

## Kernel

- + sigma
- + gaussian\_kernel
- + G
- + theta
- + sobel\_kx\_kernel
- + sobel\_ky\_kernel

- + Kernel()
- + Kernel()
- + ~Kernel()
- + operator=()
- + operator/()
- + GaussianKernel()
- + SobelKernel()
- + GetKSize()
- + SetKSize()