

AWS Global Power Rankings

S3 - Athena - SageMaker — Lambda — API Gateway



S₃: Storage services



Athena: Querying tables in S3 bucket



SageMaker: Analyzing data retrieved from Athena queries



Lambda: Migrating code and get ready to deploy



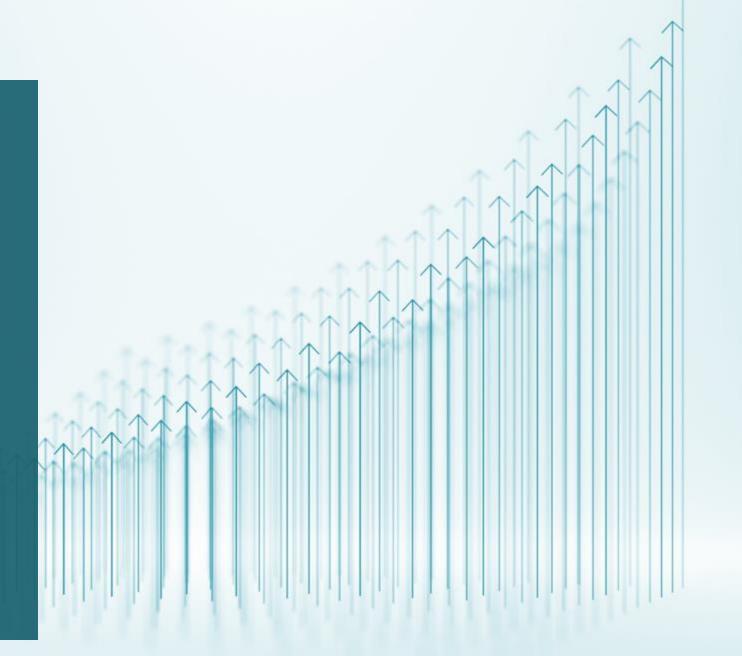
API Gateway: Deploy lambda function to the endpoint

Introduction

Endpoints and Ranking Algorithms

- Three required endpoints:
- /global-rankings (?number_of_teams)
- /tournament-rankings (?tournament_id)
- /team-rankings (?team_ids)
- Global rankings use regional strength and features interactive weights
- Tournament ranking
- Team ranking uses win/loss ratios of teams internationally and domestically to create regional strength metrics and reliability factors

Global Rankings



Data Retrieval

SQL query to retrieve team stats across all regions in the lol.tournaments table.

Includes team_id, number of wins, number of losses, and region.

THE CROSS JOIN UNNEST

When an object has an attribute that contains a tuple and you want to include it in the data of the object itself, you can cross join unnest

```
47
          JOIN
              lol.tournaments tour ON 1=1
48
49
          CROSS JOIN UNNEST(tour.stages) AS s(stage)
          CROSS JOIN UNNEST(stage.sections) AS sec(section)
50
          CROSS JOIN UNNEST(section.matches) AS m(match)
51
52
          CROSS JOIN UNNEST(match.teams) AS tm(team)
53
         WHERE
              team.result.outcome = 'win' AND t.team_id = team.id
54
55
          GROUP BY
56
              t.team_id, t.name
57
58
      TeamLosses AS (
59
          SELECT
60
              t.team_id,
61
              COUNT(*) AS losses
62
          FROM
              lol.teams t
63
64
          JOIN
65
              lol.tournaments tour ON 1=1
          CROSS JOIN UNNEST(tour.stages) AS s(stage)
66
          CROSS INTH UNNEST(stage sections) AS sec(section)
67
```

Running the queries from Python using boto3

```
import boto3
import pandas as pd
import json
import time
def run_query(query, database, s3_output):
    client = boto3.client('athena')
    response = client.start_query_execution(
        QueryString=query,
        QueryExecutionContext={
            'Database': database
        },
        ResultConfiguration={
            'OutputLocation': s3_output,
    return response['QueryExecutionId']
def get results(guery id):
    client = boto3.client('athena')
    while True:
        response = client.get_query_execution(QueryExecutionId=query_id)
        if response['QueryExecution']['Status']['State'] == 'SUCCEEDED':
            break
        elif response['QueryExecution']['Status']['State'] == 'FAILED':
            raise Exception("Athena query failed!")
        time.sleep(2)
    result = client.get_query_results(QueryExecutionId=query_id)
    return result
```

