Traffic_Light_Classifier

April 30, 2018

0.1 # Traffic Light Classifier

In this project, you'll use your knowledge of computer vision techniques to build a classifier for images of traffic lights! You'll be given a dataset of traffic light images in which one of three lights is illuminated: red, yellow, or green.

In this notebook, you'll pre-process these images, extract features that will help us distinguish the different types of images, and use those features to classify the traffic light images into three classes: red, yellow, or green. The tasks will be broken down into a few sections:

- 1. **Loading and visualizing the data**. The first step in any classification task is to be familiar with your data; you'll need to load in the images of traffic lights and visualize them!
- 2. **Pre-processing**. The input images and output labels need to be standardized. This way, you can analyze all the input images using the same classification pipeline, and you know what output to expect when you eventually classify a *new* image.
- 3. **Feature extraction**. Next, you'll extract some features from each image that will help distinguish and eventually classify these images.
- 4. **Classification and visualizing error**. Finally, you'll write one function that uses your features to classify *any* traffic light image. This function will take in an image and output a label. You'll also be given code to determine the accuracy of your classification model.
- 5. **Evaluate your model**. To pass this project, your classifier must be >90% accurate and never classify any red lights as green; it's likely that you'll need to improve the accuracy of your classifier by changing existing features or adding new features. I'd also encourage you to try to get as close to 100% accuracy as possible!

Here are some sample images from the dataset (from left to right: red, green, and yellow traffic lights):

0.1.1 Here's what you need to know to complete the project:

Some template code has already been provided for you, but you'll need to implement additional code steps to successfully complete this project. Any code that is required to pass this project is marked with '(IMPLEMENTATION)' in the header. There are also a couple of questions about your thoughts as you work through this project, which are marked with '(QUESTION)' in the

header. Make sure to answer all questions and to check your work against the project rubric to make sure you complete the necessary classification steps!

Your project submission will be evaluated based on the code implementations you provide, and on two main classification criteria. Your complete traffic light classifier should have: 1. Greater than 90% accuracy 2. *Never* classify red lights as green

1 1. Loading and Visualizing the Traffic Light Dataset

This traffic light dataset consists of 1484 number of color images in 3 categories - red, yellow, and green. As with most human-sourced data, the data is not evenly distributed among the types. There are: * 904 red traffic light images * 536 green traffic light images * 44 yellow traffic light images

Note: All images come from this MIT self-driving car course and are licensed under a Creative Commons Attribution-ShareAlike 4.0 International License.

1.0.1 Import resources

Before you get started on the project code, import the libraries and resources that you'll need.

```
In [1]: import cv2 # computer vision library
    import helpers # helper functions
    from PIL import Image

import random
    import numpy as np
    import matplotlib.pyplot as plt
    import matplotlib.image as mpimg # for loading in images
%matplotlib inline
```

1.1 Training and Testing Data

All 1484 of the traffic light images are separated into training and testing datasets.

- 80% of these images are training images, for you to use as you create a classifier.
- 20% are test images, which will be used to test the accuracy of your classifier.
- All images are pictures of 3-light traffic lights with one light illuminated.

1.2 Define the image directories

First, we set some variables to keep track of some where our images are stored:

```
IMAGE_DIR_TRAINING: the directory where our training image data is stored
IMAGE_DIR_TEST: the directory where our test image data is stored
In [2]: # Image data directories
```

IMAGE_DIR_TRAINING = "traffic_light_images/training/"

IMAGE_DIR_TEST = "traffic_light_images/test/"

1.3 Load the datasets

These first few lines of code will load the training traffic light images and store all of them in a variable, IMAGE_LIST. This list contains the images and their associated label ("red", "yellow", "green").

You are encouraged to take a look at the load_dataset function in the helpers.py file. This will give you a good idea about how lots of image files can be read in from a directory using the glob library. The load_dataset function takes in the name of an image directory and returns a list of images and their associated labels.

For example, the first image-label pair in IMAGE_LIST can be accessed by index: IMAGE_LIST[0][:].

1.4 Visualize the Data

The first steps in analyzing any dataset are to 1. load the data and 2. look at the data. Seeing what it looks like will give you an idea of what to look for in the images, what kind of noise or inconsistencies you have to deal with, and so on. This will help you understand the image dataset, and understanding a dataset is part of making predictions about the data.

1.4.1 Visualize the input images

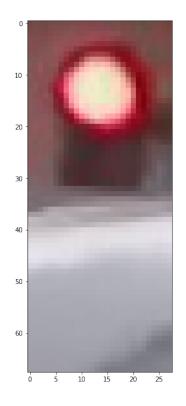
print(gray[50,20])

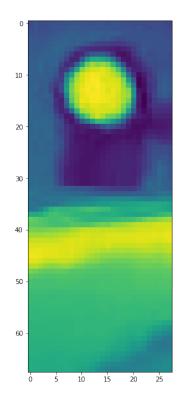
Visualize and explore the image data! Write code to display an image in IMAGE_LIST: * Display the image * Print out the shape of the image * Print out its corresponding label

See if you can display at least one of each type of traffic light image – red, green, and yellow — and look at their similarities and differences.

```
In [370]: ## TODO: Write code to display an image in IMAGE_LIST (try finding a yellow traffic to
    ## TODO: Print out 1. The shape of the image and 2. The image's label

# The first image in IMAGE_LIST is displayed below (without information about shape or
    selected_image = IMAGE_LIST[680][0]
    gray = cv2.cvtColor(selected_image, cv2.COLOR_RGB2GRAY)
    f, (ax1, ax2) = plt.subplots(1, 2, figsize=(20,10))
    ax1.imshow(selected_image)
    ax2.imshow(gray)
    #print(gray[30,30])
    top_edge_filter = np.array([[2,2,2],[0,0,0],[-2,-2,-2]])
    filtered_image_top = cv2.filter2D(gray, -1, top_edge_filter)
    #plt.imshow(filtered_image_top)
    #print(gray)
```





2 2. Pre-process the Data

After loading in each image, you have to standardize the input and output!

2.0.1 Input

This means that every input image should be in the same format, of the same size, and so on. We'll be creating features by performing the same analysis on every picture, and for a classification task like this, it's important that **similar images create similar features**!

2.0.2 Output

We also need the output to be a label that is easy to read and easy to compare with other labels. It is good practice to convert categorical data like "red" and "green" to numerical data.

A very common classification output is a 1D list that is the length of the number of classes three in the case of red, yellow, and green lights - with the values 0 or 1 indicating which class a certain image is. For example, since we have three classes (red, yellow, and green), we can make a list with the order: [red value, yellow value, green value]. In general, order does not matter, we choose the order [red value, yellow value, green value] in this case to reflect the position of each light in descending vertical order.

A red light should have the label: [1, 0, 0]. Yellow should be: [0, 1, 0]. Green should be: [0, 0, 1]. These labels are called **one-hot encoded labels**.

(Note: one-hot encoding will be especially important when you work with machine learning algorithms).

(IMPLEMENTATION): Standardize the input images

- Resize each image to the desired input size: 32x32px.
- (Optional) You may choose to crop, shift, or rotate the images in this step as well.

It's very common to have square input sizes that can be rotated (and remain the same size), and analyzed in smaller, square patches. It's also important to make all your images the same size so that they can be sent through the same pipeline of classification steps!

```
In [513]: #we use matrix to detect the top edge, bottom edge, left edge and right edge of the tr
          #image -- filtered image
          #gray -- input grayscale image
          #tag -- 0 detect top edge; 1 detect left edge; 2 detect bottom
          #edge; 3 detect right edge
          def detect_edge_line(image, gray, tag):
              #chunk_size -- how many consecutive lines do we scan each time;
              #max_diff -- sum of all pixel values within every chunk_size lines
              #max_mark -- the middle line index in each chunk whose sum of all pixels value is
              #other chunks in the image
              chunk_size, max_diff, max_mark, is_continue = 3, 0, 0, True
              max_row, max_col = image.shape
              #detect top edge
              if tag == 0:
                  #we start from row 0 to max_row/5 line to avoid overkill the target !
                  st, end = 0, int(max_row/5)
                  while is_continue == True and end < max_row:
                      for i in range(st, end):
                          if np.sum(image[i:i+chunk_size,:]) > max_diff:
                              max_diff = np.sum(image[i:i+chunk_size,:])
                              max_mark = i + int(chunk_size/2)
                      #if the difference is not significant and the chunk are mostly light color
                      if max_diff < chunk_size * max_col * 5:</pre>
                          if np.mean(gray[max_mark-int(chunk_size/2):max_mark+int(chunk_size/2)+
                              st, end = end, end + chunk_size
                              continue
                          #if the chunk are dark color, then we finish
                          else:
                              max mark = end
                      #end of loop
                      is_continue = False
```

