

Image Restoration

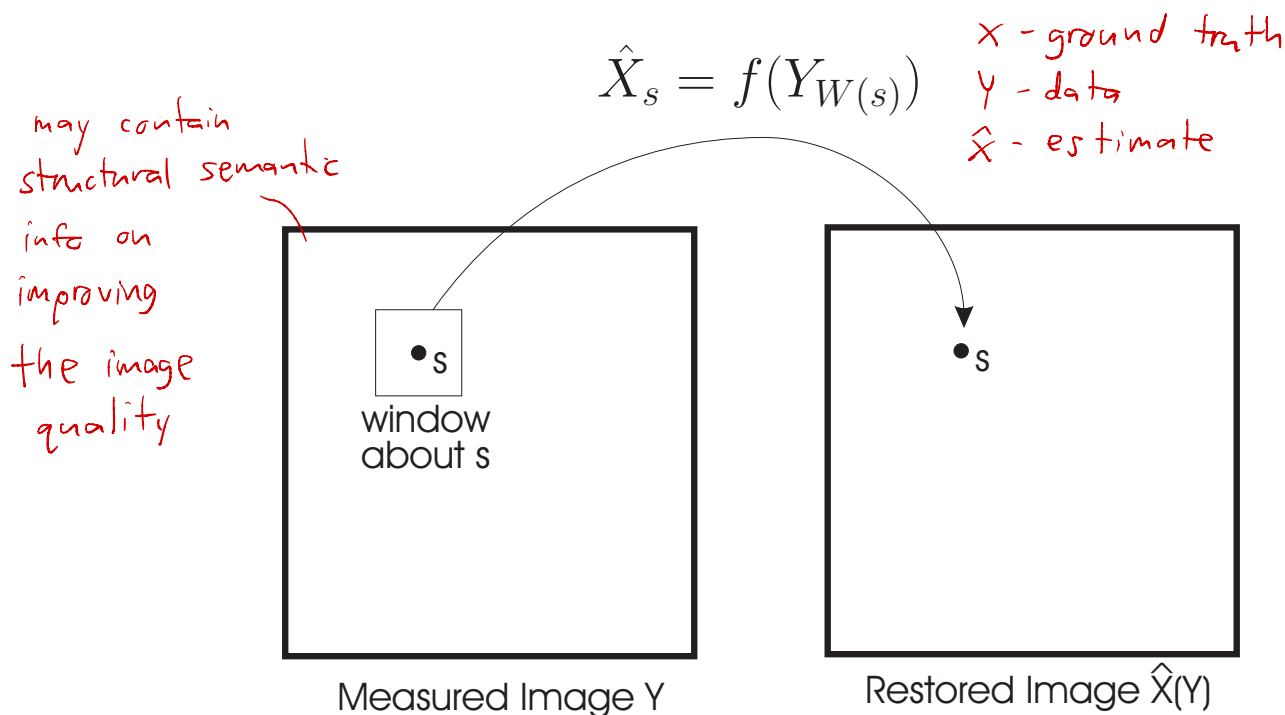
- Problem:
 - You want to know some image X .
 - But you only have a corrupted version Y .
 - How do you determine X from Y ?
- Corruption may result from:
 - Additive noise
 - Nonadditive noise
 - Linear distortion
 - Nonlinear distortion

Optimum Linear FIR Filter

- Find an “optimum” linear filter to compute X from Y .
- Filter uses input window of Y to estimate each output pixel X_s .
- Filter can be designed to be minimize mean squared error (MMSE).
- The estimate of X_s is denoted by \hat{X}_s .
- $W(s)$ denotes the window about s .
- The estimate, \hat{X}_s , is a function of $Y_{W(s)}$.

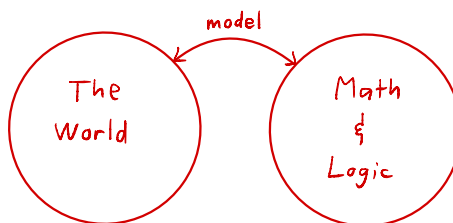
Gaussian models are like linear systems, they have an intimate relationship
↳ can get closed form solutions

