# Pixel Based Image Classification

### Goal

 Classify pixels in different 50 photographs that include the same classes.

### **Overview**

- Sample Training, Testing, and Validation Set
- Pre-processed imagery
  - Color Space Transformations
  - Image Segmentation (Smoothing)
  - Texture Calculations (GLCM)
- · Train random forest model
- Tune Model
- Classify all 50 images

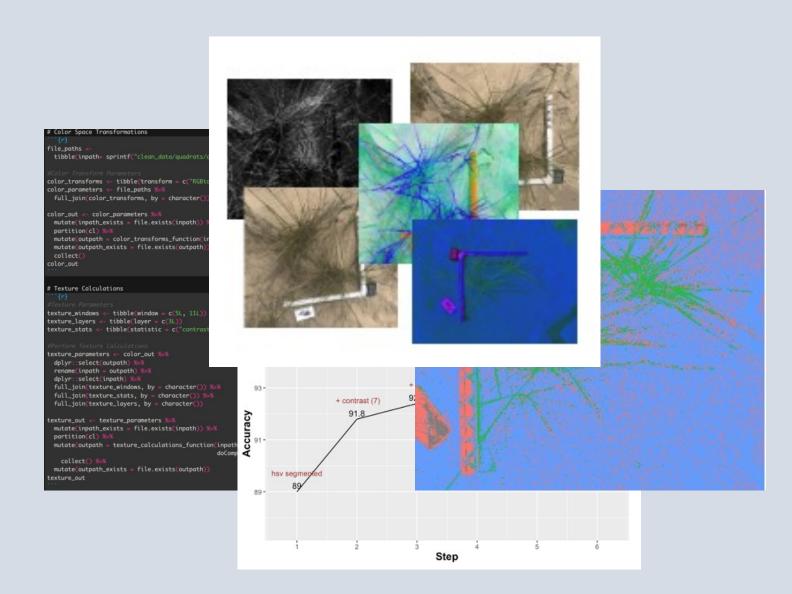
## **Technology**

- · RStudio, tidyverse
- Python,
- Labelme
- Linux

### Code

View code here!

https://github.com/jackkrebsbach/classify-images



# **Modeling Dune Vegetation**

### Goal

Generate vegetation density map across an entire coastal dune complex

### **Overview**

- Acquire initial vegetation estimates
- Create Normalized Difference Vegetation (NDVI) orthomosaic map
- Create model prediction live vegetation coverage from average NDVI values
- · Calculate vegetation density o

### **Technology**

- RStudio, tidyverse
- QGIS (Information Geographic System)
- Linux

### Code

Code not yet available

# Mapping Dune Vegetation Using Drones and Machine Learning Jack Krebsbach, Dr. Brian Yurk, Dr. Paul Pearson, Dr. Edward Hansen, Eric Leu Dune Complex (SHNA): Orthomosaic Empirical model predicting vegetation coverage Ground Based Photo

High-Altitude Photo

- Use machine learning to estimate vegetation coverage in ground-based imagery
- Calculate Normalized Difference
   Vegetation Index (NDVI) in high-altitude
   imagery
- Create Empirical Model predicting coverage from Ave. NDVI Values
- 4. Apply model to the entire orthomosaic

# Single Layer Neural Network

### Goal

- Learn how Neural Networks works
- Implement a single layer neural network in python
- Classify ground cover in an orthomosaic acquired from a drone

### **Overview**

- Acquire training set (QGIS)
- Implement a single layer ANN
  - Back propagation (gradient descent)
  - Activation Functions (Relu, SoftMax)
  - One hot encoding
- Classify orthomosaic
- Achieved 99% accuracy with 3+ classes

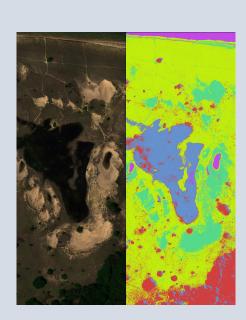
### **Technology**

- Python, Anaconda
- Jupyter
- · QGIS (Information Geographic System)

### Code

View code here!

https://github.com/jackkrebsbach/neuralnetwork



```
def softmax(x):
    z = v=nn may(v avis=1) rechang(v chang[0] 1)
     return np.exp(z) / np.exp(z).sum(axis=1, keepdims=True)
Now, we code the algorithm that trains the neural network weights and biases. This function takes the training data along with its targets, along with a
```

variety of hyperparamters. numer\_hiddennodes gives the number of nodes in the hidden layer, number\_output nodes gives the number of nodes at the ouput layer, learning rate contributes to the step size, and epochs gives the number of iterations that the model completes. Notice that number output nodes must be equal to the expected dimesion of the output.

#Weural network for our classification problem. It is fit through a set of training data then outputs the final opt def NeuralNetwork(TrainData,TrainVal,number\_hiddennodes,number\_outputnodes,learningrate = 0.001,epochs=3900): bands = TrainData.shape[1]

OH\_Encoded = np.zeros(shape=[TrainVal.shape[0],number\_outputnodes)).astype(int)
for index in range(TrainVal.shape[0]):
OH\_Encoded[sindex] = np.identity(number\_outputnodes)[TrainVal[index].astype(int)].astype(int)

#Initialize layer weights and bias. Keep in mind we want to take random values upon a normalized Gaussian dist. wnloam tayer: retu
relu weights, relu bias = np.random.rand(bands,number hiddennodes),np.random.randn(number hiddennodes)

softmax\_weights,softmax\_bias = np.random.rand(number\_hiddennodes,number\_outputnodes),np.random.randn(number\_out

