Joshua Kauer
Developer

Salt Lake City, UT - Email me on Indeed: <u>indeed.com/r/Joshua-Kauer/050648afa4d9c621</u>

Willing to relocate to: San Francisco, CA - Sacramento, CA
Authorized to work in the US for any employer

WORK EXPERIENCE

Software Developer
Dealertrack Technologies, Inc.   -   Salt Lake City, UT - June 2017 to September 2017

Technologies: Angular 4, Asp.Net Core
Worked on an Angular Web Application that will launch other in house web tools and applications.
- Designed and developed the front end on Angular 4
- Made HTTP calls from the front end to the back end service built on Asp.Net core

Developer
Tribal-D - April 2017 to June 2017

Technologies: C#, Javascript, SQL Unity 5
Tribal-D is a software company specializing in software for tribal
governments.
• Write SQL queries to find data needed for the website
• Implement the queries in C# code to contain all the information and display it with Javascript

Developer
Burst Fighters - January 2017 to March 2017

University Collaborative Project Technologies: Unity, C#
Burst Fighters is a physics based coin battler RPG built in Unity for the mobile platform, released in March
2017 on Android.
• Developed save/load feature with binary reader/writer
• Made all the alternate sprites and added them
• Designed and implemented 4 fighters into the game
• QA tested and caught 3 game breaking bugs

Developer
Dungeon Busters - June 2016 to August 2016

Technologies: Unity, C#
Dungeon Busters is a procedurally generated, Top Down,
Dungeon Crawler inspired by Diablo and Gauntlet.
• Designed and developed the sword class
• Designed and implemented the UI/Menu system

EDUCATION

Bachelor of Science in Software and Game Development
Neumont University
September 2014 to September 2017

SKILLS

C++ (2 years), C# (2 years)

LINKS

http://joshuakauer.com