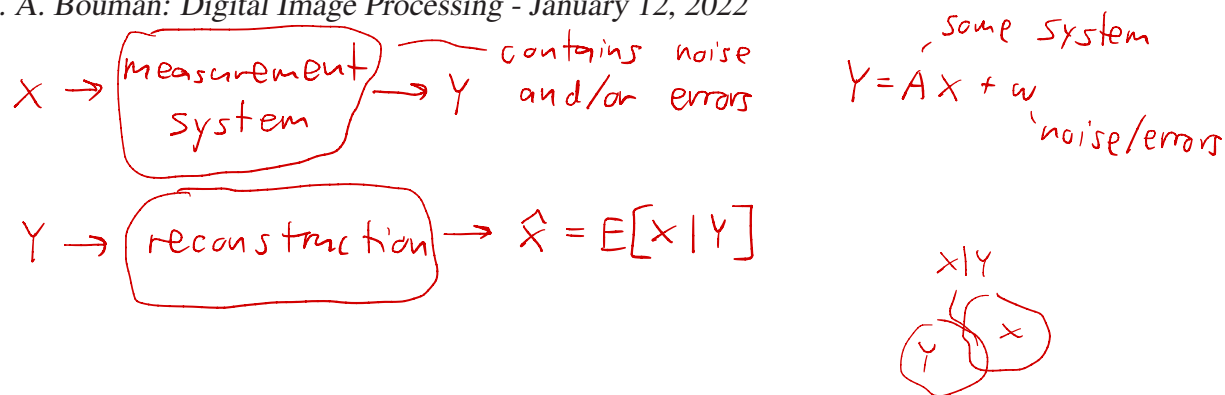
Application of Optimum Filter



- The function $f(Y_{W(s)})$ is designed to produce a MMSE estimate of X .
Low quality to better quality
- If $f(Y_{W(s)})$ is:
 - Linear \Rightarrow linear space invariant filter.
 - Nonlinear \Rightarrow nonlinear space invariant filter.
- This filter can reduce the effects of all types of corruption.

Images are NOT random variables,
but they can be modeled as such





Optimality Properties of Linear Filter

- If both images are jointly Gaussian: *typically an assumption*

– Then MMSE filter is linear.

first M' for minimum

$$\begin{aligned}\hat{X}_s &= E[X_s | Y_{W(s)}] = f(Y_{W(s)}) \\ &= \mathbf{A} Y_{W(s)} + b \quad E[X] = E[Y] = 0 \rightarrow b = 0\end{aligned}$$

- If images are not jointly Gaussian:

– Then MMSE filter is generally not linear.

$$\begin{aligned}\hat{X}_s &= E[X_s | Y_{W(s)}] \\ &= f(Y_{W(s)})\end{aligned}$$

– However, the MMSE linear filter can still be very effective!

$$\begin{aligned}\mu &= E[X] \\ E[\|X - \mu\|^2]\end{aligned}$$

Formulation of MMSE Linear Filter: Definitions

- $W(s)$ - window about the pixel s .
- p - number of pixels in $W(s)$
- z_s - row vector containing pixels of $Y_{W(s)}$.
- θ - column containing filter parameters
- Detailed definitions:
 - Definition of $W(s)$

$$W(s) = [s, s + r_1, \dots, s + r_{p-1}]$$

where r_1, \dots, r_{p-1} index neighbors.

- Definition of z_s

$$z_s = [y_s, y_{s+r_1}, \dots, y_{s+r_{p-1}}]$$

- Definition of θ

$$\theta = [\theta_0, \dots, \theta_{p-1}]$$

Formulation of MMSE Linear Filter: Objectives

- Linear filter is given by

$$\hat{x}_s = z_s \theta$$

- Mean squared error is given by

$$\begin{aligned} MSE &= E[|x_s - \hat{x}_s|^2] \\ &= E[|x_s - z_s \theta|^2] \end{aligned}$$

- The MMSE filter parameters θ^* are given by

$$\theta^* = \arg \min_{\theta} E[|x_s - z_s \theta|^2] \quad . \quad = E[\|f(\theta)\|^2]$$

↪ not random

- How do we solve this problem?

More Matrix Notation

- Define the subset S_0 of image pixels.
 - $S_0 \subset S$
 - S_0 contains $N_0 < N$ pixels
 - S_0 usually does not contain pixels on the boundary of the image.
 - $S_0 = [s_1, \dots, s_{N_0}]$
- Define the $N_0 \times p$ matrix Z

$$Z = \begin{bmatrix} z_{s_1} \\ z_{s_2} \\ \vdots \\ z_{s_{N_0}} \end{bmatrix} \cdot \begin{matrix} \left[\begin{matrix} x \end{matrix} \right] \\ \left[\begin{matrix} \end{matrix} \right] \rightarrow \left[\begin{matrix} \equiv \end{matrix} \right] ? \end{matrix}$$

