

COMP 501 – Part Two



Course lecturer – Assoc Prof Tony Clear

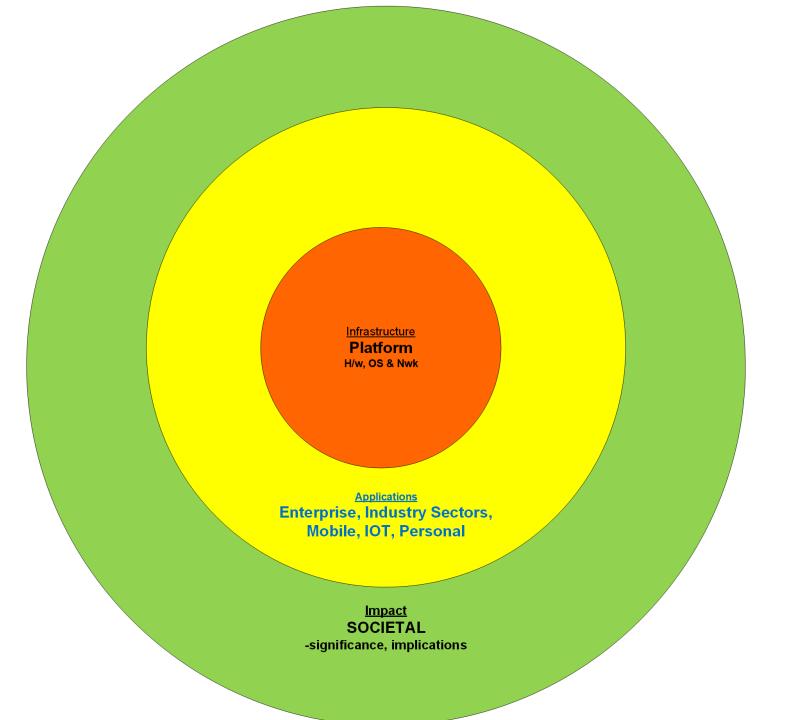


COMP 501 – Part B Requirements and Modelling

Course lecturer – Assoc Prof Tony Clear

Computing Technology in Society

Paper Overview





System Development

- Systems Analysis and Design [may have other names]
 - Step-by-step process for developing high-quality information systems
 - Information systems: Combination of technology, people, and data to perform certain business functions
- What Does a 'Systems Analyst' Do? [may have many other names]
 - Plans, develops, and maintains information systems
 - Manages IT projects, including tasks, resources, schedules, and costs
 - Conducts meetings, delivers presentations, and writes memos, reports, and documentation

Systems Analysis and Design

- Step-by-step process for developing high-quality Enterprise Systems (ES)
- Who is responsible?
 - Organizations may have an IT department
 - IT department may have a software engineering unit
 - Software engineering units consist of development team (s) (systems analysts/designers/developers), a quality assurance team (testers) and a documentation team (technical writers).
 - Systems Analysts focus on the analysis/design work
 - They also plan, help develop/test, and maintain information systems

Techniques to Understand the Business to Design the System

Business Process modeling (BPM)

- BPM is carried out by business analysts and managers
- BPM is the activity of representing processes (operations) & information needs of a business
- Business process modeling notation (BPMN)

Business Profile

- Mission statement
- Organizational structure
- Business processes
- Strengths Markets
- IT infrastructure
- Customers

Business Models

- Business model graphically displays one or more **business process**
- **Business process** is a specific set of transactions, events and results that can be described and documented

Systems Development Skills: Systems Analyst

- Investigates, analyzes, designs, develops, installs, evaluates, and maintains a company's information systems
- Constantly interacts with users and managers within and outside the organization
- Knowledge, Skills, and Education
 - Technical knowledge
 - Communication and business skills
 - Critical thinking skills
 - Education A college degree in information systems, science, or business
 - Some IT experience is required
 - Certification
 - Helps IT professionals learn new skills and gain recognition for their efforts

Systems Development Skills: Systems Analyst

Technically qualified

- Degree in IT, CS, SE or IS
- Certification course

Business oriented

- Understand about business processes or operations, customers, organizational structures, values, culture
- Know more about the IT needs of the business than managers would know themselves
- Provide business solutions (ES) based on business needs rather than the technology trend.