#detect left edge

```
elif tag == 1:
    #we start from the left to right for scanning
    st, end = 0, int(max_col/4)
    while is_continue == True and end < max_col:
        for i in range(st, end):
            if np.sum(image[:,i:i+chunk_size]) > max_diff:
                max_diff = np.sum(image[:,i:i+chunk_size])
                max_mark = i + int(chunk_size/2)
        #we strengthen our condition here because we want our left/right edge to b
        #do any damage to the intact of our target
        if max_diff < chunk_size * max_col * 30:</pre>
            if np.mean(gray[:,max_mark-int(chunk_size/2):max_mark+int(chunk_size/2)
                st, end = end, end + chunk_size
                continue
            else:
                max_mark = end
        is_continue = False
#detect bottom edge
elif tag == 2:
    #we start from the bottom to up for scanning
    st, end = int(max_row-chunk_size), int(max_row*4/5)
    while is_continue == True and end >= 0:
        for i in range(st, end, -1):
            if np.sum(image[i:i+chunk_size,:]) > max_diff:
                max_diff = np.sum(image[i:i+chunk_size,:])
                max_mark = i + int(chunk_size/2)
        if max_diff < chunk_size * max_col * 30:</pre>
            if np.mean(gray[max_mark-int(chunk_size/2):max_mark+int(chunk_size/2)+
                st, end = end, end - chunk_size
                continue
            else:
                max_mark = end
        is_continue = False
#3 detect right edge
else:
    st, end = int(max_col-chunk_size), int(max_col*3/4)
    while is_continue == True and end >= 0:
        for i in range(st, end, -1):
            if np.sum(image[:,i:i+chunk_size]) > max_diff:
                max_diff = np.sum(image[:,i:i+chunk_size])
```

```
max mark = i + int(chunk size/2)
                      if max_diff < chunk_size * max_col * 30:</pre>
                          if np.mean(gray[:,max_mark-int(chunk_size/2):max_mark+int(chunk_size/2)
                              st, end = end, end - chunk_size
                              continue
                          else:
                              max_mark = end
                      is continue = False
              return max_mark
In [514]: # This function should take in an RGB image and return a new, standardized version
          def standardize_input(image):
              ## TODO: Resize image and pre-process so that all "standard" images are the same s
              standard_im = np.copy(image)
              max_row, max_col, depth = standard_im.shape
              #convert from RGB to GRAYscale image
              gray = cv2.cvtColor(image, cv2.COLOR_RGB2GRAY)
              #we define four different filters to detect the top/bottom/left/right edge of the
              top_edge_filter = np.array([[1,2,1],[0,0,0],[-1,-2,-1]])
              left_edge_filter = np.array([[1,0,-1],[2,0,-2],[1,0,-1]])
              bottom_edge_filter = np.array([[-1,-2,-1],[0,0,0],[1,2,1]])
              right_edge_filter = np.array([[-1,0,1],[-2,0,2],[-1,0,1]])
              #we first detect the left/right edge and then crop the image
              filtered_image_left = cv2.filter2D(gray, -1, left_edge_filter)
              filtered_image_right = cv2.filter2D(gray, -1, right_edge_filter)
              #identify the left edge column and right edge column
              left_col = detect_edge_line(filtered_image_left, gray, 1)
              right_col = detect_edge_line(filtered_image_right, gray, 3)
              #crop the image
              gray = gray[:,left_col:right_col+1]
              #detec the bottom/top edge and then crop
              filtered_image_top = cv2.filter2D(gray, -1, top_edge_filter)
              filtered_image_bottom = cv2.filter2D(gray, -1, bottom_edge_filter)
              top_row = detect_edge_line(filtered_image_top, gray, 0)
              bottom_row = detect_edge_line(filtered_image_bottom, gray, 2)
```

