# How to Manage Microservice Registration and Discovery



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#### Microservices Architectural Design Patterns Playbook



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Microservices Architecture



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#### Overview

Introduction
Client Side Discovery
Sever Side Discovery
Service Registration
Tools

### Introduction

# Client

#### Introduction

#### Calling an API

- IP address and port number
- Traditionally static
- Traditionally stored as configuration

#### Calling a microservice

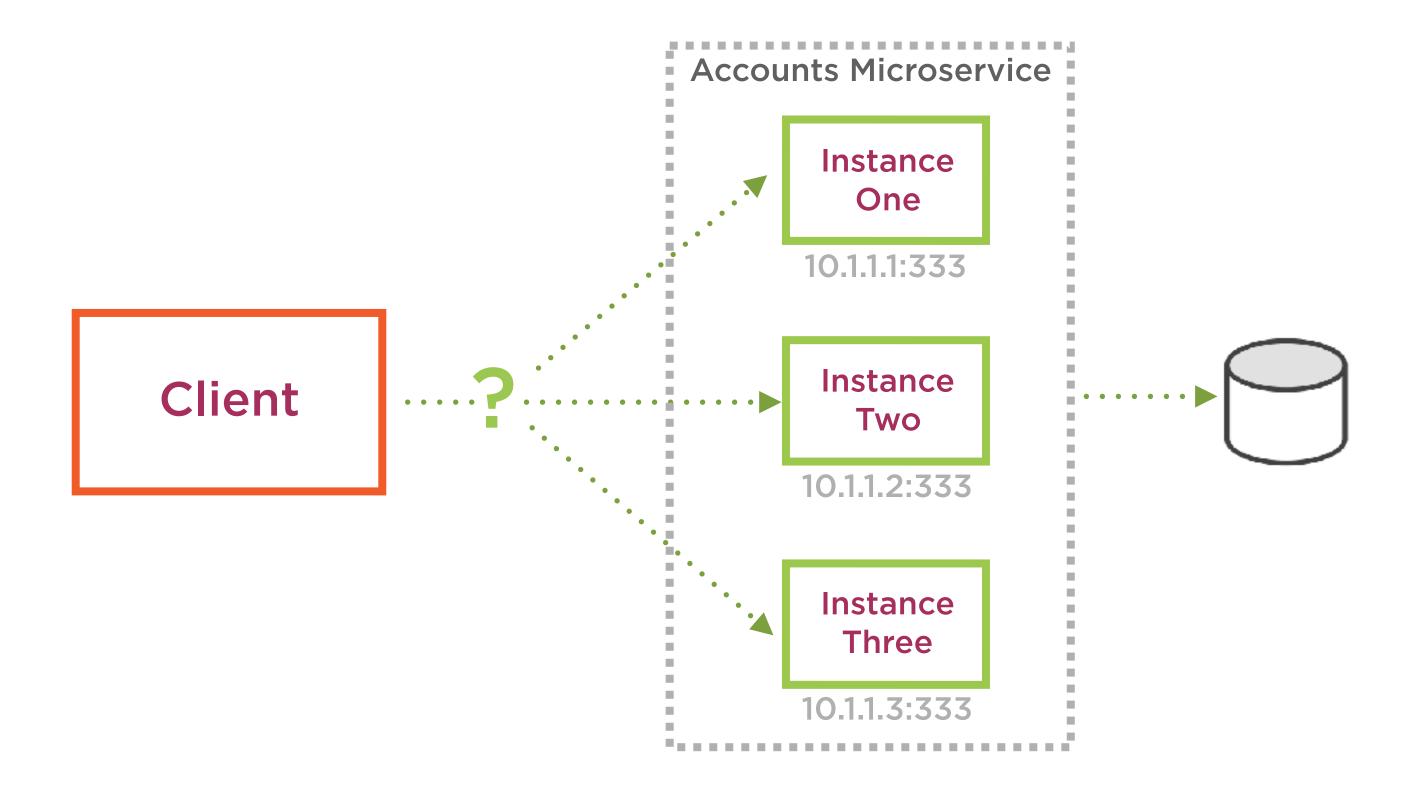
- Traditional approach doesn't work

#### Microservices have multiple instances

- Multiple locations
- Scaling out and load balancing
- Redundancy
- Upgrades

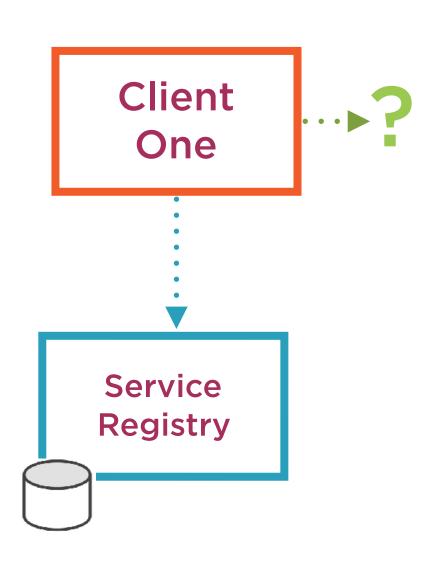
Service registration and discovery

#### Microservices Architecture



# Client Side Discovery

# Client Side Discovery



#### Calling client application responsible

- Discovery: Finding service instance location
- Load balancing requests across instances

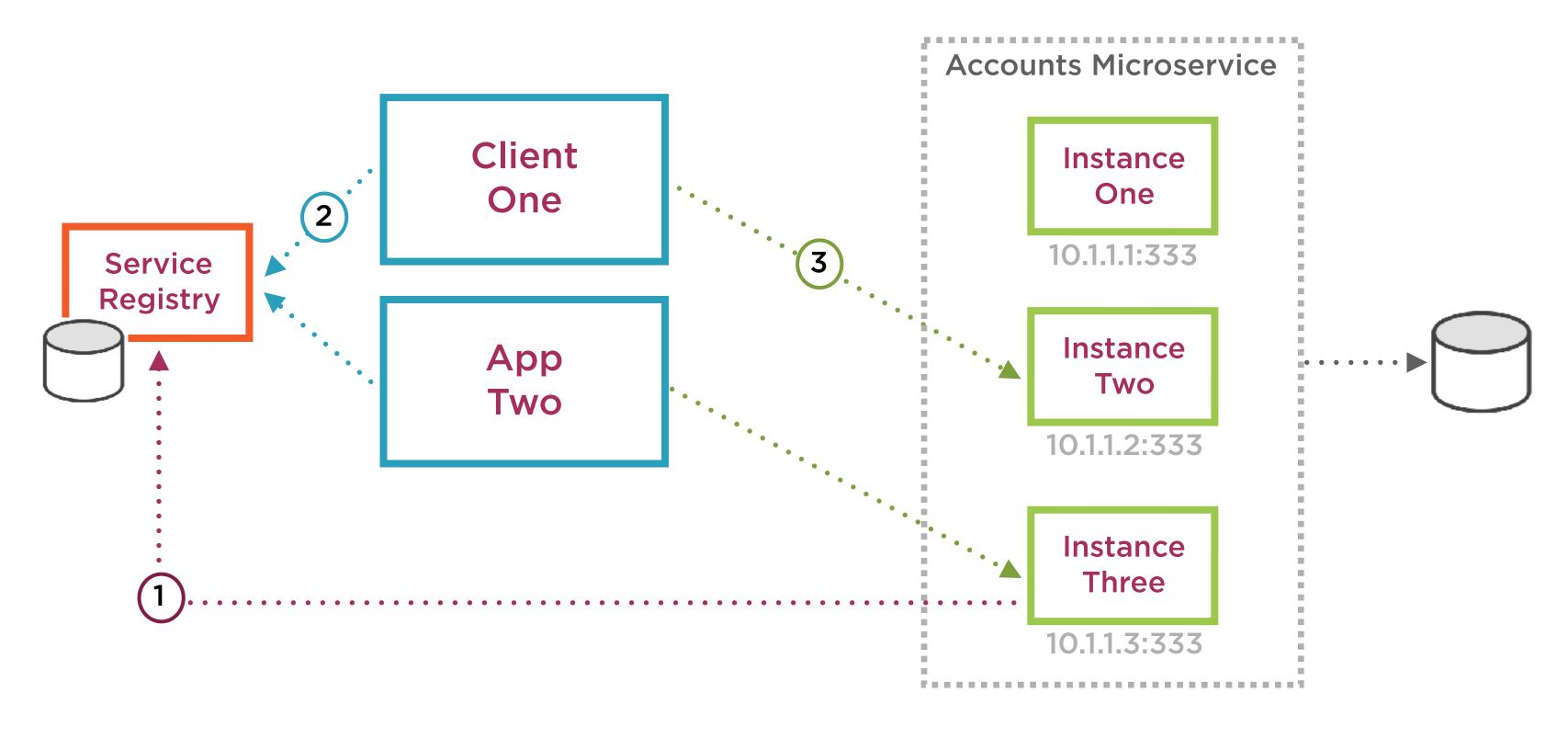
#### Client application uses service registry database