Highly motivated

- You have firm belief and courage
- Have a positive attitude; do job with pride and passion
- Show respect; recognize other people's good qualities or achievements.
- Have empathy & sincerity

Communication skills (teamwork)

- Understand problems
- exchanging information all the time
- build relationships & connections
- communicate negative or difficult messages without creating conflict or destroying trust

Strong analytical and critical thinking skills

- break a problem down in parts
- provide solution to each part
- Suggest new ideas

Systems Analyst: The Role

Role

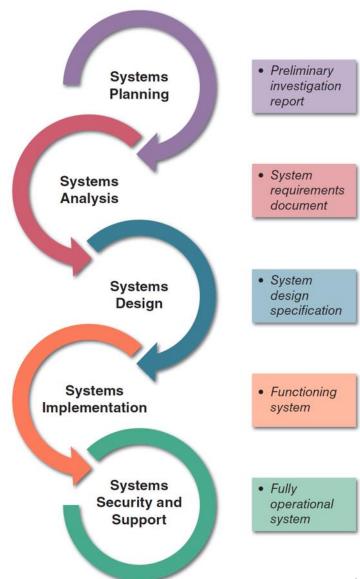
- Acts a translators to managers and programmers
- A company's best line of defense in an IT disaster
- Most valuable skill The ability to listen
- Seeks feedback from users to ensure that systems do not deviate from accomplishing set objectives

Tasks systems analyst does to help develop Enterprise Systems

- Translate business requirements into IT projects
- Plan projects; develop schedules & estimate's cost
- Document business profile, (review/document business processes), create models (DFDs)
- Help to create various designs
- Select hardware & select software packages
- Conduct meetings, deliver presentations, write memos, produce reports and other documentation in regards to project
- Test
- Train users

Systems Development Method for Structured Analysis

- The SDLC model usually includes five steps
 - Systems planning
 - Systems analysis
 - Systems design
 - Systems implementation
 - Systems support and security



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Chapter I Introduction to Systems Analysis and Design

CHAPTER

Introduction to Systems Analysis and Design

Chapter I is the first of three chapters in the systems planning phase. This chapter describes the role of information technology in today's dynamic business environment. This chapter describes the development of information systems, systems analysis and design concepts, and various systems development methods. This chapter also describes the role of the information technology department and its people.

The chapter includes four "Case in Point" discussion questions to help contextualize the concepts described in the text. The "Question of Ethics" invites examination of the ACM's code of ethics and those of a developing systems analyst.

LEARNING OBJECTIVES

When you finish this chapter, you should be able to:

- · Describe the impact of information technology
- Define systems analysis and design and the role of a systems analyst
- Define an information system and describe its components
- · Explain how to use business profiles and models
- Explain Internet business strategies and relationships, including B2C and B2B

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- Identify various types of information systems and explain who uses them
- Distinguish among structured analysis, object-

CHAPTER CONTENTS

- 1.1 Introduction
- 1.2 What Is Information Technology? Case in Point 1.1: Cloud Nine Financial Advisors
- 1.3 Information System Components
- .4 Business Today
- 1.5 Modeling Business Operations
- 1.6 Business Information Systems
- 1.7 What Information Do Users Need?
- 1.8 Systems Development Tools
- 1.9 Systems Development Methods
- Case in Point 1.2: Global Hotels and Momma's Motels
 Case in Point 1.3: What Should Lisa