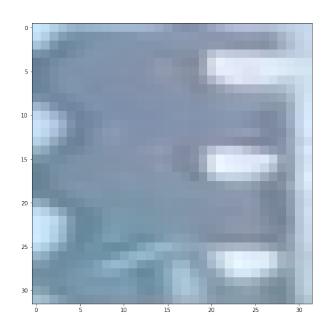
```
#crop the input image
standard_im = standard_im[top_row:bottom_row+1,left_col:right_col+1]
#resize the image to be 32 x 32
standard_im = cv2.resize(standard_im, (32,32))

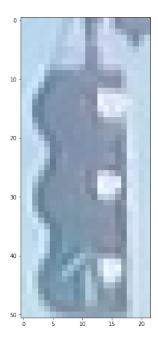
return standard_im

In [466]: origin_im = IMAGE_LIST[759][0]
standard_im = standardize_input(origin_im)
```

```
f, (ax1, ax2) = plt.subplots(1, 2, figsize=(20,10))
ax1.imshow(standard_im)
ax2.imshow(origin_im)
#print(origin_im[25,10])
print(standard_im[30,15])
```

[132 164 183]





2.1 Standardize the output

With each loaded image, we also specify the expected output. For this, we use **one-hot encoding**.

• One-hot encode the labels. To do this, create an array of zeros representing each class of traffic light (red, yellow, green), and set the index of the expected class number to 1.

Since we have three classes (red, yellow, and green), we have imposed an order of: [red value, yellow value, green value]. To one-hot encode, say, a yellow light, we would first initialize an array to [0, 0, 0] and change the middle value (the yellow value) to 1: [0, 1, 0].

(IMPLEMENTATION): Implement one-hot encoding

```
In [515]: ## TODO: One hot encode an image label
          ## Given a label - "red", "green", or "yellow" - return a one-hot encoded label
          # Examples:
          # one_hot_encode("red") should return: [1, 0, 0]
          # one_hot_encode("yellow") should return: [0, 1, 0]
          # one_hot_encode("green") should return: [0, 0, 1]
          def one_hot_encode(label):
              ## TODO: Create a one-hot encoded label that works for all classes of traffic ligh
              one_hot_encoded = []
              if label == "red":
                  one_hot_encoded = [1, 0, 0]
              elif label == "yellow":
                  one_hot_encoded = [0, 1, 0]
              else:
                  one_hot_encoded = [0, 0, 1]
              return one_hot_encoded
```

2.1.1 Testing as you Code

After programming a function like this, it's a good idea to test it, and see if it produces the expected output. **In general, it's good practice to test code in small, functional pieces, after you write it**. This way, you can make sure that your code is correct as you continue to build a classifier, and you can identify any errors early on so that they don't compound.

All test code can be found in the file test_functions.py. You are encouraged to look through that code and add your own testing code if you find it useful!

One test function you'll find is: test_one_hot(self, one_hot_function) which takes in one argument, a one_hot_encode function, and tests its functionality. If your one_hot_label code does not work as expected, this test will print of an error message that will tell you a bit about why your code failed. Once your code works, this should print out TEST PASSED.

```
In [300]: # Importing the tests
    import test_functions
    tests = test_functions.Tests()

# Test for one_hot_encode function
    tests.test one hot(one hot encode)
```

TEST PASSED

2.2 Construct a STANDARDIZED_LIST of input images and output labels.

This function takes in a list of image-label pairs and outputs a **standardized** list of resized images and one-hot encoded labels.

This uses the functions you defined above to standardize the input and output, so those functions must be complete for this standardization to work!