- Use to retrieve a location of an instance
- Location is registered on instance startup
- Location is deregistered if an instance is removed
- Periodically check instance existence

#### **Drawbacks**

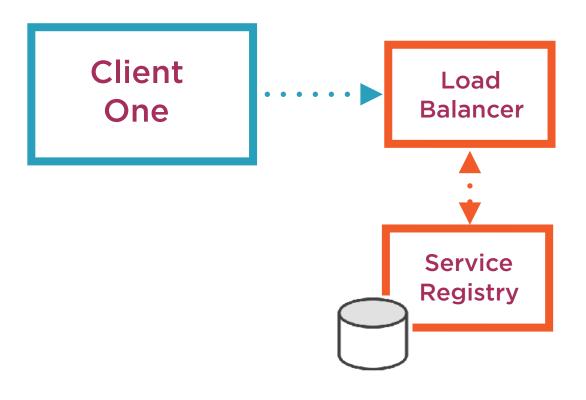
- Client applications are reliant of service registry
- Client application must implement client side discovery logic

# Client Side Discovery



# Server Side Discovery

#### Server Side Discovery



#### Client makes service requests via load balancer

- Load balancer routes requests to a service
- Load balancer uses a service registry database

#### Load balancer uses service registry database

- Use to retrieve a location of an instance
- Location is registered on instance startup
- Location is deregistered if an instance is removed
- Periodically check instance existence

