

# Quaid Smith

## Author & Game Developer - Self Employed

Snellville, GA - Email me on Indeed: [indeed.com/r/Quaid-Smith/e6703ee57155b4dc](https://www.indeed.com/r/Quaid-Smith/e6703ee57155b4dc)

Willing to relocate: Anywhere

Authorized to work in the US for any employer

## WORK EXPERIENCE

### Author & Game Developer

Self Employed - January 2017 to Present

I have been developing my own game using a game design software (Game Maker Studio), giving me experience in scripting, designing, and debugging, this is my first game but it currently is in an alpha state. At the same time as creating the game I have been writing books (pen name - CJ McCormick). I have released a singular novella (We Were Born From Fire) in this time frame and have begun working on another full scale novel.

### Graphic Designer & Tester

Oxley IT - April 2016 to December 2016

I created visual interfaces for slot machines games things such as: buttons, menus, icons, reels, and minor animations. I also gained expertise in image, audio, and video editing softwares. Upon game completion I also tested games writing down multiple detailed notes for bug reports.

### Metal Fabricator

Georgia Air Associates - July 2013 to 2015

I assisted the Engineer in creating various a/c parts, also sometimes loading and unloading trucks as needed. Working in an environment where flexibility was the key to success.

## EDUCATION

### N/A in Engineering

Georgia Perimeter College - Perimeter, Georgia, US  
2012 to 2015

## SKILLS

Adobe Creative Cloud(Photoshop, Audition, Premiere) (1 year), Game Maker Studios (Less than 1 year)

## PUBLICATIONS

### We Were Born From Fire

<https://www.amazon.com/dp/B01COALMSM>

March 2017

A short Novella