



JOHNS HOPKINS

WHITING SCHOOL  
of ENGINEERING

# Graphs and Linear Algebra

Introduction

# Topics

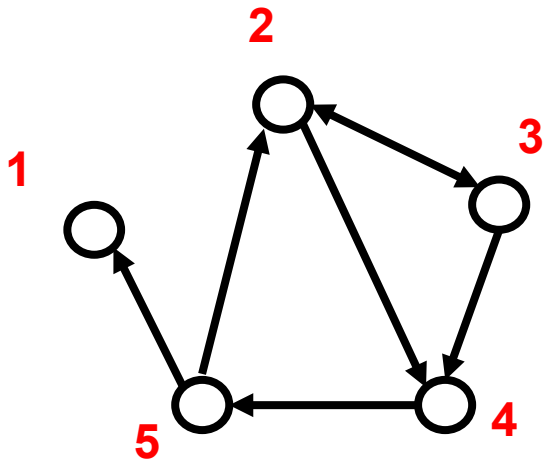
## Topics:

- **Matrix representation of networks**
- **Matrix properties: Trace, transpose, determinant**
- **Eigenvalues and eigenvectors**
- **Properties of Adjacency & Laplacian Matrices**

# Directed Network

Links can be represented as matrix elements:

$$A_{ij} : \quad \overset{j}{\bigcirc} \longrightarrow \overset{i}{\bigcirc}$$



Directed graph

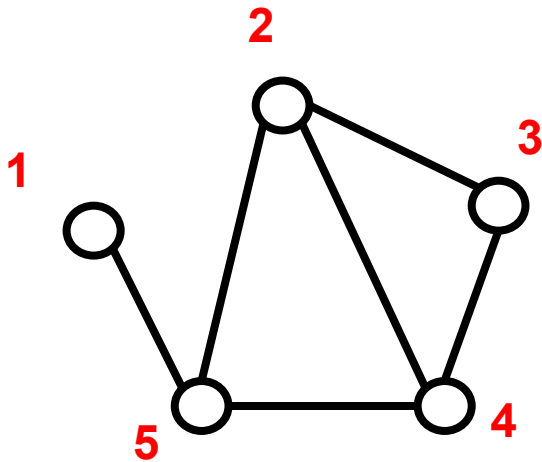
$$A = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \end{bmatrix} \end{matrix}$$

Matrix representation

# Undirected Network

When graph is undirected links can be traversed in either direction.

This results in a **symmetric** matrix:



Undirected graph

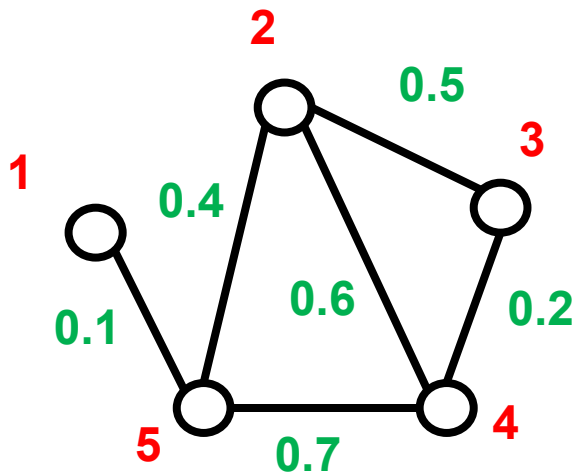
$$A = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{pmatrix} 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 1 & 1 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 1 \\ 1 & 1 & 0 & 1 & 0 \end{pmatrix} \end{matrix}$$

Matrix representation

# Weighted Network

Often links have weights (distance, strength, probability etc).

Adjacency matrix can represent this information:



Undirected graph



$$A = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} 0 & 0 & 0 & 0 & 0.1 \\ 0 & 0 & 0.5 & 0.6 & 0.4 \\ 0 & 0.5 & 0 & 0.2 & 0 \\ 0 & 0.6 & 0.2 & 0 & 0.7 \\ 0.1 & 0.4 & 0 & 0.7 & 0 \end{bmatrix} \end{matrix}$$

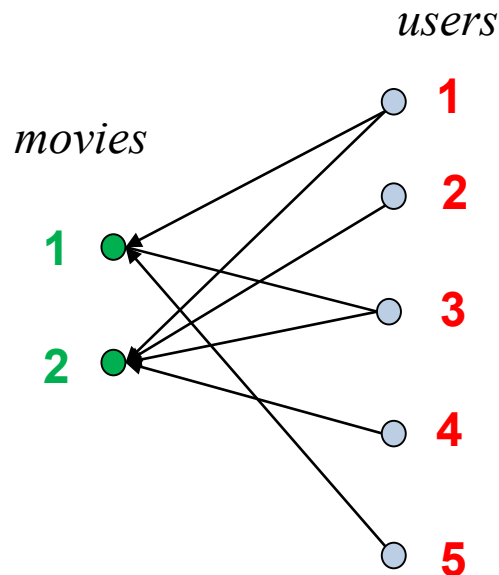
Matrix representation



# Bipartite Network

Some networks are bipartite, which means there are 2 types of nodes (like users and movies).