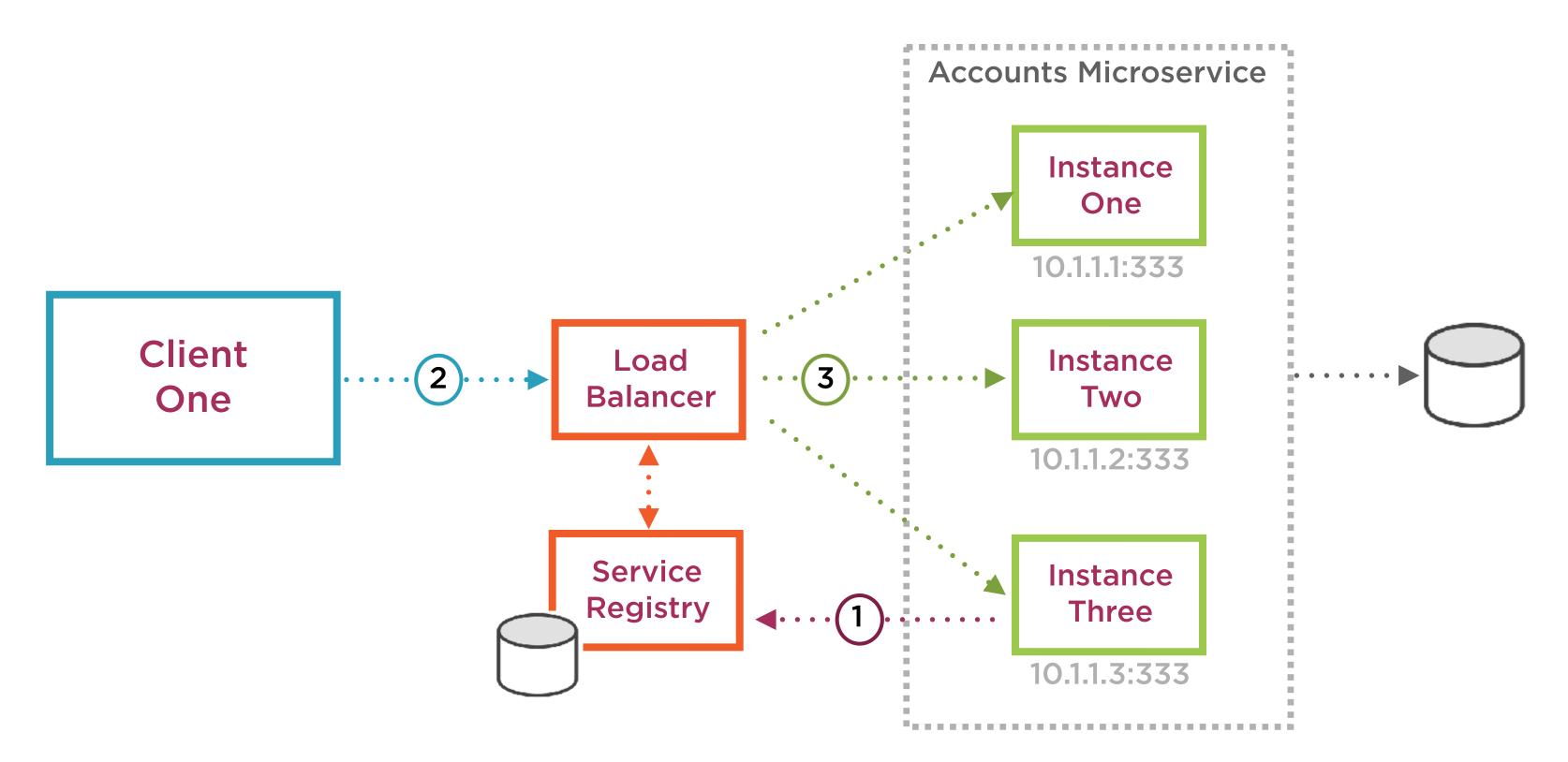
#### Advantage

- Removes services discovery logic from client