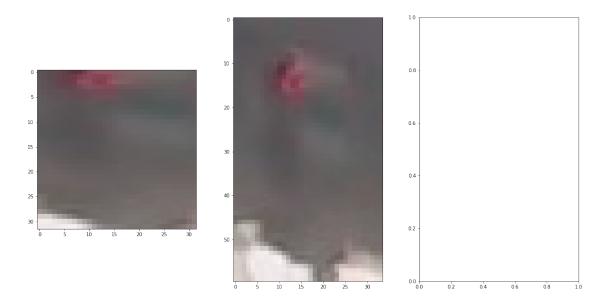
```
In [516]: def standardize(image_list):
              # Empty image data array
              standard list = []
              # Iterate through all the image-label pairs
              for item in image_list:
                  image = item[0]
                  label = item[1]
                  # Standardize the image
                  standardized_im = standardize_input(image)
                  # One-hot encode the label
                  one_hot_label = one_hot_encode(label)
                  # Append the image, and it's one hot encoded label to the full, processed list
                  standard_list.append((standardized_im, one_hot_label))
              return standard_list
          # Standardize all training images
          STANDARDIZED_LIST = standardize(IMAGE_LIST)
/opt/conda/lib/python3.6/site-packages/numpy/core/fromnumeric.py:2889: RuntimeWarning: Mean of e
  out=out, **kwargs)
/opt/conda/lib/python3.6/site-packages/numpy/core/_methods.py:80: RuntimeWarning: invalid value
```

2.3 Visualize the standardized data

ret = ret.dtype.type(ret / rcount)

Display a standardized image from STANDARDIZED_LIST and compare it with a non-standardized image from IMAGE_LIST. Note that their sizes and appearance are different!

```
In [481]: ## TODO: Display a standardized image and its label
    image_idx = 711
    f, (ax1, ax2, ax3) = plt.subplots(1, 3, figsize=(20,10))
    ax1.imshow(STANDARDIZED_LIST[image_idx][0])
    ax2.imshow(IMAGE_LIST[image_idx][0])
    ax3.imshow
Out [481]: <box/>
Out [481]: <box/>
Out object at 0x7fcd31
```



3 3. Feature Extraction

You'll be using what you now about color spaces, shape analysis, and feature construction to create features that help distinguish and classify the three types of traffic light images.

You'll be tasked with creating **one feature** at a minimum (with the option to create more). The required feature is **a brightness feature using HSV color space**:

1. A brightness feature.

- Using HSV color space, create a feature that helps you identify the 3 different classes of traffic light.
- You'll be asked some questions about what methods you tried to locate this traffic light, so, as you progress through this notebook, always be thinking about your approach: what works and what doesn't?

2. (Optional): Create more features!

Any more features that you create are up to you and should improve the accuracy of your traffic light classification algorithm! One thing to note is that, to pass this project you must **never classify a red light as a green light** because this creates a serious safety risk for a self-driving car. To avoid this misclassification, you might consider adding another feature that specifically distinguishes between red and green lights.

These features will be combined near the end of his notebook to form a complete classification algorithm.

3.1 Creating a brightness feature

There are a number of ways to create a brightness feature that will help you characterize images of traffic lights, and it will be up to you to decide on the best procedure to complete this step. You should visualize and test your code as you go.

Pictured below is a sample pipeline for creating a brightness feature (from left to right: standardized image, HSV color-masked image, cropped image, brightness feature):

3.2 RGB to HSV conversion

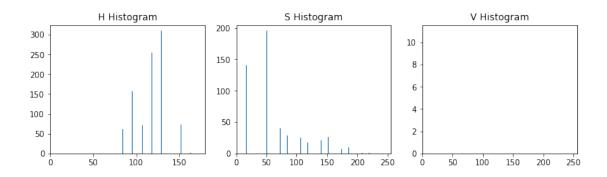
Below, a test image is converted from RGB to HSV colorspace and each component is displayed in an image.

