

Compositional Imprecise Probability

Jack Liell-Cock¹ Sam Staton¹

¹University of Oxford

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Compositional imprecise probability

Jack Liell-Cock, Sam Staton

Imprecise probability is concerned with uncertainty about which probability distributions to use. It has applications in robust statistics and elsewhere. Imprecise probability can be modelled in various ways, including by convex sets of probability distributions. We look at programming language models for imprecise probability. Our desiderata are that we would like our model to support all kinds of composition, categorical and monoidal, in other words, guided by dataflow diagrams. Another equivalent perspective is that we would like a model of synthetic probability in the sense of Markov categories. There is already a fairly popular monad-based approach to imprecise probability, but it is not fully compositional because the monad involved is not commutative, which means that we do not have a proper monoidal structure. In this work, we provide a new fully compositional account. The key idea is to name the non-deterministic choices. To manage the renamings and disjointness of names, we use graded monads. We show that the resulting compositional model is maximal. We relate with the earlier monad approach, showing that we obtain tighter bounds on the uncertainty.

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This work:

- Give a fully compositional account of Bernoulli uncertainty with Knightian uncertainty
- Using a graded perspective and named Knightian choices
- **Theorem 1:** This gives a refined bound on uncertainty
- **Theorem 2:** It is maximal among compositional accounts

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Not this work:

- There is a broader interest in combining non-determinism and probability [Dash and Staton 2021; Dash and Staton 2020; Dahlqvist et al. 2018; Keimel et al. 2017; Dash 2024; Kozen et al. 2023; Varacca et al. 2006; Jacobs 2021]
- Our focus is in the setting of imprecise probability

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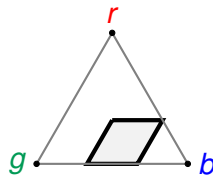
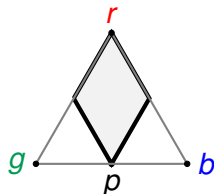
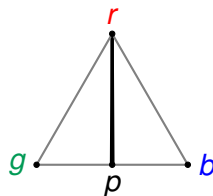
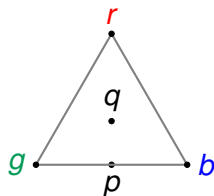
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- 2 Desiderata
- 3 The Problem
- 4 The Solution: Named Knightian Choices
- 5 Results

Outline

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Imprecise Probability

- **Probability** = point in simplex
- **Imprecise probability** = convex set of points

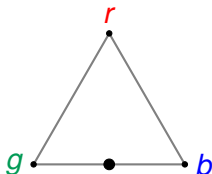


Our prototype language for imprecise probability is a *first-order functional* language without recursion. We have:

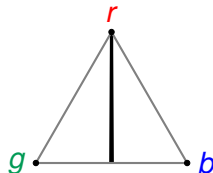
- If/then/else statements;
- Sequencing with immutable variable assignment;
- Two commands returning booleans:
 - ***bernoulli***: a fair Bernoulli choice;
 - ***knight***: a Knightian choice.

Examples

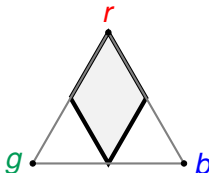
$z \leftarrow \text{bernoulli};$
if z then return g else return b



$x \leftarrow \text{knight}; z \leftarrow \text{bernoulli};$
if z then (if x then return r else return g)
else (if x then return r else return b)



$x \leftarrow \text{knight}; y \leftarrow \text{knight}; z \leftarrow \text{bernoulli};$
if z then (if x then return r else return g)
else (if y then return r else return b)



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Desiderata

Desideratum (1)

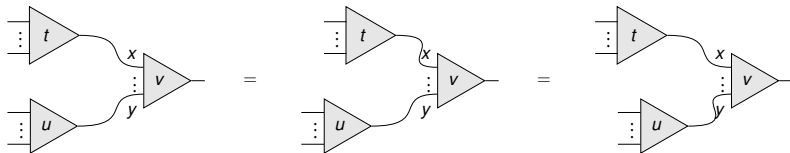
The language should be commutative:

$$x \leftarrow t ; y \leftarrow u ; v = y \leftarrow u ; x \leftarrow t ; v$$

for $x \notin \text{fv}(u)$ and $y \notin \text{fv}(t)$; and affine:

$$x \leftarrow t ; u = u$$

for $x \notin \text{fv}(u)$.



Desideratum (2)

Standard equational reasoning about if/then/else should apply:

$$\text{if } b \text{ then } (x \leftarrow t ; u) \text{ else } (x \leftarrow t ; v)$$
$$=$$
$$x \leftarrow t ; \text{if } b \text{ then } u \text{ else } v$$

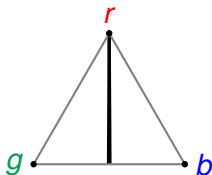
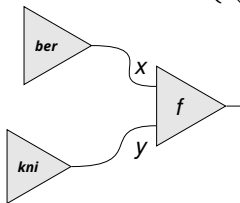
for $x \notin \text{fv}(b)$.

