Tyler Harris
UX Designer - Wireframing / Rapid Prototyping

Los Angeles, CA - Email me on Indeed: indeed.com/r/Tyler-Harris/a214f5d7dc469ed3

Willing to relocate: Anywhere
Authorized to work in the US for any employer

WORK EXPERIENCE

UX Designer
Wireframing / Rapid Prototyping - November 2015 to Present

Nectar | www.nectarPD.com
Photoshop / Illustrator / Invision / Sketch
I worked on a wide range of projects at this agency ranging from embedded ioT hardware to full
blown desktop software made for scientists or the medical industry. Each project required an Workflow
Development & Documentation array of research including pain point documentation, user interviews, journey maps and
workflow/storyboards. We would then work in agile and iterate on our wireframes and workflows
testing along the way. We would then go into a visual design phase and hand-off style guides
UX Research & Testing and assets to our clients development teams.

UX Consultant
Visual Design & UI Design - September 2016 to December 2016

Information Architecture
Wrangl | www.wran.gl
Wrangl is a start up whose main goal is to create an efficient software solution for reaching
Interaction Design
group consensus without being bogged down by group texts/messaging. I did a full pain point
analysis of their current state software and provided workflow updates to their product manager
Project Management / Agile along with market research and general UX guidance.

UX / UI Designer
Reason Media Group - September 2015 to November 2015

www.destinilocators.com

Reason Media Group was developing a Web CMS system called Destini, which was targeted at grocery store
chains to manage their analytics and collected data from customer purchases. I
helped design some UX aspects for that software and also did UI for many different food company
store locators. Some clients I worked for were Kelloggs, Reed's Soda and Siggy's Yogurt.

UX Testing Consultant
Inciteco.com - May 2015 to July 2015

This was a full-time contract position where I tested and communicated user experience flaws with web and
mobile sites to project leads. I worked on Apple's Apple watch and iPad campaign.

EDUCATION

Associates of Art in Dribbble
El Camino College
2009 to 2012