



Jack Giddens

Qualification: Bachelor of Software Engineering (Level 7) - Year 3 3521

Completed on 22-November-2024 Comment:

Enrolment Period: From 26-02-2024 to 22-11-2024

Course Code	Title	Credits	Grade	Date
CS301	Investigative Studio II	60	A+	22-11-2024
CS302	Capstone Project	60	A+	22-11-2024

Total completed Credits: 120

Total uncompleted Credits: 0

NZQA Credits

Taken 120
Completed: 120
% Complete 100
* Cross Credited

Jack Giddens

Qualification: Diploma in Software Development (Level 6) - Year 2

2604

Completed on 24-November-2023

Comment:

Enrolment Period: From 27-02-2023 to 24-11-2023

Course Code	Title	Credits	Grade	Date
SD202	Cross-Platform Development	15	B	24-11-2023
SD203	Investigative Studio I	30	B	24-11-2023
SD205	Integrated Studio III- Immersive Technology	45	A	24-11-2023
SD201	Introduction to Game Programming	15	B+	24-11-2023
SD204	Art Pipelines for Game	15	A+	24-11-2023

Total completed Credits: 120

Total uncompleted Credits: 0

NZQA Credits

Taken 120

Completed: 120

% Complete 100

* Cross Credited

Jack Giddens**Qualification: Diploma in Software Development (Level 6) - Year 1****2604**

Completed on 14-January-2023

Comment:

Enrolment Period: From 21-02-2022 to 18-11-2022

Course Code	Title	Credits	Grade	Date
SD101	UX Principles I	15	A	18-11-2022
SD102	Development Principles I	15	A-	18-11-2022
SD103	Integrated Studio I	30	A	18-11-2022
SD104	UX Principles II	15	A	18-11-2022
SD105	Development Principles II	15	A	18-11-2022
SD106	Integrated Studio II	30	B	18-11-2022

Total completed Credits: 120**Total uncompleted Credits: 0****NZQA Credits**

Taken 120

Completed: 120

% Complete 100

* Cross Credited