#### **Drawbacks**

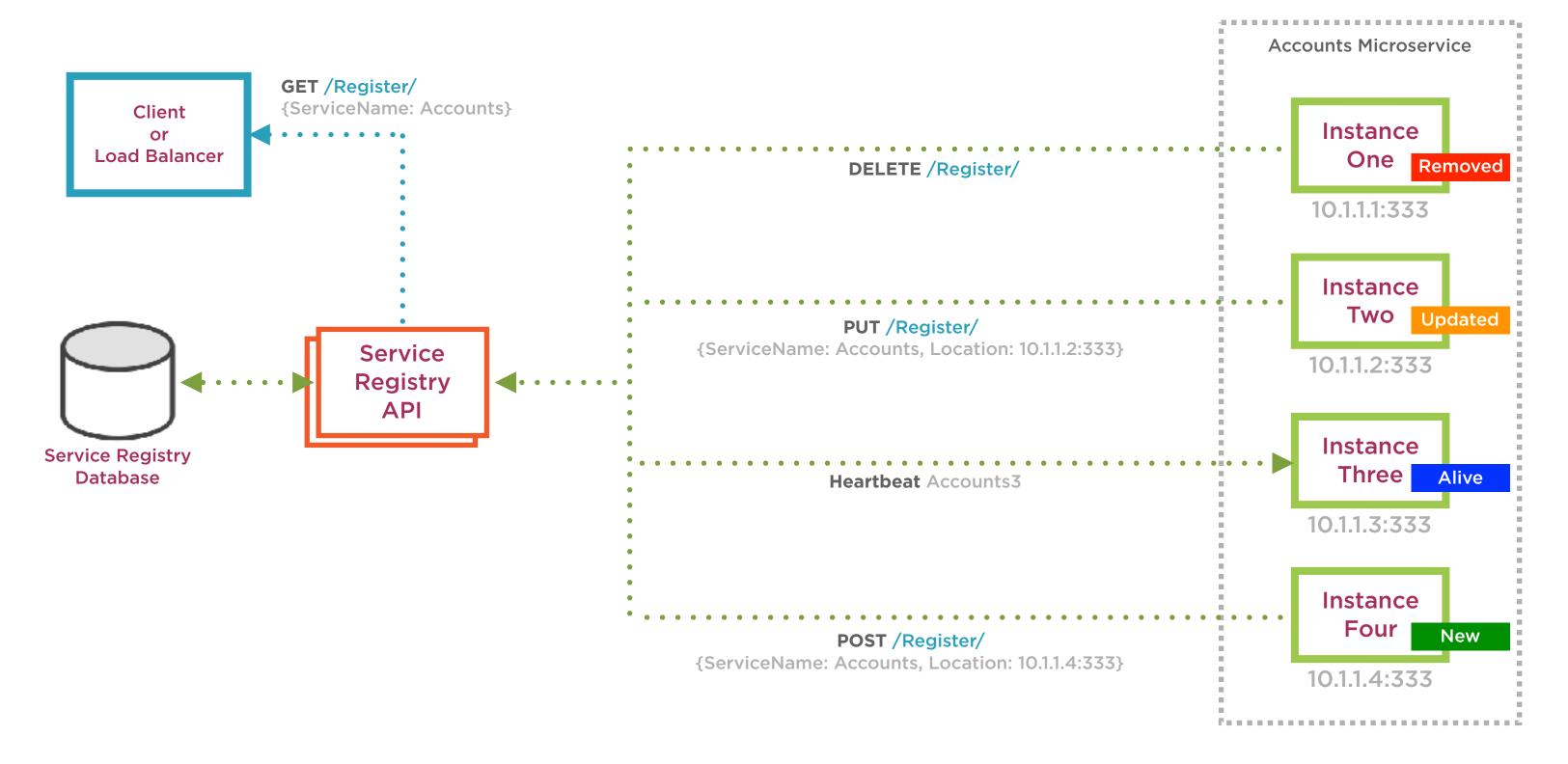
- Load balancer another component to manage