For these types of networks incidence matrix can capture the relationship in a more concise structure:



$$B = \begin{matrix} & \begin{matrix} \text{users} \\ 1 & 2 & 3 & 4 & 5 \end{matrix} \\ \begin{matrix} \text{movies} \\ 1 \\ 2 \end{matrix} & \begin{bmatrix} 1 & 0 & 1 & 0 & 1 \\ 1 & 1 & 1 & 1 & 0 \end{bmatrix} \end{matrix}$$

# General Properties: Transpose

**Transpose:**  $C = A^T \Rightarrow C_{ij} = A_{ji}$

$$(AB)^T = B^T A^T$$

**Proof:**

$$[(AB)^T]_{ij} = [(AB)]_{ji} = \sum_k A_{jk} B_{ki}$$

$$[(AB)^T]_{ij} = \sum_k B^T_{ik} A^T_{kj} = B^T A^T$$

# General Properties: Trace

**Trace:**

$$Tr(A) \equiv \sum_i A_{ii}$$

$$Tr(AB) = Tr(BA)$$

**Proof:**

$$Tr(AB) = \sum_i \sum_k A_{ik} B_{ki} = \sum_k \sum_i A_{ik} B_{ki} = \sum_k \sum_i B_{ki} A_{ik} = \sum_k (BA)_{kk}$$

$$\Rightarrow Tr(AB) = Tr(BA)$$



# General Properties: Determinant

## Determinant:

$$\det(A) = \sum_p \sigma(p) a_{1p_1} a_{2p_2} \dots a_{np_n}$$

$$\sigma(p_1, p_2, \dots, p_n) = \begin{cases} +1 & \text{If } p \text{ is an even permutation} \\ -1 & \text{If } p \text{ is an odd permutation} \end{cases}$$

## Properties:

$$\det(A) = \det(A^T)$$

$$\det(AB) = \det(A) \det(B)$$

A technical drawing or blueprint background, featuring various mechanical parts, gears, and structural elements in a light blue color on a dark blue background.

# **Example Uses of Graph Matrices**

# Degree using Adjacency Matrix

## A measure of local connections:

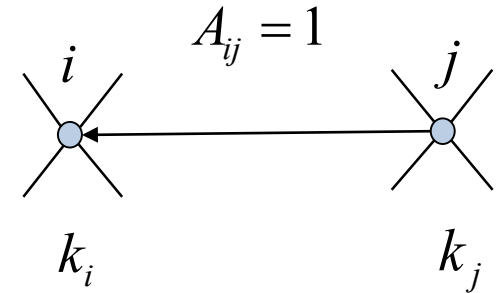
**Out-degree:**

$$\delta_j^+ = I^T A = \sum_i A_{ij}$$

**In-degree:**

$$\delta_i^- = AI = \sum_j A_{ij}$$

$$I = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$



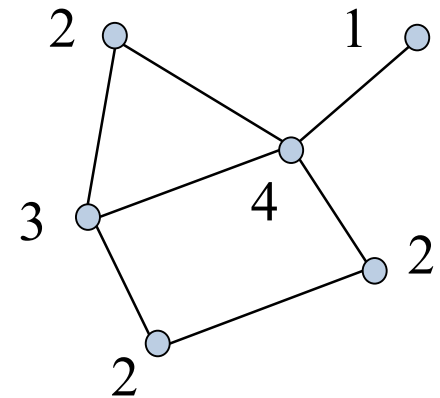
$$M \equiv \frac{1}{2} \sum_{i=1}^N k_i$$

## Directionality:

- **Out:** Maybe a sign of access and connection
- **In:** Maybe a sign of popularity or authority
- **Undirected:** Measure of well connectedness

## Comments:

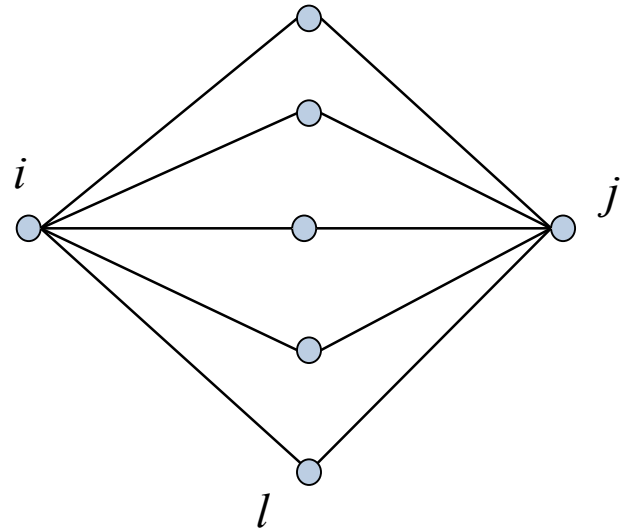
- Significance determined by degree distribution
- If links are probabilistic definition generalizes without any modification



# Walks

Let us consider number of 2 hop walks on an undirected network

$$A_{ij}^2 = \sum_l A_{il} A_{lj}$$

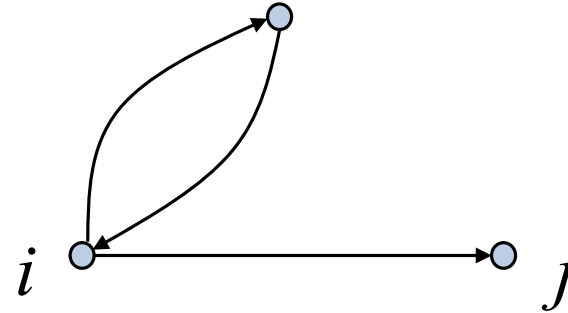
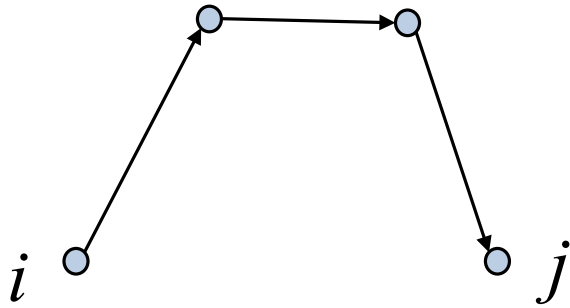


Idea can be extended to k order walks:

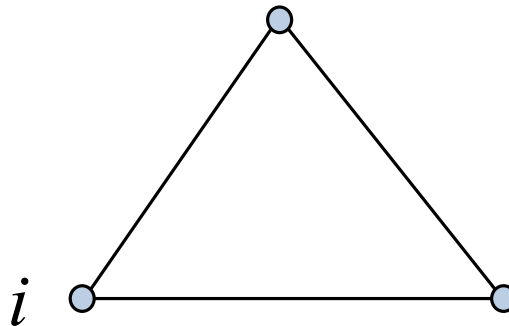
$$A_{ij}^k$$

# Walks

**Example:**  $A_{ij}^3$  includes simple paths as well as potentially undesirable loops

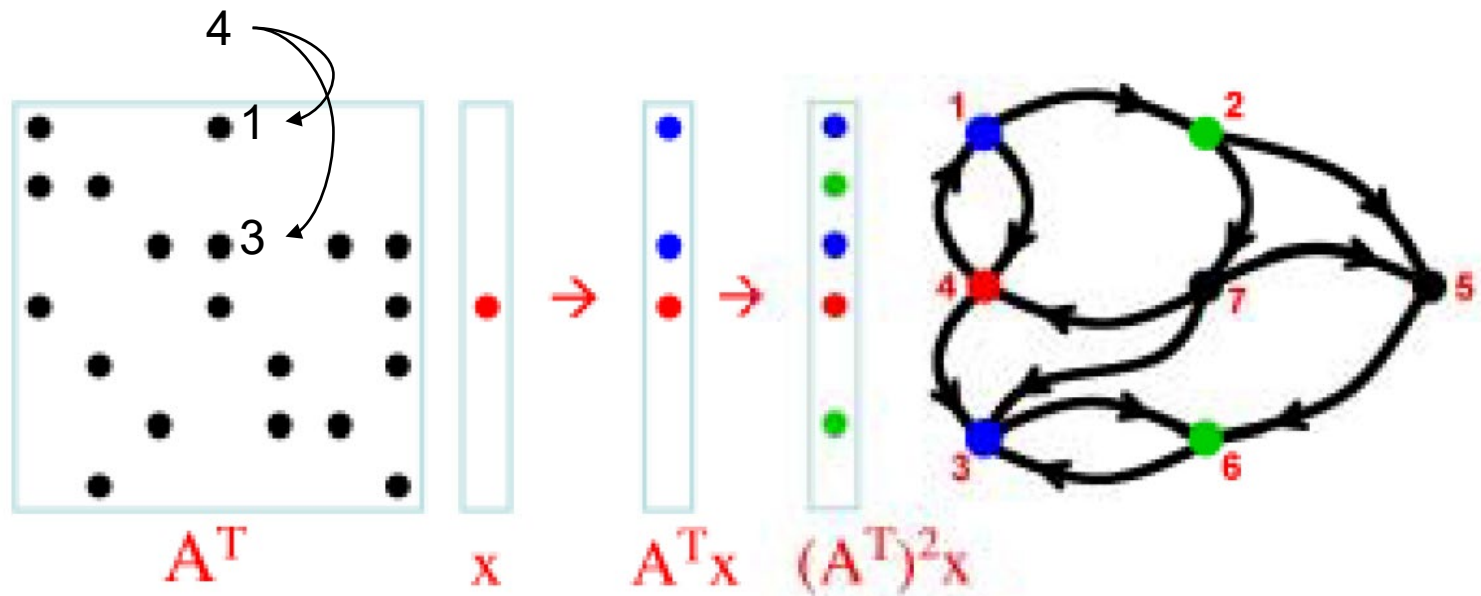


**Example:**  $A_{ii}^3$  provides number of triangles with one corner at  $i$



# Breadth First Search

- Breadth first search with Linear Algebra.*



Convention:  $A_{ij}$   $i \rightarrow j$



# Block Matrices

## Block Matrices:

$$A = \begin{pmatrix} A_{11} & A_{12} & A_{1r} \\ A_{21} & A_{22} & \\ A_{s1} & & A_{sr} \end{pmatrix} \quad B = \begin{pmatrix} B_{11} & B_{12} & B_{1t} \\ B_{21} & B_{22} & \\ B_{r1} & & B_{rt} \end{pmatrix}$$

## Multiplication of Block Matrices:

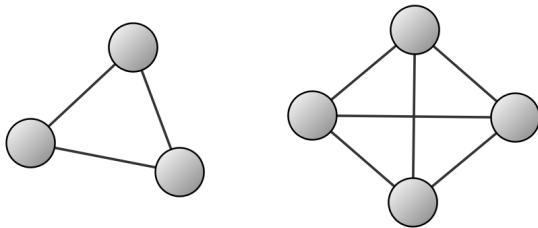
$$C_{ij} = \sum_{k=1}^N A_{ik} B_{kj} \quad \longleftarrow \quad \text{Each term is a matrix}$$

## Block Matrices are particularly useful when there are patterns:

$$A = \begin{pmatrix} A_{11} & 0 \\ 0 & A_{22} \end{pmatrix} \quad B = \begin{pmatrix} B_{11} & 0 \\ 0 & B_{22} \end{pmatrix} \Rightarrow AB = \begin{pmatrix} A_{11}B_{11} & 0 \\ 0 & A_{22}B_{22} \end{pmatrix}$$

# Walks and identification of graph components

## Graph with 2 components



$$A = \begin{bmatrix} * & 1 & 1 & * & * & * & * \\ 1 & * & 1 & * & * & * & * \\ 1 & 1 & * & * & * & * & * \\ * & * & * & * & 1 & 1 & 1 \\ * & * & * & 1 & * & 1 & 1 \\ * & * & * & 1 & 1 & * & 1 \\ * & * & * & 1 & 1 & 1 & * \end{bmatrix}$$

