

- If there is cycle in the wait-for-graph, then the system is in deadlock.

Deadlock Recovery

- PPT

Process Termination : PPT

- Factors on which the term 'minimum cost' depends - PPT

Deadlock Avoidance

Example 1

Max resource : 12 tape drives

	<u>Max needs</u>	<u>Current Allocation</u>
P_0	10	5
P_1	4	2
P_2	9	2

- There are 3 free tape drives.
- The OS is in a safe state, since $\langle P_1, P_0, P_2 \rangle$ is a safe sequence.
- Banker's Algorithm (Used for deadlock avoidance)

PPT

1.	allocation	Max.	Available	Need
	A B C	A B C	A B C	A B C
P_0	0 1 0	7 5 3	3 3 2	7 4 3
P_1	2 0 0	3 2 2		1 2 2
P_2	3 0 2	9 0 2		6 0 0
P_3	2 1 1	2 2 2		0 1 1
P_4	0 0 2	4 3 3		4 3 1

request $\xrightarrow{\text{For } P_0} (7, 4, 3) > (3, 3, 2) \rightarrow \text{available}$

For P_1
 $(1, 2, 2) < (3, 3, 2)$

\therefore OS grants P_1 's request

\therefore ~~Now~~ Available $\rightarrow (2, 1, 0)$

\therefore after P_1 releases its resources, available $\rightarrow (2, 1, 0)$
 $+ (3, 2, 2)$
 $= (5, 3, 2)$

For P_2
 $(\cancel{6, 0, 0}) > (5, 3, 2)$

For P_3
 $(0, 1, 1) < (5, 3, 2)$

\therefore OS grants P_3 's request.

\therefore available $\rightarrow (5, 2, 1)$

\therefore after P_3 releases its resources, available
 $\rightarrow (5, 2, 1) + (\cancel{2, 2, 1})$
 $= (7, 4, 3)$

For P_4

$$(4, 3, 1) \leq (7, 4, 3)$$

$$\therefore \text{available} \rightarrow (3, 1, 2)$$

\therefore after P_4 releases its resources,

$$\text{available} \rightarrow (3, 1, 2) + (4, 3, 3)$$

$$= (7, 4, 5)$$

\therefore For P_2

$$(7, 4, 3) \leq (7, 4, 5)$$

$$\therefore \text{available} \rightarrow (0, 0, 2)$$

$$\therefore \text{after release, available} \rightarrow (0, 0, 2) + (7, 5, 5)$$

$$= (7, 5, 5)$$

\therefore For P_2

$$(7, 5, 5)$$

$$\therefore \langle P_1, P_3, P_4, P_2, P_2 \rangle \rightarrow \text{safe state}$$

λ

2.

	Allocation	Max demand	Available	Need
	A B C	A B C	A B C	A B C
P ₀	1 1 2	4 3 3	2 1 0	3 2 1
P ₁	2 1 2	3 2 2		1 1 0
P ₂	1 0 1	9 0 2		5 0 0
P ₃	0 2 0	7 5 3		7 4 3
P ₄	1 1 2	11 2 3		1 1 1
				10 1 1

∴ For P₀

$$\langle \cancel{4, 0, 3} \rangle > \langle \cancel{2, 1, 0} \rangle \quad (3, 2, 1) > (2, 1, 0)$$

