MCEN 3030

5 Mar 2024

HW #5 Released Tonight

Previously: 2D Newton-Raphson Modeling

Today: QR decomposition

Now MATLAB does A/b

A couple weeks ago Modeling

model: $a_0 + a_1 \times + a_2 \times^2 + ...$ Tough to decide what component of this is component of this is "pert of" x vs x² etc

ill-conditioned system, fits a_0, a_1, a_2 may be sensitive to error.

The QR <u>Decomposition</u> (more stable method of fitting data)

With model fitting we had something like this:

this may be "ill-conditioned"

a₀ + $a_1 \times + a_2 \times^2 + ...$ we bump up against num error this may be "ill-conditioned"

Theorem: Every real mxn matrix can be decomposed into Z = QR where Q is an $m \times m$ orthogonal matrix and R is an mxn upper triangular matrix.

$$\begin{bmatrix} 7 \\ 7 \\ 7 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 2 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 2 \\ 2 \\ 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 2 \\ 2 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \\ 2 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 2 \\ 3 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 3 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 3 \\ 3 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 3 \\ 3 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 3 \\ 3 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 3 \\ 3 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 3 \\ 3 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 3 \\ 3 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 3 \\ 3 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 3 \\ 3 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 3 \\ 3 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 3 \\ 3 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 3 \\ 3 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 3$$

Orthogonal Matrices have special properties: (orthonormal)

1) Their columns are orthogonal vectors e.g. if one is
$$\langle 1, 0, 0 \rangle$$
, another night be $\langle 0, 1, 0 \rangle$

$$= \begin{bmatrix} q_1^T q_1 & q_1^T q_2 & \cdots & \\ q_2^T q_1 & \cdots & \\ \vdots & & & \\ q_n^T q_n \end{bmatrix} = \mathbf{I}_{m \times m}$$

$$Q^{T} = Q^{-1}$$
 \Longrightarrow so easy to determine Q^{-1}

- 2) QT is also orthogonal
- 3) The condition number of Q is 1

The factorization process

(copied from above:)

$$\begin{bmatrix} Z \end{bmatrix} = \begin{bmatrix} \uparrow & \uparrow & \downarrow & \downarrow \\ q_1 & q_2 & \dots & q_m \end{bmatrix} \begin{bmatrix} f_{11} & f_{12} & \dots & f_{1n} \\ 0 & f_{22} & \dots & \vdots \\ 0 & 0 & \dots & \vdots \\ 0 & 0 & \dots & 0 \end{bmatrix}$$

the vectors $q_{n+1} \rightarrow q_m$ end up not contributing to calculation of Z

$$= \begin{bmatrix} \uparrow & \uparrow & \uparrow \\ q_1 & q_2 & \cdots & q_n \end{bmatrix} \begin{bmatrix} c_{11} & c_{12} & c_{13} & \cdots & c_{nn} \\ 0 & c_{23} & \cdots & c_{nn} \end{bmatrix}$$

$$= \hat{Q} \qquad \hat{R}$$

OK now into the least-squares regression equation

$$Z^TZA = Z^TY$$

$$(\hat{Q}\hat{R})^T(\hat{Q}\hat{R})A = (\hat{Q}\hat{R})^TY$$

$$\hat{R}^{\mathsf{T}}\hat{Q}^{\mathsf{T}}\hat{Q}\hat{R}\hat{A} = \hat{R}^{\mathsf{T}}\hat{Q}^{\mathsf{T}}\hat{Y}$$

I

$$\hat{R}^{T}\hat{R}A = \hat{Q}^{T}\hat{Q}^{T}Y \implies \hat{R}A = \hat{Q}^{T}Y$$

... Once we have \hat{Q}^{T} generated (e.g. Gram-Schmidt or Householder), the best fits A can be determined from a back-sub algorithm (since \hat{R} = upper triangular)

Q: Why couldn't we just do this? $Z^{T}ZA = Z^{T}Y \longrightarrow ZA = Y$ $\Rightarrow Z^{T}$ is not square

Q: Why do we care?

We were using ZTZA = ZTY.

Z is often "ill-conditioned", which means
ZT is too. Ostensibly this means
multiplying by (ZTZ)-1 leads to really big
numbers, where we have errors associated with
storing the full detail of the numbers.
Then, we immediately undo some of this
"bigness" with the multiplication by ZT, but
the damage has been done! And, as mentioned
above, ZTZA = ZTY #> ZA = Y.

With QR decomposition, we write $\hat{R}^T \hat{Q}^T \hat{Q} \hat{R} \hat{A} = \hat{R}^T \hat{Q}^T Y \implies \hat{R} \hat{A} = \hat{Q}^T Y$ = I

If Z is ill-conditioned, \hat{R} will be too. But! We were able to cancel out \hat{R}^T , because it is square. So there is only one ill-conditioned bit, not two. (ill-conditioned) \rightarrow (ill-conditioned), and so we are less inclined to hit numerical error limits.