极客大学算法训练营 第六课 树、二叉树、二叉搜索树

覃超

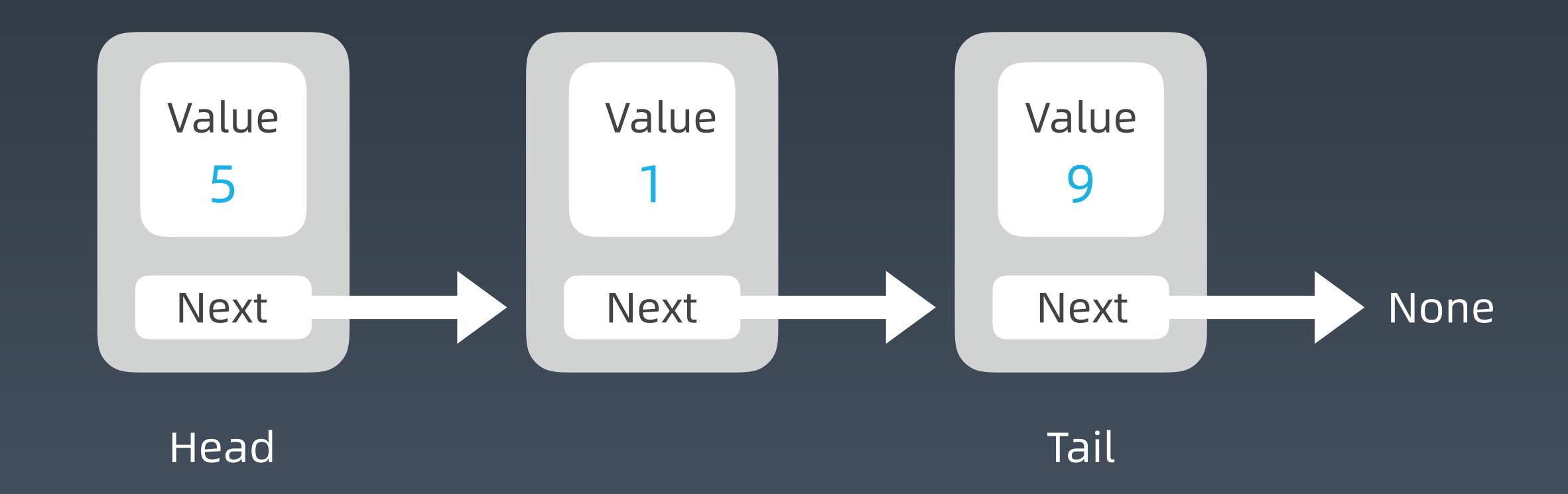
Sophon Tech 创始人,前 Facebook 工程师