For P₁

$$\langle \cancel{0, 2, 0} \rangle > \langle \cancel{2, 1, 0} \rangle$$

$$\langle \cancel{1, 1, 0} \rangle < \langle 2, 1, 0 \rangle$$

$$\therefore \text{available} \rightarrow (1, 0, 0)$$

$$\therefore \text{after release} \rightarrow (1, 0, 0) + (3, 2, 2)$$

$$= (4, 2, 2)$$

For P₂

$$(5, 0, 1) > (4, 2, 2)$$

For P₃

X

For P₄

X

P₁, P₀, P₂, P₃,

P₄

unsafe

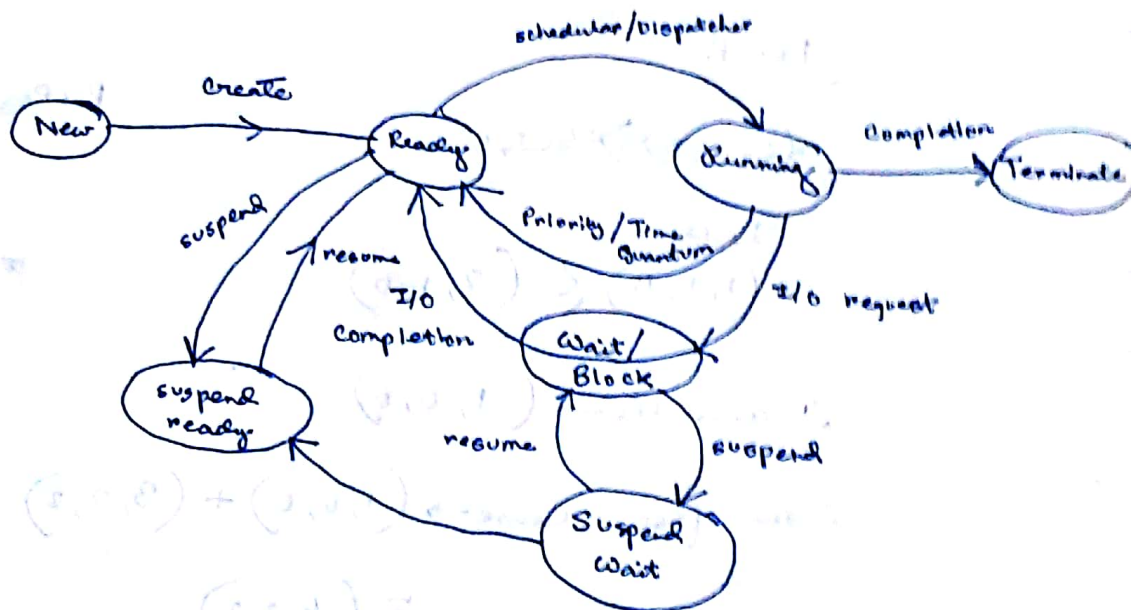
For P₀

$$(3, 1, 1) \prec (4, 2, 2)$$

$$\therefore \text{available} \rightarrow (1, 0, 1)$$

$$\therefore \text{after release} \rightarrow (1, 0, 1) + (4, 3, 3) \\ = (5, 3, 4)$$

Process State Diagram



Goals of Semaphores—

- 1) Process Synchronization
- 2) ~~Maintaining~~ Controlling order of Execution of Process
- 3) Managing Resources

2) P1 P2 P3
S1 = 0, S2 = 0

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    P2 → P1 → P3
      ↓      A      C
      R
  
```

Initialize both semaphores to 0.

P1	P2	P3
wait(S1)	- - -	- wait(S2)
- - -	- - -	- - -
signal(S2)	signal(S1)	wait(S2)

3) For managing resources

```

Pi
{
    wait(S)
    C.S.
    signal(S)
    R.S.
}
  
```

- signal - V()
- wait - P()

- 2 process P, Q
- 2 binary semaphores S, T

Process P	Process Q
<pre> while(1) { P(S) print '0' print '0' V(S) } </pre>	<pre> while(1) { P(T) print '1' print '1' V(T) } </pre>

C/P: 001100110011

	W	X	Y	Z
a)	$P(S)$	$V(S)$	$P(T)$	$V(T)$
b)	$P(S)$	$V(T)$	$P(T)$	$V(S)$
c)	$P(S)$	$V(T)$	$P(T)$	$V(S)$
d)	$P(S)$	$V(S)$	$P(T)$	$V(T)$

$S, T = 1$

$S = 1, T = 0$

$S, T = 1$

$S \neq 1, T \neq 0$
 $\neq 1$