Extracting the Athena response to Pandas and defining basic metrics

```
database = "lol"
s3 output = "s3://query-results-144/a/Dont-bill-me/"
# Execute the query
query_id = run_query(query, database, s3_output)
result = get results(guery id)
team_dat = []
headers = []
# Extract the response form athena/boto3 query
for i, Rows in enumerate(result['ResultSet']['Rows']):
        for El in Rows['Data']:
            val = El['VarCharValue']
            headers.append(val)
    team_dat.append({f'{header}':Rows['Data'][i]['VarCharValue'] for i,header in enumerate(headers)})
# Store in pandas df
team_stats = pd.DataFrame(team_dat)
team_stats["nwin"] = team_stats["nwin"].astype(int)
team_stats["nloss"] = team_stats["nloss"].astype(int)
team stats["ntot"] = team stats["nwin"] + team stats["nloss"]
team stats["winp"] = team stats["nwin"] / team stats["ntot"]
international_teams = team_stats[team_stats["region"] == "INTERNATIONAL"]
domestic_counterparts = team_stats[team_stats["slug"].isin(international_teams["slug"]) &
                              (team stats["region"] != "INTERNATIONAL")]
agg_international_stats = international_teams.merge(domestic_counterparts[["slug", "region"]],
                                                  on="slua".
                                                  suffixes=(" intl", " domestic"))
regional_international_winp = agg_international_stats.groupby("region_domestic")["winp"].mean().reset_index()
regional_international_winp.columns = ["region", "international_winp"]
LatinAmericaRegionalRating = float(regional international winp[regional international winp["region"] == "LATIN AMERICA"]['international winp'])
new_entries = [{"region": "LATIN AMERICA NORTH", "international_winp": LatinAmericaRegionalRating},
               {"region": "LATIN AMERICA SOUTH", "international_winp": LatinAmericaRegionalRating}]
regional_international_winp = pd.concat([regional_international_winp, pd.DataFrame(new_entries)], ignore_index=True)
team_stats_with_regional_strength = team_stats.merge(regional_international_winp)
# get a median strength for the regions that don't have international instances
median strength = regional international winp["international winp"]
team_stats_with_regional_strength = team_stats.merge(regional_international_winp, on="region", how="left")
# for regions without international experience, fill with the median strength
team_stats_with_regional_strength["international_winp"].fillna(median_strength, inplace=True)
team_stats_with_regional_strength = team_stats_with_regional_strength["region"] != "INTERNATIONAL"]
team stats with regional strength["dominance"] = team stats with regional strength["nwin"] - team stats with regional strength["nloss"]
team stats with regional strength ["consistency"] = team stats with regional strength ["winp"]
team_stats_with_regional_strength["regional_strength"] = team_stats_with_regional_strength["international_winp"]
```