Outline

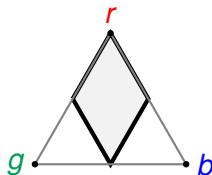
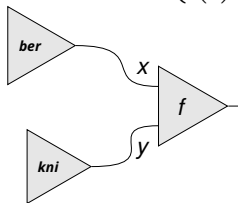
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The Problem: CP doesn't work [Mio et al. 2020]

bernoulli interpreted as $\left\{ \begin{pmatrix} 0.5 \\ 0.5 \end{pmatrix} \right\}$



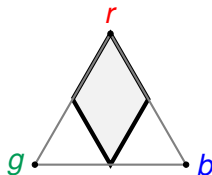
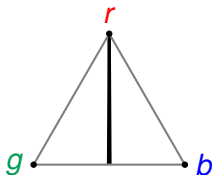
knight interpreted as $\left\{ \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right\}$



$f(x,y) =$ if x then (if y then return r else return g)
else (if y then return r else return b)

The Problem

Theorem: Any semantic model that satisfies our desiderata cannot distinguish the following convex sets of distributions.



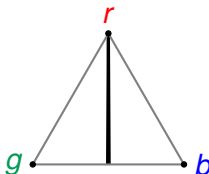
```
z ← bernoulli ;  
if z then ( if x ← knight ; x then return r else return g )  
else ( if x ← knight ; x then return r else return b )
```

Outline

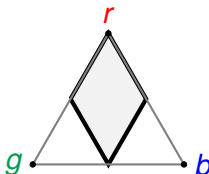
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The Solution: Named Knightian choices

```
z ← bernoulli ;  
if z then ( if x ← knight(a1) ; x then return r else return g )  
else ( if x ← knight(a1) ; x then return r else return b )
```



```
z ← bernoulli ;  
if z then ( if x ← knight(a1) ; x then return r else return g )  
else ( if x ← knight(a2) ; x then return r else return b )
```



The Solution: Named Knightian choices

- Reader monad transformer of finite distributions monad

$$T_{2^A}(X) = [2^A \Rightarrow D(X)]$$

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- **Bernoulli** choices given by *distributions*

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- **Knightian** choices given by *reading*

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$$T_{2^A}(X) = [2^A \Rightarrow D(X)]$$

- **Bernoulli** choices given by *distributions*
- **Knightian** choices given by *reading*
- We generalise the Knightian choices 2^A to arbitrary sets B

$$T_B(X) = [B \Rightarrow D(X)]$$

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$$T_B(X) = [B \Rightarrow D(X)]$$

- Convex powerset recovered by pushing forward maximal convex distribution on B

$$\llbracket t \rrbracket_B = \{p \gg_D t \mid p \in D(B)\} \in \text{CP}(X).$$

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$$T_B(X) = [B \Rightarrow D(X)]$$

- Convex powerset recovered by pushing forward maximal convex distribution on B

$$[[t]]_B = \{p \gg_D t \mid p \in D(B)\} \in \text{CP}(X).$$

- Natural in surjections of B – consider a graded monad

The graded monad

Definition

T is the Surj-graded version of:

$$T_A(X) = [A \Rightarrow D(X)]$$

T supports finite probability and finite non-determinism:

- **bernoulli** $\in T_1(2)$ given by $\begin{pmatrix} 0.5 \\ 0.5 \end{pmatrix}$
- **knight** $\in T_2(2)$ given by $\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$

Composition and monoidal structure in Kleisli category use independent non-deterministic branches:

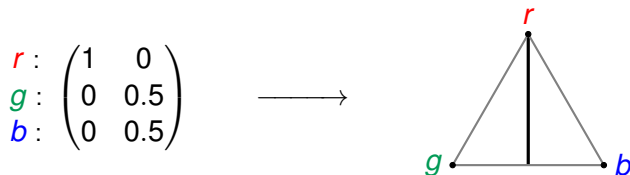
$$[X \Rightarrow T_A(Y)] \times [Y \Rightarrow T_B(Z)] \rightarrow [X \Rightarrow T_{A \otimes B}(Z)]$$

$$[X \Rightarrow T_A(Y)] \times [X' \Rightarrow T_B(Y')] \rightarrow [X \times X' \Rightarrow T_{A \otimes B}(Y \otimes Y')]$$

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Theorem 1: Improved Bounds



- There is a mapping from $f : X \rightarrow T_A(Y)$ to $R(f) : X \rightarrow \text{CP}(Y)$
- This is an 'op-lax' functor,

$$R : \text{Kl}(T) \rightarrow \text{Kl}(\text{CP})$$

- So composition in our framework gives tighter bounds on the *Knightian uncertainty* than composition in $\text{Kl}(\text{CP})$

$$R(g \circ f) \subseteq R(g) \circ R(f)$$

Theorem 2: Maximality

- The language gives rise to a compositional theory of equality
- This equational theory is maximal
- We can add no further equations without
 - Compromising imprecise probability connection (equating different convex subsets); or
 - Compromising the compositional structure

Conclusion








This work:

- Using graded perspective and naming Knightian choices we give a fully compositional account of Bernoulli and Knightian uncertainty together
- **Theorem 1:** This gives a refined bound on uncertainty
- **Theorem 2:** It is maximal among compositional accounts

Future work:

- Iteration and infinite dimensional structures
- Function spaces via quasi-Borel spaces
- Implementation and approximation of bounds

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