

HashTable2.java

```

1 import java.util.List;
2
3 /**
4  * Creates a Hash Table
5  *
6  * @author Jack Zhan
7  * @date 2016-04-14
8  */
9
10 public class HashTable2 {
11
12     /**
13      * Create an object of the HashTable class.
14      */
15
16     private int MaxSize;
17     private HashEntry[] HTable;
18     private int Function;
19     private int Modulo;
20     private int CollisionCount, CollisionNum;
21
22     public HashTable2()
23     {
24         CollisionCount = 0;
25         CollisionNum = 0;
26     }
27
28     public void RunHashTable(List<Integer> Items, int size, int function, int modulo)
29     {
30         System.out.println("\nEntered Hash Table method.");
31         Function = function;
32         MaxSize = size;
33         Modulo = modulo;
34         System.out.println("Probe Type: Chaining Modulo: " + modulo);
35         HTable = new HashEntry[MaxSize];
36         for (int i = 0; i < MaxSize; i++)
37         {
38             HTable[i] = null;
39         }
40         for (int key : Items)
41         {
42             insert(key, hash(key));
43         }
44         printHashTable();
45     }
46
47     /** Function to get hash code of a given Key */
48     private int hash(int Key)
49     {
50         if (Function == 1)
51         {
52             return Key % Modulo;
53         }
54         else if (Function == 2)
55         {
56             return (Key^2) % Modulo;
57         }
58         else
59         {

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60         System.out.println("Invalid Value for Hash Function.");
61         return 0;
62     }
63 }
64
65 /** Function to insert Key-value pair */
66 private void insert(int Key, int Hash)
67 {
68     int HashVal = Hash;
69     if (HTable[HashVal] == null)
70     {
71         HTable[HashVal] = new HashEntry(Key);
72     }
73     else
74     {
75         CollisionCount++;
76         CollisionNum++;
77         HashEntry Entry = HTable[HashVal];
78         while (Entry.getNext() != null)
79         {
80             CollisionNum++;
81             Entry = Entry.getNext();
82         }
83         Entry.setNext(new HashEntry(Key));
84     }
85 }
86
87
88 /** Function to print HashTable */
89 private void printHashTable()
90 {
91     int counter = 0;
92     boolean flag;
93     System.out.println("\nHash Table: ");
94     for (int i = 0; i < MaxSize; i++)
95     {
96         if (HTable[i] == null)
97         {
98             if (counter == 4)
99             {
100                 System.out.print("\n Index: " + i + " Value: Null");
101                 counter = 0;
102             }
103             else
104             {
105                 System.out.print(" Index: " + i + " Value: Null");
106                 counter++;
107             }
108         }
109         else
110         {
111             HashEntry Entry = HTable[i];
112             flag = false;
113             if (Entry.getNext() != null)
114             {
115                 while (Entry.getNext() != null)
116                 {
117                     if (counter == 4)
118
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119                                System.out.print("\n Index: " + i + " Value: " +
Entry.getKey());
120                                counter = 0;
121                                flag = true;
122                                }
123                                else
124                                {
125                                    if (flag == false)
126                                    {
127                                        System.out.print(" Index: " + i + " Value: " +
Entry.getKey());
128                                        counter++;
129                                        flag = true;
130                                    }
131                                else
132                                {
133                                    System.out.print(" Value: " + Entry.getKey());
134                                    counter++;
135                                }
136                                }
137                                Entry = Entry.getNext();
138                                }
139                                }
140                                else
141                                {
142                                    if (counter == 4)
143                                    {
144                                        System.out.print("\n Index: " + i + " Value: " +
Entry.getKey());
145                                        counter = 0;
146                                        flag = true;
147                                    }
148                                else
149                                {
150                                    System.out.print(" Index: " + i + " Value: " +
Entry.getKey());
151                                    counter++;
152                                    flag = true;
153                                }
154                                }
155                                }
156                                }
157                                System.out.print("\nNumber of Collision: " + CollisionCount);
158                                System.out.print("\nTotal Number of Collision: " + CollisionNum);
159                                }
160                                }

```