

# Son Vu

## Team Leader / Project Manager

Round Rock, TX - Email me on Indeed: [indeed.com/r/Son-Vu/13cac3255918e602](https://www.indeed.com/r/Son-Vu/13cac3255918e602)

Willing to relocate: Anywhere

Authorized to work in the US for any employer

## WORK EXPERIENCE

### Team Leader / Project Manager

CAREER NOTE - Ho Chi Minh City, VN - 2015 to 2016

Completed on-campus studies and currently taking distance education courses to complete a Master's Degree in Computer Science (Available for full-time, W-2 employment).

ASIA INNOVATIONS, Ho Chi Minh City, Vietnam • 2015-2016

Team Leader / Project Manager: Led all aspects of web and mobile game projects through modern development methodologies, including planning, architecture, supervision and delegation. Recruited and trained programmers and artists, building diverse project teams. Designed and implemented game mechanics and level builds, as well as core mechanics and development tools.

- Creative user of Unity engine to develop UI for HTML5 games and complete web game build pipeline, greatly increasing productivity and accuracy.
- Dedicated 6-person development team built 1 mobile game, 1 casual web game, and 10 mini web games that were integrated into a live stream application.
- Technologies: C#, JavaScript, JSON, HTML5, Facebook SDK, MySQL, Unity, Phaser, Pixie, Intel XDK, Visual Studio, Android SDK, Android, iOS

### Game Developer

GLOOPS VIETNAM - Ho Chi Minh City, VN - 2014 to 2015

Designed and developed games, plug-ins, and tools, including back-end logic, user interface, social network integration, and gameplay planning. Researched fraud prevention techniques to minimize potential hacking and cheating.

- Developed integrated Twitter plugin for Android.
- Technologies: C#, Java, C++, Unity, Facebook SDK, Visual Studio, Android, iOS

### iOS Senior Developer

GRATEFUL DAYS INC - Ho Chi Minh City, VN - 2012 to 2013

Created complete games and iOS applications, writing complex algorithms, designing data layers and database interactions. Tested, troubleshooted, and delivered final product with accompanying documentation.

- Delivered iOS Twitter application, prototype game Fish Card, and tourist's linguistic dictionary Tripedia.
- Technologies: Objective C++, C#, SQLite, Unity, Xcode, iOS

### Game Developer

SON VU - Ho Chi Minh City, VN - 2010 to 2012

Designed and built game designing tools and back-end utilities such as login server application and game launcher. Implemented game design, databases, and logic, including 3D online dancing game, BKool.

- Game Master Application: Manages player information and in-game events and rewards.
- Technologies: C++, C#, PostgreSQL, Vision Game Engine, CEGUI, Visual Studio, QT SDK, RakNet

### **Supervisor / Mobile Game Developer**

GAMELOFT - Ho Chi Minh City, VN - 2006 to 2010

Managed 10 professional team members during game development, including training, evaluation, and technical support. Ported games between feature phones, developing tool to assist process. Investigated and resolved bugs and optimized gameplay for lower-end devices.

- Game projects included Platinum Sudoku, Platinum Solitaire, Splinter Cell Double Agent, Naval Battle, Block'N Rock, Craze Campus, Pet Z, Block Breaker Deluxe 2, and Spooks.
- Technologies: Java, C++, Batch Script, Python, Perl, Gameloft Emulator, J2ME, Android

### **Web Developer**

Ho Chi Minh City, VN - 2005 to 2006

Analyzed customer needs for software project development, creating full applications from provided requirements. Completed automatic scheduler for Lotus College, including database integration.

- Technologies: VB, Java, JSP, HTML, JavaScript, AJAX, CSS, Apache Tomcat, MS SQL, NetBeans

### **EDUCATION**

#### **Bachelor of Science in Information Technology in Information Technology**

Lotus College - Ho Chi Minh City, VN

2009

#### **Master of Science in Computer Science in distance education**

Maharishi University of Management - Fairfield, IA

### **LINKS**

<http://www.linkedin.com/in/vhson>