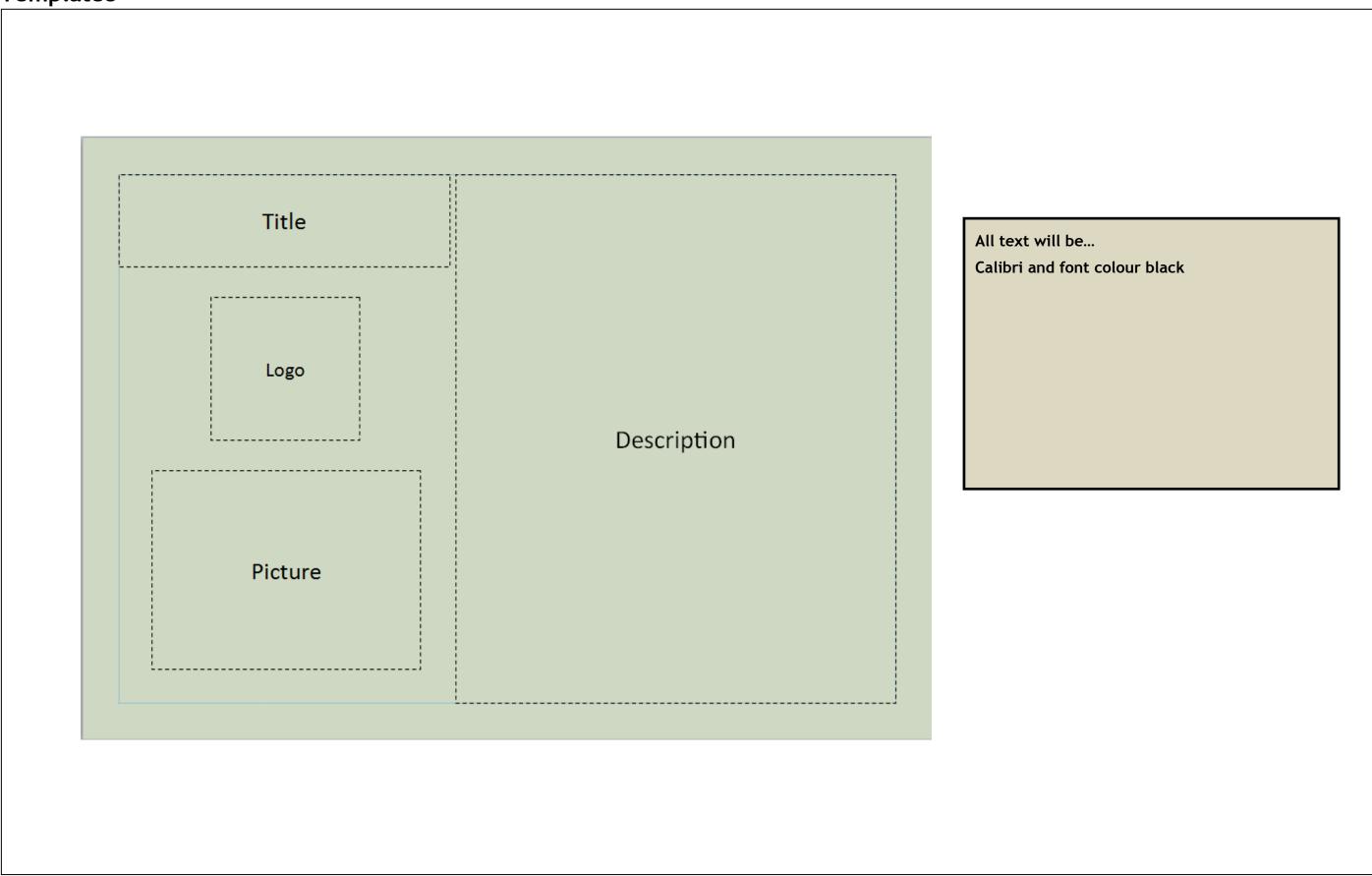


FORM OVERVIEW for: Template3

PURPOSE OF THE FORM	1	EVENTS ON THE FORM
The purpose of this form is as a template for the users' flyer and they can select from the 4 templates given.		
OTHER NOTES	_	
OTHER HOTES		

