

TerrainMap

- + TerrainMap()
- + ~TerrainMap()
- + updateElevation()
- + getElevationAtPoint()
- + getGradientMagnitudeAtPoint()
- + calculateGradientsAround
Point()
- + checkAndExpandForPosition()
- + isPositionInMap()
- + getGridMap()
- + getGridMapMessage()
and 8 more...