

Capstone Project App Proposal - Updated

| | |
|--|----|
| Description | 2 |
| Intended Users..... | 2 |
| Features..... | 2 |
| User Interface Mocks | 3 |
| Main Activity Screen – Mobile | 3 |
| Multi-pane Main Activity Screen - Tablet | 3 |
| Details Activity Screen | 4 |
| Full Screen | 4 |
| App Widget..... | 5 |
| Settings Activity Screen | 5 |
| Options Menu | 5 |
| Key Considerations | 6 |
| How will your app handle data persistence? | 6 |
| Describe any edge or corner cases in the UX. | 6 |
| Describe any libraries you'll be using and share your reasoning for including them. | 6 |
| Describe how you will implement Google Play Services or other external services. | 7 |
| Next Steps: Required Tasks | 7 |
| Task 1: Project Setup..... | 7 |
| Task 2: Implement UI for Each Activity and Fragment..... | 7 |
| Task 3: Implement Scheduling of Daily Picture Download Service..... | 8 |
| Task 4: Implement Content Provider | 8 |
| Task 5: Implement Main Activity | 8 |
| Task 6: Implement Details Activity | 8 |
| Task 7: Implement Full Screen Activity..... | 9 |
| Task 8: Implement Settings Activity..... | 9 |
| Task 9: Implement Notifications | 9 |
| Task 10: Implement APOD Widget..... | 9 |
| Task 11: Implement AdMob..... | 9 |
| Task 12: Implement Firebase Analytics..... | 10 |
| Task 13: Upload App to Google Play | 10 |

GitHub Username: <https://github.com/jackblas/>

App Name: **APOD**

Description

Browse images library provided by NASA APDO (Astronomy Picture of the Day) service and select any of the images from the library as your wallpaper.

The app includes a widget displaying latest picture added to the APOD service.

Intended Users

Everyone

Features

- Browse pictures from the APOD service
- Set selected image as the wallpaper
- Automatically set the latest image as your wallpaper
- Notifications for the picture of the day
- Includes a widget displaying latest picture added to the APOD

User Interface Mocks

Main Activity Screen - Mobile



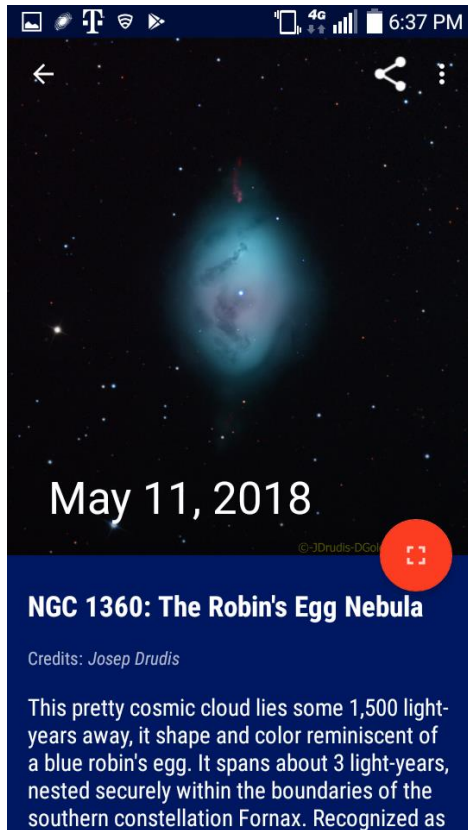
Main Activity – Displays all images

Multi-pane Main Activity Screen - Tablet



On a tablet-sized screen, the Main Activity layout contains both images list fragment and selected image detail fragment.

Details Activity Screen



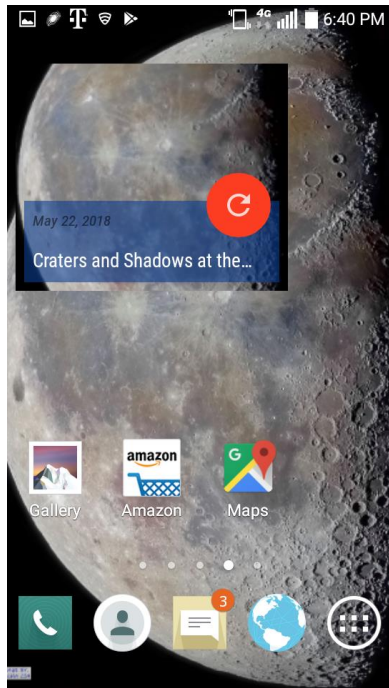
Details Activity – Displays selected image with description.

Full Screen



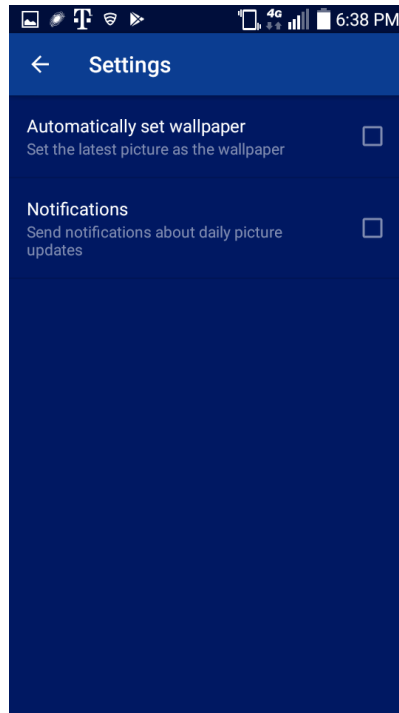
Displays entire image using FIT_START scaling. Image width always fits inside the app window. If image's height is greater than app window height, vertical scrolling is enabled.