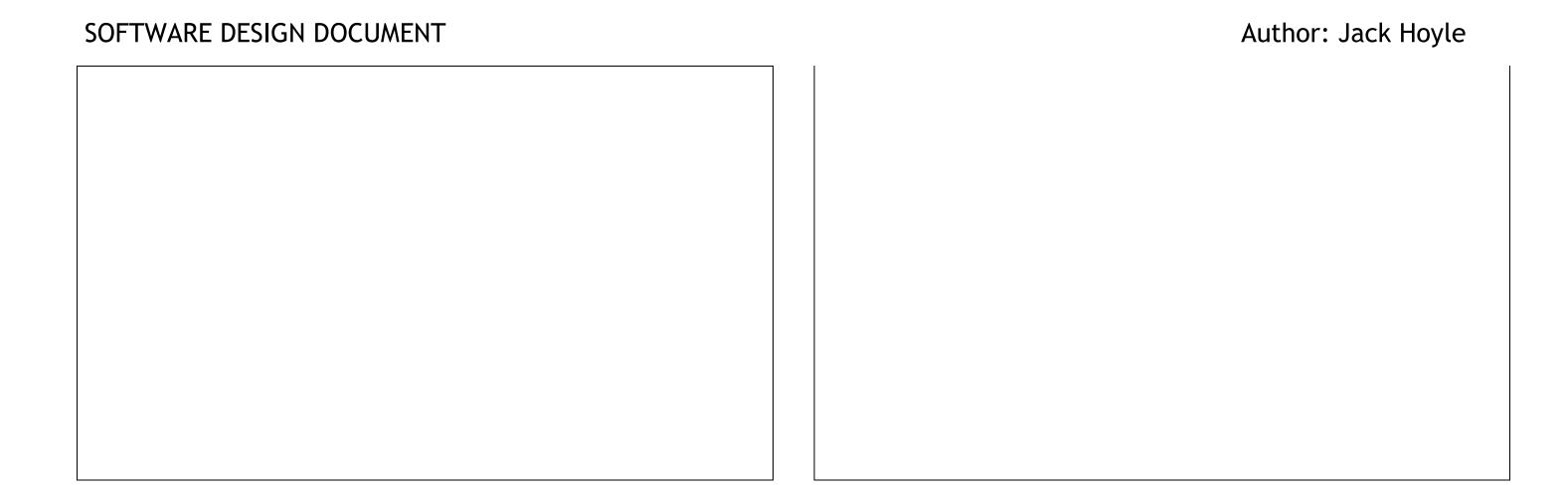
FORM LAYOUT for:

Template3

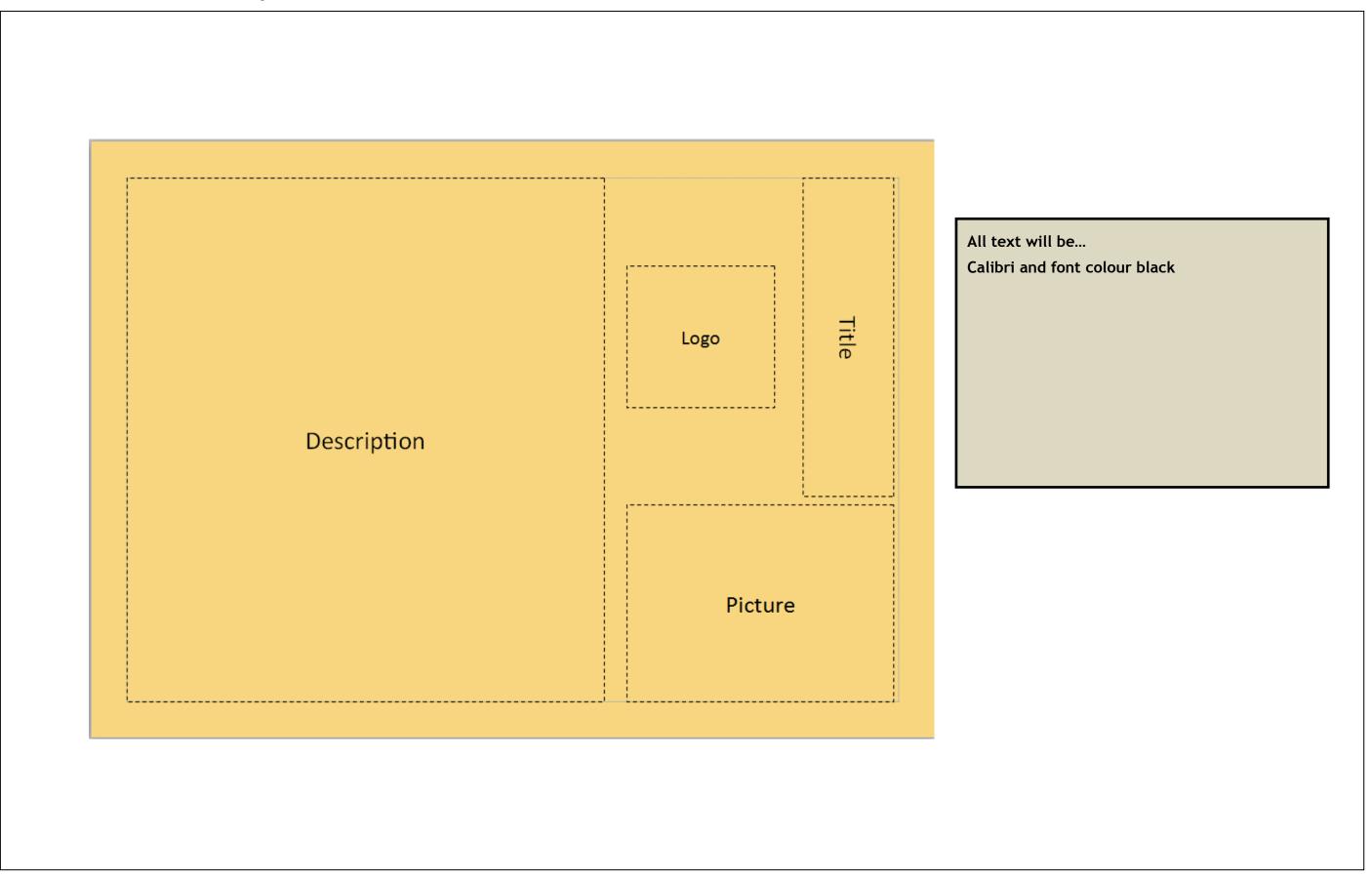


FORM OVERVIEW for: Template4

PURPOSE OF THE FORM	EVENTS ON THE FORM
The purpose of this form is as a template for the users' flyer and they can select from the 4 templates given.	
OTHER NOTES	