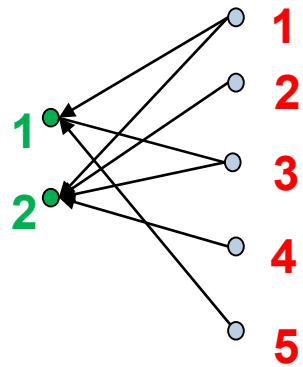
$$[A \cup B]_{ij} = \begin{cases} 0 & \text{if } A_{ij} = B_{ij} = 0 \\ 1 & \text{otherwise} \end{cases}$$

$$B \stackrel{\text{def}}{=} A \cup A^2$$

$$B_2 = \begin{bmatrix} \boxed{1 & 1 & 1} & * & * & * & * \\ \boxed{1 & 1 & 1} & * & * & * & * \\ \boxed{1 & 1 & 1} & * & * & * & * \\ * & * & * & 1 & 1 & 1 & 1 \\ * & * & * & 1 & 1 & 1 & 1 \\ * & * & * & 1 & 1 & 1 & 1 \\ * & * & * & 1 & 1 & 1 & 1 \end{bmatrix}$$

# Incidence Matrix Based Inference

Incidence matrix can be used to derive user to user or group to group relationships



$$B = \begin{matrix} & \begin{matrix} \text{users} \\ 1 & 2 & 3 & 4 & 5 \end{matrix} \\ \begin{matrix} 1 \\ 2 \end{matrix} & \begin{bmatrix} 1 & 0 & 1 & 0 & 1 \\ 1 & 1 & 1 & 1 & 0 \end{bmatrix} \end{matrix} \begin{matrix} \\ \text{movies} \end{matrix}$$

$$B^T B = \begin{bmatrix} 1 & 1 \\ 0 & 1 \\ 1 & 1 \\ 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 & 0 & 1 \\ 1 & 1 & 1 & 1 & 0 \end{bmatrix}$$

*Group similarity matrix*

$$BB^T = \begin{bmatrix} 3 & 2 \\ 2 & 4 \end{bmatrix}$$

$$B^T B = \begin{matrix} \text{User similarity matrix} \\ \begin{bmatrix} 2 & 1 & 2 & 1 & 1 \\ 1 & 1 & 1 & 1 & 0 \\ 2 & 1 & 2 & 1 & 1 \\ 1 & 1 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 \end{bmatrix} \end{matrix}$$

The top of the slide features a dark blue header with a white technical drawing or blueprint background. The drawing includes various geometric shapes, lines, and symbols, such as circles, rectangles, and what appears to be a cross-section of a mechanical part.

# **Eigenvalue Equation**

# Eigenvalues

**Eigenvalue equation for A:**

$$Ax = \lambda x$$

**Eigenvalue equation for the transpose:**

$$A^T y = \beta y \quad \Rightarrow \quad \det(A^T - \beta I) = 0$$

**Are eigenvalues related?**

$$\det(A - \lambda I) = 0 \quad \Rightarrow \quad \det((A - \lambda I)^T) = 0$$

$$\Rightarrow \det(A^T - \lambda I) = 0$$

$$\therefore \{\lambda\} = \{\beta\}$$

Equation that  
defines eigenvalues  
of the transpose

**Matrix and its transpose have the same set of eigenvalues**

# Eigenvalues of Real Symmetric Matrices

**Real Symmetric Matrix:**

**Real**  $A = A^*$

**Symmetric**  $A = A^T$

$$Ax = \lambda x \quad \Rightarrow \quad x^{*T} Ax = x^{*T} \lambda x = \lambda x^2$$

$$x^{*T} Ax = (A^{*T} x)^{*T} x = (Ax)^{*T} x = (\lambda x)^{*T} x = \lambda^* x^2$$

$$\therefore \lambda = \lambda^* \quad \Rightarrow \quad \text{Eigenvalues are real}$$



# Eigenvectors of Real Symmetric Matrices

**Real Symmetric Matrix:**

**Real**  $A = A^*$

**Symmetric**  $A = A^T$

$$Ax = \lambda x$$

$$Ay = \beta y$$

$$\lambda \neq \beta$$

$$x^T Ay = x^T \beta y = \beta x^T y$$

$$x^T Ay = (A^T x)^T y = (Ax)^T y = (\lambda x)^T x = \lambda x^T y$$

$$\lambda x^T y = \beta x^T y \quad \therefore x^T y = 0 \quad \Rightarrow \quad \text{Eigenvectors are orthogonal}$$

# Eigenvector Decomposition

## Eigenvector decomposition:

$$Ax = \lambda x \quad A = \sum_{i=1}^N \lambda_i x_i x_i^T \quad x_i^T x_j = \delta_{ij}$$

$$Ax_j = \sum_{i=1}^N \lambda_i x_i x_i^T x_j = \sum_{i=1}^N \lambda_i x_i \delta_{ij} = \lambda_j x_j \quad \checkmark$$

$$A^{-1} = \sum_{i=1}^N \frac{1}{\lambda_i} x_i x_i^T$$

$$AA^{-1}A = \sum_{j=1}^N \frac{1}{\lambda_j} Ax_j x_j^T A \quad \Rightarrow \quad A = \sum_{i=1}^N \lambda_i x_i x_i^T \quad \checkmark$$

$$U \equiv \begin{bmatrix} x_1 & x_2 & x_3 & \dots \\ \downarrow & \downarrow & \downarrow & \\ \downarrow & \downarrow & \downarrow & \end{bmatrix}$$

$$D \equiv \begin{bmatrix} \lambda_1 & 0 & 0 & 0 \\ 0 & \lambda_2 & 0 & 0 \\ 0 & 0 & \lambda_3 & \\ 0 & 0 & 0 & \dots \end{bmatrix}$$

# Positive Semidefinite Matrices

**Positive Semidefinite Matrix:**

$$x^{*T}Ax \geq 0$$

$$x^{*T}Ax = x^{*T}\lambda x = \lambda x^2 \geq 0$$

$\therefore \lambda \geq 0 \quad \Rightarrow \quad$  **Eigenvalues are non-negative**