Get input parameters from the endpoints and compute base score using weights

```
if event.get('queryStringParameters') and 'dominance' in event['queryStringParameters']:
    dominance = float(event['queryStringParameters']['dominance'])
else:
    dominance = 0.5
if event.get('queryStringParameters') and 'consistency' in event['queryStringParameters']:
    consistency = float(event['queryStringParameters']['consistency'])
    consistency = 0.5
if event.get('queryStringParameters') and 'regional_strength' in event['queryStringParameters']:
    regional_strength = float(event['queryStringParameters']['regional_strength'])
else:
    regional_strength = 1
if event.get('gueryStringParameters') and 'streak bonus' in event['gueryStringParameters'];
    streak bonus = float(event['queryStringParameters']['streak bonus'])
else:
    streak_bonus = 0.1
if event.get('queryStringParameters') and 'streak_cutoff' in event['queryStringParameters']:
    streak_cutoff = float(event['queryStringParameters']['streak_cutoff'])
else:
    streak_cutoff = 0.9
if event.get('queryStringParameters') and 'underdog_bonus' in event['queryStringParameters']:
    underdog_bonus = float(event['queryStringParameters']['underdog_bonus'])
else:
    underdog_bonus = 0.9
if event.get('queryStringParameters') and 'int_underdog_cutoff' in event['queryStringParameters']:
    int_underdog_cutoff = float(event['queryStringParameters']['int_underdog_cutoff'])
else:
    int underdog cutoff = 0.7
if event.get('queryStringParameters') and 'reg_underdog_cutoff' in event['queryStringParameters']:
    reg_underdog_cutoff = float(event['queryStringParameters']['reg_underdog_cutoff'])
    reg_underdog_cutoff = 0.4
weights = {
           "dominance": dominance,
           "consistency": consistency,
           "regional_strength": regional_strength,
           "streak_bonus": streak_bonus,
           "streak_cutoff": streak_cutoff,
           "underdog_bonus": underdog_bonus,
           "int_underdog_cutoff": int_underdog_cutoff,
           "reg underdog cutoff": reg underdog cutoff
print(weights)
team stats with regional strength["base score"] = (
    weights["dominance"] * team_stats_with_regional_strength["dominance"] +
    weights["consistency"] * team_stats_with_regional_strength["consistency"] +
    weights["regional_strength"] * team_stats_with_regional_strength["regional_strength"]
streak_bonus_mask = team_stats_with_regional_strength["winp"] > weights["streak_cutoff"]
team_stats_with_regional_strength.loc[streak_bonus_mask, "base_score"] *= 1 + weights["streak_bonus"]
underdog_mask = (team_stats_with_regional_strength["international_winp"] < weights['int_underdog_cutoff']) & (team_stats_with_regional_strength["winp"] > weights['reg_underdog_cutoff'])
team_stats_with_regional_strength.loc[underdog_mask, "base_score"] *= 1 + weights["underdog_bonus"]
```

Basic testing

```
ranked_teams = ranked_teams_innovative[["rank", "name", "acronym", "team_id", "base_score", "dominance", "consistency", "region", "international_winp"]]
   if event.get('queryStringParameters') and 'number_of_teams' in event['queryStringParameters']:
       number of teams = int(event['queryStringParameters']['number of teams'])
   else:
       number_of_teams = 10
    response_data = [
           "team_id": ranked_teams.iloc[idx]['team_id'],
           "team_code": ranked_teams.iloc[idx]['acronym'],
           "team name": ranked teams.iloc[idx]['name'],
           "rank": int(ranked_teams.iloc[idx]['rank']),
           "base score": float(ranked teams.iloc[idx]['base score']),
           "dominance": float(ranked_teams.iloc[idx]['dominance']),
           "consistency": float(ranked_teams.iloc[idx]['consistency']),
           "region": ranked_teams.iloc[idx]['region']
       for idx in range(min(number_of_teams, len(ranked_teams)))
    return {
        'statusCode': 200,
        'body': json.dumps(response data),
        'headers': {
            'Content-Type': 'application/json',
            'Access-Control-Allow-Headers': 'Content-Type',
            'Access-Control-Allow-Origin': '*',
            'Access-Control-Allow-Methods': 'OPTIONS, POST, GET'
request = {
    'queryStringParameters': {
        'number_of_teams': 3
start_time = time.time()
response = lambda_handler(request, 0)
end time = time.time()
print(f"Lambda hanlder took {end_time - start_time: 0.2f} secods.")
response
{'dominance': 0.5, 'consistency': 0.5, 'regional strength': 1, 'streak bonus': 0.1, 'streak cutoff': 0.9, 'underdog bonus': 0.9, 'int underdog cutoff': 0.7,
Lambda hanlder took 6.41 secods.
{'statusCode': 200,
'body': '[{"team_id": "102235771678061291", "team_code": "IW", "team_name": "DenizBank \\u0130stanbul Wildcats", "rank": 1, "base_score": 129.75855096009337
am_name": "Cloud9", "rank": 2, "base_score": 123.98655608076564, "dominance": 129.0, "consistency": 0.6996904024767802, "region": "NORTH AMERICA"}, {"team_id
3.0, "consistency": 0.8153846153846154, "region": "HONG KONG, MACAU, TAIWAN"}]',
'headers': {'Content-Type': 'application/json',
 'Access-Control-Allow-Headers': 'Content-Type',
 'Access-Control-Allow-Origin': '*',
 'Access-Control-Allow-Methods': 'OPTIONS, POST, GET'}}
```

ranked_teams_innovative = team_stats_with_regional_strength.sort_values(by="base_score", ascending=False)

ranked teams innovative ["rank"] = range(1, len(ranked teams innovative) + 1)

Testing with input weights.