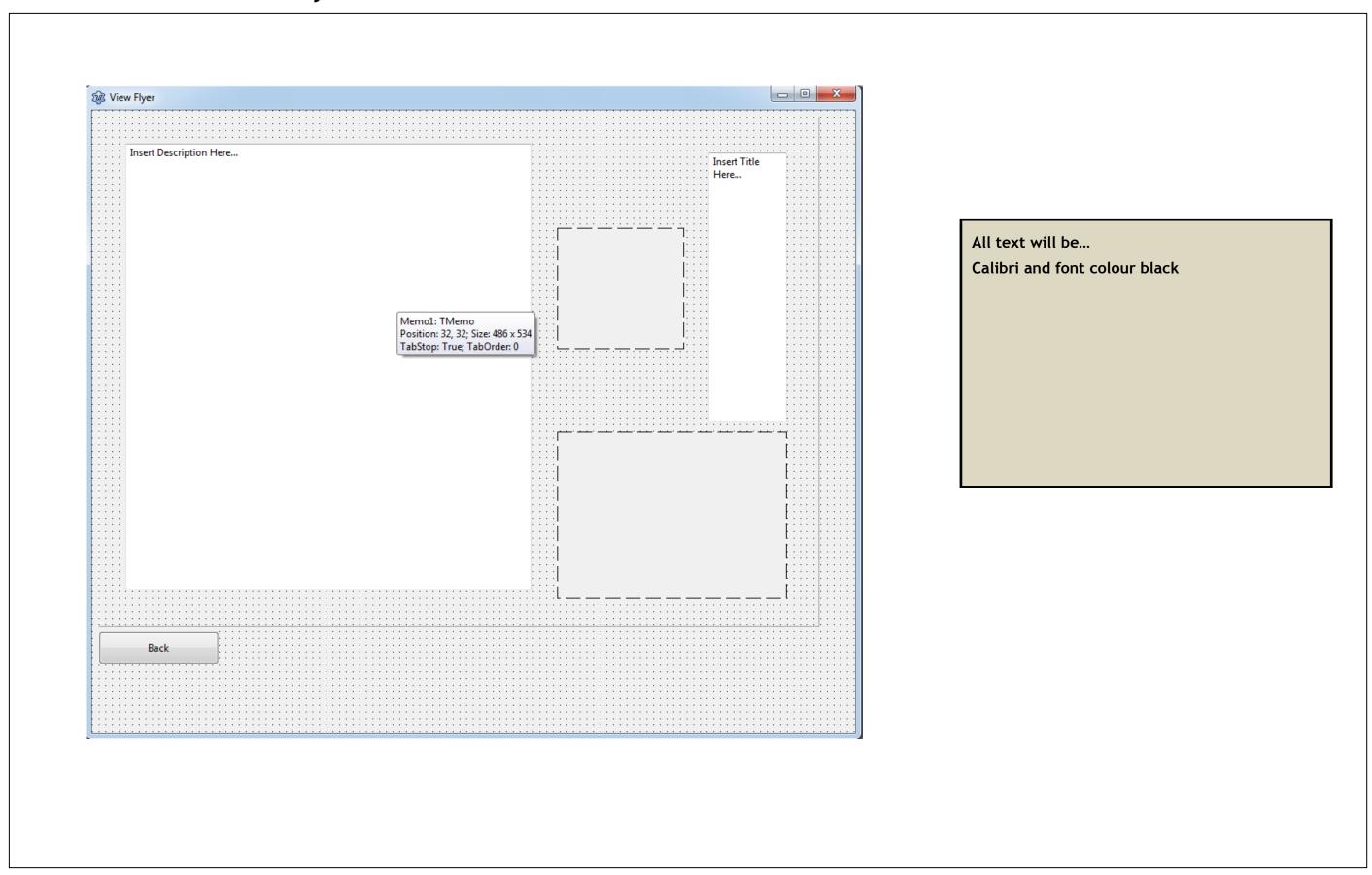
FORM LAYOUT for: Template4



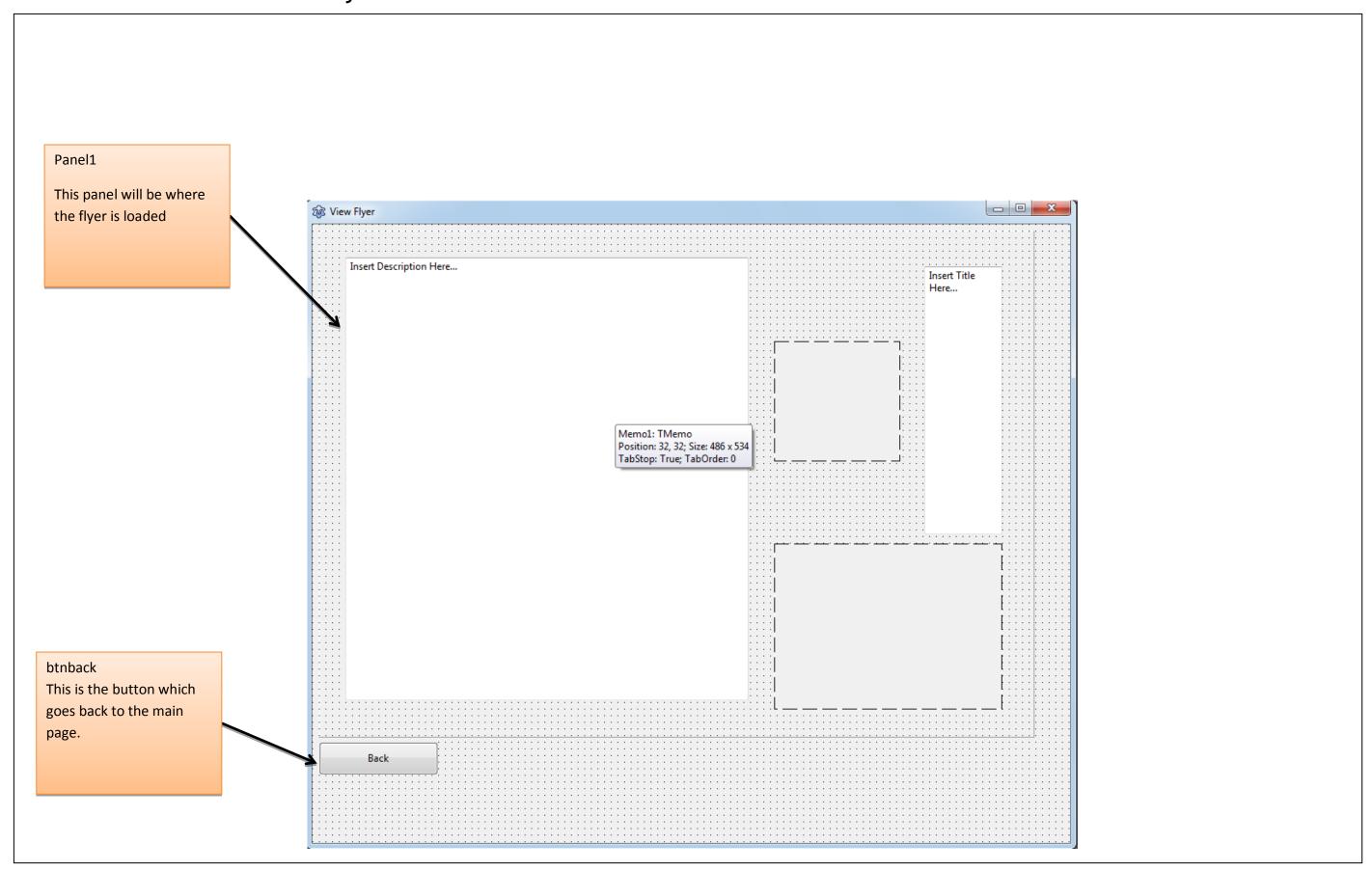
FORM OVERVIEW for: view flyer

PURPOSE OF THE FORM	EVENTS ON THE FORM
The purpose of this form is so the user can view existing flyers.	1. User click on btnback will close the form and go back to the main page.
	2. On load the panel will be updated and loaded from the database.
OTHER NOTES	

FORM LAYOUT for: CreateFlyer



FORM LABELLING for: CreateFlyer



ALGORITHMS for CreateFlyer

	_	
On click of btnback		
Hide self		
Open main		
End		
On load		
Set sql statement to take details from database		
Reposition objects on panel according to template		
Change panel colour according to template		
Load pictures		
Show form		
end		

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