Jaclyn Cohen

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EDUCATION

Brown University

Providence, RI

Bachelor of Science in Computer Science, Bachelor of Arts in Visual Arts

Aug. 2022 - May 2026

Relevant coursework: Intro to Software Engineering, UIUX, Computer Graphics, Computer Animation, Computer Vision, Hypertext/Hypermedia Systems

EXPERIENCE

Software Engineering and UI/UX Intern

May 2024 – August 2024

Hexagon Manufacturing Intelligence

Providence, RI (Remote)

- Scripted a VSCode extension that collects data on 60 @nexusui components total quantity across projects, change over time, and package versions
- ullet created and managed ${f CosmosDB}$ Azure database and ${f RESTful}$ API back end $\,$, storing data for over ${f 50}$ teams
- designed 11 versions of UI/UX in Figma and implemented responsive front end for NexusUI Analytics Dashboard in TypeScript and React that graphically analyzes data
- improved efficiency for over a hundred designers and developers, by automating manual communication and data collection

Creative Director, Co-Technical Director

January 2023 - Present

Brown University Puzzle Club

Providence, RI

- Coordinated art, UI/UX design, and front end development in TypeScript and React for the Brown 2024 Puzzle hunt
- Streamlined creation of markdown pages for 20 puzzle writers, implemented main page and about page front end design
- Created 20 illustrations, graphic designs, and sculptures for <u>Brown 2024 Puzzlehunt</u>, seen by over 800 participants in over 230 teams

Research Assistant (Software Development and Design)

June 2023 – June 2024

Brown University Language and Thought Lab

Providence, RI

- Developed three JavaScript and HTML based web applications for research in Modal Perception
- \bullet Refactored and optimized existing code base to improve readability, resulting in a 40% increase in efficiency
- Designed 12 posters, animated advertisements, and scientific figures to attract study participants, seen by over 3000
 Facebook users that resulted in over 50 in person study sign ups
- Designed updated web interface for Brown University Language and Thought Lab site

CSCI 0150 Undergraduate Teaching Assistant

May 2023 – December 2023

Brown University Computer Science Department

Providence, RI

- Held 6 hours weekly conceptual, debugging, and lab hours, teaching and reviewing introductory object-oriented programming concepts in Java
- Graded programming assignments and wrote detailed feedback for 450+ students
- Advised 10 underclassmen computer science students, on department courses and managing university level classwork

Projects

Posters@Brown | GitHub TypeScript, Java, HTML, CSS, React, MongoDB, Spring Boot

November 2023 - Present

- Full-stack application centralizing event posting for activities and organizations for over 8,000 students at Brown
- Implemented responsive React and Typescript based front end with Google Cloud Vision API to parse text from uploaded posters and Google OAuth 2.0 to authenticate Brown and RISD students
- Created UI/UX design in Figma

Bathrooms@Brown | GitHub TypeScript, Java, HTML, CSS, React, Spring Boot, MongoDB

February 2024

- Winner of the Major League Hacking Award for best DEI Hack at the Brown 2024 Hackathon
- Implemented interactive 3D **MapBox** allowing users to filter gender, family, and wheelchair-accessible bathrooms based on their geolocation
- Integrated React front end with Spring Boot back end, fetching data from MongoDB database

 $\underline{\mathbf{Dreamweaver}} \ | \ \underline{\mathbf{GitHub}} \quad \mathit{TypeScript}, \ \mathit{HTML}, \ \mathit{CSS}, \ \mathit{React}, \ \mathit{MongoDB}$

November 2023 - December 2023

- Hypermedia web application that allows users to document sleep habits and record dreams daily
- Implemented OpenAI's Whisper ASR to transcribe audio to text, Google's Cloud Speech API to parse audio into timestamps per word
- $\bullet\,$ responsible for designing UI/UX and parsing user data into visual statistics

TECHNICAL SKILLS

Languages: Java, JavaScript, TypeScript, Python, HTML, CSS, LaTeX / TeX

Frameworks and Tools: React, Node.js, Tailwind, MongoDB, Azure CosmosDB, Chakra UI, Material UI, MapBox, Maven, VSCode, IntelliJ, GitHub/Git

Software: Adobe Suite, Procreate, Figma, Microsoft Office Suite, Google Suite, Laser cutter