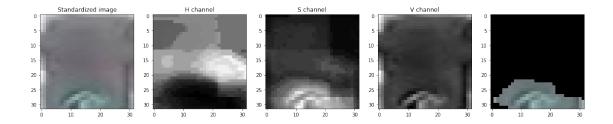
```
In [530]: # Convert and image to HSV colorspace
          # Visualize the individual color channels
          image_num = 923
          test_im = STANDARDIZED_LIST[image_num][0]
          test_label = STANDARDIZED_LIST[image_num][1]
          # Convert to HSV
          hsv = cv2.cvtColor(test_im, cv2.COLOR_RGB2HSV)
          # Print image label
          print('Label [red, yellow, green]: ' + str(test_label))
          # HSV channels
          h = hsv[:,:,0]
          s = hsv[:,:,1]
          v = hsv[:,:,2]
          h_{hist} = np.histogram(hsv[:,:,0], bins=32, range=(0, 360))
          s_hist = np.histogram(hsv[:,:,1], bins=32, range=(0, 100))
          v_hist = np.histogram(hsv[:,:,2], bins=32, range=(0, 100))
          bin_edges = h_hist[1]
          bin_centers = (bin_edges[1:] + bin_edges[0:len(bin_edges)-1])/2
          # Plot a figure with all three histograms
          fig = plt.figure(figsize=(12,3))
          plt.subplot(131)
          plt.bar(bin_centers, h_hist[0])
          plt.xlim(0, 180)
         plt.title('H Histogram')
          plt.subplot(132)
          plt.bar(bin_centers, s_hist[0])
          plt.xlim(0, 256)
          plt.title('S Histogram')
          plt.subplot(133)
          plt.bar(bin_centers, v_hist[0])
         plt.xlim(0, 256)
          plt.title('V Histogram')
          # Plot the original image and the three channels
          f, (ax1, ax2, ax3, ax4, ax5) = plt.subplots(1, 5, figsize=(20,10))
```

```
ax1.set_title('Standardized image')
          ax1.imshow(test_im)
          ax2.set_title('H channel')
          ax2.imshow(h, cmap='gray')
          ax3.set_title('S channel')
          ax3.imshow(s, cmap='gray')
          ax4.set_title('V channel')
          ax4.imshow(v, cmap='gray')
          gray = cv2.cvtColor(test_im, cv2.COLOR_RGB2GRAY)
          farray = np.array([[2,3,2],[0,0,0],[-2,-3,-2]]) #detect upper boundary
          \#farray = np.array([[2,0,-2],[3,0,-3],[2,0,-2]]) \#detect\ left\ boundary
          \#farray = np.array([[-2, -3, -2], [0, 0, 0], [2, 3, 2]]) \#detect lower boundary
          #farray = np.array([[-2,0,2],[-3,0,3],[-2,0,2]]) #detect right boundary
          filtered_image = cv2.filter2D(gray,-1,farray)
          lower_red_low_bound, lower_red_upp_bound = np.array([0,100,200]), np.array([10,255,255]
          upper_red_low_bound, upper_red_upp_bound = np.array([160,100,200]), np.array([180,255,
          lower_yellow_bound, upper_yellow_bound = np.array([0,0,200]), np.array([50,255,255])
          lower_green_bound, upper_green_bound = np.array([70,0,0]), np.array([100,255,255])
          #mask = cv2.inRange(hsv, lower_yellow_bound, upper_yellow_bound)
          mask = cv2.inRange(hsv, lower_green_bound, upper_green_bound)
              # Bitwise-AND mask and original image
          res = cv2.bitwise_and(test_im,test_im, mask= mask)
          #cv2.imshow('frame',frame)
          #cv2.imshow('mask',mask)
          ax5.imshow(res)
          max_val, peak = 0, 0
          print(len(s[np.where(s < 25)]))</pre>
          print(np.max(s))
          print(hsv[6,25])
          print(len(res[np.where(res != [0,0,0])]))
Label [red, yellow, green]: [0, 0, 1]
       4 1297
```

843 60 Γ120

633





(IMPLEMENTATION): Create a brightness feature that uses HSV color space

Write a function that takes in an RGB image and returns a 1D feature vector and/or single value that will help classify an image of a traffic light. The only requirement is that this function should apply an HSV colorspace transformation, the rest is up to you.

From this feature, you should be able to estimate an image's label and classify it as either a red, green, or yellow traffic light. You may also define helper functions if they simplify your code.

```
#next we check if target is in the image
for choice in list_color:
    if choice == "lred":
        mask = cv2.inRange(hsv, lower_red_low_bound, lower_red_upp_bound)
        res = cv2.bitwise_and(rgb_image, rgb_image, mask= mask)
        #we need to make sure there are enough number of pixels are in the corresp
        if len(res[np.where(res != [0,0,0])]) > 2 * 10:
            feature = 1
            break
    elif choice == "hred":
        mask = cv2.inRange(hsv, upper_red_low_bound, upper_red_upp_bound)
        res = cv2.bitwise_and(rgb_image, rgb_image, mask= mask)
        if len(res[np.where(res != [0,0,0])]) > 2 * 10:
            feature = 1
            break
    elif choice == "yellow":
        mask = cv2.inRange(hsv, lower_yellow_bound, upper_yellow_bound)
        res = cv2.bitwise_and(rgb_image, rgb_image, mask= mask)
        if len(res[np.where(res != [0,0,0])]) > 3 * 10:
            feature = 2
            break
    elif choice == "green":
        mask = cv2.inRange(hsv, lower_green_bound, upper_green_bound)
        res = cv2.bitwise_and(rgb_image, rgb_image, mask= mask)
        if len(res[np.where(res != [0,0,0])]) > 3 * 10:
            feature = 3
            break
```

