

NAME [top](#)

pause - wait for signal

SYNOPSIS [top](#)

```
#include <unistd.h>

int pause(void);
```

DESCRIPTION [top](#)

pause() causes the calling process (or thread) to sleep until a signal is delivered that either terminates the process or causes the invocation of a signal-catching function.

RETURN VALUE [top](#)

pause() returns only when a signal was caught and the signal-catching function returned. In this case, **pause()** returns -1, and *errno* is set to **EINTR**.

ERRORS [top](#)

EINTR a signal was caught and the signal-catching function returned.

CONFORMING TO [top](#)

POSIX.1-2001, POSIX.1-2008, SVr4, 4.3BSD.

SEE ALSO [top](#)

[kill\(2\)](#), [select\(2\)](#), [signal\(2\)](#), [sigsuspend\(2\)](#)

COLOPHON [top](#)

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