Lecture 7: Basic Sampling

Professor Ilias Bilionis

Pseudo-random number generators



Pseudo-random number generators

- Computers are deterministic machines and therefore they cannot generate completely random numbers?
- Idea: Are there deterministic sequences of numbers that look random?
- Pseudo-random number generators do exactly that.
- We use <u>statistical tests</u> to see how good they are.

Pseudo-random number generators

How do you generate a uniform random number?



John von Neumann. (Los Alamos)

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The middle-square method

412523 seed

170175225529 seed * seed

> 175225 output

output becomes seed

The first, but it doesn't pass all statistical

tests.

Linear congruential generators

Seed x_0

$$x_{i+1} = (ax_i + b) \mod m$$

$$\lim_{b \in \mathcal{A}} \mathbf{x}_i + \mathbf{b} = \mathbf{b}$$

- For every choice of a, b, and m we get a pseudorandom number generator
- This method passes many statistical tests, but still not the best

Mersenne Twister PRNG

- This is what is inside numpy.random.
- Details beyond the scope of this class.