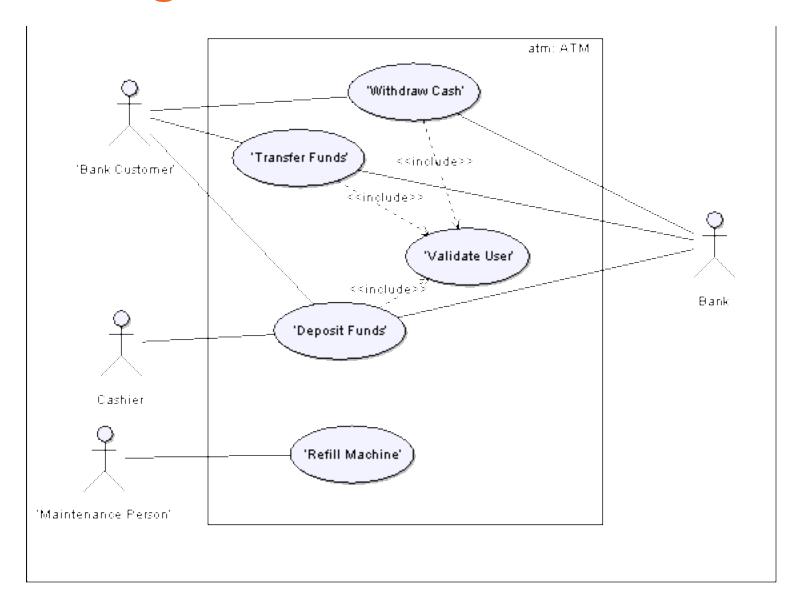


Modelling

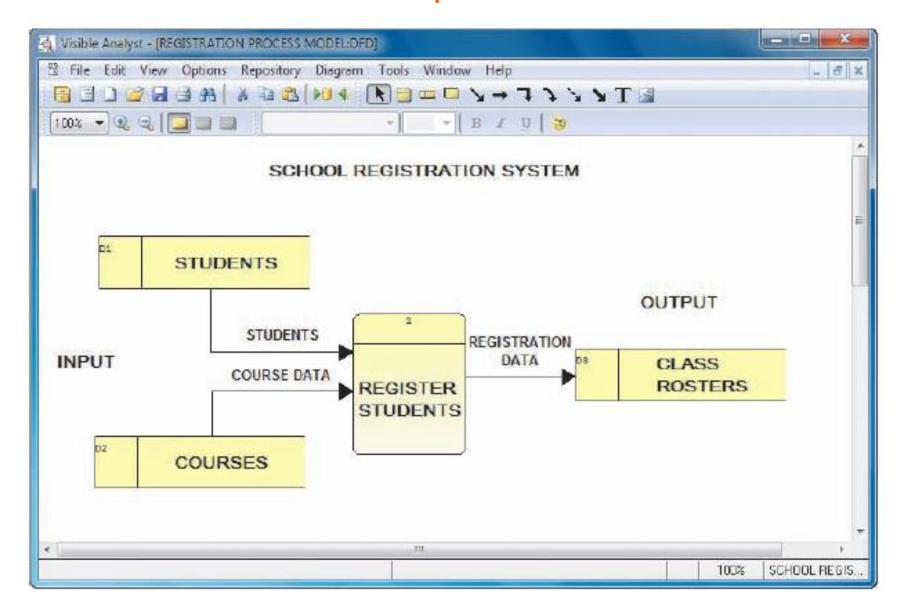
- Analysts and Developers will use various models to learn, get feedback, and communicate what needs to be implemented and how it needs to be implemented
 - Requirements model
 - Describes the features that a system must provide,
 - Data Flow Diagrams (DFD)
 - Object model (O/O analysis/design)
 - Describes objects, which combine data and processes
 - Data model
 - Describes data structures and design
 - Network model
 - Describes the design and protocols of telecommunications links
 - Process model
 - Describes the logic of a process that programmers use to write code.

We will learn DFDs in labs

Use case diagram / model

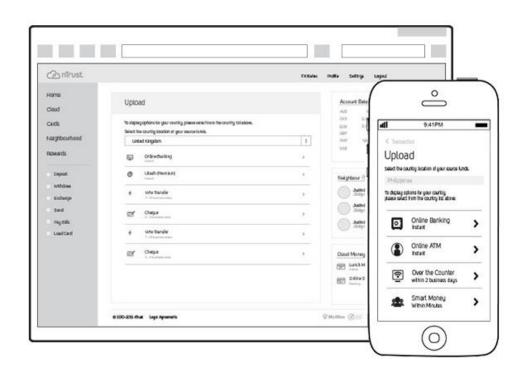


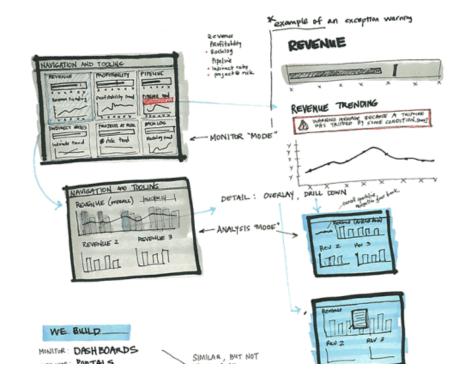
Data flow model example



Systems Development Technique

- Prototyping
 - Allows to identify, test, and get a feedback on features
 - It is a working version of a system but not fully functional system
 - Test input, output and user interface before making a final implementation decision





Systems Development Tools

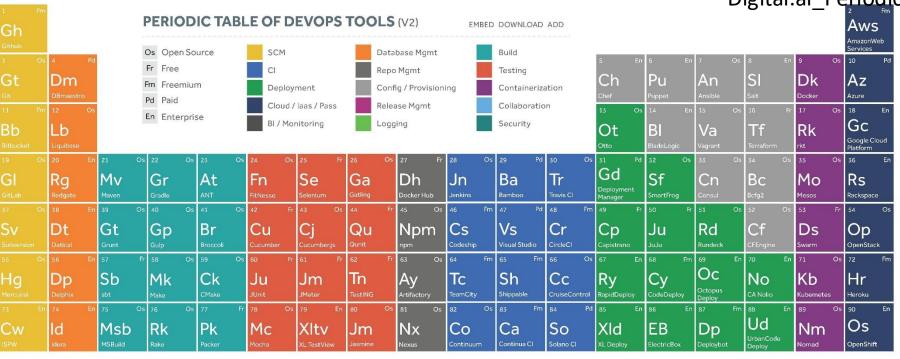
A confusing plethora of tools to help automate parts of the