- Define the $N_0 \times 1$ column vectors X and \hat{X}

$$X = \begin{bmatrix} \underline{x_{s_1}} \\ \underline{x_{s_2}} \\ \vdots \\ \underline{x_{s_{N_0}}} \end{bmatrix} \quad \text{and} \quad \hat{X} = \begin{bmatrix} \hat{x}_{s_1} \\ \hat{x}_{s_2} \\ \vdots \\ \hat{x}_{s_{N_0}} \end{bmatrix} \cdot$$

- Then

$$X \approx \hat{X} = Z\theta \quad \begin{matrix} N_0 < N \\ N_0 \\ N_0 \times p \\ p \times 1 \\ \uparrow \end{matrix}$$

may need to
calculate for
an exam

MSE: $L'(\theta) = E[|x_s - z_s \theta|^2]$ - deterministic

LS: $L^2(\theta) = \frac{1}{N_0} \sum_s |x_s - z_s \theta|^2$ - random

MMSE: $\theta^* = \arg \min_{\theta} L'(\theta)$ - deterministic

LSE: $\hat{\theta} = \arg \min_{\theta} L^2(\theta)$ - random

differences
between two
approaches

Least Squares Linear Filter

- We expect that

$$\begin{aligned}
 MSE &= E[|x_s - z_s \theta|^2] \\
 &\approx \frac{1}{N_0} \sum_{s \in S_0} |x_s - z_s \theta|^2 \\
 &= \frac{1}{N_0} \|X - Z\theta\|^2
 \end{aligned}$$

parameters
= window-dimension² - good if $N_0 \gg p$

- So we may solve the equation

$$\theta^* = \arg \min_{\theta} \|X - Z\theta\|^2$$

↳ random - an estimate of the true minimum

- The solution θ^* is the least squares estimate, of θ , and the estimate

$$\hat{X} = Z\theta^*$$

is known as the least squares filter. (can transpose a scalar)

$$\begin{aligned}
 E[|x_s - z_s \theta|^2] &= E[(x_s - z_s \theta)^+ (x_s - z_s \theta)] = L'(\theta) \\
 &= E[x_s^2 + \theta^+ z_s^+ z_s \theta - 2 x_s z_s \theta] \\
 &= a + \theta^+ R \theta - 2 b^+ \theta \\
 R &\triangleq E[z_s^+ z_s] \\
 b &= E[x_s z_s], \quad a = E[x_s^2]
 \end{aligned}$$

$$\nabla_{\theta} L'(\theta) = 0 + 2R\theta - 2b = 0$$

$$R\theta = b$$

$$\theta^* = R^{-1}b$$

→ good exam
question

Computing Least Squares Linear Filter

$$\theta^* = \arg \min_{\theta} \frac{1}{N_0} \|X - Z\theta\|^2$$

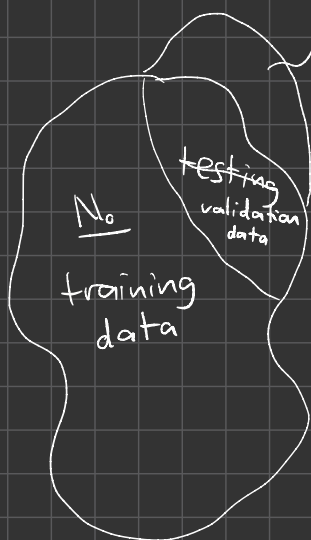
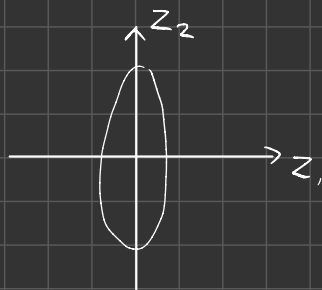
• So

$$\begin{aligned} \theta^* &= \arg \min_{\theta} \left(\frac{1}{N_0} \|X - Z\theta\|^2 \right) \\ &= \arg \min_{\theta} \left(\frac{1}{N_0} (X - Z\theta)^t (X - Z\theta) \right) \\ &= \arg \min_{\theta} \left(\frac{1}{N_0} (X^t X - 2\theta^t Z^t X + \theta^t Z^t Z \theta) \right) \\ &= \arg \min_{\theta} \left(\frac{X^t X}{N_0} - 2\theta^t \frac{Z^t X}{N_0} + \theta^t \frac{Z^t Z}{N_0} \theta \right) \\ &= \arg \min_{\theta} \left(\underbrace{\theta^t \frac{Z^t Z}{N_0} \theta}_{\hat{R}_{zz}} - 2\theta^t \underbrace{\frac{Z^t X}{N_0}}_{\hat{r}_{zx}} \right) \end{aligned}$$