# Eigenvalues Relation with Trace

## Relationship of Trace with eigenvalues:

$$\det(AB) = \det(A)\det(B)$$

$$\det(A - \lambda I) = \det(UU^T A U U^T - \lambda I) = \det(UDU^T - \lambda I)$$

$$\det(U^T U) = \det(U U^T)$$

$$\det(UDU^T - \lambda I) = \det(D - \lambda I) = \prod_{i=1}^N (\lambda_k - \lambda)$$

$$\det(A - \lambda I) = \prod_{i=1}^N (\lambda_k - \lambda)$$

$$A - \lambda I \equiv \begin{bmatrix} a_{11} - \lambda & & & \dots \\ & a_{22} - \lambda & & \\ & & \dots & \\ \dots & & & \dots \end{bmatrix}$$

$$(A_{11} - \lambda)(A_{22} - \lambda) \dots (A_{NN} - \lambda)$$

$$(\lambda_1 - \lambda)(\lambda_2 - \lambda) \dots (\lambda_N - \lambda)$$

$$D \equiv \begin{bmatrix} \lambda_1 & 0 & 0 & 0 \\ 0 & \lambda_2 & 0 & 0 \\ 0 & 0 & \lambda_3 & \\ 0 & 0 & 0 & \dots \end{bmatrix}$$

$$O(\lambda^{N-1}): \quad \lambda^{N-1} \sum_{i=1}^N A_{ii}$$

$$\lambda^{N-1} \sum_{i=1}^N \lambda_i \quad \Rightarrow$$

$$\boxed{tr(A) = \sum_{i=1}^N \lambda_i}$$

# Gerschgorin Circles

Can we bound eigenvalues of  $A$  without solving for them ?

- Eigenvalues of  $A$  are contained in the union of Gerschgorin circles:

$$r_i \equiv \sum_{i \neq j} |a_{ij}| \quad \Rightarrow \quad |z - a_{ii}| \leq r_i$$

- If a union  $U$  of  $k$  circles do not touch the rest of the  $n-k$  circles than there are exactly  $k$  eigenvalues in  $U$ :
- Since the spectrum of  $A$  is same as its Transpose column sums have the same constraint:

$$c_i \equiv \sum_{i \neq j} |a_{ji}| \quad \Rightarrow \quad |z - a_{ii}| \leq c_i$$

# Gerschgorin Circles

- Eigenvalues of  $A$  are contained in the intersection of column and row Gerschgorin circles:

$$Ax = \lambda x \quad |x| = 1 \quad |x_i| \geq |x_j| \quad x_i > 0$$

**Proof:**

$$\lambda x_i = \sum_j a_{ij} x_j \quad \Rightarrow \quad (\lambda - a_{ii}) x_i = \sum_{j, i \neq i} a_{ij} x_j$$

$$|(\lambda - a_{ii}) x_i| = \left| \sum_{j, i \neq i} a_{ij} x_j \right| \quad \Rightarrow \quad |(\lambda - a_{ii})| = \left| \sum_{j, i \neq i} a_{ij} \frac{x_j}{x_i} \right|$$

$$|(\lambda - a_{ii})| \leq \sum_{j, i \neq i} |a_{ij}| \left| \frac{x_j}{x_i} \right| \leq \sum_{j, i \neq i} |a_{ij}| = r_i \quad \Rightarrow \quad -r_i + a_{ii} \leq \lambda \leq r_i + a_{ii}$$



# Gerschgorin Circles

**Example:**

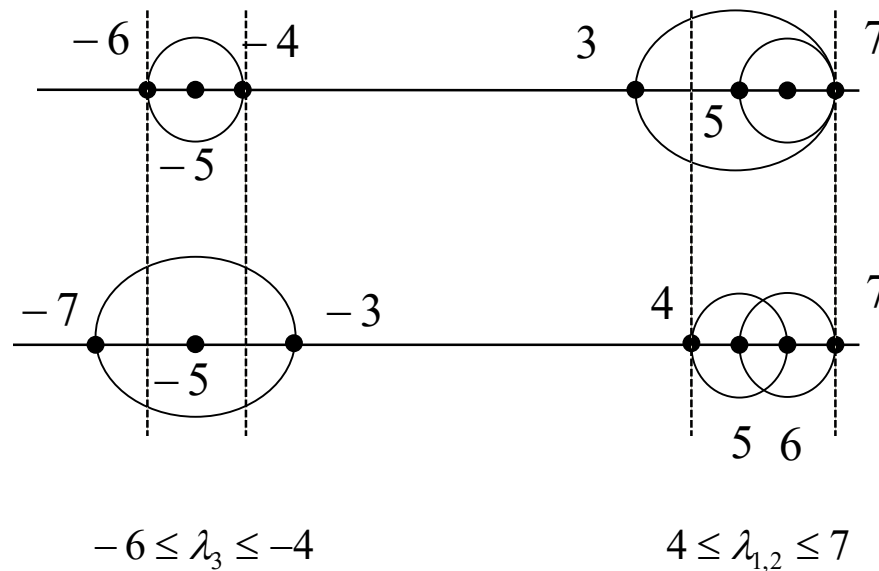
$$A = \begin{pmatrix} 5 & 1 & 1 \\ 0 & 6 & 1 \\ 1 & 0 & -5 \end{pmatrix}$$