#Remember that epochs is just the naming sense of how many times we train a model for artificial neural network

for iteration in range(epochs):

Weighted\_bands = np.dot(TrainData,relu\_weights)+relu\_bias

Softmax layer = softmax(np.dot(Relu layer.softmax weights)+softmax bias)

##Perform backpropagation
softmax\_layle\_ferror = np.dot(Relu\_layer.transpose(),Softmax\_layer-OH\_Encoded)
softmax\_bias\_error = Softmax\_layer-OH\_Encoded
Remember the derivative is the slope in stochast
relu\_weight\_error = np.dot(TrainData.transpose(),Relu\_layer\_derivative=np.dot(Softmax\_layer\_OH\_Encoded.soft relu\_bias\_error = np.dot(Softmax\_layer-OH\_Encoded,softmax\_weights.transpose())\*Relu\_layer\_derivative

relu weights -= learningrate\*relu weight error

softmax\_weights -= learningrate\*softmax\_weight\_error
relu\_bias -= learningrate\*relu\_bias\_error.sum(axis=0)
softmax\_bias -= learningrate\*softmax\_bias\_error.sum(axis=0)

return relu\_weights,relu\_bias,softmax\_weights,softmax\_bias

#Accuracy. This takes the weights obtained through a Neural Network and uses them to classify a set of testing data def accuracy(weights, TestData, TestVal, TrainData, TrainVal):

Relu\_layer\_train = relu(np.dot(TrainData, weights[0]) + weights[1], 0)

```
~~o~ v.6584883 v.098t/9944 d.04252393 v.02128194 V.00068712 V 1
0 0.23620276 0.28580384 0.22070033 0.14665076 0.10360736 0
 0 0.06636173 0.10127087 0.05358473 0.02523699 0.00122699 0
 0 0.06591182 0.12161623 0.06401513 0.02617867 0.00804908 0
 0.05203959 0.09021485 0.03576136 0.00960512
 0 0.06613677 0.11352368 0.05054731 0.0298826 0.00220859 0
 0 0.04784043 0.09181057 0.0359906 0.01192793
 0 0.06073785 0.10719781 0.05553327 0.02818758 0.00284663 0
 0 0.06561188 0.10719781 0.05622099 0.0284387 0.00191411 0
 0 0 19811038 0 21536445 0 17370623 0 17917007 0 16692025 0
 0 0.04304139 0.08480082 0.02716488 0.00470839
0 0.06178764 0.10229669 0.04481632 0.01795467
 0 0.05481404 0.10383541 0.04372743 0.01946136
 0 0.07318536 0.10885052 0.0562783 0.03653713 0.01266258 0.95988492
```

0 0.04476605 0.07619536 0.02447132 0.00665453 0.00112883 0.95742824

0 0.04476605 0.09750955 0.04378474 0.0166991

For the hidden nodes, the rectified linear units function

$$f(x_i) = \begin{cases} x_i < 0 & 0 \\ x_i > 0 & x \end{cases}$$

Iculated using all of the nodes in the

possible pair of nodes from

 $_2w_3+\cdots+x_nw_n)=y$ 

▶ for the output nodes, the softmax function is used because  $f(x_1) + f(x_2) + \cdots + f(x_n) = 1$ 

$$f(x_i) = \frac{e^{x_i}}{e^{x_1} + e^{x_2} + \cdots + e^{x_n}}$$

# **PCA Analysis**

### Goal

- Learn how Principal Components Analysis can be used
- Explore results of dimensionality reduction using PCA on RGB and NIR remote sensing data

### **Overview**

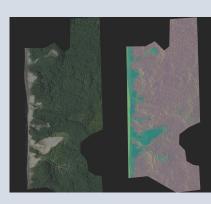
- Acquire pixels of varying class from remote sensing data
- Plot original data
- Perform principal components analysis
  - Numpy for tensor manipulation
  - Eigh function to find Eigen Vectors
- Compare Principal Components with original data
- Write report using overleaf / LaTeX

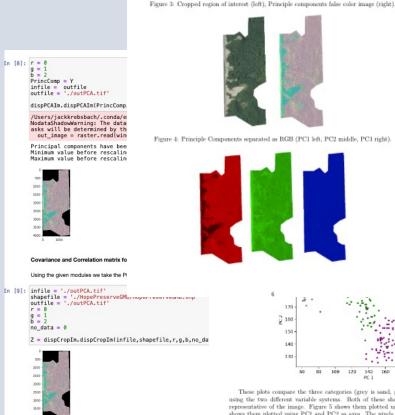
### **Technology**

- · Python, Jupyter
- Rasterio, Numpy, Pandas
- QGIS (Information Geographic System)
- Overleaf / LaTeX

### Code

View code here!





Finding correlation co-variance matrices of the PCA output.

These plots compare the three categories (grey is sand, green is GCSD, and purple is IFC) using the two different variable systems. Both of these show 169 pixels in areas chosen to be representative of the image. Figure 5 shows them plotted using red and green as axes, Figure 6 shows them plotted using PCI and PC2 as axes. The pixels in the principle component space do not separate them by class any better than in red and green space. In fact, the classes are not as clustered as tightly together.

### 4 Discussion

By the method of PCA, the first principle component is the most important for distinguishing data points, followed by the second, and so on. Because of this, we are only using the first two principle components in this analysis. Observing Figure 5 and 6 shows a comparison between standard Red-Green distinction and this new distinction using the first two principle components (PC1 and PC2). By observing the shape of these points selectively chosen to represent the data, we can observe how well each graph distinguishes between the colors.