development lifecycle

https://digital.ai/sites/default/files/

pictures/2020-06/

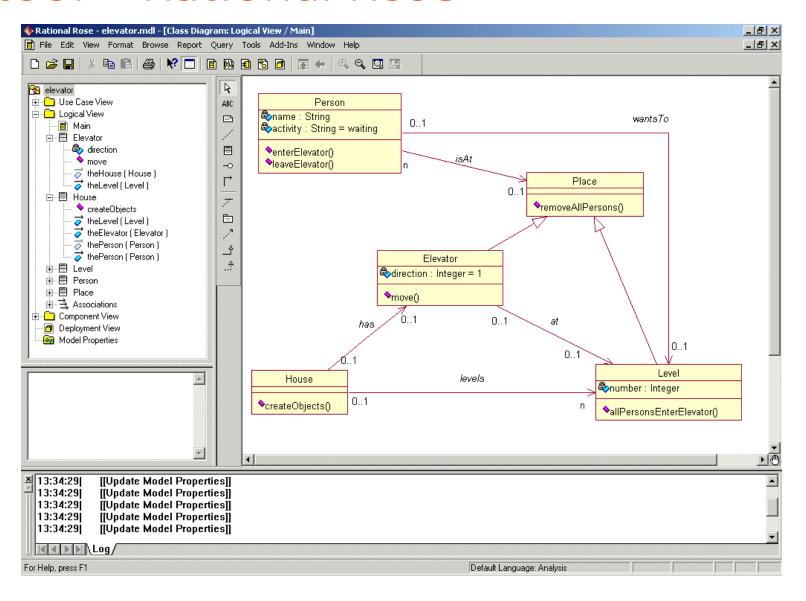
Digital.ai_Periodic-Table-of-DevOps.pdf





| 91 En | 92 En | | 94 En | 95 En | 96 En | 97 En | 98 Pd | 99 Fm | 10 Pd | 101 Fm | 102 Fm | 103 Fm | 104 Pd | 105 En |
|--------|-----------|------------------------|----------|---------|--------------------|-------------------|--------------------|------------|------------|----------|---------|----------|--------------------|------------|
| XIr | Ur | Bm | Нр | Au | PI | 100 | Tfs | Tr | Jr | Rf | SI | Fd | Pv | Sn |
| | | BMC Release Process | HP Codar | Automic | Plutora Release | Serena Release | Team Foundation | Trello | Jira | HipChat | Slack | Flowdock | Pivotal Tracker | ServiceNow |
| 106 Os | 107 Fm | 108 Os | 109 Os | 110 En | 111 Os | 112 Os | 113 En | 114 Fm | 115 Fm | 116 Os | 117 Os | 118 Os | 119 Os | 120 En |
| Ki | Nr | Ni | Zb | Dd | EI | Ss | Sp | Le | SI | Ls | Gr | Sn | Tr | Ff |
| Kibana | New Relic | Nagios | Zabbix | Datalog | Elasticsearch | StackState | Splunk | Logentries | Sumo Logic | Logstash | Graylog | Snort | Tripwire | Fortify |

CASE tool – Rational Rose



AGILE Modelling



Agile Models Distilled: Potential Artifacts for Agile Modeling

Home Start Here Core Practices Disciplines Artifacts Resources Contact Me

Search

Choose Your WoW!

To be effective, the principle Multiple Models tells us that agile modelers should know a wide variety of modeling techniques so that they have the skills and knowledge to apply the right artifact(s) for the situation at hand. Unfortunately this is easier said than done. This page links to summary descriptions of a wide variety of modeling artifacts. Each page describes the artifact, provides an example or two, and provides links to suggested resources.

Some, but not all, of the potential models that you may want to create on a software development project include:

AGILE Modelling – Potential Models

- Acceptance Test
- Business Rule (Template)
- Change Case (Template)
- Class Responsibility Collaborator (CRC) model
- Constraint
- Contract model (Template)
- Data Flow Diagram (DFD)
- Domain Model
- Essential/Abstract Use Case (Template)
- Essential/Abstract User Interface Prototype
- Feature
- Free-Form Diagrams
- Flow Chart
- Glossary
- Logical Data Model (LDM)
- Mind Map
- Network Diagram
- Object Role Model (ORM) Diagram
- Personas
- Physical Data Model (PDM)
- Robustness Diagram
- Security Threat Model
- System Use Case (Template)
- Technical Requirement
- UML Activity Diagram
- UML Class Diagram