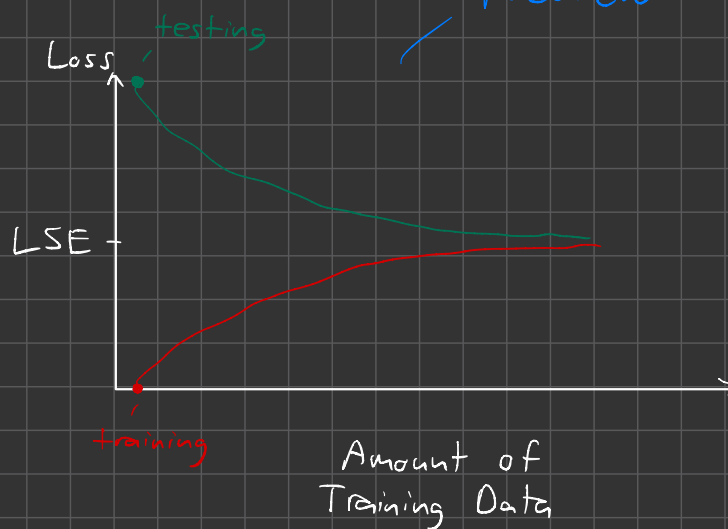
$$Z = [z_1, z_2]$$

$$z_1 = 0$$

$$z_2 \sim N(0, 1)$$



testing data



p-hacking

Covariance Estimates

- Define the $p \times p$ matrix

$$\begin{aligned}\hat{R}_{zz} &\triangleq \frac{Z^t Z}{N_0} \\ &= \frac{1}{N_0} \begin{bmatrix} z_{s_1}^t & z_{s_2}^t & \dots & z_{s_{N_0}}^t \end{bmatrix} \begin{bmatrix} z_{s_1} \\ z_{s_2} \\ \vdots \\ z_{s_{N_0}} \end{bmatrix} \\ &= \frac{1}{N_0} \sum_{i=1}^{N_0} z_{s_i}^t z_{s_i}\end{aligned}$$

- Define the $p \times 1$ vector

$$\begin{aligned}\hat{r}_{zx} &\triangleq \frac{Z^t X}{N_0} \\ &= \frac{1}{N_0} \begin{bmatrix} z_{s_1}^t & z_{s_2}^t & \dots & z_{s_{N_0}}^t \end{bmatrix} \begin{bmatrix} x_{s_1} \\ x_{s_2} \\ \vdots \\ x_{s_{N_0}} \end{bmatrix} \\ &= \frac{1}{N_0} \sum_{i=1}^{N_0} z_{s_i}^t x_{s_i}\end{aligned}$$

- So

$$\theta^* = \arg \min_{\theta} \left(\theta^t \hat{R}_{zz} \theta - 2\theta^t \hat{r}_{zx} \right)$$

↪ differentiate w.r.t θ

Interpretation of \hat{R}_{zz} and \hat{r}_{zx}

- \hat{R}_{zz} is an estimate of the covariance of z_s .

$$\begin{aligned} E \left[\hat{R}_{zz} \right] &= E \left[\frac{1}{N_0} \sum_{s=1}^N z_s^t z_s \right] \\ &= E[z_s^t z_s] \\ &= R_{zz} \end{aligned}$$

- \hat{r}_{zx} is an estimate of the cross correlation between z_s and x_s .

$$\begin{aligned} E \left[\hat{r}_{zx} \right] &= E \left[\frac{1}{N_0} \sum_{s=1}^N z_s^t x_s \right] \\ &= E[z_s^t x_s] \\ &= r_{zx} \end{aligned}$$

Solution to Least Squares Linear Filter

- We need

$$\theta^* = \arg \min_{\theta} \frac{1}{N_0} \|X - Z\theta\|^2$$

We have shown this is equivalent to

$$\theta^* = \arg \min_{\theta} \left(\theta^t \hat{R}_{zz} \theta - 2\theta^t \hat{r}_{zx} \right)$$

- Taking the gradient of the cost functional

$$\begin{aligned} 0 &= \nabla_{\theta} \left(\theta^t \hat{R}_{zz} \theta - 2\theta^t \hat{r}_{zx} \right) \Big|_{\theta=\theta^*} \\ &= \left(2\hat{R}_{zz} \theta - 2\hat{r}_{zx} \right) \Big|_{\theta=\theta^*} \end{aligned}$$

Solving for θ^* yeilds

$$\theta^* = \left(\hat{R}_{zz} \right)^{-1} \hat{r}_{zx}$$

↳ random

$$\nabla_{\theta} \theta^t B \theta = 2B\theta \quad \text{assuming } \theta \text{ is symmetric}$$

Summary of Solution to Least Squares Linear Filter

- First compute

$$\hat{R}_{zz} = \frac{1}{N_0} \sum_{s=1}^N z_s^t z_s$$

$$\hat{r}_{zx} = \frac{1}{N_0} \sum_{s=1}^N z_s^t x_s$$

- Then compute

$$\theta^* = \left(\hat{R}_{zz} \right)^{-1} \hat{r}_{zx}$$

- The vector θ^* then contains the values of the filter coefficients.

