# lab2

### January 24, 2024

# Part 1:

```
[26]: import numpy as np
import cv2 as cv
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import axes3d, Axes3D
import random
[27]: #Import the image and display in a window
```

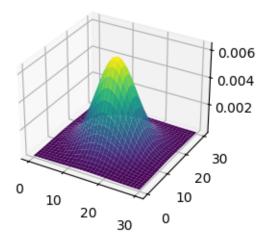
```
[27]: #Import the image and display in a window
img = cv.imread('saphira.jpg')

#Create a kernle with a square matrix of 31x31
#divide the matrix by (31~2) = 961 to average it
kernelmean = np.ones((31,31),np.float32)/ 961

#Apply averaging kernel into image to filter
avgfilter = cv.filter2D(img,-1,kernelmean)
```

```
[28]: #Get Gaussian filter
gauss = cv.getGaussianKernel(31, 5)
gaus = np.outer(gauss,gauss)

#Surface plot of Gaussian Filter
n = 31
fig = plt.figure()
ax = fig.add_subplot(1,2,1, projection='3d')
x = np.arange(0, n, 1)
y = np.arange(0, n, 1)
X, Y = np.meshgrid(x, y)
Z = gaus.flatten()
ax.plot_surface(X, Y, gaus, cmap='viridis')
plt.show()
```



Original + Average Filter + Gaussian Blur Filter



```
[30]: def add_noise(img):
    # Getting the dimensions of the image
    row , col, c = img.shape

# Randomly pick some pixels in the
# image for coloring them white
```

```
# Pick a random number between 300 and 10000
          number_of_pixels = random.randint(300, 10000)
          for i in range(number_of_pixels):
              # Pick a random y coordinate
              y_coord=random.randint(0, row - 1)
              # Pick a random x coordinate
              x coord=random.randint(0, col - 1)
              # Color that pixel to white
              img[y\_coord][x\_coord] = 255
              # Randomly pick some pixels in
              # the image for coloring them black
              # Pick a random number between 300 and 10000
          number_of_pixels = random.randint(300 , 10000)
          for i in range(number_of_pixels):
              # Pick a random y coordinate
              y_coord=random.randint(0, row - 1)
              # Pick a random x coordinate
              x coord=random.randint(0, col - 1)
              # Color that pixel to black
              img[y_coord] [x_coord] = 0
          return img
[31]: #Convert the image to Grayscale to be used to add noise
      #Save the image to the directory
      #gray = cv.imread('saphira.jpg',cv.IMREAD_GRAYSCALE)
      cv.imwrite('salt-n-pepper.jpg',add_noise(img))
      salt_n_peppa = cv.imread('salt-n-pepper.jpg')
[32]:
      #Create a kernle with a square matrix of 3x3
      #divide the matrix by 3^2 = 9 to average
      kernelmean2 = np.ones((3,3),np.float32)/ 9
      #Apply averaging kernel into image to filter
      avgfilter2 = cv.filter2D(salt_n_peppa,-1,kernelmean2)
      #Apply the Gaussian blur on the image
```

```
blur2 = cv.GaussianBlur(salt_n_peppa,(3,3),0.5)

#Add Median Blur
med = cv.medianBlur(salt_n_peppa,3)

#Concatenate the images in the same window
window3 = cv.hconcat([salt_n_peppa,avgfilter2, blur2, med])
# cv.imshow('Salt N Pepper Picture + Averaging Filter + Gausiann Filter +
_____Median Blur', window3)
plt.imshow(window3)
plt.imshow(window3)
plt.title('Salt N Pepper Picture + Averaging Filter + Gausiann Filter + Median_
_____Blur'), plt.xticks([]), plt.yticks([])
plt.show()

# cv.waitKey(0)
# cv.destroyAllWindows()
```

Salt N Pepper Picture + Averaging Filter + Gausiann Filter + Median Blur



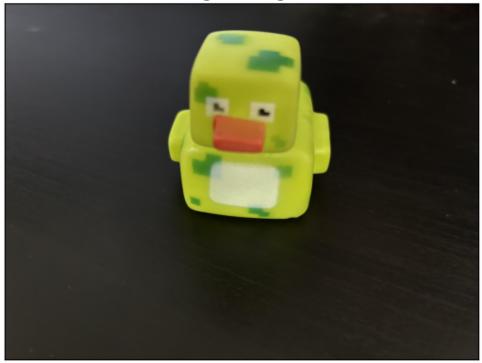
#### Part 2:

# Diagonal\_Filter



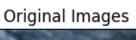
# Part 3:

