Test Plan

- 1. Objective: Make sure the game works well, find and note any issues.
- 2. Setting Up the Test Environment:
 - Get the game ready on a local server.
 - Use a web browser to play the game.
- 3. Test Cases:
 - a. Case 1: Checking Robot Data
 - Steps:
 - 1. Go to "/api/robots".
 - 2. Check that the response is okay (status 200).
 - 3. Make sure the response has the right robot info.
 - Expected Result: The game should show a list of robots with a thumbs up (status 200).
 - Notes: This checks if the game is getting the robot data right.
 - b. Case 2: Playing a Duel
 - Steps:
 - 1. Go to "/api/duel" with the right player and computer duos.
 - 2. Check that the response is okay (status 200).
 - 3. Look at the response message to see if it's correct.
- Expected Result: The game should tell you how the duel went with a thumbs up (status 200).
 - Notes: This checks if the main game part is doing its job and giving the right outcome.
 - c. Case 3: Checking Player Record
 - Steps:
 - 1. Go to "/api/player".
 - 2. Check that the response is okay (status 200).
 - 3. Make sure the response has the right player record.
 - Expected Result: The game should show your player record with a thumbs up (status 200).
 - Notes: This checks if the game is keeping track of your wins and losses correctly.
- 4. Bugs:
 - a. Bug 1: Not Counting Wins Right

- Description: After winning a duel, the game doesn't increase your win count correctly.
- Steps to Reproduce:
 - 1. Win a duel.
 - 2. Go to "/api/player".
 - 3. Check your win count.

b. Bug 2: Not Counting Losses Right

- Description: After losing a duel, the game doesn't increase your loss count.
- Steps to Reproduce:
 - 1. Lose a duel.
 - 2. Go to "/api/player".
 - 3. Check your loss count.

c. Bug 3: Wrong Duel Outcome Message

- Description: The game tells you the wrong outcome message in "/api/duel" response.
- Steps to Reproduce:
 - 1. Play a duel.
 - 2. Check the response message.

5. Other Documentation:

- Bug Report 4: Shuffled Robots Missing
 - Description: The "/api/robots/shuffled" endpoint isn't giving a shuffled list of robots.
 - Steps to Reproduce:
 - 1. Go to "/api/robots/shuffled".
 - 2. Check that the response doesn't have a shuffled list of robots.
- Notes: This needs fixing to make sure the shuffled endpoint gives a random list of robots.