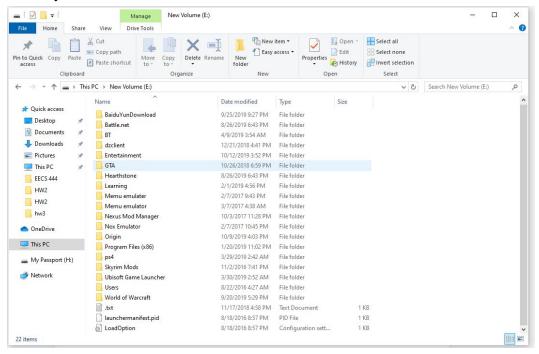
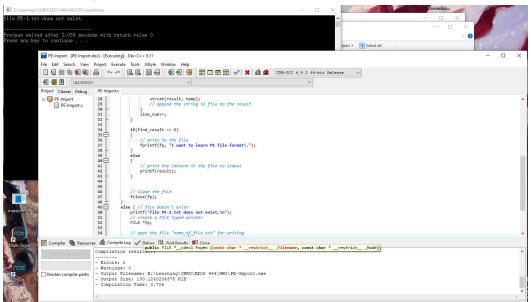
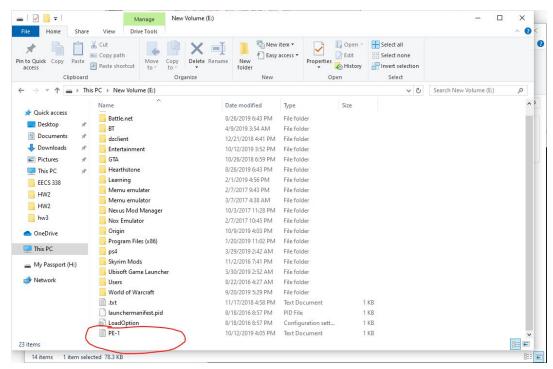
Because I do not have permission to write in the root directory, instead of creating the "PE-1.txt" in the root directory, my program creates a text file in another directory.

Step 1.1: Before we compile and execute the "PE-Import.c", there is no "PE-1.txt" in this directory.

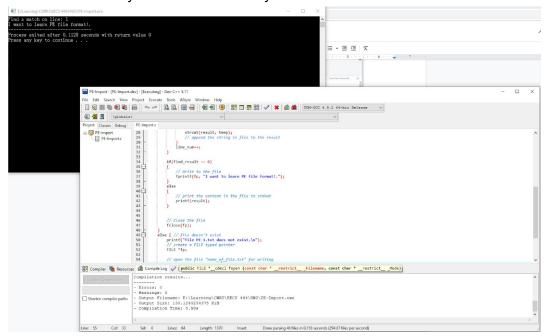


Step 1.2: The program prints out "file PE-1.txt does not exist" to Stdout and creates a "PE-1.txt" in this directory.

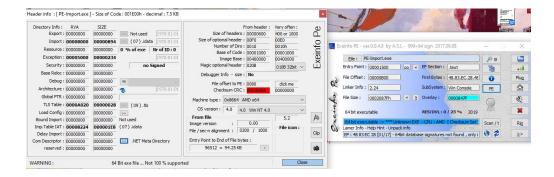




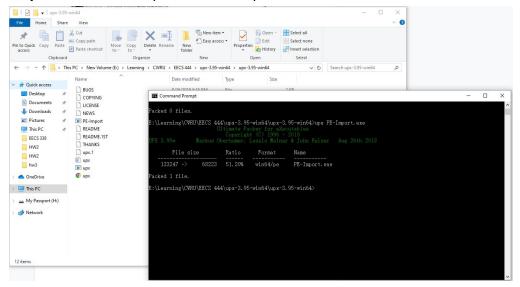
Step 1.3: The program will print out the content "I want to learn PE file format" to Stdout if the "PE-1.txt" is already exist in this directory.



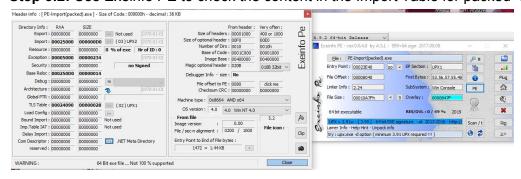
Step 2.1: Use Exeinfo PE to check the content in the Import Table for program "PE-Import.exe".



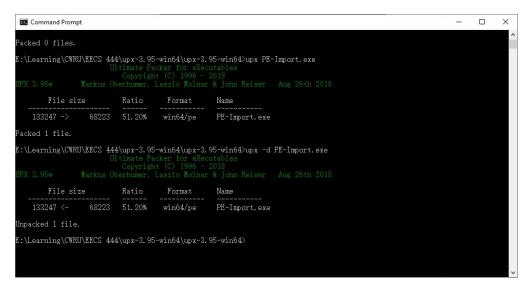
Step 3.1: Use UPX to pack the PE-Import.exe.



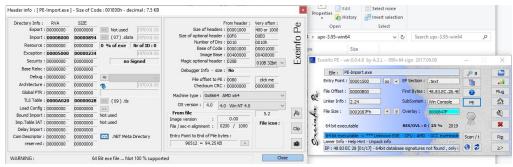
Step 3.2: Use Exeinfo PE to check the content in the Import Table for packed "PE-Import.exe".



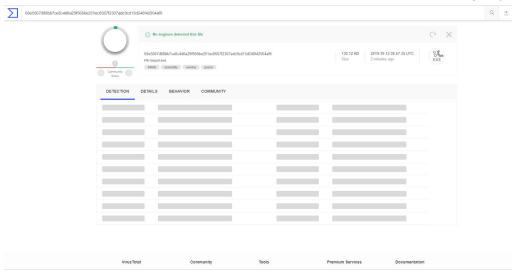
Step 3.3: Use UPX to unpack the PE-Import.exe.



Step 3.4: Use Exeinfo PE to check the content in the Import Table for unpacked "PE-Import.exe".



Step 4.1: The result of anti-malware scanner for "PE-Import" before using any technique.



Step 4.2: The result of anti-malware scanner for "PE-Import" by using packing.

