Jack Cogdill

200 Eheart St SE, Apt. 1, Blacksburg, VA 24060 jackcogdill.us | jackcog@vt.edu | (765) 314-1337

Experience

Richmond, VA Software Engineer Intern, Capital One

06/18 - 08/18 Upcoming summer internship

Bellingham, WA Software Development Intern, Faithlife

05/17 - 08/17 Used C#, JavaScript, CSS to create features and bug fixes for production Implemented 'Reopen Closed Tab' for complicated grid layout Developed API-agnostic speech-to-text service using WebSockets

> Created a team with a marketer, developer, intern for internal hackathon Actively participated in sprint planning meetings

Projects

College Park, MD Hack Attack, Bitcamp

04/17 - 05/17 Used PHP, JavaScript, CSS to develop interactive website

Created 1-on-1 real-time challenges to teach programming Expanded on for a Facebook event hosted by Hackers at VT Created a tournament-style bracket with 95+ participants

Students competed in cryptography and capture the flag challenges

Durham, NC Bird Song, HackDuke

10/17 Developed a swarm intelligence platform for classifying bird songs Used JavaScript to develop back end server and client code

The website updates real-time using WebSockets

04/14 Stealth PNG

Used C to write a steganography program

Encrypts and hides files or plain text inside PNG images

Slightly modifies pixel colors, looking unchanged to the human eye

Skills

Programming

Proficient in Python, C, Java, Git

Familiar with NodeJS, Bash, LaTeX

Web

Proficient in CSS, Sass, JavaScript, HTML

Familiar with React

Languages

Japanese, Limited Working Proficiency

Education

Virginia Tech

Exp. 12/18 B.S. in Computer Science

Minor in Japanese Studies

3.73 GPA

Involvement

Hackers at Virginia Tech

02/17 - Pres Leadership Team

08/17 - 12/17 Workshop Head

Teaching Assistant

01/18 - Pres CS 2114

08/17 - 12/17 CS 1044

Computer Science Mentoring

01/18 - Pres Mentor

Kaiwa no Kai

(Japanese Conversation)

08/15 - Pres Member

Honors & Awards

2016 - 2018 CSRC Scholarship

05/17 - 12/17 Dean's List with Distinction