Underdogs!

Here are a few underdogs. The main idea for this distrbution is to set

- regional_strength: 0.0streak bonus: 0.0
- underdog_bonus: 3.7
- underdog_crit_min: 0.5
- underdog_crit_max: 0.0

Then we look at a few variations on consistency and dominance.

Description:

🚀 Introducing the Underdog Rankings! 🚀

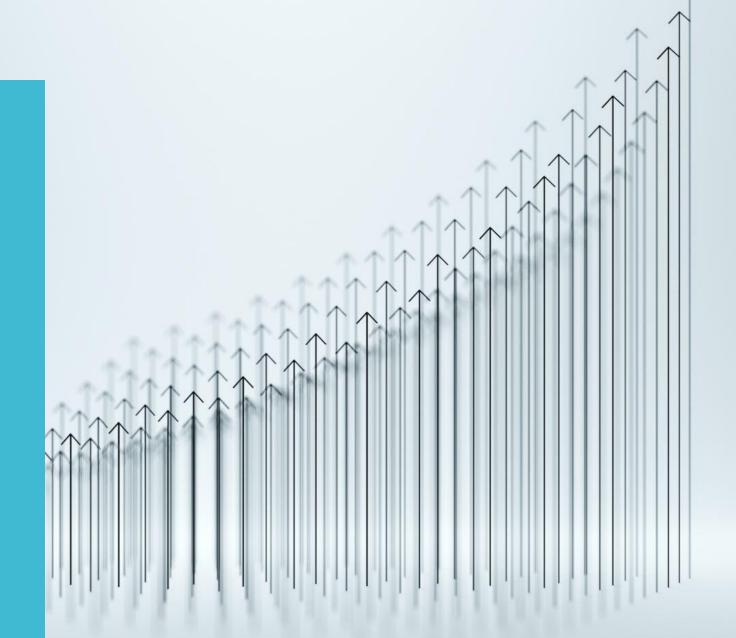
The teams that, against all odds, punch above their weight and leave us awestruck? It's time they get the limelight they truly deserve!

With these weights, teams that have a regional international avergae win percentage below 50%, are celebrated with generous bonuses. 🦂 🤚 🔥 🔥 🔥 🔥 🔥

🙀 It's not just about the giants anymore; the stage is set for the underdogs. This is their moment. This is their time to shine! 💥

```
[10]: request = {
          'queryStringParameters': {
              'number_of_teams': 10,
              'dominance': 0.5,
              'consistency': 1.2,
              'regional_strength': 0.0,
              'streak_bonus': 0.0,
              'underdog_bonus': 3.7,
              'int_underdog_cutoff': 0.5,
              'reg_underdog_cutoff': 0.0
      start_time = time.time()
      response = lambda_handler(request, 0)
      end_time = time.time()
      print(f"Lambda hanlder took {end_time - start_time: 0.2f} secods.")
      for t in json.loads(response['body']):
          print(f'{t["rank"]}: {t["team_name"]}')
      {'dominance': 0.5, 'consistency': 1.2, 'regional_strength': 0.0, 'streak_bonus': 0.0, 'streak_cutoff': 0.9, 'underdog_bonus': 3.7,
      Lambda hanlder took 6.42 secods.
      1: DenizBank İstanbul Wildcats
      2: Cloud9
      3: PSG Talon
      4: DetonatioN FocusMe
      5: Zero Tenacity
      6: G2 Esports
      7: Sengoku Gaming
      8: The Chiefs
      9: AGO Roque
      10: LDLC OL
```

Tournament Rankings



Data Retrieval

League tournaments and team performance metrics.

