

In EVERY file submitted (except graphics files) you MUST place the following information near the top of the page – use JavaScript or HTML comments depending on the file type. JavaScript comments are // (single line) or /* */ (multi-line) HTML comments use <!-- This is a comment. --> CSS files use only multi-line /* */ comments.

Your Full Name
Your Email @my.smccd.edu
CIS 114 OL
File Name
Chapter #
Assignment #
Date

Your full name must ALSO appear in the title bar when HTML files are displayed in the browser. Use the <title> element in the document head to do this. 1 point will be deducted for each file missing any of the above information.

Create a folder named assign3.

- 1. At the end of chapter 6 do the Pursue bullet list items 1-6 (7 is optional).**
 - For bullet item 1, the auction example is discussed on page 180 and the bottom of page 185. Create auction.html, auction.js and use the chapter 6 form.css file. This program relates to calculating intervals.
 - Note that bullet item 3 wants a random task displayed, which would be one of the previously-entered tasks.
 - Be sure to place a comment (including the bullet item number) whenever modifying/adding code.
 - Maintain separate folders for the js and css files.
 - Create a folder named chapter6 and place all files and folders in it. Place the chapter6 folder in the assign3 folder.
- 2. At the end of chapter 7 do ALL Pursue bullet list items.**
 - Make sure that bullet item 5 will work if the browser supports map AND also if it doesn't support map. This means that you will need a test for map.
 - For bullet item 6 use tasks2.js. Save the HTML file as tasks2.html
 - For bullet item 7 just use the \$ function.
 - Be sure to place a comment (including the bullet list item number) when modifying/adding code.
 - Maintain separate folders for the js and css files.
 - Create a folder named chapter7 and place all files and folders in it. Place the chapter7 folder in the assign3 folder.
 - NOTE that there are typos in words.js in the setText function – be sure to assign message (not numbers) to textContent and innerText. Also, on page 251 in section 3 the same typos occur in the setText function.

3. Update the chapter 7 task program. Rename the files `todo.html` and `todo.js`. The user can choose to delete a task. Use a prompt for user input to get the task number (see page 312). Be sure to display the updated task list. Maintain separate folders for the js and css files. Create a folder named `todo` and place all files and folders in it. Place the `todo` folder in the `assign3` folder.

Make these changes in `todo.html`:

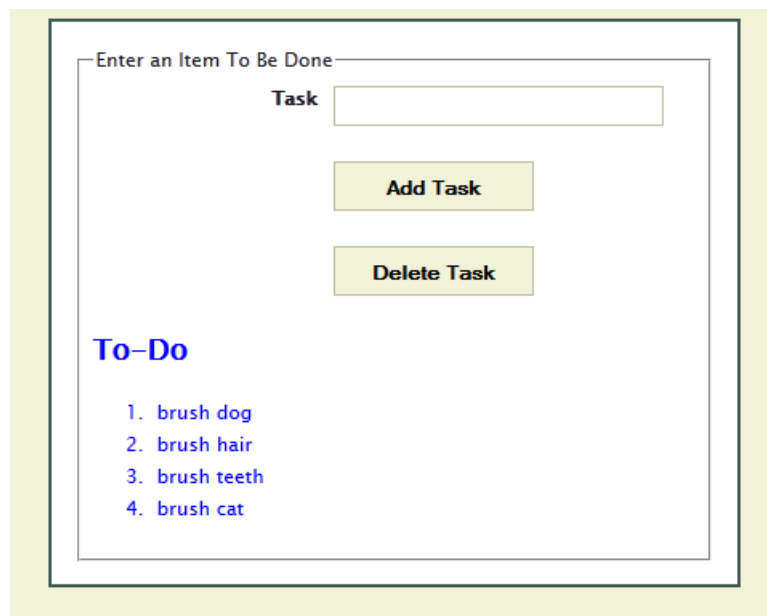
- Remove the form element and in its place put a div with a unique id. Don't forget the closing div element.
- Add a second button for Delete Task. Change the "submit" type to "button" for both buttons and give each one a unique id.

Make these changes in `todo.js`:

- Modify the `init` function so that the `onclick` handler is used for the buttons. Use the unique button id. For example:
`document.getElementById('add').onclick = addTask;`
- Create a `deleteTask` function that prompts for the number of the task, validates the task number, and then deletes that task from the tasks array (if valid). Be sure to display the updated tasks.

Rename `form.css` as `todo.css`. Make these changes in `todo.css`:

- Substitute the id of the div that you created for the form selector. Be sure to use # with the id.
- Substitute the ids of the two buttons for the submit selector. Separate them with a comma. Be sure to use # with the id.



Enter an Item To Be Done

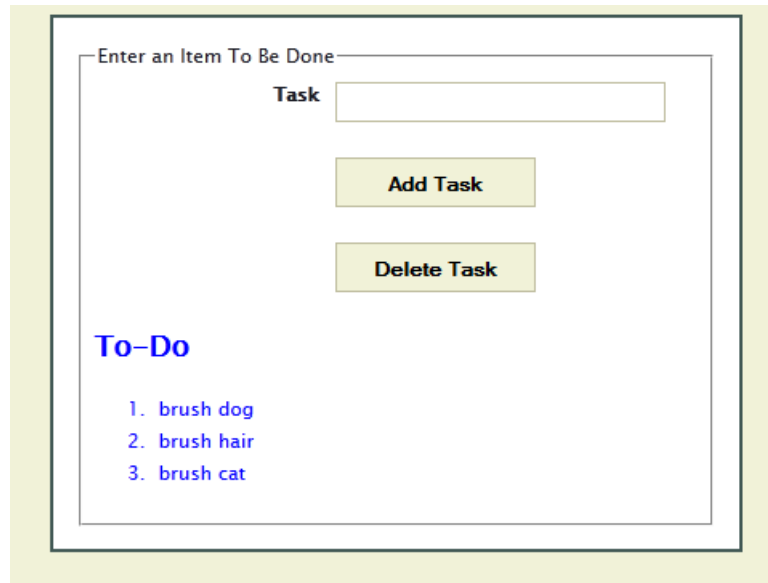
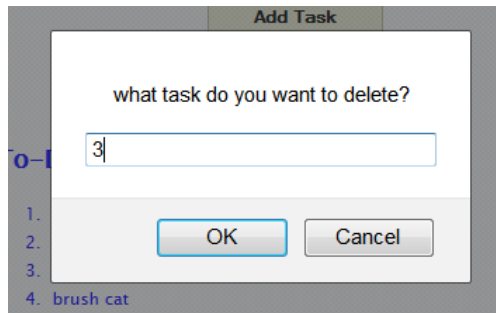
Task

Add Task

Delete Task

To-Do

1. brush dog
2. brush hair
3. brush teeth
4. brush cat



SUBMIT: Place the chapter6, chapter7, and todo folders in the assign3 folder. Then zip the assign3 folder into a single file named assign3.zip and upload it to WebAccess. Make sure that you include ALL FILES. You should try unzipping your zip file to ensure that all files were correctly included.

Make sure that you include ALL FILES. If you neglect to submit ALL FILES you will receive a zero for each program missing any file(s). You should try unzipping your zip file to ensure that ALL FILES were correctly included. If you are uncertain what ALL FILES means, it is your responsibility to ask.

An easy way to zip in Windows is to right-click on your file and then choose Send To-> Compressed (zipped) Folder

On a Mac follow these instructions to zip your files:

<http://www.macinstruct.com/node/159>

Upload the assign3.zip file to the upload link in WebAccess by the due date/time.

<http://smccd.mrooms.net>