We will learn DFDs in labs

http://agilemodeling.com/artifacts/

Tutorial Session 6: Modelling Dataflows

1. Modelling dataflows and why?

2. Blog Case – Digital Government: Remodelling a Process

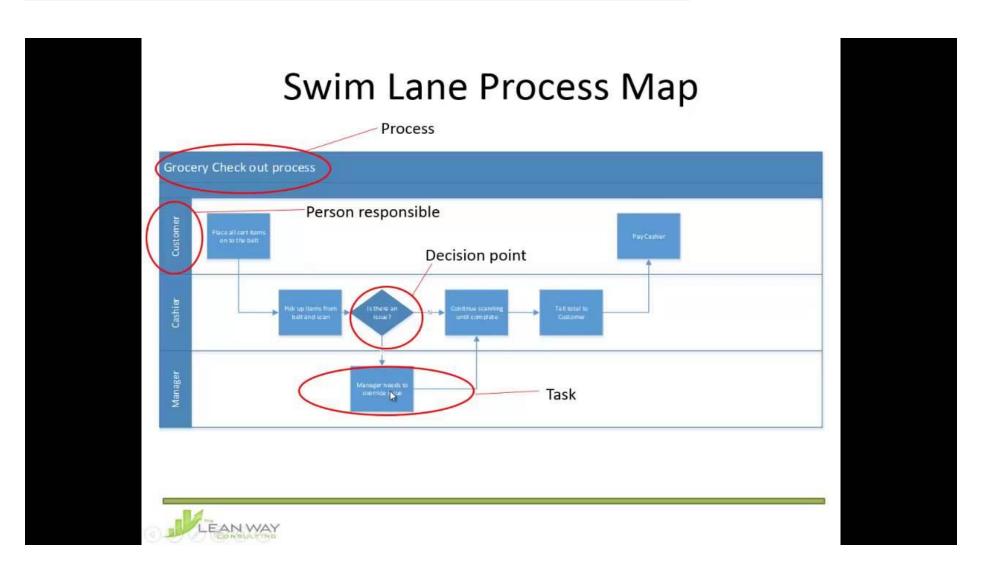
The Service: Applying for NZ Superannuation

https://www.digital.govt.nz/blog/user-focussed-content-equals-good-business/

3. DFD's

Modelling Dataflows – Swimlane Process Maps

https://www.youtube.com/watch?v=wQxnzLu7TqU



Modelling Dataflows – Swimlane Process Maps

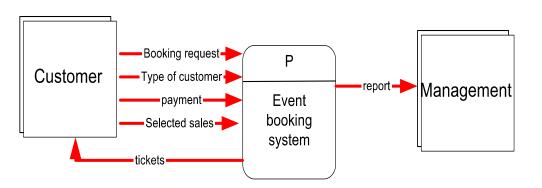
- 1. Modelling Current and Future States
- •
- Current State Modelling
- https://www.youtube.com/watch?v=lmjvmcuhaKY

- Future State Modelling and Process Improvement Design
- https://www.youtube.com/watch?v=cAkPmSmK6ZM



Objectives of this section

- Describe data and process modeling concepts and tools, including data flow diagrams, and process descriptions
- Describe the symbols used in data flow diagrams and explain the rules for their use
- Exposure to drawing context diagram



Process Modelling using DFDs

- DFDs show how the system transforms input data into useful information
- Technique for organising and documenting a system's processes, inputs, outputs and data stores (storage)
- Also includes the external entities.
- Process modelling is structured analysis tool which deals with a business process from the systems owners' and systems users' point of view
- What the system does or must do
- We use DFD to capture system's components (features) and external entities

Process modeling: Data Flow Diagrams (DFD)

 A data flow diagram (DFD) shows how data moves through an information system but does not show program logic or processing steps

Levels of modelling

- Context Diagram
- High level (little detail, completeness of structure)
- Low level (more detail, decomposed to smaller parts)

System Outline

 The first step towards identifying the components for the process driven model is to complete a System Outline.

• A System Outline identifies the system **inputs**, **outputs**, **processes**, **files** (data storage) and external entities. The processes are the events that occur in the system.

• The details from which the system outline can be derived, will be obtained by interviewing the users throughout the analysis and design phases of the **Systems Development Life Cycle**.

System Outline

Sample system outline. A large collection of these will be created to meet the needs of a complex system.

System Outline

| Title | System | Document | Name | Sheet |
|--------------------|--------|----------|-----------|----------|
| Input | | | Processes | 1 |
| Files (Datastores) | | | | |
| | | | Outputs | |
| External Entities | | | | |
| Author | | | Date | |