$$r_i \equiv \sum_{i \neq j} |a_{ij}|$$

$$a_{11} = 5$$

$$a_{22} = 6$$

$$a_{33} = -5$$



$$r_1 = 2$$

$$r_2 = 1$$

$$r_3 = 1$$

$$c_1 = 1$$

$$c_2 = 1$$

$$c_3 = 2$$

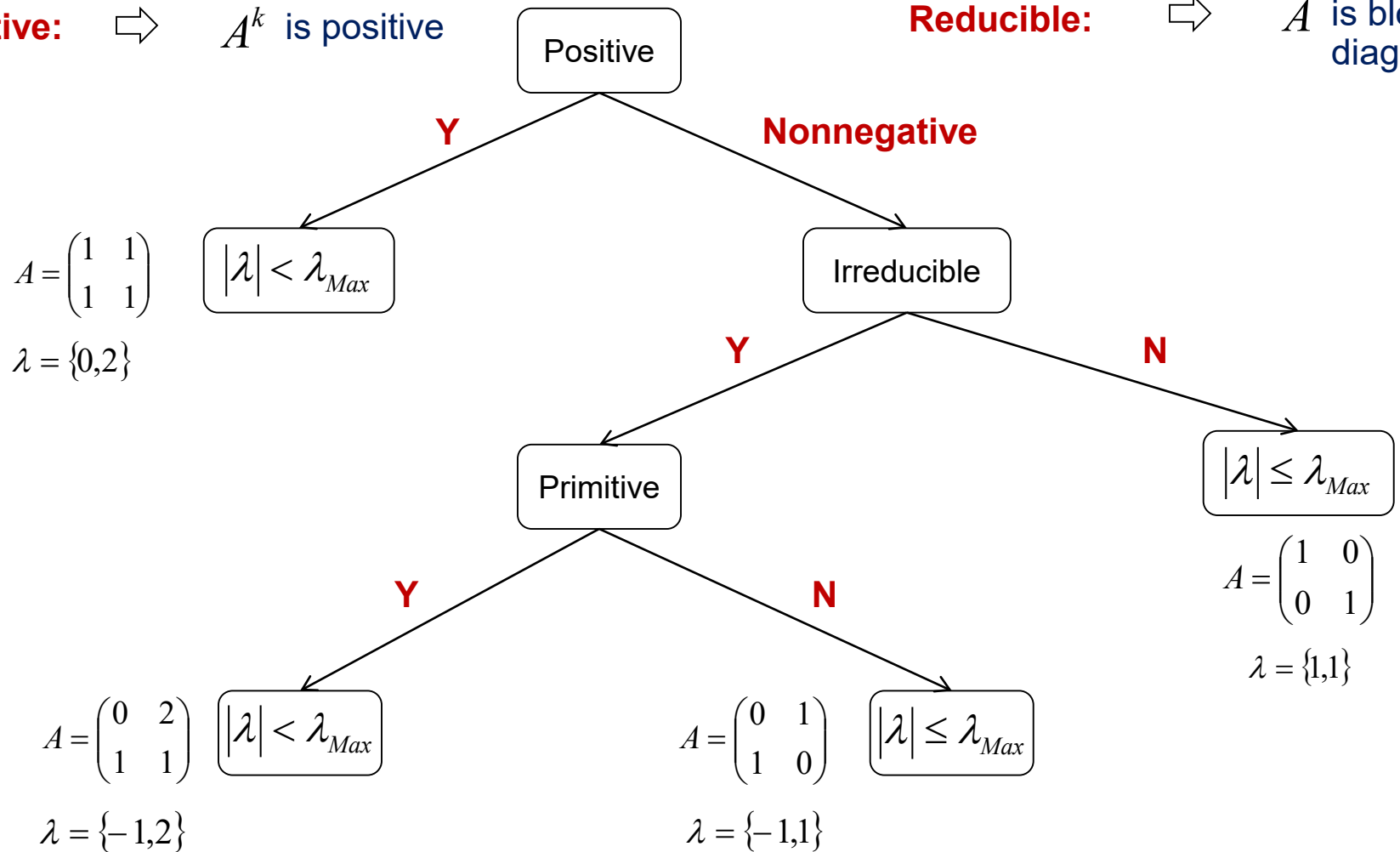
# Perron-Frobenious Summary

**Positive:**  $\Rightarrow A_{ij} > 0$

**Primitive:**  $\Rightarrow A^k$  is positive

**Non-negative:**  $\Rightarrow A_{ij} \geq 0$

**Reducible:**  $\Rightarrow A$  is block diagonal



A technical drawing or blueprint background, featuring various mechanical parts, gears, and structural elements in a light blue color on a dark blue background.

# **Properties of Adjacency and Laplacian Matrices**

# Properties of Adjacency Matrix

Adjacency Matrix is **Real and non-negative**

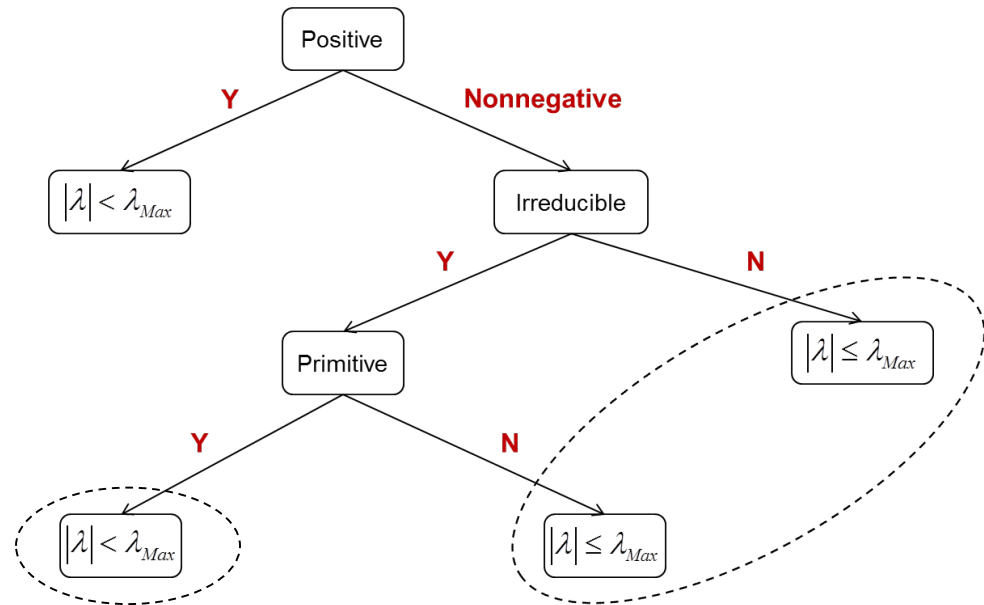
For undirected graphs it is also **symmetric**