Training

- θ^* is usually estimated from “training” data.
- Training data
 - Generally consists of image pairs (X, Y) where Y is the measured data and X is the undistorted image.
 - Should be typical of what you might expect.
 - Can often be difficult to obtain.
- Testing data
 - Also consists of image pairs (X, Y) .
 - Is used to evaluate the effectiveness of the filters.
 - Should never be taken from the training data set.
- Training versus Testing
 - Performance on training data is always better than performance on testing data.
 - As the amount of training data increases, the performance on training and testing data both approach the best achievable performance.

Comments

- Wiener filter is the MMSE **linear** filter.
- Wiener filter may be optimal, but it isn't always good.
 - Linear filters blur edges
 - Linear filters work poorly with non-Gaussian noise.
- Nonlinear filters can be designed using the same methodologies.

Is MMSE a Good Quality Criteria for Images?

- In general, NO! ... But sometimes it is OK.
- For achromatic images, it is best to choose X and Y in L^* or gamma corrected coordinates.
- Let H be a filter that implements the CSF for the human visual system.

– Then a better metric of error is

$$\begin{aligned}
 HVSE &= \|H(X - \hat{X})\|^2 \\
 &= (X - \hat{X})^t H^t H (X - \hat{X}) \\
 &= \|X - \hat{X}\|_B^2
 \end{aligned}$$

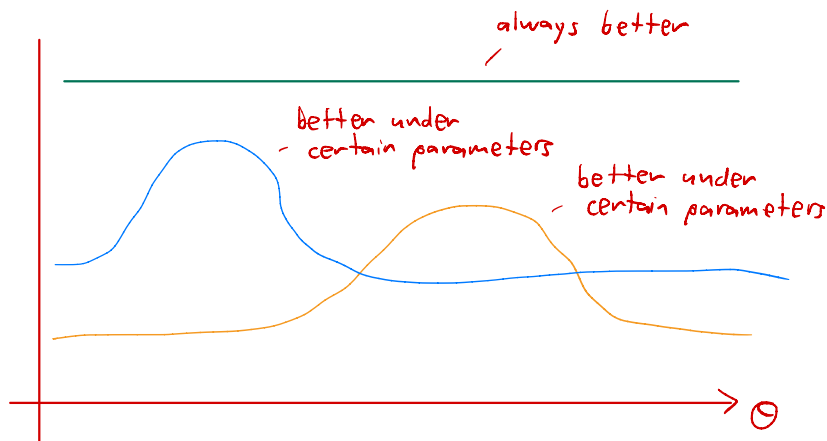
where $B = H^t H$.

– $\|X - \hat{X}\|_B^2$ is a quadratic norm.

- What is the minimum HVSE estimate \hat{X} ?

conditional mean vs
conditional median } different estimator types

Example: Maximization



Answer

- The answer is $\hat{X} = E[X|Y]$.
 - This is the same as for mean squared error!
 - The conditional expectation minimizes any quadratic norm of the error.
 - This is also true for non-Gaussian images.
- Let $\hat{X} = AY_{W(s)} + b$ be the MMSE **linear** filter.
 - This filter is also the minimum HVSE **linear** filter.
 - This is also true for non-Gaussian images.

Proof

- Define $V \triangleq HX$ and $B = H^t H$

$$\begin{aligned}
 & \min_{\hat{X}} E \left[||X - \hat{X}||_B^2 \right] \\
 &= \min_{\hat{X}} E \left[||H(X - \hat{X})||^2 \right] \\
 &= \min_{\hat{V}} E \left[||V - \hat{V}||^2 \right] \\
 &= E \left[||V - E[V|Y]||^2 \right] \\
 &= E \left[||HX - E[HX|Y]||^2 \right] \\
 &= E \left[||H(X - E[X|Y])||^2 \right] \\
 &= E \left[||X - E[X|Y]||_B^2 \right]
 \end{aligned}$$

- So, $\hat{X} = E[X|Y]$ minimizes the error measure.

$$HVSE = ||X - \hat{X}||_B^2 .$$