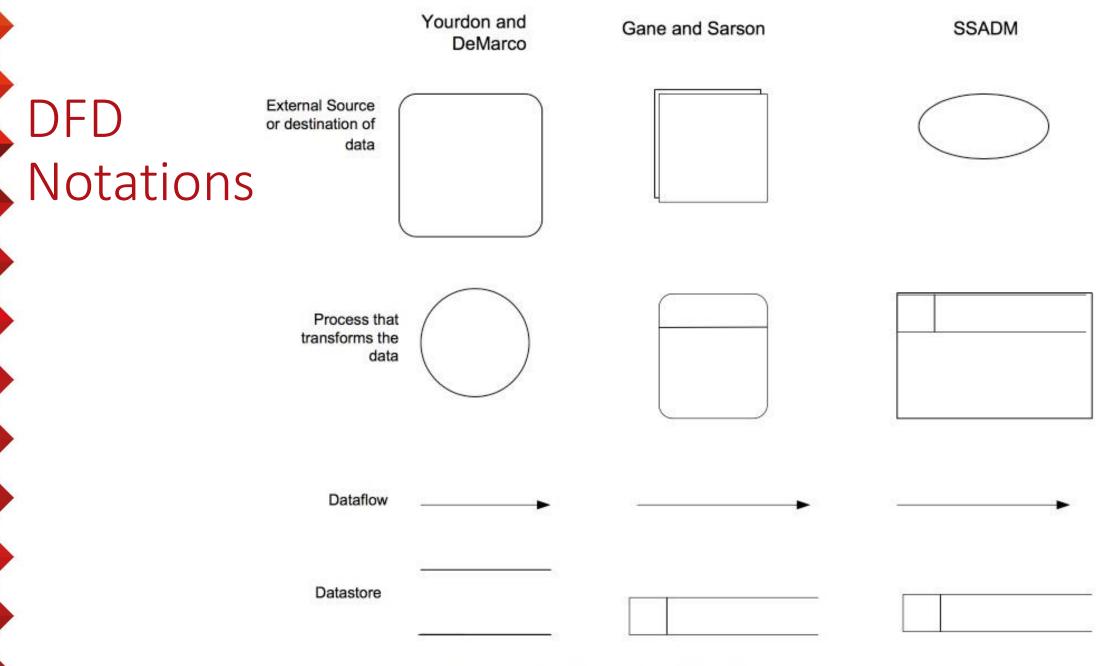


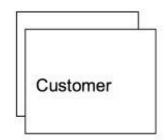
Figure 2.5: Various DFD notations

Data Flow Diagrams(DFDs) – Process Symbol

- Drawn as rectangle with round corners. Each process must be numbered
- Name of the process starts with a verb followed by a singular object e.g. calculate gross pay, produce invoice, validate customer
- Receives input data and produces output that has a different content, form, or both
- Contain the business logic, also called business rules
- Referred to as a black box

Data Flow Diagrams(DFDs) - External Entities

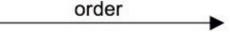
- Provide input or receive output from the system
- Source (provides data [input] to the system) or a Sink (gets the data [output] from the system)
- Drawn as a square with another square behind it
- E.g. Customer, Supplier, IRD, Employee etc.



(a) **External Entity** is a source or sink for data. This is drawn as a square with another square behind it. Examples: Customer, IRD, Employee, Supplier

Data Flow Diagrams(DFDs) – Data Flow

- Drawn as an arrow. Arrow head indicates the direction of the flow
- Dataflow name is singular, written on top of the arrow
- E.g. Invoice, payslip, timesheet, order



Data CANNOT change on a dataflow

(b) **Dataflow**. Drawn as an arrow. The arrowhead indicates the direction of the flow. The dataflow name is usually singular. Examples: invoice, payslip, timesheet, order. We are only concerned with the data content of the flow — NOT with the number of copies of the data.

Data Flow Diagrams(DFDs)

Data store (storage)

D1 Employees

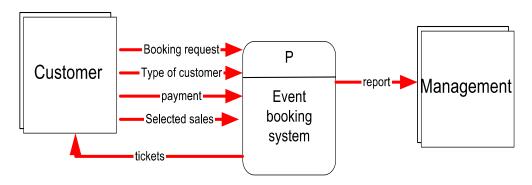
- Drawn as an open-ended rectangle
- Data is stored for use by a process at a later time
- Data storage also provides input into another process
- Name of data store is usually plural
- Each data store is usually numbered for reference purpose e.g. D1
- Customer master file named as customers, employee master file named as employees

Duplicates

 Sometimes it is necessary to repeat the a symbol on a DFD in order to avoid crossing lines

Drawing context diagram

- Draw the context diagram so that it fits on one page
- Has a single process representing the entire system. The name of the process is name of the system
- Identify all the external entities to go with the process.
- Shows the system as a single process with external entities
- External entities show all the input and output they provide and receive from the system
- Context diagram helps the analyst to gain an overall view of the system he/she is investigating



DFD Modelling

1. DFD's

Enrolling in the University

http://agilemodeling.com/artifacts/dataFlowDiagram.htm

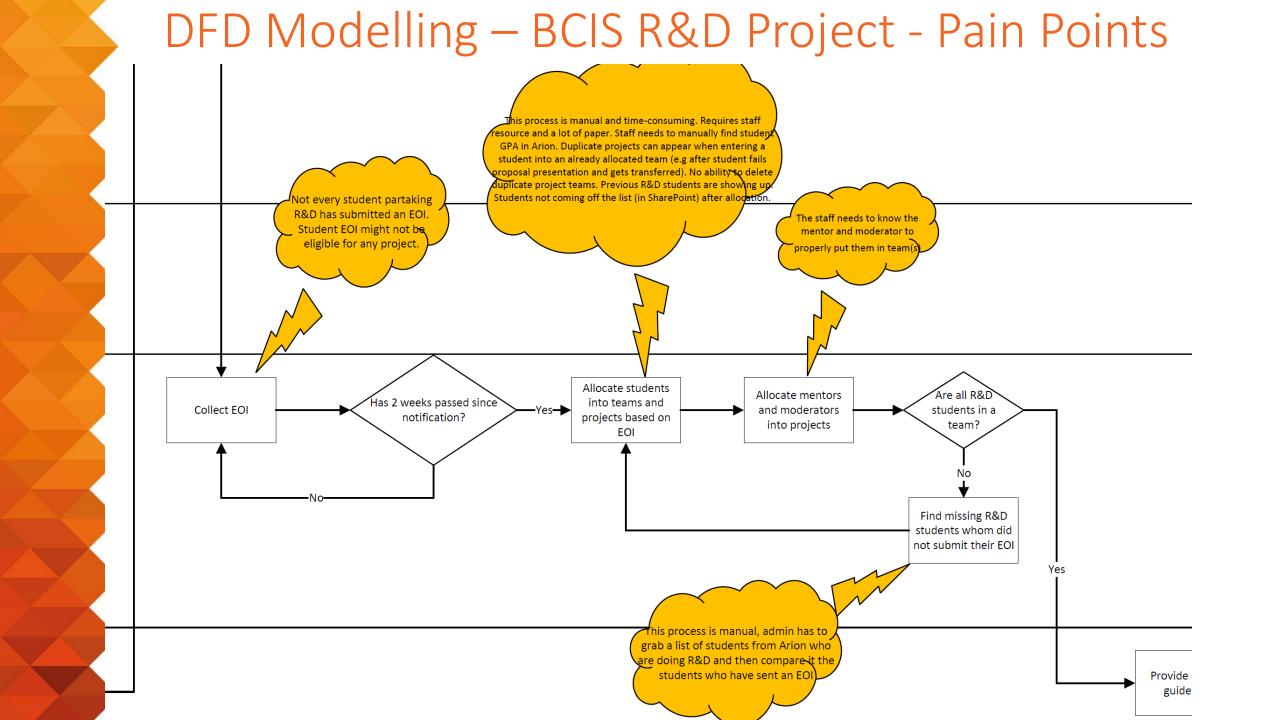
2. Blog Case – Digital Government

The Service: Applying for NZ Superannuation

https://www.digital.govt.nz/blog/user-focussed-content-equals-good-business/

DFD Modelling – BCIS R&D Project - S2/ 2021

- 1. Consultation Report
- 2. Pain points to see next slide
- 3. Discussion and issues
- 4. Options and Implications



Tutorial Session 6: Modelling Dataflows (1)

THE STATIONERY STORES SYSTEM

The Stationery Stores System is a case study used by Park Place Training (see References) to teach the general principles of structured analysis and design. For the purpose of illustrating the approach to Mk II function point counting, we will only use a small part of the overall case study. This part concerns the processes from the time when the Stores sees the need to reorder some stationery, through the selection of possible suppliers based on past performance, the preparation of requests for quote, and their issue to suppliers, and the receipt and registration of quotes from suppliers.

In the case study, we are at a point where Data Flow Diagrams ("DFD's") have been produced for the required processes (referred to as a 'First Cut Functional Design'), data entity analysis has been carried out, and the

Tutorial Session 6: Modelling Dataflows (2)

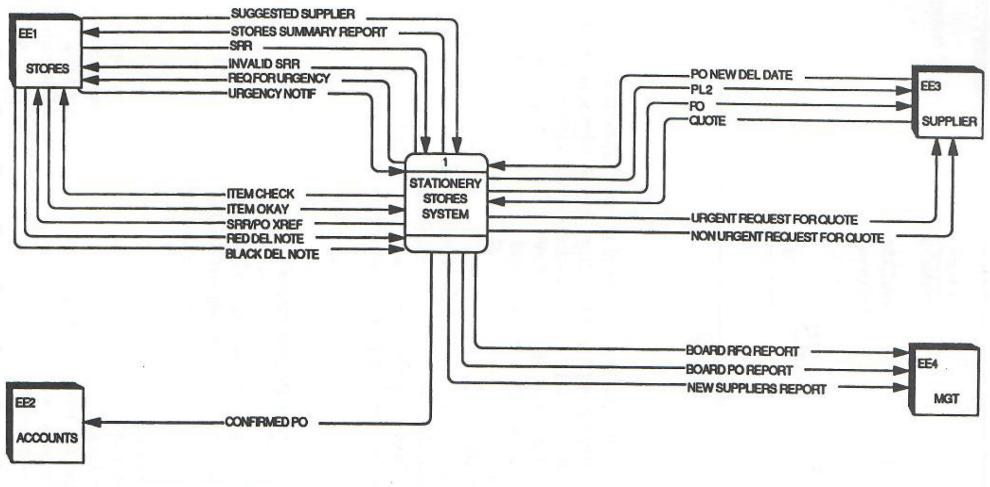


Figure 26 Stationery Stores First Cut Functional Design—Context

Symons, C. R. (1991). *Software sizing and estimating: Mk II FPA (function point analysis)*: John Wiley & Sons, Inc.

