#### 

# **User Story**

As a player, I want to be able to turn on a Christmas theme, so that I can get into the holiday spirit link below to access trello board https://trello.com/b/H6qLPO1i/csci205-final-project

### To Do

christmas background toggle	
	Е
switching main character to look more christmas like	

M

Χ

## **In Progress**

merge into master

# **To Verify**

add readme and writeups
tests

#### **Done**

game over screen Е JH title screen M Χ Sound M create player class Have different waves that update Have different towers Be able to shoot as the player Move in WASD Users have money and gain money from killing Adding the menu that shows user important information Have aliens move and fight Make towers cost \$ create fighter class create player image The user can die create main game stage created basic classes towers can be placed towers can shoot and kill aliens Have aliens spawn

## **Completed User Stories**

As a player, I want more of an introduction and ending to the game, so that I know what I'm doing

As a player, I want to be able to upgrade towers, so I can kill aliens more effectively

As a player, I want to be able to place towers, so that I can fight aliens

As a player, I want different waves, so the game gets more challenging

As a player, I want to be able to move, so that I can run from aliens

As a player, I want my towers to shoot, so they can kill aliens

As a player, I want a world to play in, so that I can play the game

As a player, I want a general menu, so that I can better interact with the game

As a player, I want to be able to see how much money I have, so that I can buy new towers

As an alien, I want to be able to move, so that I can kill the player





