# **JACQUELINE RYAN**

### Ground Software Developer

- jacquiepi@protonmail.com
- Los Angeles, CA
- [Please email to request]



### Skills

#### **Software Engineering**

- Proficient (7+ years): Python, C / C++
- · Learner (1-2 years): C#, JavaScript
- · Qt GUI development
- · Jenkins test infrastructure
- · AWS-based data pipelines
- · Apache Airflow

#### **Product Management**

- Jama requirements tool
- · IBM DOORS requirements

#### **Embedded Systems**

- · Yocto Linux
- VxWorks

#### **Imaging Science**

- Embedded Camera Calibration (Color & Geometric Cal)
- Stereogrammetry
- · Custom Photogrammetry Pipelines

#### **Spacecraft Operations**

- Landed & orbital missions
- · Anomaly investigation

### Education

## New York University TANDON SCHOOL OF ENGINEERING

BS Electrical Engineering, Dec. 2016

### **Publications**

To view my publications on IEEE Xplore, please follow the QR code or hyperlink below:

https://ieeexplore.ieee.org/author/37085867832



### Work Experience

# NASA Jet Propulsion Laboratory | 9 years, 2015 - Present DATA VISUALIZATION DEVELOPER

- · Mars Rover Engineering Camera Software Team Lead
- · EMIT Ground Systems Engineering Team Lead
- · Mars Sample Return Lander Camera Systems Engineer
- · VR / AR Application Prototyper

### Highlight Projects

# Mars 2020 Perseverance Rover Engineering Camera Team ENGINEERING CAMERA SOFTWARE DEVELOPMENT TEAM LEAD

- Managed team of four engineers to create graphical tool for commanding spacecraft cameras to acheive key mission objectives
- Implemented AWS data pipeline efficiency improvement that resulted in \$750k/yr reduction in OpEx and 40% reduced delivery time for key products

### LiveView: Real-Time Data Visualization for Imaging Spectrometers LEAD DEVELOPER, GROUND SYSTEMS ENGINEERING TEAM LEAD

- Developed software for real-time diagnostics of prototype camera sensors that aided in delivery of over 10 instruments
- · Capable of running on FPGA-based SoC processor for field ops

#### "Exploring Mars" AR app for Apple Vision Pro PRODUCT MANAGER / PROTOTYPER

- Worked with team of six engineers and designers to ship a launch app for the Apple Vision Pro on an accelerated timeline
- App received over 20k downloads in first month and featured in over 5 Youtube videos by creators with over 100k subscribers

# Mars Sample Return Lander Embedded Cameras SYSTEMS ENGINEER, DATA PIPELINE PRODUCT MANAGER

- Designed a testbed data pipeline with Apache Airflow for processing images from a spacecraft that will return material from Mars back to Earth
- Gathered requirements for next generation of space-borne cameras

