

Drawing Shape

Version 1.0

Version History

Version	Date	Handled by	Comments
V1.0	16-Aug-2019	ZL Chen	First version release.

Precondition Setting:

Please make sure the DUT is connected to the internet.

- Install the Python 3.6.8.
 - ✓ Please refer to the “[Python 3.6.8 installation.pdf](#)” attachment.
(\automation\sop\Python 3.6.8 installation.pdf)
- Install the third party library.
 - ✓ Double click the “[Envir_Install.exe](#)” under the installer folder.
(\automation\installer\Envir_Install.exe)

Please follow the implement as below:

N/A

Step 1:

Please copy the luminance_pattern folder of the suite to the device's desktop.



Implement the drawing_shape.exe under the “\ luminance_pattern \” folder. (Figure 2)

```
D:\code\automation\suite\luminance_pattern>
D:\code\automation\suite\luminance_pattern>
D:\code\automation\suite\luminance_pattern>drawing_shape.exe ←
Input the pixel internal unit :
```

Step 2:

Please input the “pixel internal unit” you want. (Ex: 2) and number of square. (Ex: 10), and then tap the “Enter”.

The program is start running.

```
D:\code\automation\suite\luminance_pattern>
D:\code\automation\suite\luminance_pattern>
D:\code\automation\suite\luminance_pattern>
D:\code\automation\suite\luminance_pattern>drawing_shape.exe
Input the pixel internal unit : 2 ←
Input the number of square : 10
```

Step 3:

The result as below:

