Tristan Burger

Game Designer, Developer

- Email me on Indeed: indeed.com/r/Tristan-Burger/43d34382e2d2a9b9

To utilize my experience and self-drive, in a position where I can design interesting and interactive systems in games, for

players to be challenged and enjoy unique experiences.

WORK EXPERIENCE

Game Designer, Developer

- February 2017 to June 2017

Present

• Pitched original concept of a puzzle-style gravity manipulation game, helped with the new idea of a fastpaced, third-person

objective shooter with the main mechanic of flipping your character

- Lead Systems Designer. Worked on making the weapon system, health system, and, also got the inversion
 of the character working
- Designed and Implemented the backend Multiplayer Networking system.
- · Worked on polishing up a few levels, as well as making one of my own

Game Designer, Developer

DUUHM - January 2017 to February 2017

- Designed, and Implemented the Weapon System.
- Scripted all the backend systems, including the Al.
- Scripted the main mechanic of taking over the enemies' minds and controlling them
- Helped design the UI and the flow of levels

Game Designer, Developer, Publisher

Roll Dice - 2016 to December 2016

- Designed and Scripted a full 3D physics based dice rolling system
- Published it to the Google Play store, you can find it HERE
- Updated it after being published to allow for a challenge mode, needing to roll a certain number

Game Designer, Developer

- May 2016 to July 2016
- Designed a full level out of five that was right in the middle of them all
- Created a fully functioning level loading system, so only what was needed at the time was loaded
- Scripted an interaction with carrying a crystal (with full physics) to a power generator to progress through the level
- Helped design the flow of the levels, and how difficult each should be

EDUCATION

Bachelor of Science in Game Design in Game Design

Full Sail University June 2017

LINKS

http://linkedin.com/in/tristan-burger-435194104

http://tristanburger.weebly.com