Jack
Caycedo

I am a responsible, hard-working, and respectful individual interested in obtaining a career in computer programming that utilizes my coding skills.

Jcaycedo423@yahoo.com

TOOLS

- IntelliJ IDEA
- Visual Studio
- Unreal Engine
- Unity Engine

SKILLS

- Proficient with Python, C++, C#, Java, NodeJS
- Skilled in writing compatible and well-structured code
- Knowledgeable with Microsoft Word, Excel, and PowerPoint
- Efficient in Vegas Pro video editing, and Unreal Engine game developing program
- Excellent at computer building and troubleshooting PC issues.
- Ability to meet deadlines for projects.
- Organized, punctual, able to prioritize
- Resilient, efficient, creative problem-solver

EDUCATION

- May'21 High School Graduate, Ponderosa High School, GPA 3.2
- Student as Folsom Lake College, completed Algorithm Design/ Problem Solving course with a grade B+, tutored fellow students.
- Completed Introduction to structured programming and objects with a grade A.
- Enrolled full time at Folsom Lake College Fall 2021
- Objective: Transfer to Sacramento State University for B.S with major in Computer Science

EMPLOYMENT

Sandia National Laboratories
Systems Engineering Intern   October 2021 - Current

- Created, designed, and developed virtual models in Unity
- Supported coding, debugging, testing and integration of AR (augmented reality) and VR (virtual reality) models
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- Supported integrating physical and virtual activities in a digital environment.
- Generated reports, and presented designs, analysis or testing results to team, peers, and mentors.

Coldstone Creamery
Shift Leader   July 2019-July 2021

- Perform tasks such as provide direction and feedback to workers during shifts.
- Train and coach new employees.
- Inspect equipment and communicate the need for repairs or replacements to management.
- Ensure health and safety standards are followed.
- Address customer and employee complaints.
- Budgeted and procured supplies weekly to store.