In general largest eigenvalue of **A** does not dominate the rest:

$$-\lambda_{\max} \leq \lambda \leq \lambda_{\max}$$

If **A** is **primitive** largest eigenvalue of **A** dominates the rest:

$$|\lambda| < \lambda_{\max}$$



# Properties of Adjacency Matrix

**Maximum eigenvalue:**

$$\lambda_{\max} \leq d_{\max} = N - 1$$

**Proof:**

$$Ax = \lambda x$$

*Normalize  $x$  such that:*

$$x_k = 1 \geq x_i \quad 0 \leq |x_i| \leq 1$$

$$[Ax]_i = \sum_{k=1}^N A_{ik} x_k \leq \sum_{k=1}^N A_{ik} = d_i \leq d_{\max}$$

$$d_i \equiv \sum_{k=1}^N A_{ik}$$

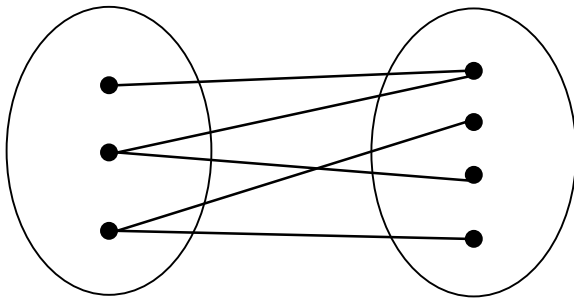
$$\text{For all } i: \quad \lambda x_i \leq d_{\max} \quad x_k = 1 \geq x_i \quad \Rightarrow \quad \lambda_{\max} \leq d_{\max} = N - 1$$

**Alternative Proof: Use Gerschgorin Circles:**

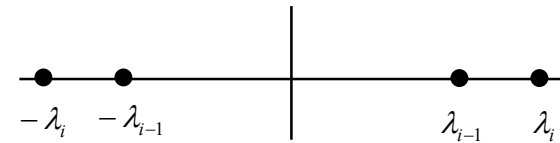
$$r_i \equiv \sum_{i \neq j} |A_{ij}| \leq d_{\max} \quad A_{ii} = 0 \quad -d_{\max} \leq \lambda_{\max} \leq d_{\max}$$

# Adjacency Matrices of Special Graphs

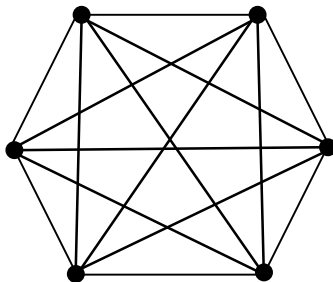
**A bipartite graph:**



**Symmetric eigenvalues:**

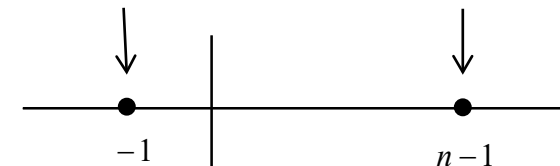


**A complete graph:**



*n-1 eigenvalues*

*1 eigenvalue*



**Connection with Isomorphism:**

**If eigenvalues of 2 graphs do not match they are not isomorphic (opposite is not true)**



# Properties of Laplacian Matrix

**Laplacian Matrix:**  $L = D - A$

**Eigenvalues:**  $0 \leq \lambda \leq 2d_{\max}$

$$D \equiv \begin{bmatrix} d_1 & 0 & 0 & 0 \\ 0 & d_2 & 0 & 0 \\ 0 & 0 & d_3 & 0 \\ 0 & 0 & 0 & \dots \end{bmatrix}$$

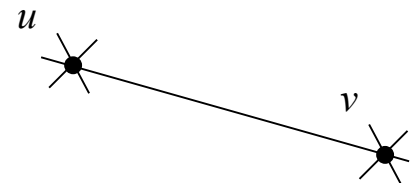
**Proof:** Use Gerschgorin Circles:

$$r_i \equiv \sum_{i \neq j} |L_{ij}| = d_i \quad L_{ii} = d_i$$

$$r_i - L_{ii} \leq \lambda \leq r_i + L_{ii} \quad \Rightarrow \quad 0 \leq \lambda \leq 2d_{\max} \quad \checkmark$$

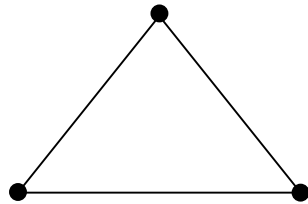
**A tighter bound:** Anderson & Morley 1985:

$$0 \leq \lambda \leq \max[d(u) + d(v)] \leq 2d_{\max}$$



# An Example of Laplacian Matrix

Triangle Matrix:



$$L = \begin{bmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -1 & -1 & 2 \end{bmatrix}$$

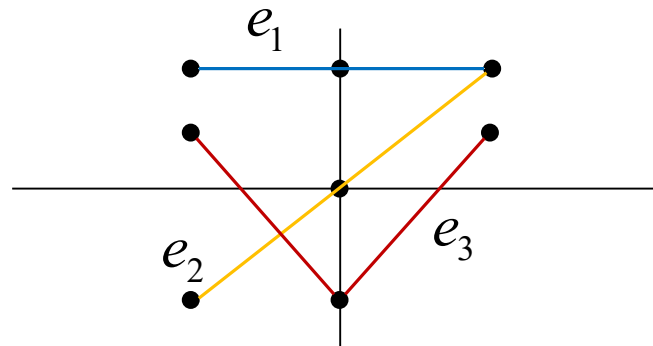
$$\lambda = (0, 3, 3)$$

$$\lambda_1 = 0 \Rightarrow e_1 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$\lambda_2 = 3 \Rightarrow e_2 = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}$$

$$\lambda_3 = 3 \Rightarrow e_3 = \begin{bmatrix} 1/2 \\ -1 \\ 1/2 \end{bmatrix}$$