前序知识回顾: 链表等一维结构

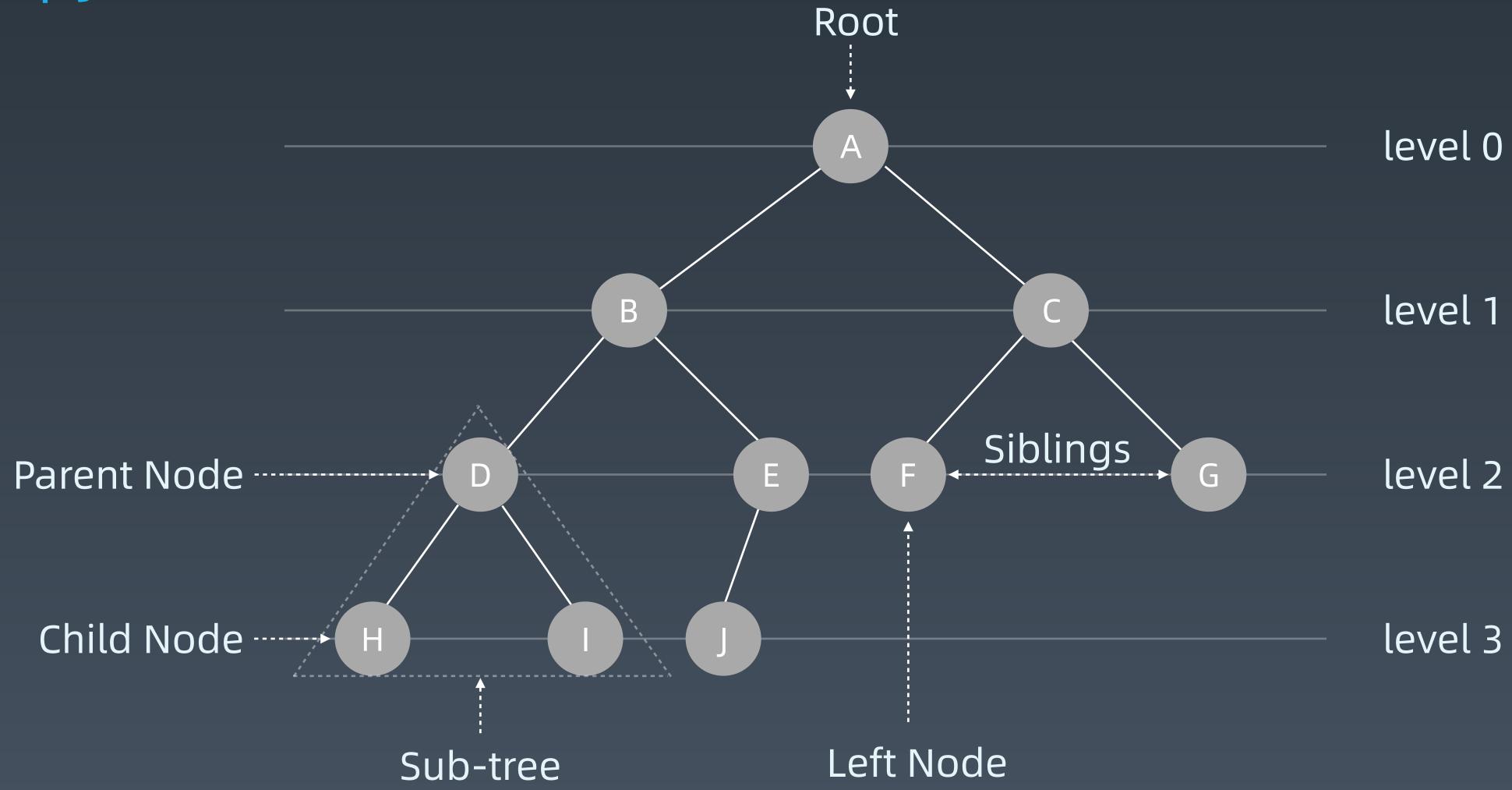


单链表 Linked List





树 Tree





