Ean Duty

Sacramento, CA - Email me on Indeed: indeed.com/r/Ean-Duty/06cfe439b9ba8e3f

My extensive knowledge of standard design tools allows for a fast turn-around, and out-of-the-box thinking that pushes the design forward.

Willing to relocate: Anywhere

Authorized to work in the US for any employer

WORK EXPERIENCE

Animator

Shift-7 Interactive - Sacramento, CA - March 2017 to Present

QA Game tester from March through June, then became animator in June and am currently still animating.

Graphic Designer

BuyBackPro INC - Woodland, CA - June 2007 to April 2017

Responsibilities

Using a wide range of tools, including 3D design tools, I produced new advertising materials on a weekly basis. Design all printed materials for trade shows and all advertising materials for web application.

3D Artist/Animator

Skirmish Entertainment - Sacramento, CA - April 2016 to June 2016

Responsibilities included working with a team of 2D concept artists create 3D mock-ups for early stage development, including character modeling and animation tests

Aeropostale Sales Associate

Aeropostale - Reno, NV - January 2011 to May 2011

Responsible for assisting customers, running cash register, and handling money during closing hours.

Sales Associate/Customer Service/Cashier

Cindy's Cinnamon Rolls - Woodland, CA - June 2006 to June 2007

While working at Cindy's Cinnamon Rolls, it was my responsibility to see that customers were greeted pleasantly and their orders were taken efficiently. I also operated the cash register, filled orders, and opened and closed the store often.

EDUCATION

BS in Media Arts and Animation

Art Institute of California - Sacramento, CA 2014 to 2017

SKILLS

Digital Sculpting, Photoshop, Autodesk Maya, Zbrush, 3D Coat, Substance Painter, Cinema 4D, Sculpture, Anatomy, Animation, 3D Character Animation, Game Animation, Character Modeling (Game and Film), Customer Service, Teamwork, Team Management

LINKS

http://Eanduty.com

http://eanduty.wixsite.com/eandutygraphics