

Joseph Tursi

Application & Game Developer

Hatfield, PA - Email me on Indeed: [indeed.com/r/Joseph-Tursi/b23329274e27529f](https://www.indeed.com/r/Joseph-Tursi/b23329274e27529f)

To secure a gameplay programming job.

Available starting June 2017

Authorized to work in the US for any employer

WORK EXPERIENCE

Application & Game Developer

Corsair's Ventures, LLC - Baltimore, MD - July 2016 to August 2016

Contracted)

Corsair's Ventures is an early bootstrapped start-up in the education and professional development space. Its founders are experienced analysts looking to revolutionize the way analytics is taught and practiced. I was responsible for developing prototypes of several game concepts.

- Developed three distinct game concepts using Unity
- Solely responsible for all aspects of game play, development, and user interface design
- Delivered a forward-looking strategy for full game roll out and future resourcing needs
- Required collection and development of user requirements
- Games will be showcased during presentation to potential investors and during VC roadshows

Instructor

Digital Media Academy - June 2015 to August 2015

Taught 7 weeks of courses ranging in topics from arduino to mobile programming to game design. Created and followed lesson plans. Worked with children ranging from 8-16 years old.

Cashier

Giant Food Store - Hatfield, PA - March 2012 to August 2013

Major chain grocery store cashier. Dealt with public, used scanning equipment, processed various electronic payments.

EDUCATION

Bachelor of Science in Game Design and Development in GDD

Rochester Institute of Technology(RIT) - Rochester, NY

May 2017

SKILLS

C# (4 years), C++ (2 years), HTML (2 years), CSS (2 years), Javascript (2 years), Java (1 year), Visual Studio (4 years), Unity (3 years), OpenGL (1 year), Github (2 years)

LINKS

<http://joetursi.ismakinggames.com>

ADDITIONAL INFORMATION

SKILLS:

- Languages: C#(4 years), C++(2 years), HTML/CSS/Javascript(2 years), Java(1 year), Processing(.5 year)
- Tools: Visual Studio 2015, Unity, Brackets, Microsoft Office, OpenGL, DirectX, GitHub, Photoshop, Maya
- Aesthetic design for web and game development