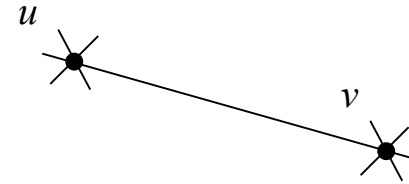
Eigenvectors plotted:



# Normalized Laplacian Matrix

Eigenvalues of Laplacian turns out to be useful for graph resiliency analysis. In order to be able to compare different graphs it is necessary to “normalize” the eigenvalues such that they can be compared.

$$L_N = D^{-1/2} L D^{-1/2}$$



$$L_N(u, v) = \begin{cases} 1 & \text{if } u = v \text{ } d(v) \neq 0 \\ -\frac{1}{\sqrt{d(u)d(v)}} & \text{if } (u, v) \in E(G) \\ 0 & \text{otherwise} \end{cases}$$

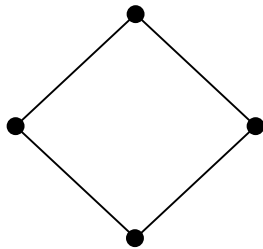
**Bounds on eigenvalues:**

$$0 \leq \lambda \leq 2$$

# Eigenvalues of Adjacency & Laplacian Matrices

## Examples:

### Cycle:

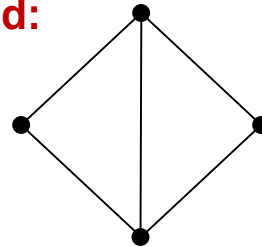


$$d_{\max} = 2$$

$$A = (-2, 0, 0, 2)$$

$$L = (0, 2, 2, 4)$$

### Diamond:

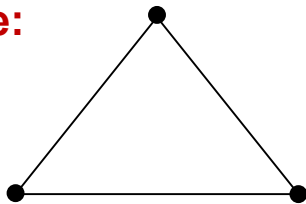


$$d_{\max} = 3$$

$$A = (-1.5, -1, 0, 2.56)$$

$$L = (0, 2, 4, 4)$$

### Triangle:

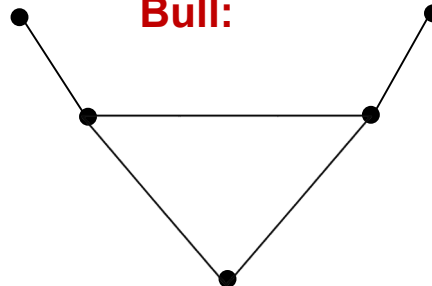


$$d_{\max} = 2$$

$$A = (-1, -1, 2)$$

$$L = (0, 3, 3)$$

### Bull:



$$d_{\max} = 3$$

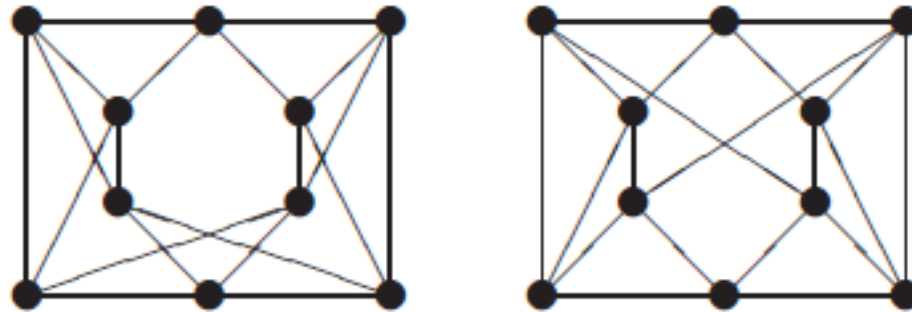
$$A = (-1.6, -1.3, 0, 0.6, 2.3)$$

$$L = (0, 0.7, 1.38, 3.6, 4.3)$$

# Cospectral Graphs

For small graphs eigenvalue spectrum may exactly match. This does not imply that graphs are structurally equivalent.

Example [1]: Below graphs have the same spectrum but are not isomorphic



[1] A. Brouwer, W. Haemers, “Spectra of Graphs”, Springer





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# Example: Eigenvalues & Eigenvectors

**Eigenvalue equation:**

$$Ax = \lambda x \quad D \equiv A - \lambda I \quad Dx = 0$$

**In order to have a solution:**

$$\det(A - \lambda I) = 0$$

**Ex:**

$$A = \begin{bmatrix} 7 & -4 \\ 5 & -2 \end{bmatrix} \quad A - \lambda I = \begin{bmatrix} 7 - \lambda & -4 \\ 5 & -2 - \lambda \end{bmatrix}$$

$$\det(A - \lambda I) = \lambda^2 - 5\lambda + 6 = 0 \quad \Rightarrow \quad \lambda = \{2, 3\}$$

$$\lambda = 2: \quad D \equiv A - \lambda I = \begin{bmatrix} 5 & -4 \\ 5 & -4 \end{bmatrix} \quad \lambda = 3: \quad D \equiv A - \lambda I = \begin{bmatrix} 4 & -4 \\ 5 & -5 \end{bmatrix}$$

$$D \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 0 \quad \Rightarrow \quad \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \frac{1}{\sqrt{41}} \begin{bmatrix} 4 \\ 5 \end{bmatrix} \quad D \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 0 \quad \Rightarrow \quad \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$