二叉树 Binary Tree

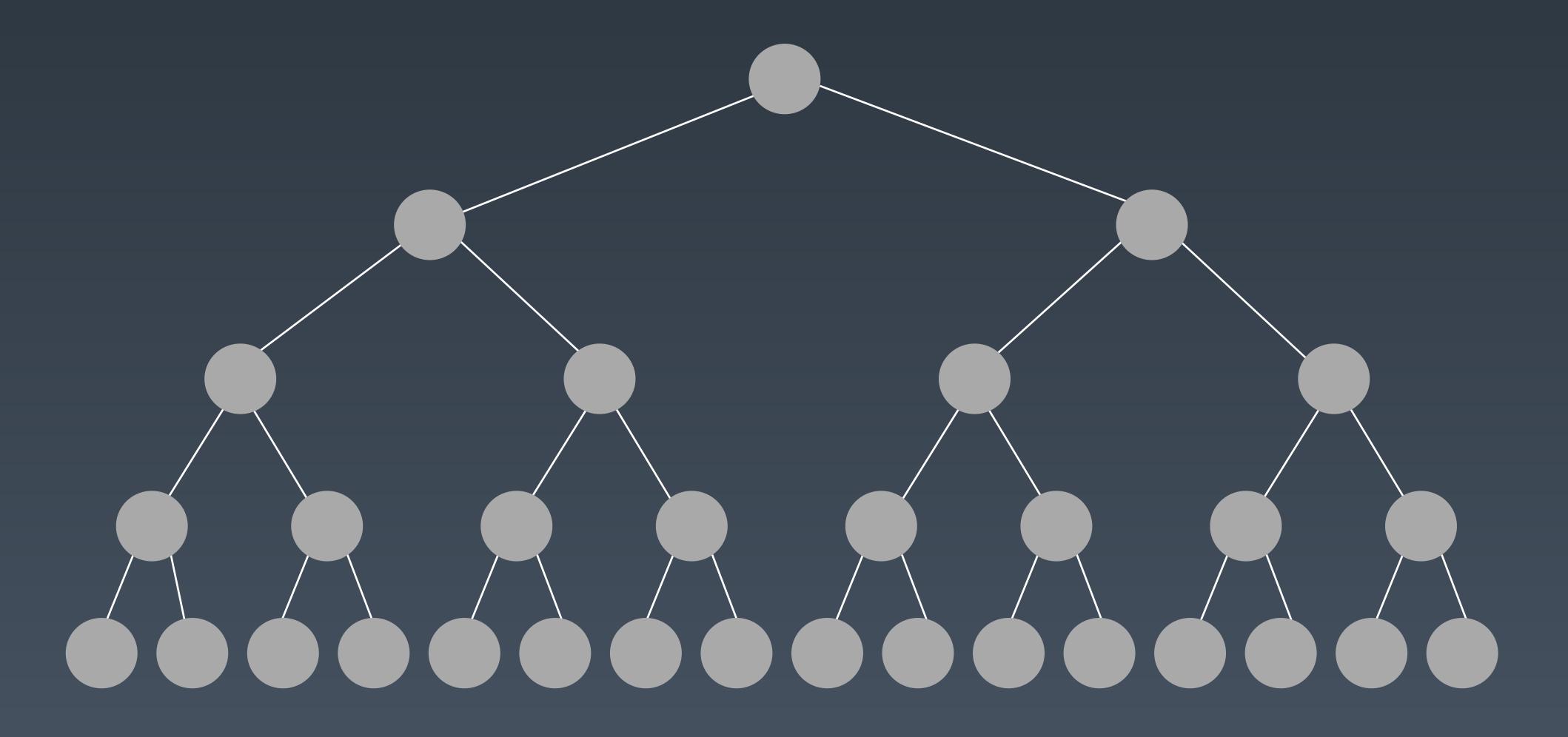
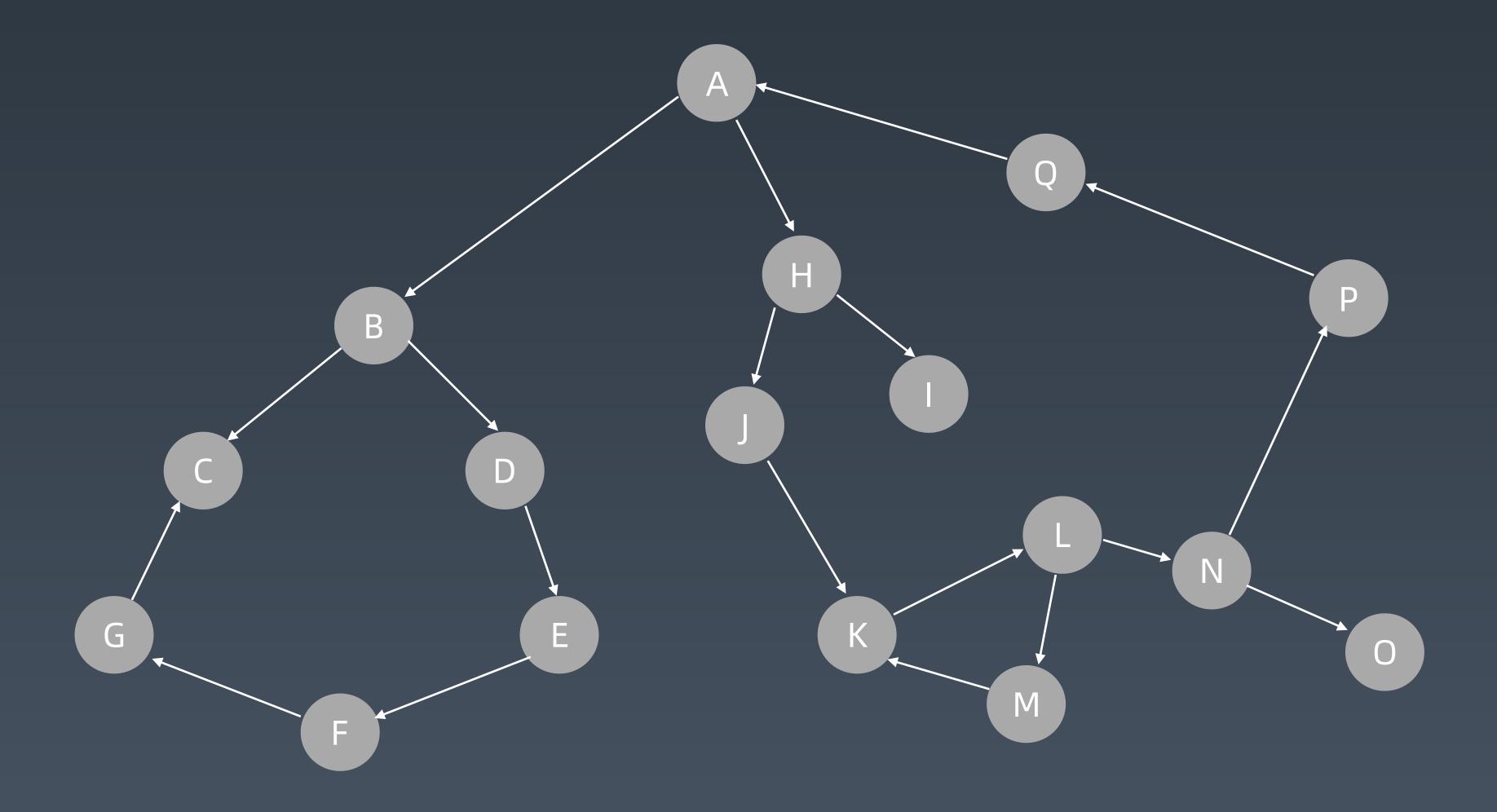