App Widget



The app includes a 3x2 app widget. The widget displays the most recent picture with a title

Settings Activity Screen



Settings Activity - allows users to modify app features.

Available Settings options:

- Automatically set wallpaper
 - o Set the latest picture as the wallpaper: Yes/No (Default-No)
- Notifications
 - o Send notifications about daily picture updates: Yes/No(Default-Yes)

Options Menu

Main Activity menu items:

- Settings

Details Activity menu items:

- Set As Wallpaper
- Share

Key Considerations

How will your app handle data persistence?

The app will not store data locally; however, the app will use Content Provider object to access data from APOD API. Content Provider is used here mainly to facilitate loading data into the UI views using a Cursor Loader. Also, if future versions of the app require data storage in a local database, Content Provider module can be updated without affecting the rest of the code.

Daily Picture Update

Once a day, the app will use Intent Service to pull latest image data from the server. This service will be scheduled by Alarm Manager (on devices running below API level 21) or by Job Scheduler for API level 21 and higher. The service will check user settings and if required, set a new wallpaper and/or send a notification.

Describe any edge or corner cases in the UX.

Return to the app from the widget:

1. When the user hits image in the latest picture widget, the Details Activity opens.

Describe any libraries you'll be using and share your reasoning for including them.

Libraries used in project:

1. Picasso - Image loading library

Advantages:

- Automatic memory and disk caching provides fast and optimized image download and efficient use of memory to transform images to better fit into UI layouts.
- Supports download and error placeholder images.
- Downloading images in a separate thread

2. OkHttp – Efficient Http Client

Advantages:

- faster loading
- saves bandwidth
- recovery from common connection problems

Describe how you will implement Google Play Services or other external services.

Google Play Services implemented:

1. AdMob

The app will display test banner ads. A banner AdView object will be added to the Main Activity layout. Detail implementation steps are listed in the Required Tasks section.

2. Firebase Analytics

The app will be integrated with Firebase SDK. Firebase Analytics will be used to collect basic app usage data such as first open and ad click events. The app will also record a custom event: wallpaper_set_from_menu. Detail implementation steps are listed in the Required Tasks section.

Next Steps: Required Tasks

Task 1: Project Setup

Subtasks:

- Configure libraries
- Configure/Setup Google Play Services
- Obtain API key from api.nasa.gov

Task 2: Implement UI for Each Activity and Fragment

Subtasks:

- Build UI for Main Activity
- Build UI for Details Activity
- Build UI for tablet multi-pane Main/Detail Activity

Task 3: Implement Scheduling of Daily Picture Download Service

Subtasks:

- Implement IntentService - APODService - to download daily images from the server.
- Register the service in manifest
- Implement AlarmManager to execute the download service (for API below level 21)
- Implement BroadcastReceiver to re-start AlarmManager after device reboot
- Register the receiver for the android.intent.action.BOOT_COMPLETED broadcast
- Implement JobService class to use Job Scheduler to execute the download service on devices running API 21 and above.
- Register job service in manifest

Task 4: Implement Content Provider

Subtasks:

- Implement APODApi class. This utility call will expose one public method:

```
public Cursor query(String path, String[]projection,  
                    String selection, String[] selectionArgs, String sortOrder)
```

The method will get a JSON string from the server and return data as a Cursor. A MatrixCursor class will be used to convert JSON string into a cursor. This method will be called within the query() method of the Content Provider.

- Implement Contract class
- Implement Content Provider class
- Declare Content Provider in manifest file

Task 5: Implement Main Activity

Subtasks:

- Create layout for list fragment
- Implement Adapter for List Fragment data
- Implement List Fragment class
- Implement Main Activity class

Task 6: Implement Details Activity

Subtasks:

- Create layout for details fragment
- Implement Details Fragment

- Implement Details Activity

Task 7: Implement Full Screen Activity

Subtasks:

- Create layout for the fragment
- Implement Fragment class
- Implement Activity class

Task 8: Implement Settings Activity

Subtasks:

- Define Settings preferences in res/xml/preferences.xml
- Define values and labels for List Preferences in res/values/arrays.xml
- Implement Preference Fragment class

Task 9: Implement Notifications

Subtasks:

- In the onHandleIntent() of the APODService (see Task 3) check user preferences and create Notification object if required

Task 10: Implement APOD Widget

Subtasks:

- Create widget's layout file
- Define widget's properties in a AppWidgetProviderInfo xml file
- Implement AppWidgetProvider class
- Add widget configuration to the manifest file
- Implement service to update data in the widget

Task 11: Implement AdMob

Subtasks:

- Import the Mobile Ads SDK
- Add a Gradle dependency
- Initialize MobileAds in MainActivity onCreate() method

- Add AdView to the MainActivity layout
- Load an ad

Task 12: Implement Firebase Analytics

Subtasks:

- Create Project in Firebase console
- Add Firebase to your Android app
- Copy config file google-services.json into app module root dir
- Add gradle dependencies for Firebase Analytics
- Add code to log custom event

Task 13: Upload App to Google Play

Subtasks:

- Create signed APK
- Set up App store Listing
- Upload and publish the APK

SUMMARY OF CHANGES MADE SINCE FIRST SUBMISSION

1. Changed app name to APOD
2. Added Full Screen Activity
3. Added custom event to Firebase
4. Renamed UriQuery class to APODApi

Submission Instructions

- After you've completed all the sections, download this document as a PDF [File → Download as PDF]
 - Make sure the PDF is named "**Capstone_Stage1.pdf**"
- Submit the PDF as a zip or in a GitHub project repo using the project submission portal

If using GitHub:

- Create a new GitHub repo for the capstone. Name it "**Capstone Project**"
- Add this document to your repo. Make sure it's named "**Capstone_Stage1.pdf**"

