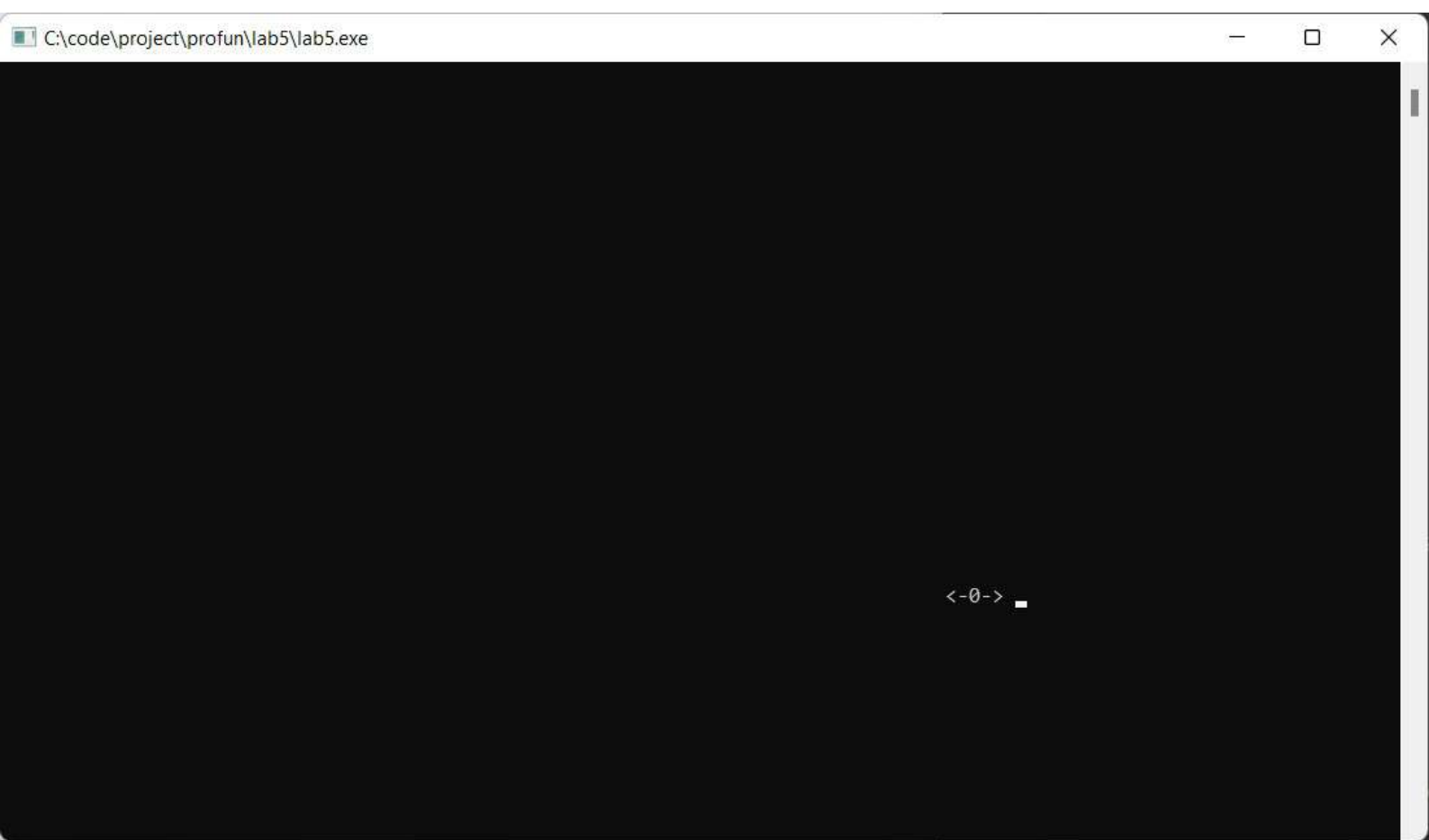




```
1  #include <stdio.h>
2  #include <windows.h>
3  #include <conio.h>
4  #include <stdlib.h>
5
6  void draw_ship(int x, int y)
7  {
8
9      COORD c = { x, y };
10     SetConsoleCursorPosition(
11         GetStdHandle(STD_OUTPUT_HANDLE), c);
12     printf(" <-0-> ");
13
14 }
15 int main()
16 {
17     system("cls");
18     char ch = ' ';
19     int x = 38, y = 20;
20     draw_ship(x, y);
21
22     do
23     {
24
25         if (_kbhit())
26         {
27             ch = _getch();
28             system("CLS");
29             if (ch == 'a' && x > 0)
30             {
31                 draw_ship(x -= 2, y);
32             }
33             else if (ch == 'w' && y > 0)
34             {
35                 draw_ship(x, --y);
36             }
37             else if (ch == 's' && y < 30)
38             {
39
40
41
42                 draw_ship(x, ++y);
43
44             }
45             else if (ch == 'd' && x < 80)
46             {
47                 draw_ship(x += 2, y);
48             }
49             else {
50                 draw_ship(x, y);
51             }
52             fflush(stdin);
53         }
54         Sleep(100);
55     } while (ch != 'x');
56     return 0;
57 }
```



C:\code\project\profun\lab5\lab5.exe



<-0-> █