图 Graph





Linked List 是特殊化的 Tree

Tree 是特殊化的 Graph



```
Python
                                            Java
                                            public class TreeNode {
class TreeNode:
                                              public int val;
 def ___init___(self, val):
                                              public TreeNode left, right;
   self.val = val
                                              public TreeNode(int val) {
   self.left, self.right = None, None
                                                this val = val;
                                                this left = null;
                                                this right = null;
C++
struct TreeNode {
 int val;
 TreeNode *left;
 TreeNode *right;
 TreeNode(int x) : val(x), left(NULL), right(NULL) {}
```



二叉树遍历 Pre-order/In-order/Post-order

1.前序(Pre-order):根-左-右

2.中序 (In-order): 左-根-右

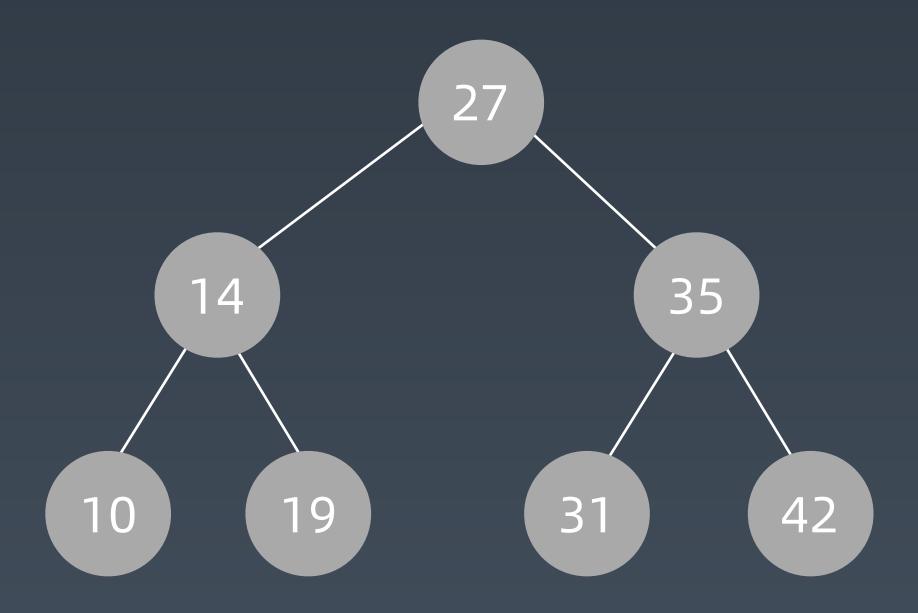
3.后序(Post-order):左-右-根



```
def preorder(self, root):
  if root:
    self.traverse_path.append(root.val)
    self.preorder(root.left)
    self.preorder(root.right)
def inorder(self, root):
  if root:
    self.inorder(root.left)
    self.traverse_path.append(root.val)
    self inorder(root right)
def postorder(self, root):
  if root:
    self.postorder(root.left)
    self.postorder(root.right)
    self.traverse_path.append(root.val)
```



二叉搜索树 Binary Search Tree





二叉搜索树 Binary Search Tree

- 二叉搜索树,也称二叉搜索树、有序二叉树(Ordered Binary Tree)、排序二叉树(Sorted Binary Tree),是指一棵空树或者具有下列性质的二叉树:
- 1. 左子树上所有结点的值均小于它的根结点的值;
- 2. 右子树上所有结点的值均大于它的根结点的值;
- 3. 以此类推: 左、右子树也分别为二叉查找树。 (这就是重复性!)