# Sever Side Discovery

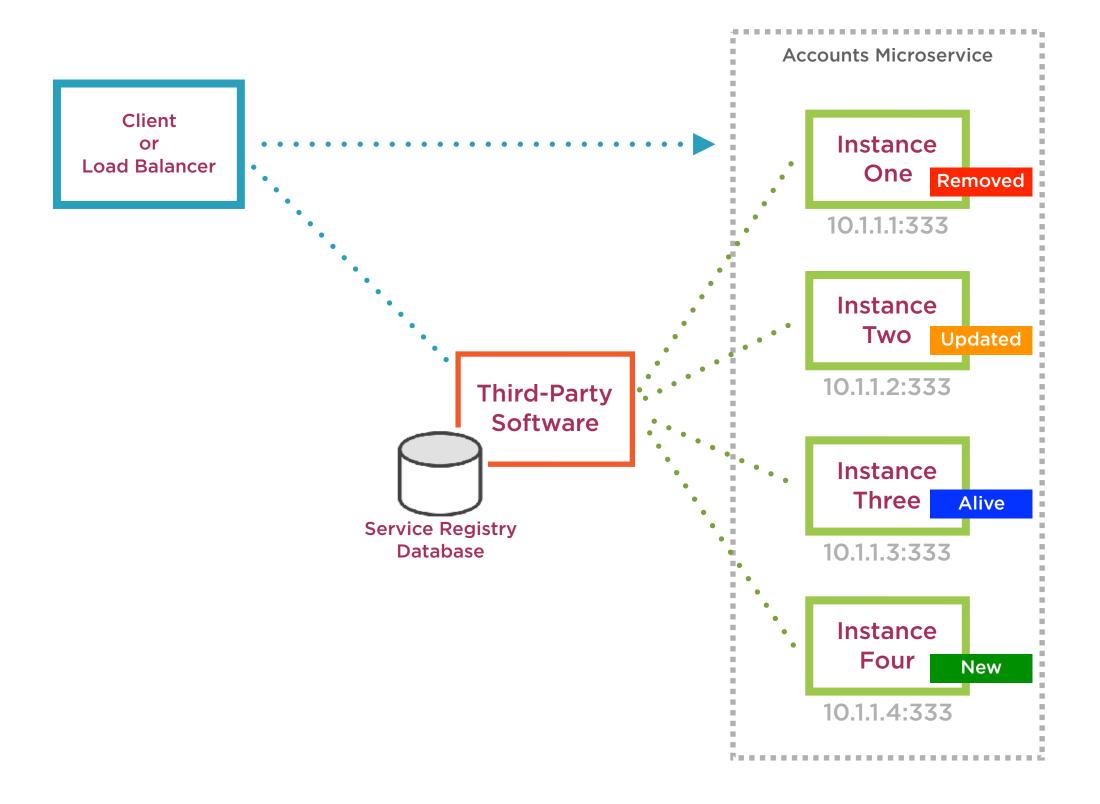


# Service Registration

# Self Registration Pattern

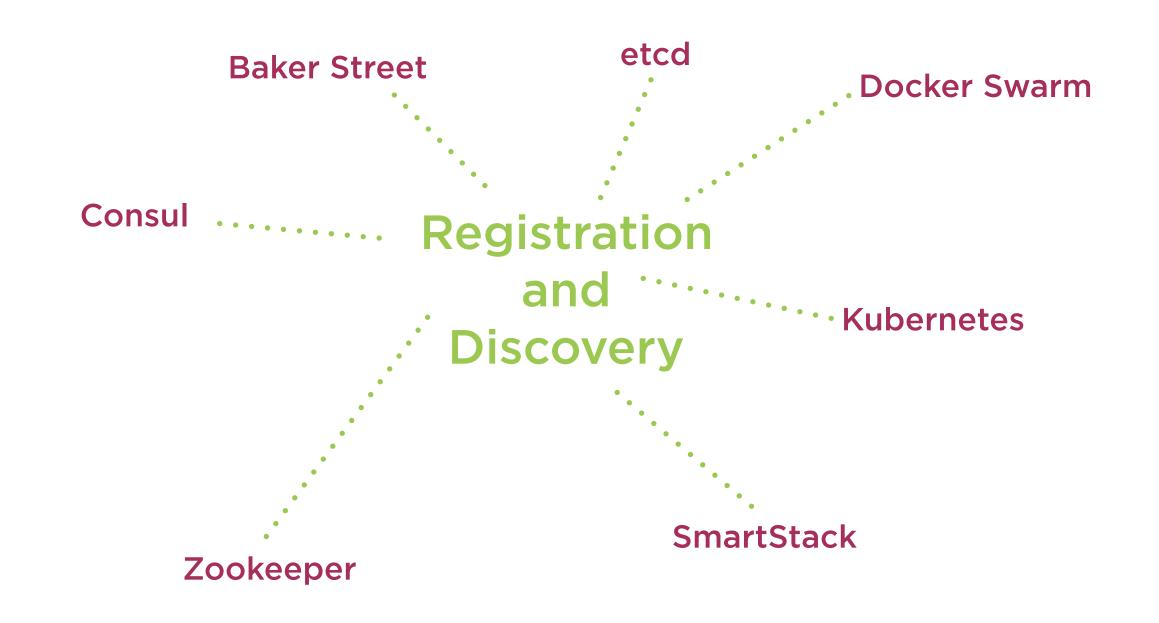


# Third-party Registration Pattern

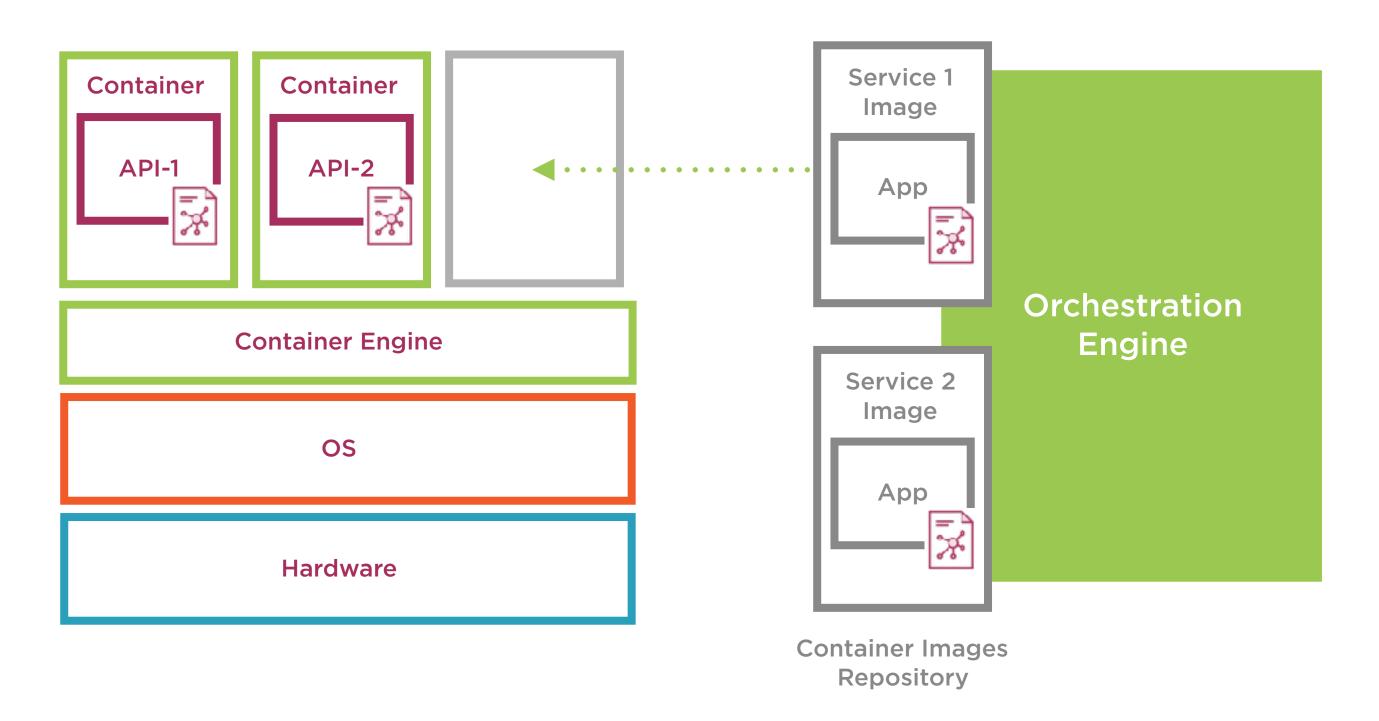


# Tools

#### Registration and Discovery Tools



### Orchestration Engine and Containers



# Summary

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Client Side Discovery
Server Side Discovery
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Tools

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