

# COURSE STRUCTURE OF B. TECH IN COMPUTER SCIENCE & ENGINEERING, HIT

<b>Course Name : OPERATING SYSTEMS</b>					
<b>Course Code: CSEN3103</b>					
<b>Contact hrs per week:</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>Total</b>	<b>Credit points</b>
	<b>3</b>	<b>1</b>	<b>0</b>	<b>4</b>	<b>4</b>

## Module I:

Introduction [4L]

Introduction to Operating System. Operating system functions, OS Architecture (Monolithic, Microkernel, Layered, Hybrid) , evaluation of O.S., Different types of O.S.: batch, multi-programmed, time-sharing, real-time, distributed, parallel.

System Structure [3L]

Computer system operation, I/O structure, storage structure, storage hierarchy, different types of protections, operating system structure (simple, layered, virtual machine), O/S services, System calls.

## Module II:

Process Management [17L]

Processes [3L]: Concept of processes, process scheduling, operations on processes, co-operating processes, inter-process communication.

Threads [2L]: overview, benefits of threads, user and kernel threads.

CPU scheduling [3L]: scheduling criteria, preemptive & non-preemptive scheduling, scheduling algorithms (FCFS, SJF, RR, priority), algorithm evaluation, multi-processor scheduling.

Process Synchronization [5L]: background, critical section problem, critical region, synchronization hardware, classical problems of synchronization, semaphores.

Deadlocks [4L]: system model, deadlock characterization, methods for handling deadlocks, deadlock prevention, deadlock avoidance, deadlock detection, recovery from deadlock.

## Module III:

Storage Management [19L]

Memory Management [5L]: background, logical vs. physical address space, swapping, contiguous memory allocation, paging, segmentation, segmentation with paging.

Virtual Memory [3L]: background, demand paging, performance, page replacement, page replacement algorithms (FCFS, LRU), allocation of frames, thrashing.

File Systems [4L]: file concept, access methods, directory structure, file system structure, allocation methods (contiguous, linked, indexed), free-space management (bit vector, linked list, grouping), directory implementation (linear list, hash table), efficiency & performance.

I/O Management [4L]: I/O hardware, polling, interrupts, DMA, application I/O interface (block and character devices, network devices, clocks and timers, blocking and non-blocking I/O), kernel I/O subsystem (scheduling, buffering, caching, spooling and device reservation, error handling), performance.

Disk Management [3L]: disk structure, disk scheduling (FCFS, SSTF, SCAN,C-SCAN) , disk reliability, disk formatting, boot block, bad blocks.

## Module IV:

Protection & Security [4L]

Goals of protection, domain of protection, security problem, authentication, one time password, program threats, system threats, threat monitoring, encryption.

## Learning outcomes/Course Outcomes of Operating System :

This course provides a comprehensive introduction to understand the underlying principles, techniques and approaches which constitute a coherent body of knowledge in operating systems. In particular, the course will consider inherent functionality and processing of program execution. The emphasis of the course will be placed on understanding how the various elements that underlie operating system interact and provides services for execution of application software.

Master functions, structures and history of operating systems.

Master understanding of design issues associated with operating systems.

Master various process management concepts including scheduling, synchronization, deadlocks.

Be familiar with multithreading.

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Master concepts of memory management including virtual memory.

Master system resources sharing among the users.

Master issues related to file system interface and implementation, disk management.

Be familiar with protection and security mechanisms.

Be familiar with various types of operating systems including Linux.

### **References :**

1. Milenkovic M., "Operating System : Concept & Design", McGraw Hill.
2. Tanenbaum A.S., "Operating System Design & Implementation", Practice Hall NJ.
3. Silbersehatz A. and Peterson J. L., "Operating System Concepts", Wiley.
4. Dhamdhare: Operating System TMH
5. Stallings, William, "Operating Systems", Maxwell McMillan International Editions, 1992.
6. Dietel H. N., "An Introduction to Operating Systems", Addison Wesley.