

1. Describe the problem generics address.
 - Allow us to design classes and methods but defer the specification of types until the class or method is declared and called
2. How would you create a list of strings, using the generic List class?
 - `List<T> list = new List<T>();`
3. How many generic type parameters does the Dictionary class have?
 - Two parameters. One for key and one for value
4. **True/False**. When a generic class has multiple type parameters, they must all match.
5. What method is used to add items to a List object?
 - `List.Add()`
 - `List.Insert()`
 - `List.AddRange()`
6. Name two methods that cause items to be removed from a List.
 - `List.Remove()`: remove object
 - `List.RemoveAt()`: use index to remove
7. How do you indicate that a class has a generic type parameter?
 - `Class ClassName<T>`
8. **True/False**. Generic classes can only have one generic type parameter.
9. **True/False**. Generic type constraints limit what can be used for the generic type.
10. **True/False**. Constraints let you use the methods of the thing you are constraining to.