Original Images



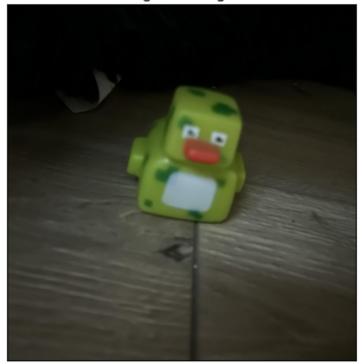
Original Images







**Original Images** 

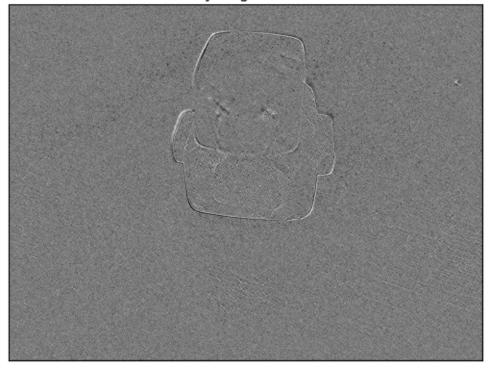


Testing the Sobel edge detection algorithm:

```
[73]: gray_images = []
sobelxy_images = []
for image in range(len(test_images)):
    # Convert to graycsale
    test_images[image] = cv.cvtColor(test_images[image], cv.COLOR_RGB2BGR)
    gray_images.append(cv.cvtColor(test_images[image], cv.COLOR_BGR2GRAY))
    # Blur the image for better edge detection
    gray_images[image] = cv.GaussianBlur(test_images[image], (3,3), 0)

    sobelxy_images.append(cv.Sobel(src=gray_images[image], ddepth=cv.CV_64F,
    dx=1, dy=1, ksize=5))
    plt.imshow(sobelxy_images[image], cmap='gray')
    plt.title('Sobelxy_Edge detection'), plt.xticks([]), plt.yticks([])
    plt.show()
```

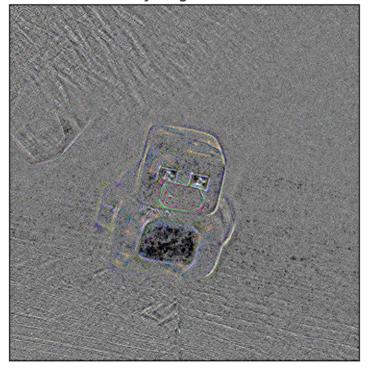
Sobelxy Edge detection



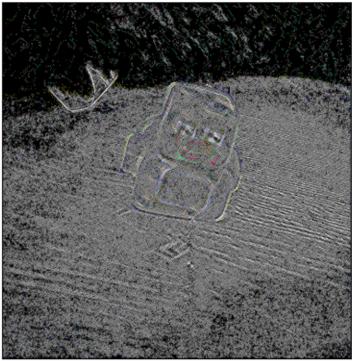
Sobelxy Edge detection



Sobelxy Edge detection

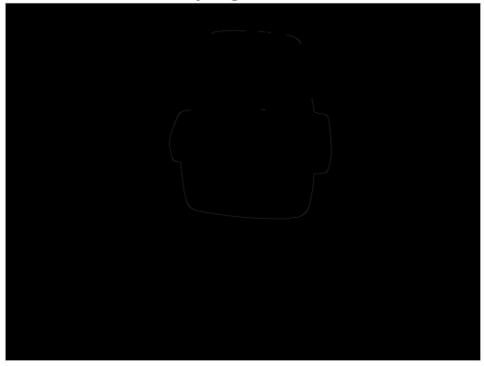


Sobelxy Edge detection



The sobel algorithm seemed to have a lot of spurious edge detection. Now let's try the canny edge detection algorithm:

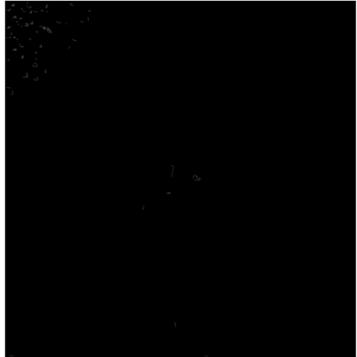
Canny Edge detection

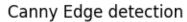


Canny Edge detection











The results of the first attempt at using the Canny edge detection algorithm look unimpressive. Now let's try tuning the threshold values.

Canny Edge detection



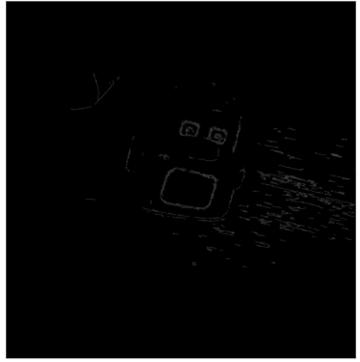
Canny Edge detection









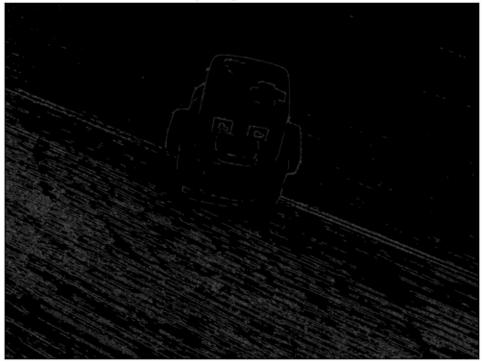


These results are much more impressive. Let's see if we can tune the threshold values further to improve the robustness of this edge detection algorithm.

Canny Edge detection



Canny Edge detection







Canny Edge detection



These results prove the Canny edge detection algorithm with the tuned values found through iterative experimentation is a robust edge detecting algorithm.