3D REAL SOCIAL NETWORK

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SNS Market Analysis

- * Number of duplicated SNS all over the world, but lack of innovation
- * Most SNS-time is on user's homepage.

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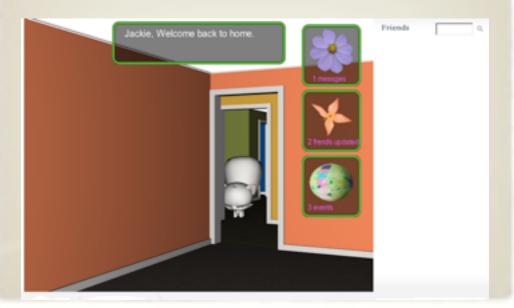
Features

- * 3D SNS experience
- * Easy installation

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- * Integrated and enhance Web features
- * User Interact by face to face
- * More User-made item/content than usual SNS

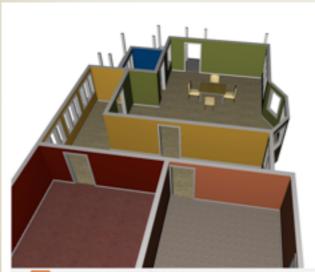
3D SNS experience



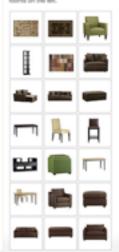
Killing apps

- * Home decoration
- * Raise Pets
- * Visit Friends' home
- * Marry / Share a house
- * User-made item, trade/exchange item
- * Photo Wall

Home Decoration

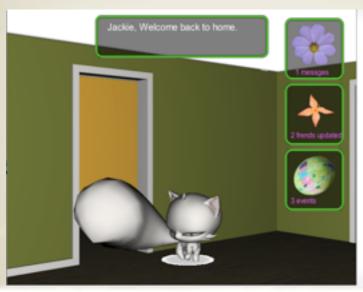


Drag and drop objects into the rooms on the left.





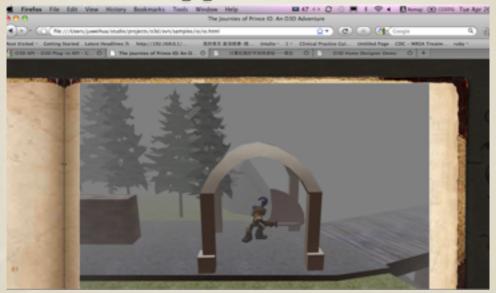
Feed Pets



Friends

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Social App / Web Game



Full Screen

Compared to usual SNS

* Different experience, more real sns living

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Compared to 2nd Life

- * Based on browser, nice integrated with web
- * More lightweight, user doesn't need create anything
- * Low cost of server, because it's not real-time online game, no need to track user's every movement.

As a Platform

- * Provide Authentication/user data through opensocial/ oauth2.0
- * Support normal opensocial app
- * Support 3D plugin
- * Provide connection protocol from outside sns

Potential Sponsors

- * Google
- * Online gaming Company (Dev partner)
- * Second Life

Plan

- * 2 Month Basic SNS features
 - * User register/login/logoff/profile...
 - * News feed of friends
 - * Messages
- * 3 Month 3d Features
 - * Home decoration
 - * Photo Wall
 - * Visit friends' home