return feature

3.3 (Optional) Create more features to help accurately label the traffic light images

3.4 (QUESTION 1): How do the features you made help you distinguish between the 3 classes of traffic light images?

Answer: The first feature is based on HSV color space brightness which is the most obvious way to detect the color of the light. however, most of the given images do not have consistent Hue values which makes us difficult to detect the correct light. Therefore, a second feature is introduced to justify the light by the position that contains the strongest brightness in the image. To do this, i just check the sum of every several lines(chunk_size) to find the rows whose sum of pixel values is the biggest. For instance, if our return row index is between 0 and 11, then this is the red light; if our return row index is between 11 and 21, then this is the yellow light; if our return row index is between 21 and 32, then this is the green light.

Combining the two features, the accuracy of our prediction model will be significant.

4 4. Classification and Visualizing Error

Using all of your features, write a function that takes in an RGB image and, using your extracted features, outputs whether a light is red, green or yellow as a one-hot encoded label. This classification function should be able to classify any image of a traffic light!

You are encouraged to write any helper functions or visualization code that you may need, but for testing the accuracy, make sure that this estimate_label function returns a one-hot encoded label.

(IMPLEMENTATION): Build a complete classifier

```
In [525]: # This function should take in RGB image input
          # Analyze that image using your feature creation code and output a one-hot encoded lab
          def estimate_label(rgb_image):
              error_deg = 2
              choice = -1
              predicted_label = []
              hsv = cv2.cvtColor(rgb_image, cv2.COLOR_RGB2HSV)
              # HSV channels
              s = hsv[:,:,1]
              v = hsv[:,:,2]
              ## TODO: Extract feature(s) from the RGB image and use those features to
              ## classify the image and output a one-hot encoded label
              feature = create_feature(rgb_image)
              #if the image color is not red, then we use the second feature to double check our
              #can correctly detect the color of red in almost all test cases
              if feature != 1:
                  #if there are sufficient number of pixels in the saturation channels whose val
```

#of the pixel saturation is more than 100, we can put our trust on saturation #circumstance, saturation channel can be more reliable to help us to detect the

```
#light is red; otherwise, we use the V channel
    if len(s[np.where(s < 25)]) > 0.6 * 32 * 32 and np.max(s) > 100:
        choice = s
    else:
        choice = v
    #error_deg is the value of environment noise from our input image
    rowid = error_deg + identify_intensity_row(choice[error_deg:-error_deg])
    if rowid <= 11:
        predicted_label = [1,0,0]
    if rowid > 11 and rowid <= 21:
        predicted_label = [0,1,0]
    elif rowid > 21:
        predicted_label = [0,0,1]
else:
    predicted_label = [1,0,0]
return predicted_label
```

4.1 Testing the classifier

Here is where we test your classification algorithm using our test set of data that we set aside at the beginning of the notebook! This project will be complete once you've pogrammed a "good" classifier.

A "good" classifier in this case should meet the following criteria (and once it does, feel free to submit your project): 1. Get above 90% classification accuracy. 2. Never classify a red light as a green light.

4.1.1 Test dataset

Below, we load in the test dataset, standardize it using the standardize function you defined above, and then **shuffle** it; this ensures that order will not play a role in testing accuracy.

4.2 Determine the Accuracy

Accuracy: 0.97979797979798

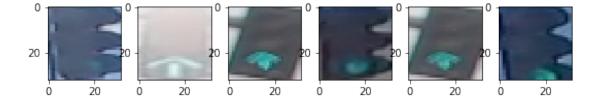
Compare the output of your classification algorithm (a.k.a. your "model") with the true labels and determine the accuracy.