Core Functions:

- **get_tournament**: Retrieves basic information about a specific tournament using its ID.
- **get_tournament_matches**: Retrieves match details (teams and their performance) for a specific tournament.
- recent_game_stats: Retrieves statistics for a set of teams from games played during the six months leading up
- league_comparison: Compares the number of games played by region during the six months leading up

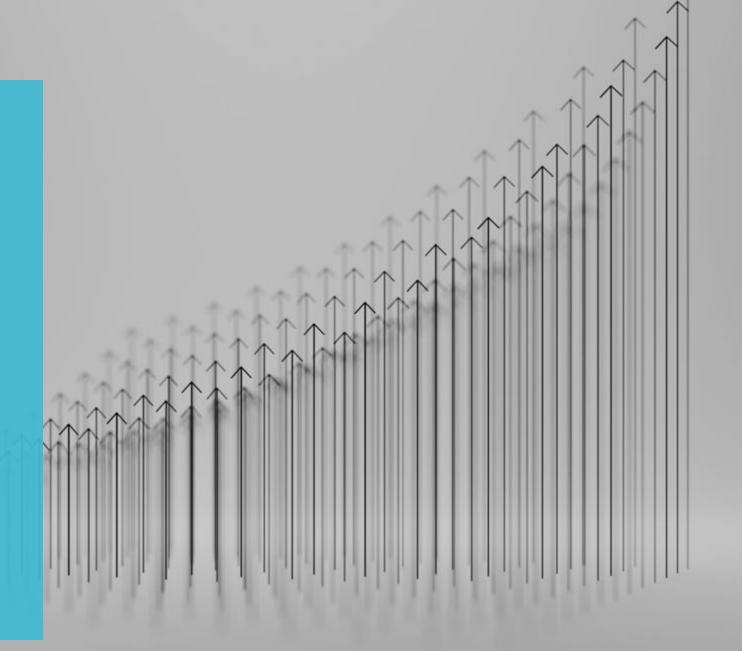
Recent game stats function for finding games within six months

```
def recent game stats(team ids, start date, days=182):
   if isinstance(team_ids, (list, tuple)):
        team ids str = ', '.join(map(str, team ids))
   else:
        team_ids_str = str(team_ids)
    start_date_obj = datetime.strptime(start_date, '%Y-%m-%d')
    six_months_prior_obj = start_date_obj - timedelta(days=days)
    six_months_prior_str = six_months_prior_obj.strftime('%Y-%m-%d')
   query = f"""
WITH unnested tournaments AS (
   SELECT
        id AS league_id,
        region,
        tournament.id AS tournament_id
   FROM
        lol.leagues
        CROSS JOIN UNNEST(tournaments) AS t (tournament)
tourney AS (
   SELECT *
   FROM lol.tournaments
   WHERE startdate > '{six_months_prior_str}'
   AND startdate < '{start date}'
tourney matches AS (
   SELECT
        t.*.
        tr.region, -- Adding the region column here
        stage.name AS stage_name,
        stage.type AS stage_type,
```

Tournament ranking function that holds most of the logic

```
def process_tourney(id):
   tourney = get_tournament(id)
   matches = get tournament matches(id)
    start date = tourney['startdate']
   lc = league_comparison(start_date)
   teams = [x['team_id'] for x in matches]
   team_data = recent_game_stats(teams, start_date)
    df = pd.DataFrame(team_data)
   df['nwin'] = df['nwin'].astype(int)
    df['nloss'] = df['nloss'].astype(int)
   df['win_loss_ratio'] = df.apply(lambda row: row['nwin'] if row['nloss'] == 0 else row['nwin'] / (row['nwin'] -
    df['ntot'] = df['nwin'] + df['nloss']
   threshold = 10
   filtered_df = df[df['ntot'] >= threshold]
   filtered_df_sorted = filtered_df.sort_values(by=['win_loss_ratio', 'nwin'], ascending=[False, False])
   filtered_df_sorted.reset_index(drop=True, inplace=True)
    return filtered df
def lambda_handler(event, context):
   if event.get('queryStringParameters') and 'tournament_id' in event['queryStringParameters']:
       tournament id = int(event['queryStringParameters']['tournament id'])
    else:
        return {
            'statusCode': 400,
```

Team Rankings



Data Retrieval

- Collect tournament games across the entire database to construct regional strengths
- Filter based on games that have occurred in the last six months

Metrics

Metrics Calculation

Using the retrieved data, the code then calculates:

1. Win-Loss Ratio (Local):

$$win_loss_ratio_local = \frac{nwin}{nwin + nloss}$$

Where nwin and nloss are the total wins and losses of a team, respectively.