Tutorial Session 6: Modelling Dataflows (3)

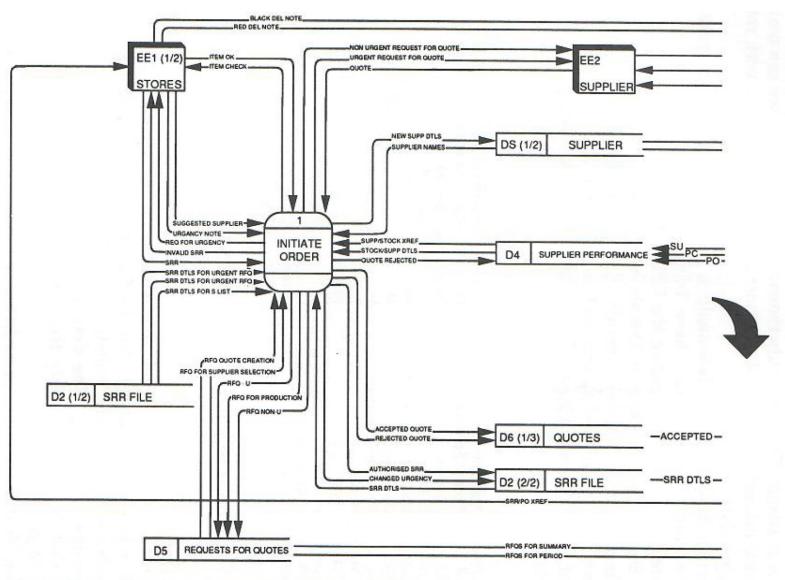
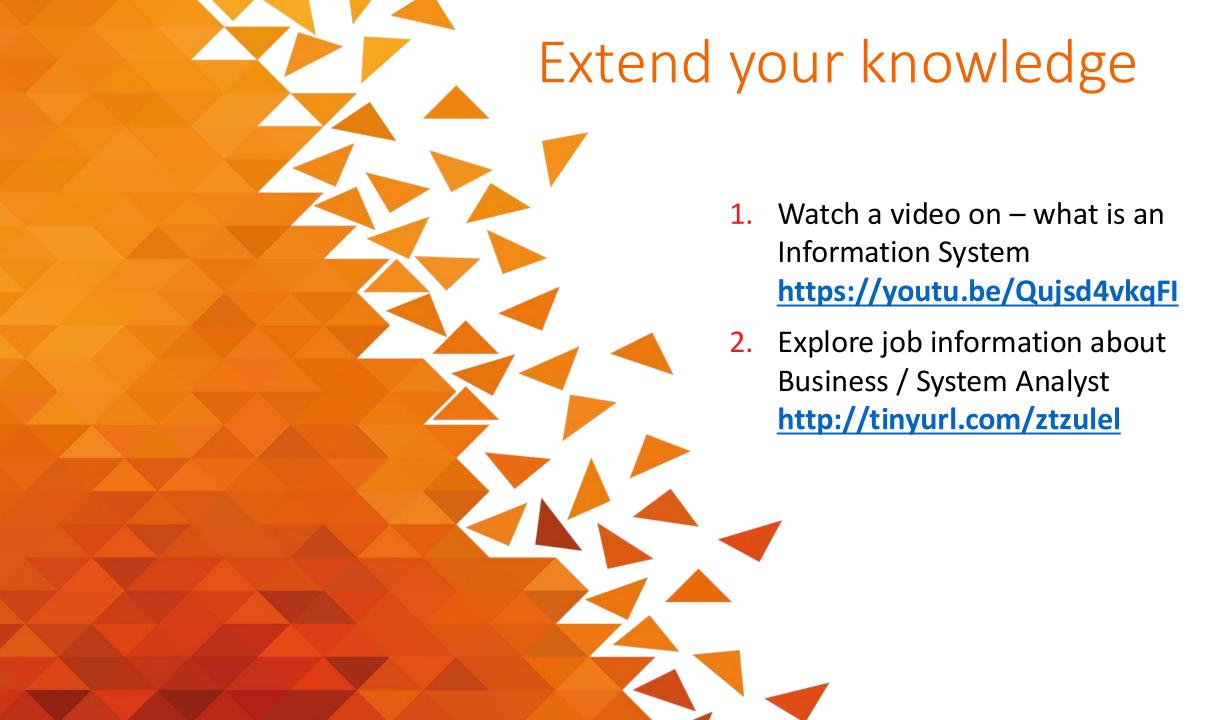


Figure 28(a) First Cut Functional Design—Level 0

Symons, C. R. (1991). Software sizing and estimating: Mk II FPA (function point analysis): John Wiley & Sons, Inc.



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- Symons, C. R. (1991). Software sizing and estimating: Mk II FPA (function point analysis): John Wiley & Sons, Inc.