Edge Animate Advanced | Course Overview

COURSE DESCRIPTION

Learn to build advanced animations and interactivity for the web that will work on iPhones, iPads, tablets and desktop computers alike. This course doesn't just teach you how to start building basic animations, it takes you further by exploring more complex techniques using symbols and multiple timelines. Learn to add your own custom JavaScript for conditional logic, random triggers and advanced interface controls. The focus of this training is not just creating animations, but creating an interaction with them using mouse actions and simple code snippets.



WHAT YOU WILL LEARN

- Creating and Editing Symbols
- · Applying Code Snippets
- Managing Web Fonts
- · Rollovers and Click-Throughs

- Custom JavaScript
- · Publishing for Web, App and Widget
- · Integrating Edge with a Website

WHO SHOULD ATTEND

Anyone who is interested in learning how to build interactive animated banners or graphics for the web or mobile devices and who is not afraid of a few advanced options. This course is ideal for those who have completed our 1 day Edge Animate introductory course or who have equivalent basic experience with the software.



Please visit our website for enquiries and bookings:

www.cd.com.au www.facebook.com/citydesktop www.twitter.com/citydesktop



www.cd.com.au info@cd.com.au 1300 441 891



Premium training for visual communication

Providing quality training since 1989 to the publishing, design, marketing, print and web industries. Join us in Sydney, Brisbane, Canberra & Melbourne.

Course outline

DRAWING & TEXT

Setting object properties Using Motion Paths Exploring Motion Path options

WORKING WITH IMAGES

Preparing assets like JPEG, PNG, GIF and SVG Image format, size and resolution Reducing PNG filesize

PROJECT OPTIONS

Centering your stage
Using responsive scaling
Previewing your animation on tablet using Edge Inspect

ACTIONS

Timeline labels
Code snippets
Looping an animation
Timeline triggers
Using mouse click events
Using mouse rollover- and off events

AUDIO

Adding Audio
Using MP3 and OGG files
Using Audio playback options
Creating a mute button

INTRODUCTION TO TEXT AND WEB FONTS

Using Edge webfonts Using TypeKit webfonts Using Google webfonts Setting a font fallback list

SYMBOLS

Creating and re-using a Symbol
Editing a symbol
Triggers within a symbol
Nesting symbols
Using triggers on symbol timelines
Setting a symbol's stage options
Saving a symbol
Changing a symbol's playback timing

USING BASIC CODE

Creating custom slideshows with controls Setting up random timing for animations Using conditional statements in animations Replacing text containers using HTML Building a dynamic image gallery Exploring examples

PUBLISHING

Publishing your project for the web
Publishing your project for other Adobe software
Publishing your project as an Apple widget
Setting publishing options
Creating a poster image
Setting a down-level stage
Setting a preloader