2. **Reliability Factor**: The reliability of a team's win-loss ratio is determined by the total number of games they've played. Teams that have played more games are deemed more reliable. The formula is:

$$reliability_factor = \min\left(1, \frac{ntot}{max_games_played}\right)$$

Where ntot is the total number of games played by the team.

3. **Weighted Win-Loss Ratio (Local)**: This metric considers both the win-loss ratio and the total number of games played by a team, giving more weight to teams with more games.

$$weighted_win_loss_ratio = win_loss_ratio_local \times \left(1 + \log\left(1 + \frac{ntot}{max_games_played}\right)\right)$$

4. **Performance Difference**: This metric captures the difference between a team's performance in local tournaments versus international tournaments.

 $performance_difference = win_loss_ratio_international - win_loss_ratio_local$

Regional Strength and Rinal Ranking

Regional Strength

The regional strength of a team is calculated based on the average win-loss ratio of the top teams in that region and the total number of games played by teams in that region. A combination of these two factors gives a score for each region, which is then normalized.

Final Score & Ranking

The final score for each team is a combination of their weighted win-loss ratio and their performance difference, adjusted by their reliability factor. The formula is:

 $final_score = raw_score \times reliability_factor$

Where:

 $raw_score = weight_wlr \times weighted_win_loss_ratio + weight_pd \times performance_difference$

Here, weight_wlr and weight_pd are predefined weights for the weighted win-loss ratio and performance difference, respectively.

Output

The function returns a list of teams ranked based on their final_score. Each team in the list is represented by its team_id, team_name, team_code, and rank.

In summary, this Lambda function ranks teams based on a combination of their performance in local and international tournaments, adjusted for the reliability of their performance (based on the number of games they've played). Regional strength and differences in local versus international performance are also considered to provide a comprehensive ranking.

Testing the team ranking endpoint

```
ain ▼
       aws-gpr / notebooks / final / testing_team.ipynb
        Blame
              1084 lines (1084 loc) · 32.9 KB
Code |
  import json
  json.loads(request['body'])
           region
                             slug
                                                 name acronym \
0
           KOREA t1-challengers T1 Esports Academy
                                                           T1
1
            EMEA
                         nyyrikki
                                                          NKI
                                             Nyyrikki
   NORTH AMERICA
                      froggy-five
                                          Froggy Five
                                                          FR0G
            None
                             None
                                                 None
                                                          None
            None
                             None
                                                 None
                                                          None
                       nwin nloss win_loss_ratio ntot team_code \
   105550059790656435
                         174
                               123
                                          0.585859
                                                     297
                                                                Τ1
                                          0.361111
   107423086908356081
                          26
                                46
                                                       72
                                                                NKI
   110534724851488577
                                          0.333333
                                                               FR0G
   107582169874155554 None
                             None
                                               NaN None
                                                               None
   103535282143744679 None None
                                               NaN None
                                                               None
   reliability_factor weighted_win_loss_ratio raw_score
                                                            final score rank
0
                                       1.720843
                                                  0.743250
                  1.00
                                                                0.743250
                                                                           1.0
                                       0.683222
                                                                0.269389
                  1.00
                                                  0.269389
                                                                           2.0
                                       0.388505
                                                  0.127586
                                                                0.022965
                                                                           3.0
                  0.18
                  NaN
                                            NaN
                                                        NaN
                                                                     NaN
                                                                           4.0
                  NaN
                                            NaN
                                                        NaN
                                                                     NaN
                                                                           4.0
Completed in 6.499421119689941
: [{'team_id': '105550059790656435',
    'team_name': 'T1 Esports Academy',
    'team_code': 'T1',
    'rank': 1,
    'reliability_factor': 1.0,
    'final_score': 0.7432500147580068},
   {'team_id': '107423086908356081',
    'team_name': 'Nyyrikki',
    'team_code': 'NKI',
    'rank': 2,
    'reliability_factor': 1.0,
    'final_score': 0.2693885348745338},
   {'team_id': '110534724851488577',
    'team_name': 'Froggy Five',
    'team_code': 'FROG',
    'rank': 3,
    1 - 1 - 1 - 1 - 1 - 1 - 1 - 0 - 10
```

3

4

Workflow goes top to bottom

(Athena is also being used inside Lambda)



S3: Setup external tables to main S3 bucket



Athena: Explore the data and construct queries



SageMaker: Process data and prepare for Lambda



Lambda: Finalizing the endpoint codes



API Gateway: Deploying the ranking endpoints

Q: What is Athena?

