

Wang Kai-Hung

"Unity Developer"

Boston, MA - Email me on Indeed: [indeed.com/r/Wang-Kai-Hung/16e62506bcf12336](https://www.indeed.com/r/Wang-Kai-Hung/16e62506bcf12336)

Willing to relocate: Anywhere

WORK EXPERIENCE

"Game design and implementation"

Special Topic Research - October 2012 to April 2013

Intern, Production Assembly and Quality Assurance

Kingtron Precision Industries, Inc - July 2012 to August 2012

Assembly line assembler: Assemble valve components into a valve by using hands and pneumatic screwdriver.

- Quality Assurance: Perform random selective examination on every valve batch. Both exterior and functionality of the sample will be tested.

EDUCATION

Master of Professional Studies in Digital Media, concentrated in Game Design

Northeastern University - Boston, MA

September 2015 to June 2017

Bachelor of Science in Multimedia & Game Science

Lunghwa University of Science and Technology

September 2010 to June 2015

Pittsburg State University - Pittsburg, KS

August 2013 to May 2014

SKILLS

C# (Less than 1 year), CSS (Less than 1 year), HTML (Less than 1 year), JavaScript (Less than 1 year), PHP (Less than 1 year), Unity 3D (1 year)

LINKS

<http://dgm6511wangk.net>

ADDITIONAL INFORMATION

SKILLS

Computers: Unity 3D, C#, JavaScript, HTML, CSS, PHP, computer hardware assembly.