

Chris McGlade

President, Game Developer - Lightning Man Media

Darien, CT - Email me on Indeed: [indeed.com/r/Chris-McGlade/7285edff01d2648e](https://www.indeed.com/r/Chris-McGlade/7285edff01d2648e)

WORK EXPERIENCE

President, Game Developer

Lightning Man Media - Boston, MA - 2011 to Present

- Founded game design company
- Created immersive, original games and led development using Unity3D and Autodesk Maya
- Launched multiple titles including Nyctophobia on game distributor Steam and Bar Crasher on the App Store

Lightning Man Media - New York, NY - May 2016 to March 2017

developer using Unity, XCode, C#, and JavaScript

- Designed and programmed gameplay mechanics and features

Interactive Manager & Executive Board Member

Boston University AdLab - September 2015 to May 2016

- Led a team of interactive web designers to build sites for clients
- Worked with Accounts and Creatives to submit work on tight deadlines
- Instructed team members on HTML, CSS, and JavaScript

Interactive Executive and Executive Board Member

Boston University AdClub - January 2015 to May 2016

- Redesigned club website, buadclub.com
- Organized agency creative work into online portfolio

Freelance 3D Graphic Artist

Darien, CT - November 2009 to September 2015

TurboSquid 3D Model Marketplace

- Designed, modeled, and textured 3D models using Autodesk Maya
- Reached TurboSquid's CheckMate certification, SquidGuild status, and Bronze Artist status

LEADERSHIP EXPERIENCE

Dean's Host

- September 2014 to May 2015

- Organized open houses
- Entertained prospective students and parents

QA Manager

Lightning Man Media - New York, NY - May 2013 to June 2013

- Oversaw QA on iOS projects using Xcode and Unity3D
- Ported mobile game, WELDER, to Android tablet using Unity
- Debugged top App Store featured game, Maze Crusade

Lightning Man Media - Malibu, CA - July 2012 to August 2012

Quality Assurance

- Tested iOS game, Mad Humans, for Digital Entertainment Ventures
- Compiled bug reports
- Provided input for gameplay improvements

EDUCATION

Bachelor of Science in Advertising in Relevant

Boston University, College of Communication - Boston, MA
May 2017

ADDITIONAL INFORMATION

ACTIVITIES, SKILLS, & INTERESTS

- Dean's List: Summer 2014, Spring 2015