- Interactive query service
- Analyze s₃ bucket using SQL

Q: Why use it?

- To explore data and construct queries
- Flexibility when testing, modifying, and running

Lifecycle:

- 1. Load the external tables.
- 2. Explore the data
- 3. Create query for extracting meaningful data
- 4. Migrate the query into SageMaker Python

Athena

Q: What is SageMaker?

- Fully managed service for building, training, and deploying ML models
- Analyze s3 bucket using SQL

Q: Why use it?

- Familiar and easy-to-use Jupyter interface
- Quickly write code to process the query results

Lifecycle:

- Migrate queries into SageMaker
- Process the resulting data to produce rankings
- Test functions to ensure functionality

SageMaker

Q: What is a Lamdba?

- Run code in cloud

Q: Why use it?

Provides responses for API Gateway

Lifecycle:

- Migrate the SageMaker codes into a new Lambda function
- 2. Set permissions
- 3. Enable AWSSDKPandas-Python311 Layer
- 4. Deploy and test the function

Q: What is API Gateway?

- Managed service for APIs
- Includes features like traffic management, auth, and VCS.

Q: Why use it?

- Serves lambda functions to endpoints

Benefits:

- 1. Can handle quick increases in traffic and concurrent API calls.
- 2. Efficient Data Transfer
- 3. Cache

Lifecycle:

- 1. Create endpoint and associated method.
- 2. Link to lambda.

Lambda

IAM: User, Roles, and Permissions

- Separate users in IAM for collaboration with others on the same account.

- Permissions need to be set for API Gateway to call Lambda.
- Permissions are set on the role for the Lambda.

- Roles need full access to S₃ and Athena permissions set.

- SageMaker has a role that requires S₃ and Athena permissions.

Other services

Two other services were investigated

- Glue: Partition the games table to provide easy access for games based on date and teams.
- DynamoDB: Provide date lookup for games.

• Neither ended up being used. However, I think glue had great potential to enable me to efficiently query the games table.

Deployment and Testing

Simple frontend usage of API.

Global Rankings	
Dominance:	Consistency:
Dominance	Consistency
Regional Strength:	Streak Bonus:
Regional Strength	Streak Bonus
Streak Cutoff:	Underdog Bonus:
Streak Cutoff	5.5
Int. Underdog Cutoff:	Reg. Underdog Cutoff:
Int. Underdog Cutoff	Reg. Underdog Cutoff
Number of Teams:	
10	Fetch Global Rankings
1. The Chiefs - Rank: 1 2. GAM Esports - Rank: 2 3. Movistar R7 - Rank: 3 4. Primate - Rank: 4 5. Team Bliss - Rank: 5 6. Bandits Gaming - Rank: 6 7. Gen.G - Rank: 7 8. INFINITY - Rank: 8 9. Estral Esports - Rank: 9 10. CERBERUS ESPORTS - Rank: 10	

Further work...

- Take the league information into account. For example, some of the ratings for challenger league teams from a strong region may be inflated.
- 2. Improve the tournament ranking. Currently makes multiple calls to Athena. Furthermore, the ranking is poor quality in general and often teams are missing due to their games not being found in the tournaments table. This could be fixed by considering games from the games table.
- 3. None of the in game is data is used, which is sad, because there is so much. It would be fun to continue working on this project and incorporate it.
- 4. Incorporate data from external sources like Riot Games developer API, online 3d character models, and images.
- 5. Optimize the tournament ranking. Currently it makes multiple queries to the database which is not good for performance (~17s).
- 6. Improve the teams ranking by looking up the team if their data was not found in the tournaments table. This way all of the team names and codes will be present in the response. Additionally, if the games table is used then we could include their rank.

Conclusion

Overall,

- Happy with the rankings and progress I made towards learning the AWS infrastructure.
- Thankful to the organizers for providing invaluable resources for getting started with Athena.
- Thankful to AWS for providing credit during the tournaments. This gave me the confidence to initialize and deploy powerful services.