Jack Holmes

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LinkedIn | GitHub | Portfolio

Enthusiastic software developer with a passion for solving complex problems and creating unique digital experiences. Possesses strong communication skills and creativity that help cultivate an efficient, synchronous, and fun work environment. Has an extensive background in the performing arts working as a professional actor, to which he can attribute his composure under pressure and his affinity for creative collaboration.

SKILLS

Java | Spring | J Unit | Gremlin | JavaScript | HTML | CSS | React | Gremlin | Jest | Material UI | MySQL |
PostgreSQL | Visual Studio Code | IntelliJ | Postman | Version Control (Git/GitHub) | Miro | Object-Oriented
Programming | AWS

EDUCATION

Point Park University

Bachelor of Fine Arts, Theatre

Pittsburgh, PA 2015 - 2019

- Cum Laude
- Dean's List (2015 2019)

CERTIFICATIONS

Flatiron School - Software Engineering Certification

2022 - 2023

- Logged close to 600 hours of project work resulting in five agile web applications during the program.
- Technologies used: JavaScript, HTML5, CSS3, React, and Ruby on Rails

TECHNICAL PROJECTS

Dump - Demo

Cultivating the Art of the Photo Dump

- Designed using customized Material UI components to achieve a clean and cohesive user interface.
- Incorporated a Socket.io server to provide users with real-time follower notifications.
- Implemented Rails Active Storage connected to an Amazon S3 bucket to securely store user content in the cloud.

BlogShare - Demo

A crowdsourced catalog of tech blog posts written by bootcamp students

- Built a front-end application leveraging multiple design tools and React libraries.
- Collaborated with team members using version control (Git/GitHub) and Scrum framework to optimize workflow.
- Constructed multiple nested JavaScript filters to maximize search capabilities.

WORK EXPERIENCE

Software Engineer, Associate

Newark, NJ

Prudential Financial

2024 - Present

- Designed and implemented scalable software solutions using various technologies such as Java, AWS Neptune, and Apache Gremlin, contributing to the successful completion of several business-critical projects.
- Collaborated closely with cross-functional teams to analyze user requirements, design robust software architectures, and conduct thorough testing, ensuring high-quality deliverables that met end-user expectations.
- Actively participated in Agile development processes, including sprint planning, daily stand-ups, and retrospectives, fostering a dynamic and efficient work environment prioritizing collaboration and continuous improvement.