中序遍历: 升序排列



二叉搜索树常见操作

- 1. 查询
- 2. 插入新结点(创建)
- 3. 删除

Demo: https://visualgo.net/zh/bst



复杂度分析

Common Data Structure Operations									
Data Structure	Time Complexity								Space Complexity
	Average				Worst				Worst
	Access	Search	Insertion	Deletion	Access	Search	Insertion	Deletion	
<u>Array</u>	Θ(1)	Θ(n)	Θ(n)	Θ(n)	0(1)	0(n)	0(n)	0(n)	0(n)
<u>Stack</u>	<mark>Θ(n)</mark>	<mark>Θ(n)</mark>	Θ(1)	Θ(1)	0(n)	0(n)	0(1)	0(1)	0(n)
<u>Queue</u>	<mark>Θ(n)</mark>	<mark>Θ(n)</mark>	Θ(1)	Θ(1)	0(n)	0(n)	0(1)	0(1)	0(n)
Singly-Linked List	<mark>Θ(n)</mark>	<mark>Θ(n)</mark>	Θ(1)	Θ(1)	0(n)	0(n)	0(1)	0(1)	0(n)
Doubly-Linked List	<mark>Θ(n)</mark>	Θ(n)	Θ(1)	Θ(1)	0(n)	0(n)	0(1)	0(1)	0(n)
Skip List	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	Θ(log(n))	0(n)	0(n)	0(n)	0(n)	<pre>0(n log(n))</pre>
Hash Table	N/A	Θ(1)	Θ(1)	Θ(1)	N/A	0(n)	0(n)	0(n)	0(n)
Binary Search Tree	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	Θ(log(n))	0(n)	0(n)	0(n)	0(n)	0(n)
Cartesian Tree	N/A	$\theta(\log(n))$	$\theta(\log(n))$	Θ(log(n))	N/A	0(n)	0(n)	0(n)	0(n)
B-Tree	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	Θ(log(n))	O(log(n))	O(log(n))	0(log(n))	0(log(n))	0(n)
Red-Black Tree	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	O(log(n))	O(log(n))	0(log(n))	0(log(n))	0(n)
Splay Tree	N/A	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	N/A	0(log(n))	0(log(n))	0(log(n))	0(n)
AVL Tree	$\theta(\log(n))$	$\theta(\log(n))$	$\theta(\log(n))$	Θ(log(n))	O(log(n))	0(log(n))	0(log(n))	0(log(n))	0(n)
KD Tree	Θ(log(n))	$\theta(\log(n))$	Θ(log(n))	Θ(log(n))	0(n)	0(n)	0(n)	0(n)	0(n)

树的面试题解法一般都是递归

为什么?



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 def ___init___(self, val):
                                              public TreeNode left, right;
   self.val = val
                                              public TreeNode(int val) {
   self.left, self.right = None, None
                                                this val = val;
                                                this left = null;
                                                this right = null;
C++
struct TreeNode {
 int val;
 TreeNode *left;
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 TreeNode(int x) : val(x), left(NULL), right(NULL) {}
```



```
def preorder(self, root):
 if root:
   self.traverse_path.append(root.val)
   self.preorder(root.left)
   self.preorder(root.right)
def inorder(self, root):
 if root:
   self.inorder(root.left)
   self.traverse_path.append(root.val)
   self.inorder(root.right)
def postorder(self, root):
 if root:
   self.postorder(root.left)
   self.postorder(root.right)
   self.traverse_path.append(root.val)
```



树的遍历 DEMO



实战题目

- 1. https://leetcode-cn.com/problems/binary-tree-inorder-traversal/
- 2. https://leetcode-cn.com/problems/binary-tree-preorder-traversal/
- 3. https://leetcode-cn.com/problems/n-ary-tree-postorder-traversal/
- 4. https://leetcode-cn.com/problems/n-ary-tree-preorder-traversal/
- 5. https://leetcode-cn.com/problems/n-ary-tree-level-order-traversal/



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