This code stores all the misclassified images, their predicted labels, and their true labels, in a list called MISCLASSIFIED. This code is used for testing and *should not be changed*.

```
In [527]: # Constructs a list of misclassified images given a list of test images and their labe
          # This will throw an AssertionError if labels are not standardized (one-hot encoded)
          def get_misclassified_images(test_images):
              # Track misclassified images by placing them into a list
              misclassified_images_labels = []
              # Iterate through all the test images
              # Classify each image and compare to the true label
              for idx in range(len(test_images)):
                  # Get true data
                  im = test_images[idx][0]
                  true_label = test_images[idx][1]
                  assert(len(true_label) == 3), "The true_label is not the expected length (3)."
                  # Get predicted label from your classifier
                  predicted_label = estimate_label(im)
                  assert(len(predicted_label) == 3), "The predicted_label is not the expected le
                  # Compare true and predicted labels
                  if(predicted_label != true_label):
                      # If these labels are not equal, the image has been misclassified
                      misclassified_images_labels.append((im, predicted_label, true_label))
              # Return the list of misclassified [image, predicted_label, true_label] values
              return misclassified_images_labels
          # Find all misclassified images in a given test set
          MISCLASSIFIED = get_misclassified_images(STANDARDIZED_TEST_LIST)
          #MISCLASSIFIED = get_misclassified_images(STANDARDIZED_LIST)
          # Accuracy calculations
          total = len(STANDARDIZED_TEST_LIST)
          #total = len(STANDARDIZED_LIST)
          num_correct = total - len(MISCLASSIFIED)
          accuracy = num_correct/total
          #print(MISCLASSIFIED)
          print('Accuracy: ' + str(accuracy))
          print("Number of misclassified images = " + str(len(MISCLASSIFIED)) + out of '+ str(t
```

Visualize the misclassified images

Visualize some of the images you classified wrong (in the MISCLASSIFIED list) and note any qualities that make them difficult to classify. This will help you identify any weaknesses in your classification algorithm.



(Question 2): After visualizing these misclassifications, what weaknesses do you think your classification algorithm has? Please note at least two.

Answer: Sometimes, the green color is not been correctly detected by our predefined color range. When we switch to the second feature detection, we may mistakenly choose either S channel or V channel as our feature detection, either one of the two channel is more qualified than the other one in different cases. In addition, this type of limitation will not only affects to green light but to all other colors given the poor quality of the image and my inaccurate estimation of the color range. To solve this problem, we need to be able to identify the condition that when should we use S channel and when should we use V channel as our feature detection.

4.3 Test if you classify any red lights as green

To pass this project, you must not classify any red lights as green! Classifying red lights as green would cause a car to drive through a red traffic light, so this red-as-green error is very dangerous in the real world.

The code below lets you test to see if you've misclassified any red lights as green in the test set. This test assumes that MISCLASSIFIED is a list of tuples with the order: [misclassified_image, predicted_label, true_label].

Note: this is not an all encompassing test, but its a good indicator that, if you pass, you are on the right track! This iterates through your list of misclassified examples and checks to see if any red traffic lights have been mistakenly labelled [0, 1, 0] (green).

```
In [531]: # Importing the tests
    import test_functions
    tests = test_functions.Tests()

if(len(MISCLASSIFIED) > 0):
        # Test code for one_hot_encode function
        tests.test_red_as_green(MISCLASSIFIED)

else:
        print("MISCLASSIFIED may not have been populated with images.")
```

TEST PASSED

5 5. Improve your algorithm!

Submit your project after you have completed all implementations, answered all questions, AND when you've met the two criteria: 1. Greater than 90% accuracy classification 2. No red lights classified as green

If you did not meet these requirements (which is common on the first attempt!), revisit your algorithm and tweak it to improve light recognition – this could mean changing the brightness feature, performing some background subtraction, or adding another feature!

5.0.1 Going Further (Optional Challenges)

If you found this challenge easy, I suggest you go above and beyond! Here are a couple **optional** (meaning you do not need to implement these to submit and pass the project) suggestions: * (Optional) Aim for >95% classification accuracy. * (Optional) Some lights are in the shape of arrows; further classify the lights as round or arrow-shaped. * (Optional) Add another feature and aim for as close to 100% accuracy as you can get!